

Saint-Petersbur	rg, Russia
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github.com/yahuaru

yahuaru

SKILLS

PythonIntermediateC++IntermediateC#MiddleUnityMiddleUnreal EngineMiddleSQLLower-Middle

SVN Intermediate
Git Intermediate

EXPERIENCE

Apr 2019 - Jan 2022 Gameplay Programmer

Wargaming Saint-Petersburg

Was responsible for support and development of "World of Warships: Legends"

- Implemented new core and meta gameplay features for online game with large user base
- · Supported, fixed and refactored legacy code
- · Developed new features for Server Core with decentralized architecture
- Integrated Server logic with RESTful Web Services
- Optimized code for better performance on 8th generation of consoles
- · Worked closely with 8th and 9th generation of consoles
- · Developed editor toolset for gamedesigners
- · Collaboration with a global team

Python / Cython / C++ / SQL / Docker / GIT / SVN

Jan 2018 - Mar 2019

Gameplay Programmer

The Psycho®

Was responsible for gameplay programming and deployment of VR games

- · Developed local multiplayer games for full body VR devices
- Implemented core gameplay features such as multiplayer shooting and AI for enemies
- $\boldsymbol{\cdot}$ Optimized code and content for best performance on VR devices
- Created workflow pipelines for content creators and VR tracking developers
- · Levels and scenarios scripting

C++ / Unreal Engine 4 / Blueprint / GIT / SVN

OctoBox interactive

Was responsible for gameplay prototyping for unreleased Unity card game:

- · Core gameplay and network programming for unreleased multiplayer card game on Unity
- Automation testing and TDD

C# / Unity / Python / GIT

Feb 2016 - Jul 2016

Junior Gameplay Programmer

Lazy Bear Games

Support for released Unity games

- · QA and bug fixing for legacy projects on Unity
- Data analysis of player behavior for gameplay balancing

C# / Unity / Python

Jan 2015 - Nov 2015

Junior Gameplay Programmer

Islania

Gameplay and UI prototyping for unreleased MMO C++ / Unreal Engine 4 / Blueprint

EDUCATION

2012-2016

Bachelor's degree in Applied Mathematics & Computer Science

Saint Petersburg Electrotechnical University "LETI"

LANGUAGES

English - Upper intermediate (B2)

Russian - native