

	First Set	Follow Set
program	int, void	\$
declaration-list	int, void	\$
declaration	int, void	\$, int, void
declaration'	(, [, ;	\$, int, void
var-declaration	int	\$, int, void, (, NUM, ID, ;; if, while, return, }
var-declaration'	[, ;	\$, int, void
type-specifier	int, void	ID
fun-declaration'	(	\$, int, void
params	int, void	)
param-list	int	)
param	int	comma, )
compound-stmt	{	\$, int, void, }, else, (, NUM, ID, ;; {, if, while, return
local-declarations	$\epsilon$ , int	(, NUM, ID, ;; if, while, return, }
statement-list	$\epsilon$ , (, NUM, ID, ;; {, }, else, (, NUM, ID, ;; {, if, while, return if, while, return	
statement	(, NUM, ID, ;; {, if, }, else, (, NUM, ID, ;; {, if, while, return while, return	
expression-stmt	(, NUM, ID, ;	}, else, (, NUM, ID, ;; {, if, while, return
selection-stmt	if	}, else, (, NUM, ID, ;; {, if, while, return
iteration-stmt	while	}, else, (, NUM, ID, ;; {, if, while, return
return-stmt	return	}, else, (, NUM, ID, ;; {, if, while, return
expression	(, NUM, ID	;; ), ], comma
expression'	$\epsilon$ , (, NUM, ID, [, *, /	;; ), ], comma
expression''	$\epsilon$ , (, NUM, ID, *, /	;; ), ], comma
var	$\epsilon$ , [	*, /, +, -, ;; ), ], comma, <=, <, >, >=, ==, !=
simple-expression'	$\epsilon$ , *, /	;; ), ], comma
relop	<=, <, >, >=, ==, !=	(, NUM, ID
additive-expression	(, NUM, ID	;; ), ], comma
additive-expression'	$\epsilon$ , *, /	<=, <, >, >=, ==, !=, ;; ), ], comma
addop	+, -	(, NUM, ID
term	(, NUM, ID	+, -, ;; ), ], comma, <=, <, >, >=, ==, !=
term'	$\epsilon$ , *, /	+, -, ;; ), ], comma, <=, <, >, >=, ==, !=
mulop	*, /	(, NUM, ID
factor	(, NUM, ID	*, /, +, -, ;; ), ], comma, <=, <, >, >=, ==, !=
varcall	$\epsilon$ , [, (	*, /, +, -, ;; ), ], comma, <=, <, >, >=, ==, !=
call	(	*, /, +, -, ;; ), ], comma, <=, <, >, >=, ==, !=

args	$\epsilon$ , (, NUM, ID	)
arg-list	(, NUM, ID	)