

THREE-DIMENSIONAL MATRICES IMPLEMENTED WITH LINKED LISTS TO PREVENT COLLISIONS

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data structure designed

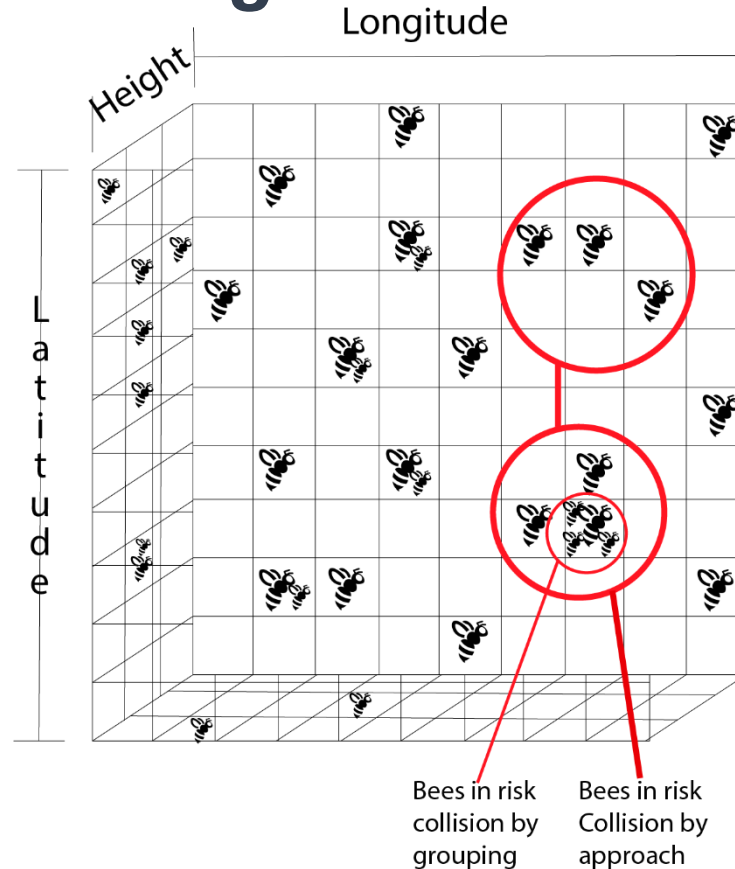


Figure 1: Prevention process of bees in collision risk, from Three-Dimensional Matrices implemented with LinkedLists.

