

```

import numpy as np
import pandas as pd
pd.set_option('display.max_columns', None)
import matplotlib.pyplot as plt
%matplotlib inline
import seaborn as sns

# Load data
df = pd.read_csv("vgsales.csv")
print(df.describe())
df.head()

```

	Rank	Year	NA_Sales	EU_Sales
JP_Sales \				
count	16598.000000	16327.000000	16598.000000	16598.000000
mean	8300.605254	2006.406443	0.264667	0.146652
std	4791.853933	5.828981	0.816683	0.505351
min	1.000000	1980.000000	0.000000	0.000000
25%	4151.250000	2003.000000	0.000000	0.000000
50%	8300.500000	2007.000000	0.080000	0.020000
75%	12449.750000	2010.000000	0.240000	0.110000
max	16600.000000	2020.000000	41.490000	29.020000

	Other_Sales	Global_Sales
count	16598.000000	16598.000000
mean	0.048063	0.537441
std	0.188588	1.555028
min	0.000000	0.010000
25%	0.000000	0.060000
50%	0.010000	0.170000
75%	0.040000	0.470000
max	10.570000	82.740000

	Rank	Name	Platform	Year	Genre
Publisher \					
0	1	Wii Sports	Wii	2006.0	Sports
1	2	Super Mario Bros.	NES	1985.0	Platform
2	3	Mario Kart Wii	Wii	2008.0	Racing
3	4	Wii Sports Resort	Wii	2009.0	Sports

```
Nintendo
4      5  Pokemon Red/Pokemon Blue      GB  1996.0  Role-Playing
Nintendo
```

	NA_Sales	EU_Sales	JP_Sales	Other_Sales	Global_Sales
0	41.49	29.02	3.77	8.46	82.74
1	29.08	3.58	6.81	0.77	40.24
2	15.85	12.88	3.79	3.31	35.82
3	15.75	11.01	3.28	2.96	33.00
4	11.27	8.89	10.22	1.00	31.37

```
# I want to see rows with NaN values, then I will drop them
# Select rows with any NaN values
rows_with_nan = df[df.isnull().any(axis=1)]
```

```
# Create a new DataFrame with rows containing NaN values
new_df = pd.DataFrame(rows_with_nan)
```

```
new_df
```

	Rank	Name	Platform	Year	
Genre \					
179	180	Madden NFL 2004	PS2	NaN	
Sports					
377	378	FIFA Soccer 2004	PS2	NaN	
Sports					
431	432	LEGO Batman: The Videogame	Wii	NaN	
Action					
470	471	wwe Smackdown vs. Raw 2006	PS2	NaN	
Fighting					
607	608	Space Invaders	2600	NaN	
Shooter					
...	
...					
16427	16430	Virtua Quest	GC	NaN	Role-
Playing					
16493	16496	The Smurfs	3DS	NaN	
Action					
16494	16497	Legends of Oz: Dorothy's Return	3DS	2014.0	
Puzzle					
16543	16546	Driving Simulator 2011	PC	2011.0	
Racing					
16553	16556	Bound By Flame	X360	2014.0	Role-
Playing					
		Publisher	NA_Sales	EU_Sales	
JP_Sales \					
179		Electronic Arts	4.26	0.26	

0.01			
377	Electronic Arts	0.59	2.36
0.04			
431	Warner Bros. Interactive Entertainment	1.86	1.02
0.00			
470	NaN	1.57	1.02
0.00			
607	Atari	2.36	0.14
0.00			
...
...			
16427	Unknown	0.01	0.00
0.00			
16493	Unknown	0.00	0.01
0.00			
16494	NaN	0.00	0.01
0.00			
16543	NaN	0.00	0.01
0.00			
16553	NaN	0.00	0.01
0.00			

	Other_Sales	Global_Sales
179	0.71	5.23
377	0.51	3.49
431	0.29	3.17
470	0.41	3.00
607	0.03	2.53
...
16427	0.00	0.01
16493	0.00	0.01
16494	0.00	0.01
16543	0.00	0.01
16553	0.00	0.01

[307 rows x 11 columns]

Drop rows with NaN values from the original DataFrame

```
df_cleaned = df.dropna()
print(df_cleaned.describe())
df_cleaned
```

	Rank	Year	NA_Sales	EU_Sales
JP_Sales \				
count	16291.000000	16291.000000	16291.000000	16291.000000
16291.000000				
mean	8290.190228	2006.405561	0.265647	0.147731
0.078833				
std	4792.654450	5.832412	0.822432	0.509303
0.311879				

min	1.000000	1980.000000	0.000000	0.000000
0.000000				
25%	4132.500000	2003.000000	0.000000	0.000000
0.000000				
50%	8292.000000	2007.000000	0.080000	0.020000
0.000000				
75%	12439.500000	2010.000000	0.240000	0.110000
0.040000				
max	16600.000000	2020.000000	41.490000	29.020000
10.220000				

	Other_Sales	Global_Sales
count	16291.000000	16291.000000
mean	0.048426	0.540910
std	0.190083	1.567345
min	0.000000	0.010000
25%	0.000000	0.060000
50%	0.010000	0.170000
75%	0.040000	0.480000
max	10.570000	82.740000

