Yage Hu

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Skills & Highlights

- Systems researcher. I have systems research experience, especially with WebAssembly (Wasm). I thrive at the hardware-software boundary.
- Rust and Go expert. I have extensive backend development experience with both languages in addition to research tooling development in Rust.
- Cloud infrastructure expert. I have deep knowledge of AWS and infrastructure-ascode tools like Terraform. I can bootstrap your cloud infrastructure or productionize existing deployments.

EDUCATION

Ph.D., Computer Science

2024-present

University of Georgia

B.S., Computer Engineering and Electrical Engineering University of California, Davis

2012-2017

PUBLICATIONS

SOSP 2025. WASIT: Deep and Continuous Differential Testing of WebAssembly System Interface Implementations

Yage Hu, Wen Zhang, Botang Xiao, Qingchen Kong, Boyang Yi, Suxin Ji, Songlan Wang Wenwen Wang

Work

Founding Engineer

2022/07/25-2023/04/14

Abbey Labs

- Bootstrap the infrastructure to host complex data ingestion and workflow workloads.
- Rapidly prototype software demos to find product market fit.

Software Engineer

2021/10/12 - 2022/07/22

Meta

- Implement Android camera hardware abstraction layer (HAL) for AR/VR products.
- Develop Linux/Android native system services in C++ to support AR/VR use cases.

Software Development Engineer II

2020/11/30-2021/09/20

Amazon

• Implement and maintain a specialized workflow orchestration platform in Kotlin/Java to support Amazon Prime business.

Software Engineer II

2019/03/18-2020/11/12

Uber

- Migrate a Python backend service to a gRPC Go service resulting in a 30x speedup.
- Lead the development of a new Go service that served the entire company's internal social media website.