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SKILLS

- · Languages: C, C++, C#, Java, JavaScript, Python, SQL, VBA for Excel
- · Tools: VSCode, WSL, Git, Apache Superset, Jupyter Notebook, Microsoft Azure, Android Studio, Unity

EXPERIENCE

Teaching Assistant | Wilfrid Laurier University

Sept 2019 - Present

- · Instructed students with laboratory assignments covering the "Introduction to Programming" course
- Graded 50+ students' work submissions based on devised rubrics
- Proctored and instructed 100+ student candidates in the examination room

Web Developer | Gide Analytics Inc. Waterloo

July 2019 - Sept 2019

- · Deployed website from the staging local environment to the development server using Git and Bitbucket
- Collaborated with the visualization team to develop rich interactive graphics and data visualizations of large structured data in browser-friendly formats

Data Scientist | Gide Analytics Inc. Waterloo

May 2019 - July 2019

- · Translated business requirements into test conditions for stability testing and subsequently executed test cases
- · Coordinated with internal and external stakeholders in order to convey key messages and present progress
- Integrated and diagnosed raw data into the data pipeline by exploring, processing, and cleansing the dataset using Jupyter Notebook and visualization libraries

Computer Science Tutor | Private

Jan 2018 - Present

- Tutored 10+ students in multiple computer science courses for homework guidance and constructive feedback
- · Mentored each student with an encouraging and positive personality to support their learning growth

PROJECTS & COMPETITIONS

Machine Learning Developer | Hack the North

Sept 2019

- · Contributed to a team Android project called SpeakNow which has two functions:
 - Obtains speech and converts it to sign language for the user
 - o Uses machine learning to predict hand sign language from the camera feed and converts it to text
- · Learned and implemented Microsoft Azure's Custom Vision AI to develop our own machine learning model

Design and Development | UWEnergyHacks

Jun 2019

- · Designed the project's logo and branding using photoshop
- Developed a 3D snake game using Unity 3D

Lead Software Developer | Innocuity Technologies Group

Sept 2018 - Present

- · Lead and manage software projects with teams of student developers
- · Research new technologies and tools in order to improve existing projects

EDUCATION

Wilfrid Laurier University | 2017 - 2021

Honours Bachelor of Science in Computer Science