	Rank	Name
Platform \		
0	1	Wii Sports
Wii		
1	2	Super Mario Bros.
NES		
2	3	Mario Kart Wii
Wii		
3	4	Wii Sports Resort
Wii		
4	5	Pokemon Red/Pokemon Blue
GB		
...
.		
16593	16596	Woody Woodpecker in Crazy Castle 5
GBA		
16594	16597	Men in Black II: Alien Escape
GC		
16595	16598	SCORE International Baja 1000: The Official Game
PS2		
16596	16599	Know How 2
DS		
16597	16600	Spirits & Spells
GBA		

	Year	Genre	Publisher	NA_Sales	EU_Sales	JP_Sales
\						
0	2006.0	Sports	Nintendo	41.49	29.02	3.77

1	1985.0	Platform	Nintendo	29.08	3.58	6.81
2	2008.0	Racing	Nintendo	15.85	12.88	3.79
3	2009.0	Sports	Nintendo	15.75	11.01	3.28
4	1996.0	Role-Playing	Nintendo	11.27	8.89	10.22
...
16593	2002.0	Platform	Kemco	0.01	0.00	0.00
16594	2003.0	Shooter	Infogrames	0.01	0.00	0.00
16595	2008.0	Racing	Activision	0.00	0.00	0.00
16596	2010.0	Puzzle	7G//AMES	0.00	0.01	0.00
16597	2003.0	Platform	Wanadoo	0.01	0.00	0.00

	Other_Sales	Global_Sales
0	8.46	82.74
1	0.77	40.24
2	3.31	35.82
3	2.96	33.00
4	1.00	31.37
...
16593	0.00	0.01
16594	0.00	0.01
16595	0.00	0.01
16596	0.00	0.01
16597	0.00	0.01

[16291 rows x 11 columns]

```
# I want to analyze games released after 2010
drop_row_index = df_cleaned[df_cleaned['Year'] < 2010].index
df_cleaned = df_cleaned.drop(drop_row_index)

print(df_cleaned.describe())
df_cleaned.head()
```

	Rank	Year	NA_Sales	EU_Sales
JP_Sales \				
count	5134.000000	5134.000000	5134.000000	5134.000000
5134.000000				
mean	8903.949357	2012.251071	0.216724	0.163331
0.058192				
std	4914.303885	1.966175	0.615722	0.465067
0.227404				

min	16.000000	2010.000000	0.000000	0.000000
0.000000				
25%	4680.250000	2011.000000	0.000000	0.000000
0.000000				
50%	9246.000000	2012.000000	0.050000	0.030000
0.000000				
75%	13335.500000	2014.000000	0.180000	0.130000
0.040000				
max	16599.000000	2020.000000	14.970000	9.270000
5.650000				

	Other_Sales	Global_Sales
count	5134.000000	5134.000000
mean	0.052538	0.490923
std	0.155971	1.242906
min	0.000000	0.010000
25%	0.000000	0.050000
50%	0.010000	0.140000
75%	0.040000	0.410000
max	4.140000	21.820000

	Rank	Name	Platform	Year	
Genre \					
15	16	Kinect Adventures!	X360	2010.0	
Misc					
16	17	Grand Theft Auto V	PS3	2013.0	
Action					
23	24	Grand Theft Auto V	X360	2013.0	
Action					
26	27	Pokemon Black/Pokemon White	DS	2010.0	Role-
Playing					
29	30	Call of Duty: Modern Warfare 3	X360	2011.0	
Shooter					

	Publisher	NA_Sales	EU_Sales	JP_Sales	Other_Sales
\					
15	Microsoft Game Studios	14.97	4.94	0.24	1.67
16	Take-Two Interactive	7.01	9.27	0.97	4.14
23	Take-Two Interactive	9.63	5.31	0.06	1.38
26	Nintendo	5.57	3.28	5.65	0.82
29	Activision	9.03	4.28	0.13	1.32

