

CS 1340 Introduction to Computing Concepts

Instructor: Xinyi Ding Sep 6 2019, Lecture 5

Agenda

- Agenda:
 - Quick review of concepts from last lecture
 - Control flow, If statements
 - For/while loops

Dictionaries

- Dictionaries store a mapping between a set of keys and a set of values
 - Keys can be any immutable type (usually string), must be unique
 - Values can be any type
 - values can be another dictionary or list, etc.
- Dictionaries are mutable, you can define/add/modify/ delete key-value pairs of a dictionary

Dictionaries

- Creating and accessing dictionaries
 - Use {} to create a dictionary (we use [] for list)
 - Specify the key-value pair if not empty
 - Use [] and key to access elements (we use [] and index for list)

Conditional test (Boolean expression)

- Programming often involves examining a set of conditions (conditional test) and deciding which action to take based on those conditions.
- Return Boolean data type: True or False
- If statement allows you to examine the current state of a program and respond appropriately to that state

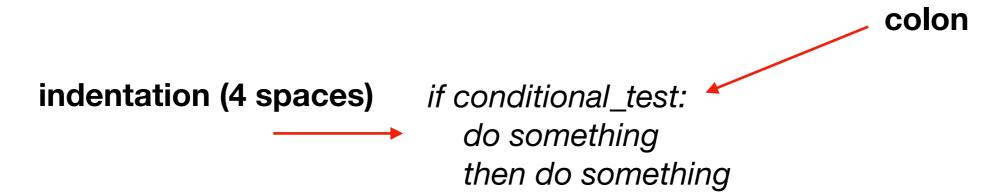
Control flow

- Python execute code line by line from top to bottom.
- if statements allow you to take different actions based on different situations

- if statements
 - Use of indentation for blocks
 - Colon(:) after boolean expression.
 - For example:

```
if conditional_test:
    do something
```

if statements syntax



- Be careful when using whitespace for indentation
 - use the same number of spaces for indentation. PEP-8 recommends 4 whitespaces. (2 spaces, tab are also valid)
 - you can use any number of spaces in other cases, though valid, but not recommended. (say, x = 5)

- Simple if statements
 - if the conditional test is True, then execute the following statements, otherwise ignore.

```
1    age = 19
2    dif age >= 18:
3         print("You are old enough to vote!")
4         print("Have you registered to vote yet?")
5
6
```

```
age = 19
if age >= 18:
print("You are old enough to vote!")

brint("Have you registered to vote yet?")

if_statements ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
File "/Users/xinyi/Courses/cs1340/week2/if_statements.py", line 3
    print("You are old enough to vote!")

IndentationError: expected an indented block
Process finished with exit code 1
```

- if-else statements
 - Often, you will want to take one action when a conditional test passes and a different action in all other cases

```
age = 17
if age >= 18:
    print("You are old enough to vote!")
    print("Have you registered to vote yet?")

else:
    print("Sorry, you are too young to vote")
    print("Please register to vote as soon as you turn 18!")

else

if_statements ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
Sorry, you are too young to vote
Please register to vote as soon as you turn 18!

Process finished with exit code 0
```

- if-elif-else chain
 - When you need to test more than two possible situations.

```
age = 12

if age < 4:
    print("Your admission cost is $0")

elif age < 18:
    print("Your admission cost is $5")

else:
    print("Your admission cost is $10")

if_statements ×
/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
Your admission cost is $5</pre>
```

```
age = 12
 2
 3
        if age < 4:
 4
            price = 0
 5
        elif age < 18:</pre>
             price = 5
 7
        else:
 8
            price = 10
 9
        print("Your admission cost is $" + str(price))
10
         elif age < 18
if_statements ×
 /Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
 Your admission cost is $5
```

- Using multiple elif blocks
 - You can use as many elif blocks in your code as you like

```
1    age = 12
2    if age < 4:
4         price = 0
5    elif age < 18:
6         price = 10
7    elif age < 65:
8         price = 15
9    else:
10         price = 5
11
12    print("Your admission cost is $" + str(price))

else

if_statements ×
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Your admission cost is $10</pre>
```



- Omitting the else block
 - Python does not require an else block at the end of an ifelif chain.
 - Sometimes, an else block is useful, sometimes it is clearer to use an additional elif statement that catches the specific condition of interest

```
age = 12
        if age < 4:
            price = 0
        elif age < 18:
            price = 10
        elif age < 65:
 8
            price = 15
        elif age >= 65:
10
            price = 5
11
        print("Your admission cost is $" + str(price))
12
        elif age >= 65
 /Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
 Your admission cost is $10
```

- Testing multiple conditions
 - The if-elif-else chain is powerful, but it's only appropriate to use when you just need one test to pass.

```
age = 12
 2
 3
        if age < 4:
             nrice = 0
 5
        elif age < 18:
 6
             price = 10
 7
        elif age < 65:</pre>
 8
             price = 15
 9
        else:
10
             price = 5
11
        print("Your admission cost is $" + str(price))
12
         else
if_statements >
 /Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
 Your admission cost is $10
```

Once the conditional test age < 18 is True, it will stop and ignore others

- Testing multiple conditions
 - Use a series of simple if statements with no elif or else blocks

```
requested_toppings = ["mushrooms", "extra cheese"]
 2
        if "mushrooms" in requested_toppings:
            print("Adding mushrooms.")
 6
        if "pepperoni" in requested_toppings:
            print("Adding pepperoni.")
 8
 9
        if "extra cheese" in requested_toppings:
10
            print("Adding extra cheese.")
11
12
        print("Finished making your pizza!")
13
if_statements ×
 /Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
 Adding mushrooms.
 Adding extra cheese.
 Finished making your pizza!
```

- Testing multiple conditions
 - if we use if-elif-else block

```
requested_toppings = ["mushrooms", "extra cheese"]
 2
        if "mushrooms" in requested_toppings:
 3
            print("Adding mushrooms.")
        elif "pepperoni" in requested_toppings:
 6
            print("Adding pepperoni.")
 8
        elif "extra cheese" in requested_toppings:
            print("Adding extra cheese.")
10
11
12
        print("Finished making your pizza!")
13
         elif "pepperoni" in requested_t...
if statements X
 /Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
 Adding mushrooms.
 Finished making your pizza!
```

- Other values are treated as equivalent to either True or False when used in conditionals:
 - False: zero, None, empty containers (empty list [])
 - True: non-zero numbers, non-empty objects

```
this_is_a_list = []

if this_is_a_list:
    print("this is not an empty list")

else:
    print("this is an empty list")

if this_is_a_list

if_statements ×

/Users/xinyi/anaconda/envs/mlearn/bin/python /Users/xinyi/Courses/cs1340/week2/if_statements.py
this is an empty list
```

Demo