Data Structure Operations

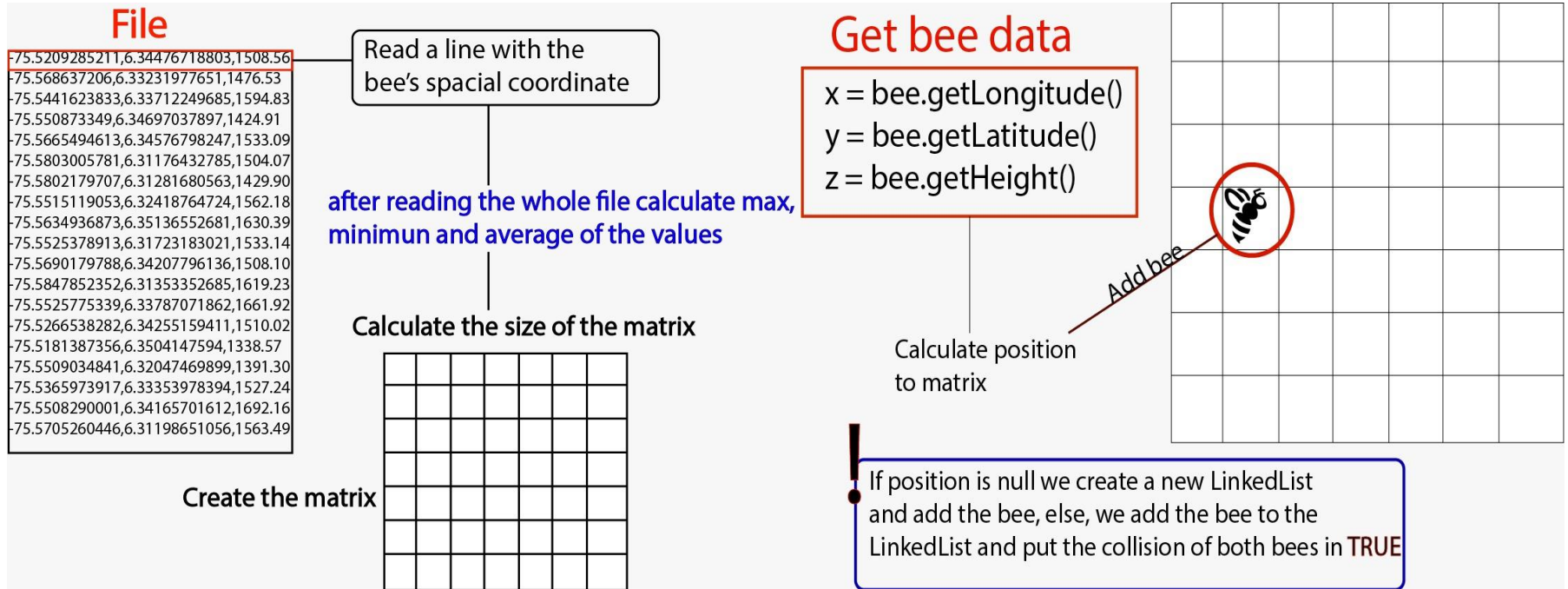
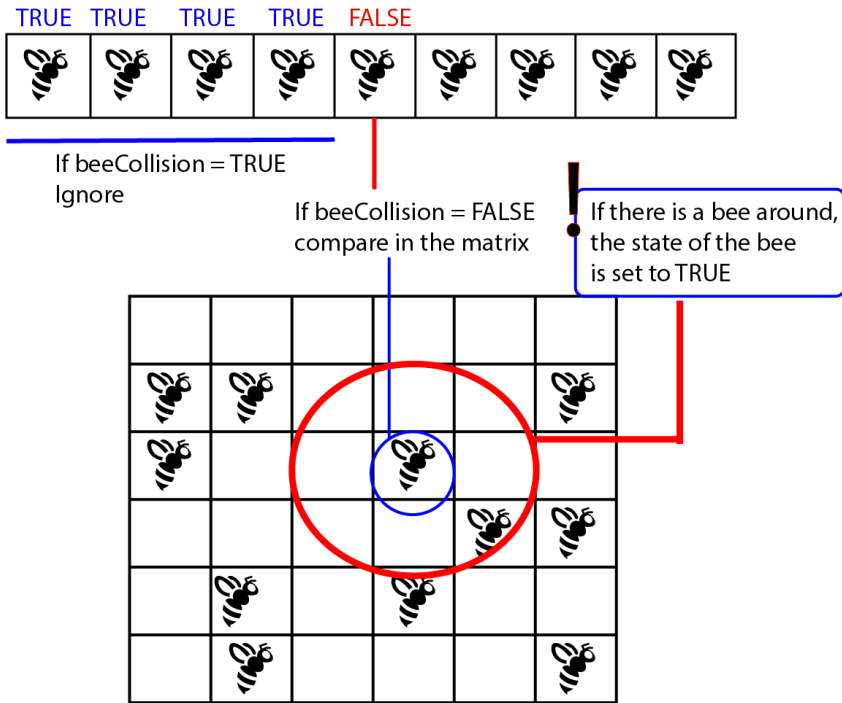


Figure 2: Process of analysis and reading of data

Figure 3: Process of adding bees to the matrix

Data Structure Operations

touring the array with bees



Method	Complexity
Analysis and reading of data	$O(n)$
Add bees to matrix	$O(n)$
Detect possible collisions	$O(n)$
SaveFile	$O(n)$

Table 1: Complexity of operations of the data structure

Figure 2: Process of detecting possible collisions between bees

Design Criteria of the Data Structure

- It is a highly effective data structure for what is sought.
- It has a multiple implementation.
- This structure compensates the memory expense with a high speed

When you have millions of bodies at collision risk, you should keep in mind that the first thing is to give quick answers.

Time and Memory Consumption

Data set (Number of bees)	Best time (ms)	Worst time (ms)	Average time (ms)
4	0	0	0
10	0	0	0
100	1	4	2
1000	7	9	8
10000	13	13	13
100000	35	37	36
1000000	195	198	196

Table 2: Execution time (in milliseconds) of the data structure for each data set .

Data set (Number of bees)	Best memory (mb)	Worst memory (mb)	Average memory (mb)
4	0	0	0
10	0	0	0
100	0	0	0
1000	0	0	0
10000	2	2	2
100000	4	4	4
1000000	25	28	26

Table 3: Memory used (in megabytes) by the data structure for each data set.

Implementation

(Video)