	Global_Sales
15	21.82
16	21.40

```
23         16.38
26         15.32
29         14.76
```

```
df_cleaned.info()
```

```
<class 'pandas.core.frame.DataFrame'>
Int64Index: 5134 entries, 15 to 16596
Data columns (total 11 columns):
#   Column                Non-Null Count  Dtype
---  -
0   Rank                   5134 non-null   int64
1   Name                   5134 non-null   object
2   Platform               5134 non-null   object
3   Year                   5134 non-null   float64
4   Genre                  5134 non-null   object
5   Publisher              5134 non-null   object
6   NA_Sales               5134 non-null   float64
7   EU_Sales               5134 non-null   float64
8   JP_Sales               5134 non-null   float64
9   Other_Sales            5134 non-null   float64
10  Global_Sales           5134 non-null   float64
dtypes: float64(6), int64(1), object(4)
memory usage: 481.3+ KB
```

```
# Count the number of games in each genre
genre_counts = df_cleaned['Genre'].value_counts()
print(genre_counts)

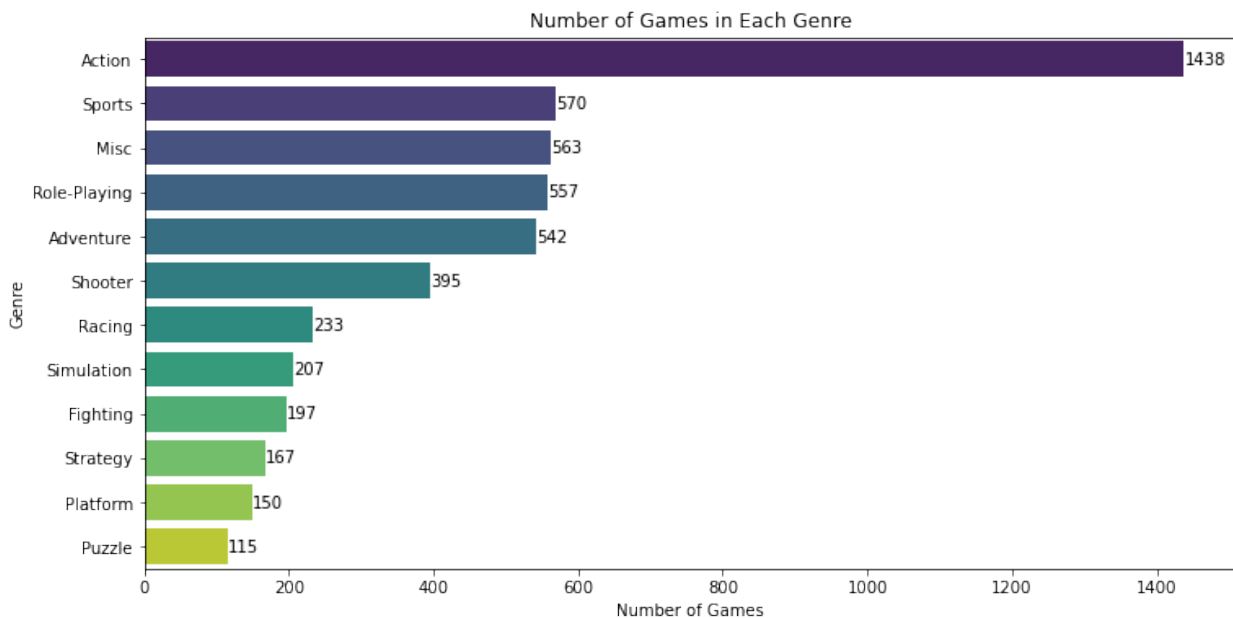
# Creating a horizontal bar plot using Seaborn with values inside bars
plt.figure(figsize=(12, 6))
plot = sns.barplot(x=genre_counts.values, y=genre_counts.index,
palette='viridis')

# Display values inside the bars
for index, value in enumerate(genre_counts.values):
    plot.text(value, index, f'{value}', ha="left", va="center",
    fontsize=10)

plt.title('Number of Games in Each Genre')
plt.xlabel('Number of Games')
plt.ylabel('Genre')
plt.show()
```

```
Action          1438
Sports           570
Misc             563
Role-Playing    557
Adventure       542
Shooter         395
```

```
Racing          233
Simulation       207
Fighting        197
Strategy         167
Platform        150
Puzzle          115
Name: Genre, dtype: int64
```



```
# Count the number of games in each genre
df_cleaned['Year'] =
df_cleaned['Year'].astype(str).str.split('.').str[0]
year_counts = df_cleaned['Year'].value_counts()
print(year_counts)
year_counts = year_counts.sort_index()

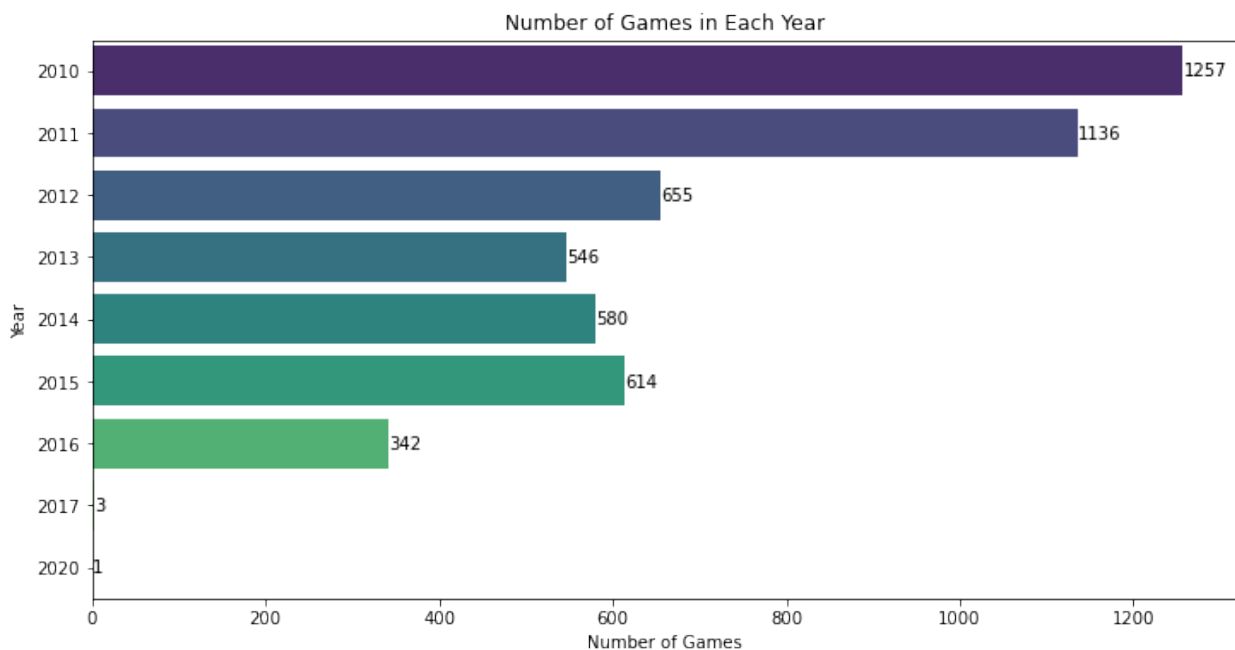
# Creating a horizontal bar plot using Seaborn with values inside bars
plt.figure(figsize=(12, 6))
plot = sns.barplot(x=year_counts.values, y=year_counts.index,
palette='viridis')

# Display values inside the bars
for index, value in enumerate(year_counts.values):
    plot.text(value, index, f'{value}', ha="left", va="center",
    fontsize=10)

plt.title('Number of Games in Each Year')
plt.xlabel('Number of Games')
plt.ylabel('Year')
plt.show()
```



```
2010    1257
2011    1136
2012     655
2015     614
2014     580
2013     546
2016     342
2017        3
2020        1
Name: Year, dtype: int64
```



```
df_cleaned['Year'] =
df_cleaned['Year'].astype(str).str.split('.').str[0]

# Grouping by year and calculate the total global sales for each year
total_sales_by_year = df_cleaned.groupby('Year')
['Global_Sales'].sum().reset_index()

# Finding the year with the highest total global sales
year_with_highest_sales =
total_sales_by_year.loc[total_sales_by_year['Global_Sales'].idxmax()]

# Plotting horizontally
plt.figure(figsize=(12, 6))
plot = sns.barplot(x='Global_Sales', y='Year',
data=total_sales_by_year.sort_values('Year'), palette='viridis')

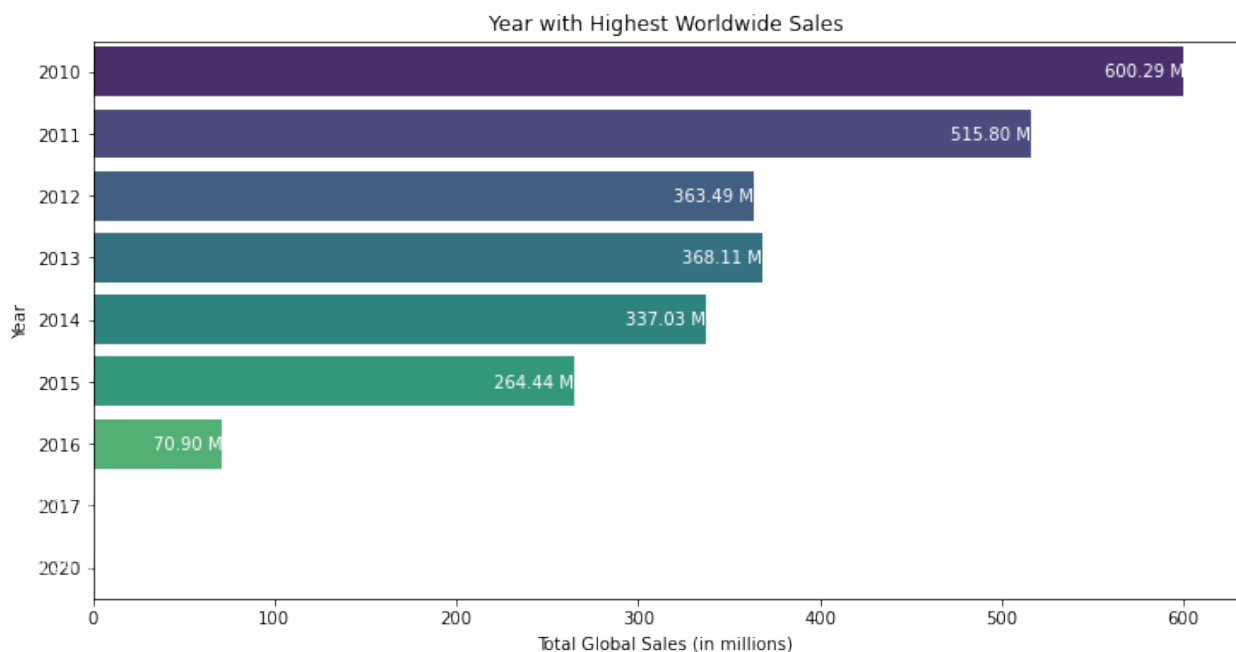
# Add value labels to the bars
for index, value in enumerate(total_sales_by_year['Global_Sales']):
```

```

    plot.text(value, index, f'{value:.2f} M', ha="right", va="center",
              fontsize=10, color='white')

plt.title('Year with Highest Worldwide Sales')
plt.xlabel('Total Global Sales (in millions)')
plt.ylabel('Year')
plt.show()

