BSc Computer science programme

Course name: CM2020 – Agile software programming

Tutor group number: 5

Team number: 44

Team meeting date: June 1, 2023 07:00 PM London

Team members present:

Team members absent:

Agenda item	Time	Description	Discussion	Action points
Prototyping	30min	Discussion on low-level prototypes	- Gather and analyse all prototypes available - Scenarios and storyboards - Vertical/Horizontal prototypes - Cards ?	- Make some scenarios and storyboards - Select low-level prototypes

User-centered design	30min	Involving users and testing our prototypes	- Do we have enough users ? - How to let users test prototypes ? - Should we make a questionnaire ? How ?	- Create 2 personas (one non-runner, one recreational runner) - Elaborate a solution to test our prototypes
Requirements	30min	Define requirements	- Functional requirements - Non-functional requirements	- List of requirements