Your Name and ID:

QUESTION-1(30pt): Write outputs in the given table. All the classes are declared in the same package.

Çıktıları verilen tabloya yazın. Tüm sınıflar aynı pakette yazılmıştır.

```
enum Catagory{
 Antibacterials(100, "treat infections"),
 Antibiotics(200, "effective against bacteria"),
 Analgesics(300,"relieve pain");
 private final int id;
 private final String desc;
 private Catagory(int Id,String drugDesc) {
       this.id = Id;
        this.desc= drugDesc;
 int getId(){ return id;}
   String getDesc(){ return desc;}
}// End Of enum Catagory
public class Drug {
   private String drugName;
   private int id;
   private int dose;
   static int c;
   Catagory catagory;
public Drug(String drugName, int dose, Catagory
catagory) {
        this.drugName = drugName;
        this.dose = dose;
        this.catagory = catagory;
        this.id = ++c;
int getId(){ return id;}
   @Override
   public String toString(){
      return drugName +" is an " + catagory +"
drug";
}// End of Drug class
```

```
public class Pharmacy {
    static int i;
    Drug[] drugs;
    public Pharmacy(int i){
     this.drugs= new Drug[i];
    public void addDrug(Drug drug) {
        this.drugs[i++] = drug;
    void printDrugs(){
        for(Drug d:drugs)
             System.out.println(d);
}// End of Pharmacy class
public class MidtermExam2023 {
  public static void main(String[] args) {
   Drug d1=new Drug("paracetamol",5, Catagory.Analgesics);
   Drug d2=new Drug("augmentin",6, Catagory.Antibiotics);
Drug d3=new Drug("amoxicil",7, Catagory.Antibacterials);
   Pharmacy ph=new Pharmacy(2);
   d3.catagory=d2.catagory;
   ph.addDrug(d1);
   ph.addDrug(d2);
   System.out.println(d2);
                                                       //01
   System.out.println(ph.i);
                                                       //02
   System.out.println(d3.catagory.getDesc());
                                                       //03
   System.out.println(d1.getId());
                                                       //04
   ph.printDrugs();
                                                       //05
    }
}
```

(01)	augmentin is an Antibiotics drug	(04)	1
(02)	2	(05)	paracetamol is an Analgesics drug augmentin is an Antibiotics drug
(03)	effective against bacteria		

QUESTION-2 (40pt): Write necassary lines of code to perform followings.

```
a) In Person class there is a repeated code, you should fix it.
class Person {
    String name;
    int age;
    public Person(int age) {
        this.name = "not reported";
        this.age = age;
    }
    public Person(String name, int age) {
        this.name = name;
        this.age = age;
}
```

- a) Person sınıfında tekrarlanan kodlar var, bunu düzeltmelisiniz.
- b) Verilen Person sınıfına kapsülleme (veri gizleme) uygulayın ve gerekli tüm yöntemleri ekleyin. Bu yeni sınıfın adı EncapsulatedPerson olmalır.
- c) EncapsulatedPerson sınıfı, herhangi bir geçersiz yaş ayarlanırsa (yaş 20 ile 60 arasında olmalıdır) bir istisna (hata mesajı ile) fırlatmalıdır.
- d) MainClass içinde, EncapsulatedPerson'dan bir örnek/nesne oluşturun, bunun için özellikleri (attributes) ayarlayın, herhangi bir istisnayı ele alın ve istisna mesajını ekrana yazdırın.

- b) Apply encapsulation (data hiding) to the given Person class and add all the needed methods. The name of this new class should be EncapsulatedPerson.
- c) Encapsulated Person class should throw an exception (with an error message) if any illegal age is set (age sould be between 20 and 60).
- d) Inside the MainClass, create an instance/object from Encapsulated Person, set attributes for it, handle any exception, and print the exception message on the screen.

QUESTION 3[30pt]:

Show how to call the methods of the Restaurant class and assign them to the variables given above in the Main method. Remark: Do not write the Restaurant and Person classes and their methods. Assume that they have been written.

```
Restaurant restaurant;

String restName;

String restAddress;

String menu;

Person restaurantOwner;

String ownerName;

String[] salads;
```

Altta Restaurant sınıfına ait verilen metotları Main metodda nasıl çağırdığınızı ve bunları üstte verilen değişkenlere nasıl atadığınızı gösterin.

Not: Restaurant ve Person sınıflarını ve içindeki metodları da yazmayın. Yazıldığını varsayınız.

Do not provide an implementation for these methods of Restaurant Class!!!

```
a. public Restaurant(String name)
b. public void setAddress(String address)
c. public void setOwner (Person owner)
d. public String[] getSaladList()
e. public String getMenu()
```

```
Write your answer for q3 here | 3. Sorunun cevabını buraya yazınız.

String restName = "my restaurant"; Restaurant restaurant = new Restaurant(restName);

String restAddress = "some location"; restaurant.setAddress(restAddress);

String menu = restaurant.getMenu();

String ownerName= "John Wick"; Person restaurantOwner = new Person(ownerName);

restaurant.setOwner(restaurantOwner);

String[] salads = restaurant.getSaladList();
```

```
ANSWER FOR Q2
class Person {
    String name;
    int age;
    public Person(int age) {
        this("", age);
    public Person(String name, int age) {
        this.name = name;
        this.age = age;
    }
}
class EncapsulatedPerson {
    private String name;
    private int age;
    public EncapsulatedPerson(int age) {
        this("", age);
    }
    public EncapsulatedPerson(String name, int age) {
        this.setName(name);
        this.setAge(age);
    }
    public String getName() {
        return name;
    }
    public void setName(String name) {
        this.name = name;
    }
    public int getAge() {
        return age;
    public void setAge(int age) {
        if (age < 20 || age > 60) throw new IllegalArgumentException("invalid age!");
        this.age = age;
    }
}
public class Main {
    public static void main(String[] args) {
        try {
            Person person = new Person("jack", 30);
        }
        catch (Exception e){
            System.out.println(e.getMessage());
        }
    }
}
```