```



```

# Linear
total_sales_by_year_genre = df_cleaned.groupby(['Year', 'Genre'])
['Global_Sales'].sum().reset_index()

# Finding the genre with the highest total sales in a single year
genre_with_highest_sales =
total_sales_by_year_genre.loc[total_sales_by_year_genre.groupby('Year')
['Global_Sales'].idxmax()]

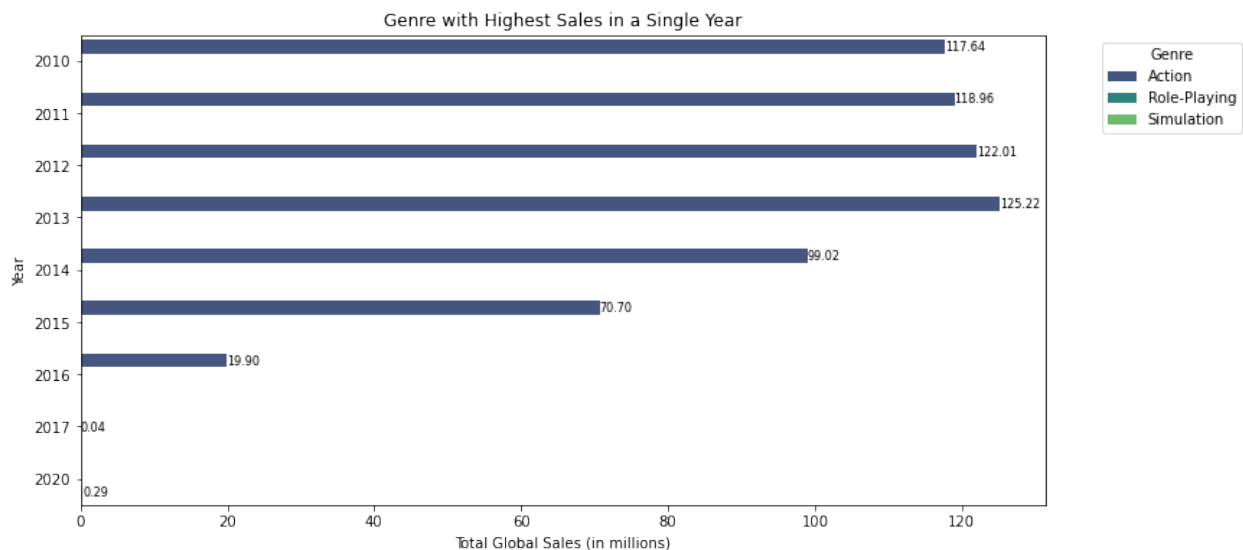
print(genre_with_highest_sales)
# Plotting horizontally
plt.figure(figsize=(12, 6))
plot = sns.barplot(x='Global_Sales', y='Year', hue='Genre',
data=genre_with_highest_sales, palette='viridis')

# Display values inside the bars
for p in plot.patches:
    plot.annotate(f'{p.get_width():.2f}', (p.get_width(), p.get_y() +
p.get_height() / 2),
                ha='left', va='center', fontsize=8, color='black')

