## **BSc Computer science programme**



Course name: CM2020 – Agile software programming

Tutor group number: 5

Team number: 44

Team meeting date: May 29, 2023 07:00 PM London

Team members present:

Team members absent:

Agenda item	Time	Description	Discussion	Action points
Research	10mi n	Close the research topic with last elements available	<ul> <li>Team members share their last research elements</li> <li>Difficulties about the research?</li> <li>Something missing?</li> </ul>	/
Scope	5min	Define what will be out of the scope for this project	<ul> <li>Limit our user experience study to the use of the app before a real running session happen?</li> <li>Exclude sport performance oriented features, running events?</li> <li>Exclude dating?</li> <li>Exclude heavily game oriented features?</li> </ul>	/





Features	5min	Define the minimum viable product	<ul> <li>Discuss our core features</li> <li>Fix the game aspect</li> <li>Use QR code? How to do it technically? External library?</li> </ul>	/
Users	5min	Discussion about our main users	- Age ? - Recreational runners, non-runners ? Others ?	/
Organization	10mi n	Discussion to plan tasks for the next 3 weeks	<ul> <li>Define and assign new tasks</li> <li>Choose someone responsible for relations with users?</li> <li>Git and markdown for midterm report writing?</li> </ul>	- GANTT chart - Git repository