Yahir Fernando Paz Ardon

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Computer Science student with full-stack development experience in e-commerce platforms. Strong backend skills (Java, Spring Boot, Laravel) and frontend skills (HTML/CSS, Bootstrap, Blade, FreeMarker). Team oriented, client focused, and eager to grow in real world software environments.

WORK EXPERIENCE

Boost Mobile – Sales Associate   Durham, NC
Nov 2020 – May 2023

- Delivered personalized customer service and mobile service recommendations to improve satisfaction and sales.

- Resolved technical issues with phones and service plans in a high-volume retail environment.

- Strengthened sales, upselling, and communication skills through daily customer interactions.

PROJECTS

(Spartan Small Business Manager) E-commerce Vendor Portal – Provider Module Developer
Java, Spring Boot, MySQL, FreeMarker, Bootstrap

- Developed the complete backend for the provider module using Java and Spring Boot to create RESTful APIs for all business logic, including product, event, and profile management.

- Constructed a dynamic and responsive frontend dashboard for providers using FreeMarker and Bootstrap, enabling seamless CRUD operations on their business profiles and products.

- Designed the MySQL database schema and integrated a data analytics module, allowing providers to track key metrics like sales performance and customer engagement directly on their dashboard.

(Vinyl Store) E-commerce Shopping Cart – Full Stack Developer
Laravel, PHP, PostgreSQL, Blade, Bootstrap

- Built shopping cart and product management system with checkout logic.

- Created admin dashboard that allowed admin to add, edit, and remove products

- Seeded PostgreSQL database with products data using Laravel seeders.

C++ War Card Game – Developer
C++, C++ Standard Library (STL)

- Developed a command-line simulation of the card game 'War' using Object-Oriented Programming (OOP) principles.

- Implemented Card, Deck, and Game Logic classes to manage game state, card shuffling, and player turns.

- Utilized C++ STL data structures, including `vector` and `stack`, to manage player hands and the draw pile.

LEADERSHIP EXPERIENCE

Spartans' 1st and Transfer2Transfer   Greensboro, NC
UNC Greensboro Mentor Collective Program   *Fall 2024 – Present*

- Guided incoming first year and transfer students through their academic and social transition to university life.

- Advised mentees on campus resources, and effective study habits to foster student success.

- Developed strong communication and leadership skills by providing actionable advice and support for three consecutive semesters.

EDUCATION

University of North Carolina at Greensboro   Greensboro, NC
B.S. in Computer Science   *Expected: Dec 2025*

Durham Technical Community College   Durham, NC
Associate in Science   May 2023

SKILLS

Programming Languages: Java, C++, PHP, HTML, CSS, SQL
Frameworks/Tools: Spring Boot, Laravel, Git/Github, VS Code, JetBrains IDEs, NetBeans, Postman, Blade, FreeMarker, Bootstrap
Databases: MySQL, PostgreSQL
Other: Object-Oriented Programming (OOP), Data Structures, REST APIs, MVC, Customer Service, Sales, Agile Collaboration
Languages: Fluent in English and Spanish