```

```
plt.title('Genre with Highest Sales in a Single Year')
plt.xlabel('Total Global Sales (in millions)')
plt.ylabel('Year')
plt.legend(title='Genre', bbox_to_anchor=(1.05, 1), loc='upper left')
plt.show()
```

	Year	Genre	Global_Sales
0	2010	Action	117.64
12	2011	Action	118.96
24	2012	Action	122.01
36	2013	Action	125.22
48	2014	Action	99.02
60	2015	Action	70.70
72	2016	Action	19.90
84	2017	Role-Playing	0.04
85	2020	Simulation	0.29



```
# Logarithmic
total_sales_by_year_genre = df_cleaned.groupby(['Year', 'Genre'])
['Global_Sales'].sum().reset_index()

# Finding the genre with the highest total sales in a single year
genre_with_highest_sales =
total_sales_by_year_genre.loc[total_sales_by_year_genre.groupby('Year')
['Global_Sales'].idxmax()]
print(genre_with_highest_sales)
# Plotting horizontally with log scale for the y-axis
plt.figure(figsize=(12, 6))
plot = sns.barplot(x='Global_Sales', y='Year', hue='Genre',
data=genre_with_highest_sales, palette='viridis')

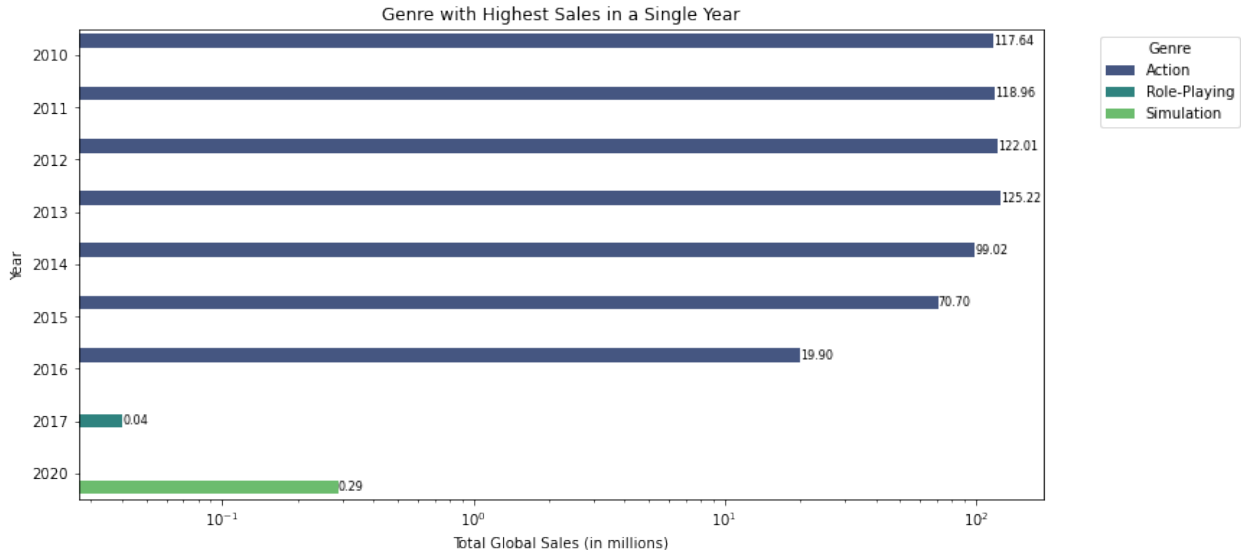
# Setting a log scale for the x-axis
```

```
plt.xscale('log')

# Display values inside the bars
for p in plot.patches:
    plot.annotate(f'{p.get_width():.2f}', (p.get_width(), p.get_y() +
p.get_height() / 2),
                  ha='left', va='center', fontsize=8, color='black')

plt.title('Genre with Highest Sales in a Single Year')
plt.xlabel('Total Global Sales (in millions)')
plt.ylabel('Year')
plt.legend(title='Genre', bbox_to_anchor=(1.05, 1), loc='upper left')
plt.show()
```

