

# Understanding Exception Types

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# Overview



Exceptions as classes

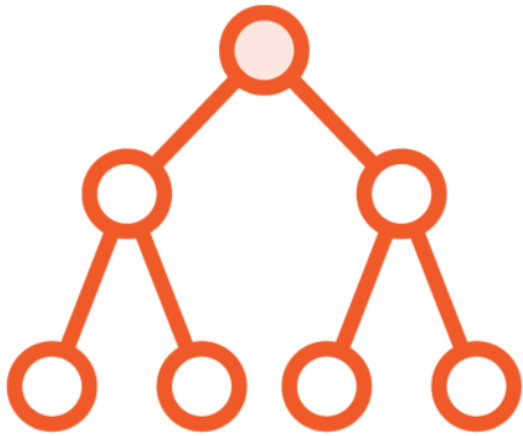
Handling exceptions by type

Checked vs. unchecked exceptions

Exceptions and methods



# Exceptions Are Represented by Classes



**All Inherit from  
Exception class**

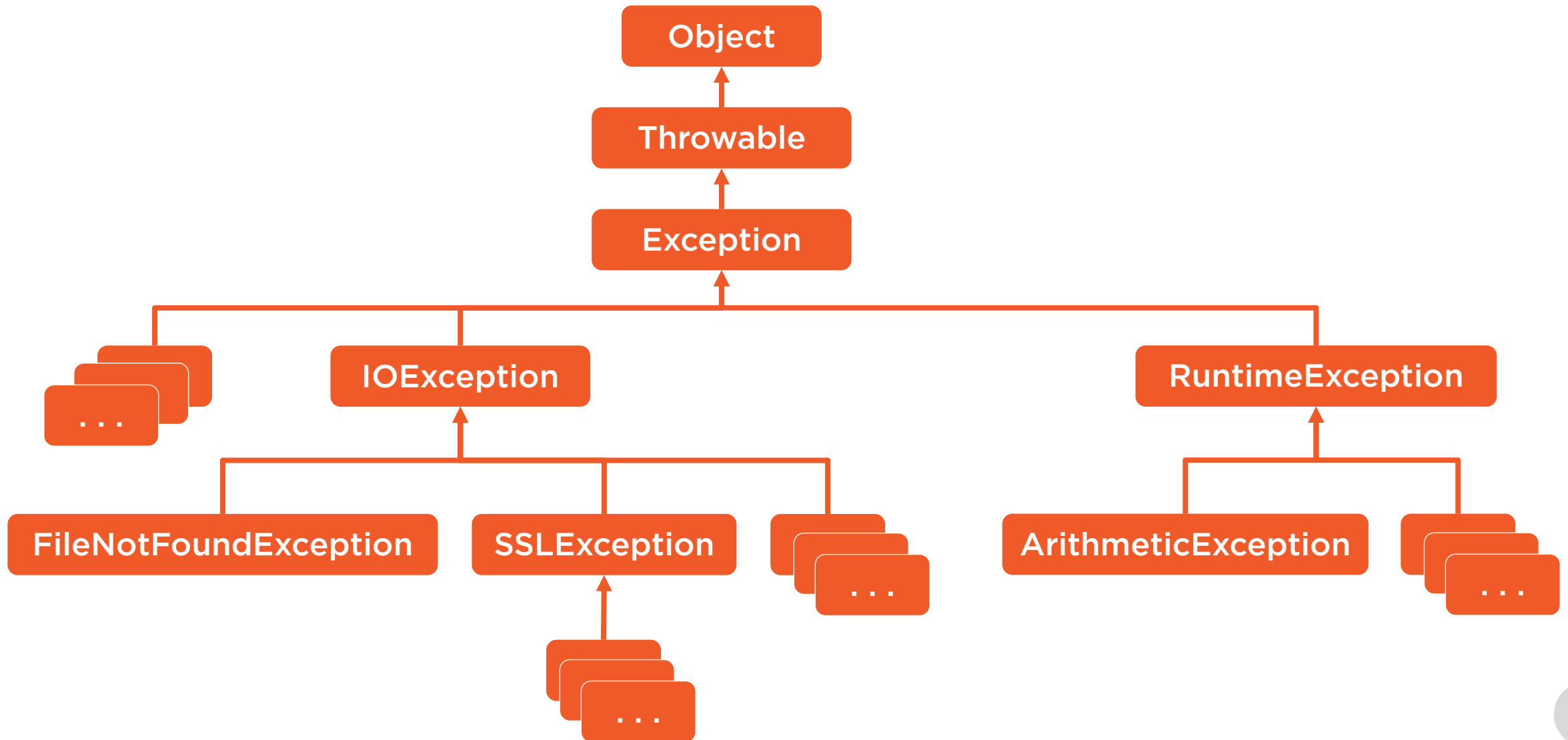


**Some classes  
represent broad  
category of exceptions**



**Some classes  
represent more  
specific exceptions**

# Exception Class Hierarchy



# Exceptions Can Be Handled by Type



A try can have multiple catches associated with it



Tested in order from top-to-bottom



First assignable catch is selected



Place more specific exceptions before less specific exceptions



Main.java

```
int i = 12  
int j = 2;  
try {  
    int result = i / (j - 2);  
    System.out.println(result);  
} catch (Exception ex) {  
    System.out.println("Error: " + ex.getMessage());  
} catch (ArithmeticException ex) {  
    System.out.println("Invalid math operation - " + ex.getMessage());  
}
```

Main.java

```
int i = 12

int j = 2;

try {

    int result = i / (j - 2);

    System.out.println(result);

} catch (ArithmeticException ex) {

    System.out.println("Invalid math operation - " + ex.getMessage());

} catch (Exception ex) {

    System.out.println("Error: " + ex.getMessage());

}
```

# Exceptions Fall into Two Broad Categories

In both cases, your program will crash if an exception gets thrown but is not caught



