

Yahir Fernando Paz Ardon

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Computer Science student combining hands-on full stack development experience with a proven background in sales and customer service. Skilled in translating complex business requirements into practical and user-focused technical solutions. Interested in the entire project lifecycle and succeeds in collaborative agile environments.

EDUCATION

University of North Carolina at Greensboro
B.S. in Computer Science

Greensboro, NC
Expected: Dec 2025

Durham Technical Community College
Associate in Science

Durham, NC
May 2023

WORK EXPERIENCE

Boost Mobile – Sales Associate
Nov 2020 – May 2023

Durham, NC

- Personalized customer service and mobile service recommendations were provided to improve customer satisfaction and sales.
- Resolved technical issues with phones and service plans in a high-volume retail environment.
- Strengthened sales, upselling, and communication skills through daily customer interactions.

LEADERSHIP EXPERIENCE

Spartans' 1st and Transfer2Transfer
UNC Greensboro Mentor Collective Program

Greensboro, NC
Fall 2024 – Present

- Guided first-year and transfer students through their academic and social transition to university life.
- Advised mentees on campus resources and effective study habits to promote student success.
- Developed strong communication and leadership skills by providing actionable advice and support for three consecutive semesters.

PROJECTS

Personal Portfolio Website – Developer
React, JavaScript, TailwindCSS, Vite

- Built a single page dynamic portfolio from scratch to showcase my experience, skills and projects.
- Deployed the website using Vercel with a customized domain.
- Features a sleek, terminal inspired UI, a dark/light mode toggle, and responsive design for all devices.
- This project demonstrates my ability to blend modern frontend technologies with a unique design vision.

(Spartan Small Business Manager) E-commerce Vendor Portal – Provider Module Developer
Java, Spring Boot, MySQL, FreeMarker, Bootstrap

- Contributor in a collaborative agile team, responsible for the full stack implementation of the provider module.
- Engineered the backend RESTful APIs with Java and Spring Boot to manage all business logic, including products, events, and profile management.
- Constructed for the frontend a dynamic and responsive dashboard using FreeMarker and Bootstrap, which allowed providers to perform CRUD operations on their profiles and products.
- Designed the supporting MySQL database schema and integrated a data analysis module.

(Vinyl Store) E-commerce Shopping Cart – Full Stack Developer

Laravel, PHP, PostgreSQL, Blade, Bootstrap

- Built a full stack shopping cart and product management system with checkout logic using Laravel.
- Created an admin dashboard that allowed an administrator to add, edit, and remove products.
- Seeded the PostgreSQL database with product data using Laravel seeders.

C++ War Card Game – Developer

C++, C++ Standard Library (STL)

- Developed a command line simulation of the card game 'War' using Object Oriented Programming (OOP) principles.
- Implemented Card, Deck, and Game Logic classes to manage game state, card shuffling, and player turns.
- Utilized C++ STL data structures, including vector and stack, to manage player hands and the draw pile.

SKILLS

Programming Languages: Java, C++, PHP, HTML, CSS, SQL, JavaScript, React

Frameworks/Tools: Spring Boot, Laravel, Git, VS Code, JetBrains IDEs, NetBeans, Blade, FreeMarker, Bootstrap, TailwindCSS, Vercel

Databases: MySQL, PostgreSQL

Other: Object-Oriented Programming (OOP), Data Structures, REST APIs, MVC, Customer Service, Sales, Agile Collaboration, Trello, Latex

Languages: English, Spanish