	Year	Genre	Global_Sales
0	2010	Action	117.64
12	2011	Action	118.96
24	2012	Action	122.01
36	2013	Action	125.22
48	2014	Action	99.02
60	2015	Action	70.70
72	2016	Action	19.90
84	2017	Role-Playing	0.04
85	2020	Simulation	0.29



```
total_sales_by_genre = df_cleaned.groupby('Genre')
['Global_Sales'].sum().reset_index()

# Find the genre with the highest total global sales
genre_with_highest_sales =
total_sales_by_genre.loc[total_sales_by_genre['Global_Sales'].idxmax()]
```

```

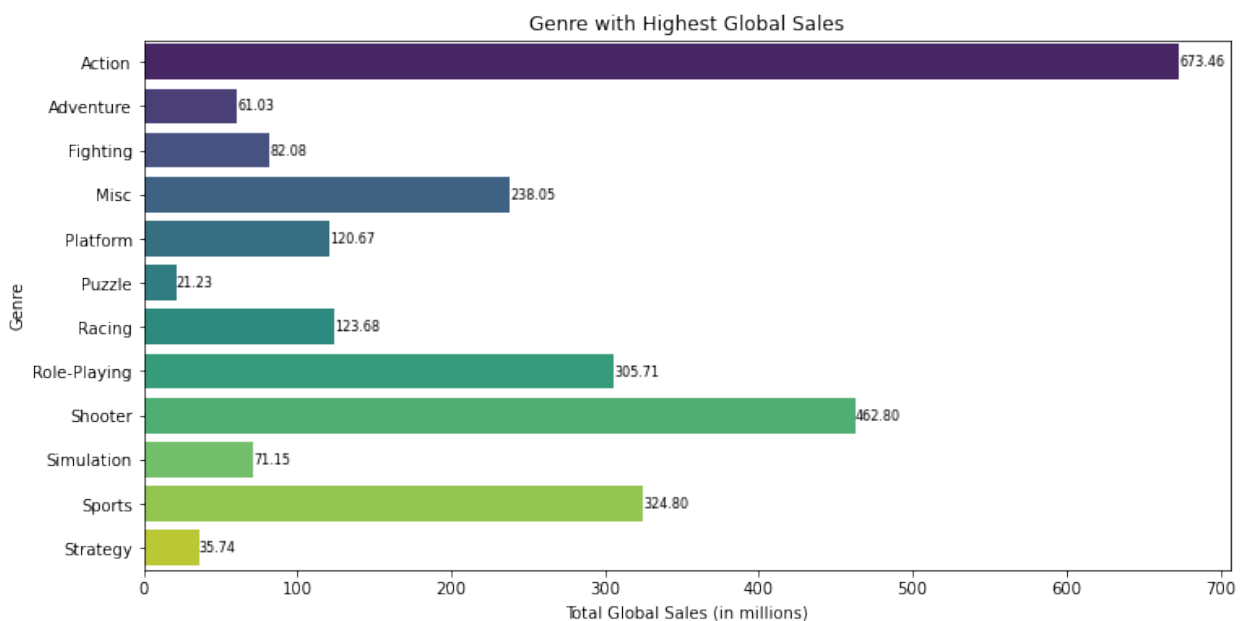
]
print(total_sales_by_genre)
# Plotting horizontally with viridis color palette
plt.figure(figsize=(12, 6))
plot = sns.barplot(x='Global_Sales', y='Genre',
data=total_sales_by_genre, palette='viridis')

# Display values inside the bars
for p in plot.patches:
    plot.annotate(f'{p.get_width():.2f}', (p.get_width(), p.get_y() +
p.get_height() / 2),
                ha='left', va='center', fontsize=8, color='black')

plt.title('Genre with Highest Global Sales')
plt.xlabel('Total Global Sales (in millions)')
plt.ylabel('Genre')
plt.show()