## Checked exceptions

Compiler raises an error if not handled

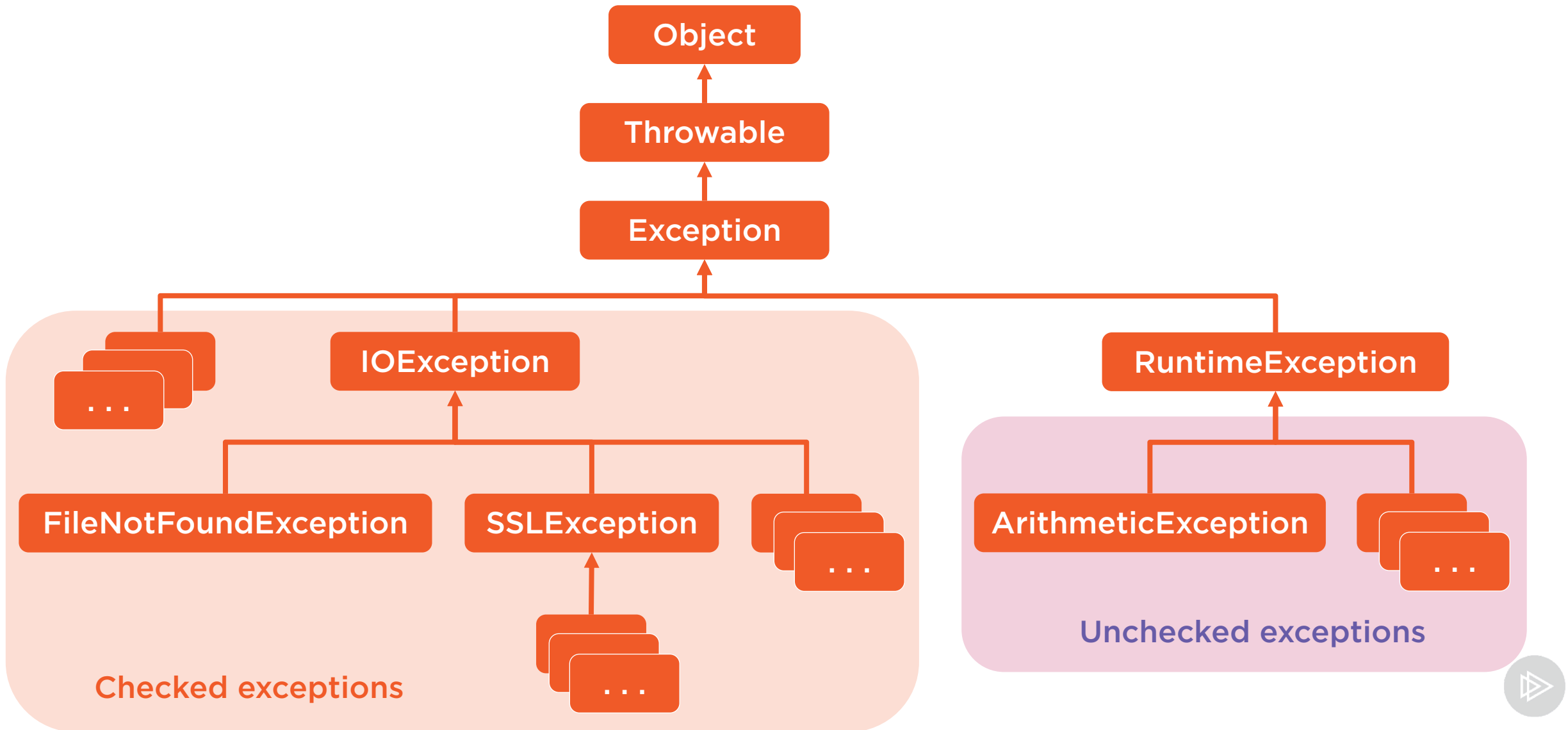


## Unchecked exceptions

Compiler does not enforce handling



# Exception Class Hierarchy

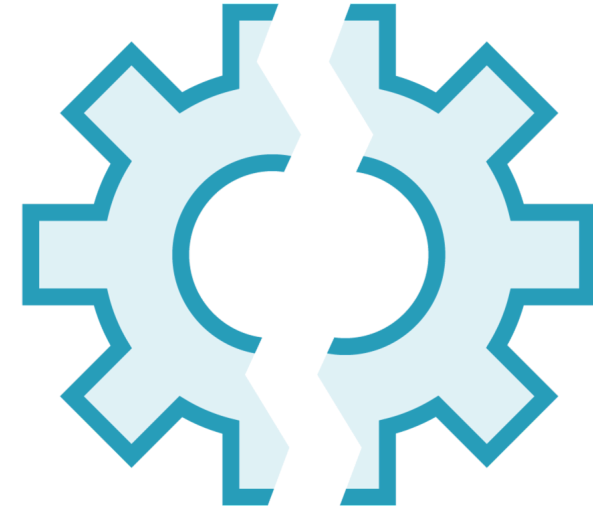


# Exceptions and Methods



**Exceptions can cross method boundaries**

If not handled, will propagate up the call stack



**An exception thrown within a method  
can be caught by the code that  
called the method**

# Exceptions and Methods

```
void methodA() {  
    try {  
        methodB();  
    } catch (. . .) {  
        . . .  
    }  
}
```