```

	Genre	Global_Sales
0	Action	673.46
1	Adventure	61.03
2	Fighting	82.08
3	Misc	238.05
4	Platform	120.67
5	Puzzle	21.23
6	Racing	123.68
7	Role-Playing	305.71
8	Shooter	462.80
9	Simulation	71.15
10	Sports	324.80
11	Strategy	35.74



```

total_sales_by_platform = df_cleaned.groupby('Platform')
['Global_Sales'].sum().reset_index()
print(total_sales_by_platform)
# Find the platform with the highest total global sales
platform_with_highest_sales =
total_sales_by_platform.loc[total_sales_by_platform['Global_Sales'].id
xmax()]

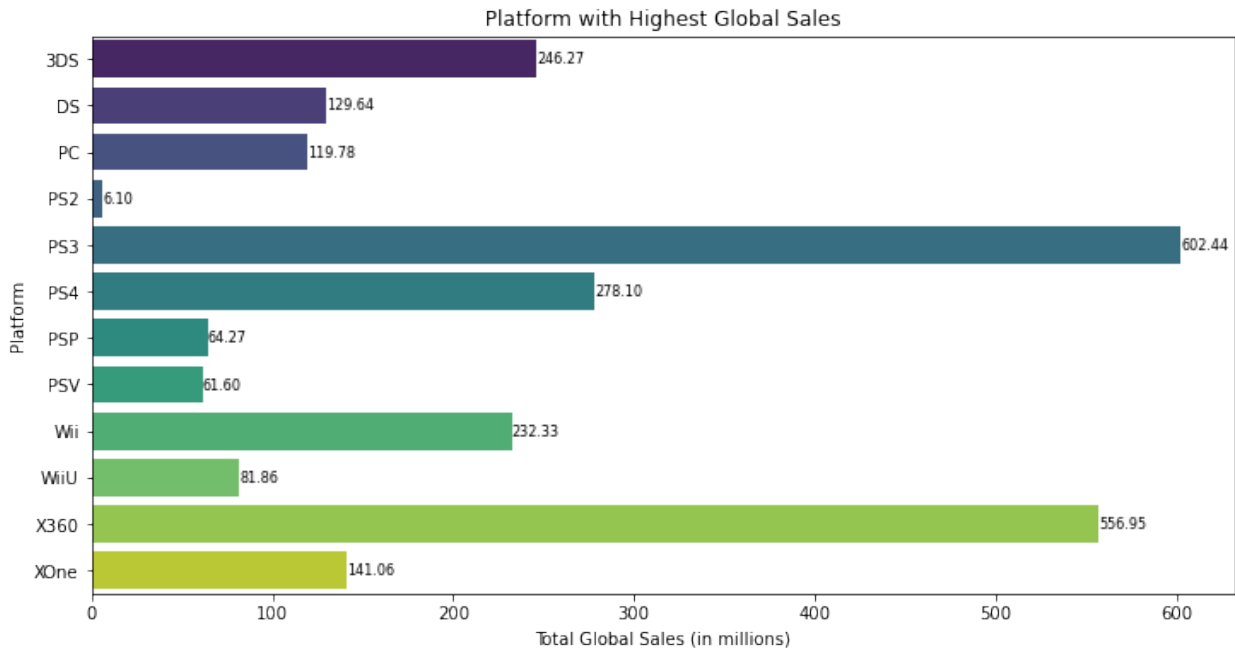
# Plotting horizontally with viridis color palette
plt.figure(figsize=(12, 6))
plot = sns.barplot(x='Global_Sales', y='Platform',
data=total_sales_by_platform, palette='viridis')

# Display values inside the bars
for p in plot.patches:
    plot.annotate(f'{p.get_width():.2f}', (p.get_width(), p.get_y() +
p.get_height() / 2),
                ha='left', va='center', fontsize=8, color='black')

plt.title('Platform with Highest Global Sales')
plt.xlabel('Total Global Sales (in millions)')
plt.ylabel('Platform')
plt.show()

```

	Platform	Global_Sales
0	3DS	246.27
1	DS	129.64
2	PC	119.78
3	PS2	6.10
4	PS3	602.44
5	PS4	278.10
6	PSP	64.27
7	PSV	61.60
8	Wii	232.33
9	WiiU	81.86
10	X360	556.95
11	XOne	141.06



```
top_5_games = df_cleaned.nlargest(5, 'Global_Sales')
print(top_5_games)
# Plotting a horizontal bar for the top 5 games
plt.figure(figsize=(12, 6))
plot = sns.barplot(x='Global_Sales', y='Name', data=top_5_games,
palette='viridis')

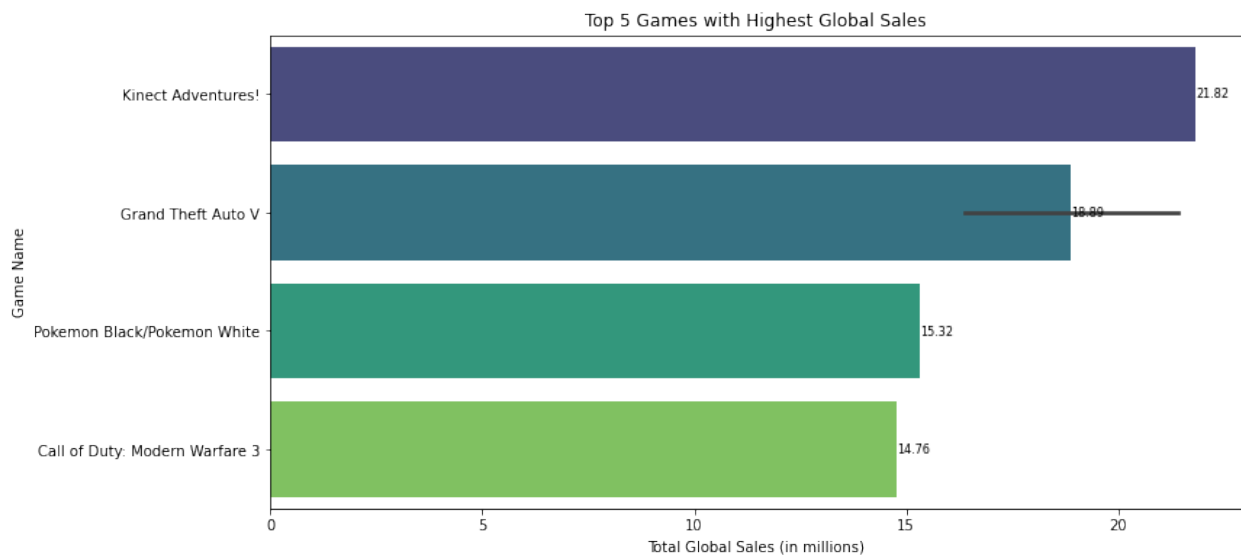
# Display the values inside the bars
for p in plot.patches:
    plot.annotate(f'{p.get_width():.2f}', (p.get_width(), p.get_y() +
p.get_height() / 2),
                ha='left', va='center', fontsize=8, color='black')

plt.title('Top 5 Games with Highest Global Sales')
plt.xlabel('Total Global Sales (in millions)')
plt.ylabel('Game Name')
plt.show()
```