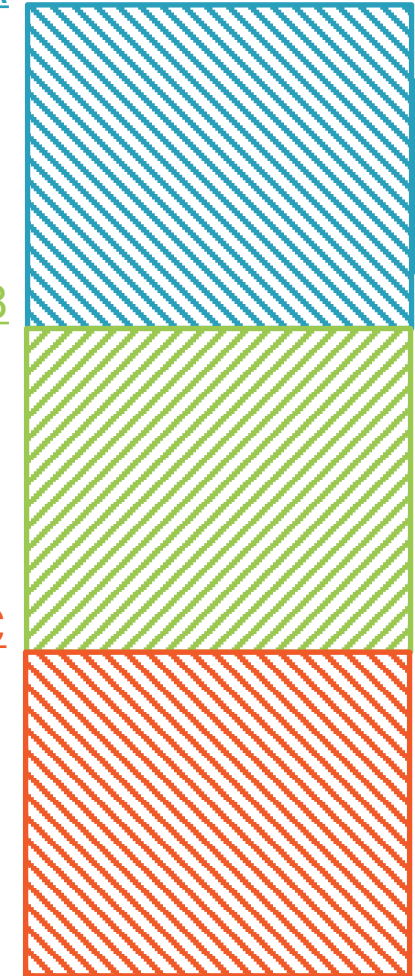
```
void methodB() {  
    . . .  
    methodC();  
}
```

```
void methodC() {  
    // Does something  
    // that throws an  
    // exception  
}
```

methodA

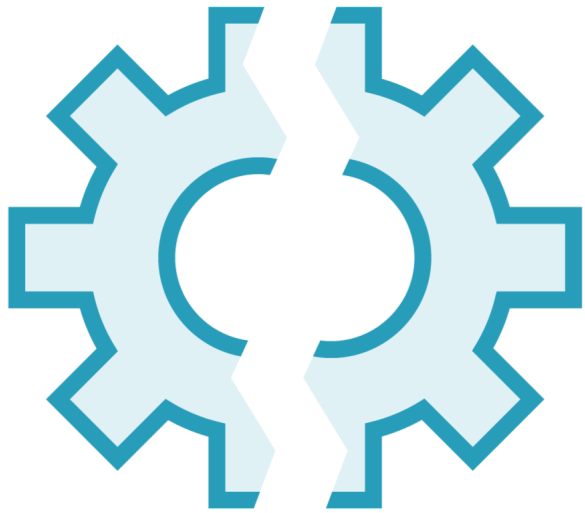
methodB

methodC

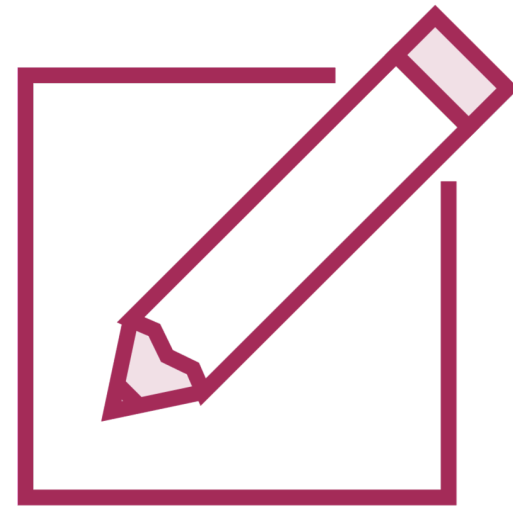


# Exceptions Are Part of a Method's Contract

**A method must deal with any checked exceptions**



Catch the exception



Document that exception might occur

Use the throws clause



# Summary



## **Exceptions are represented by classes**

- All inherit from the Exception class
- Some represent broad set of errors
- Some represent very specific errors



# Summary



## Exceptions can be handled by type

- A try can have multiple catches
- Tested in order from top-to bottom
- A catch will handle the exception type or a type that inherits from that type

# Summary



## Checked exceptions

- Compiler raises an error if not handled

## Unchecked exceptions

- Compiler does not enforce handling
- Will crash your program if thrown and not handled



# Summary



## Exceptions can cross method boundaries

- Can handle an exception thrown by a method your code calls

## Exceptions part of a method's contract

- Can catch exception
- Can document exception with throws