	Rank	Name	Platform	Year	Genre
\					
15	16	Kinect Adventures!	X360	2010	Misc
16	17	Grand Theft Auto V	PS3	2013	Action
23	24	Grand Theft Auto V	X360	2013	Action
26	27	Pokemon Black/Pokemon White	DS	2010	Role-Playing
29	30	Call of Duty: Modern Warfare 3	X360	2011	Shooter

	Publisher	NA_Sales	EU_Sales	JP_Sales	Other_Sales
15	Microsoft Game Studios	14.97	4.94	0.24	1.67
16	Take-Two Interactive	7.01	9.27	0.97	4.14
23	Take-Two Interactive	9.63	5.31	0.06	1.38
26	Nintendo	5.57	3.28	5.65	0.82
29	Activision	9.03	4.28	0.13	1.32

	Global_Sales
15	21.82
16	21.40
23	16.38
26	15.32
29	14.76



GTA V is problematic because it is in the list with 2 platforms. so I aggregated them:

```
grouped_by_game = df_cleaned.groupby('Name')
['Global_Sales'].sum().reset_index()
```

Find the top 5 games with the highest global sales

```
top_5_games = grouped_by_game.nlargest(5, 'Global_Sales')
```

Plotting a horizontal bar for the top 5 games

```
plt.figure(figsize=(12, 6))
plot = sns.barplot(x='Global_Sales', y='Name', data=top_5_games,
```



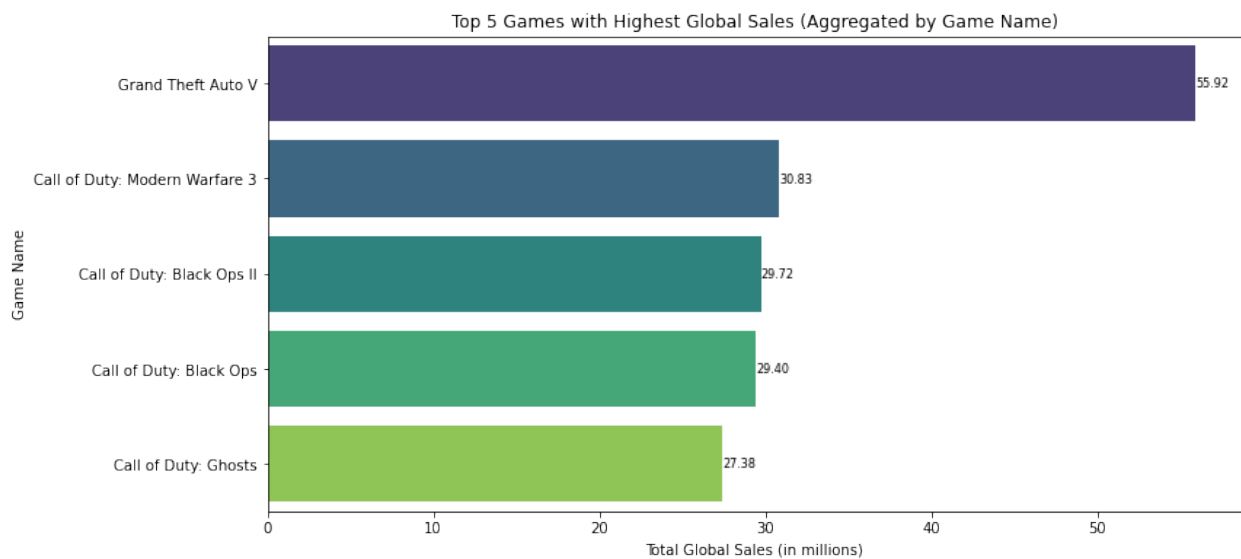
```

palette='viridis')

# Display the values inside the bars
for p in plot.patches:
    plot.annotate(f'{p.get_width():.2f}', (p.get_width(), p.get_y() +
p.get_height() / 2),
                  ha='left', va='center', fontsize=8, color='black')

plt.title('Top 5 Games with Highest Global Sales (Aggregated by Game
Name)')
plt.xlabel('Total Global Sales (in millions)')
plt.ylabel('Game Name')
plt.show()

```



```

comp_platform = df_cleaned[['Platform', 'NA_Sales', 'EU_Sales',
'JP_Sales', 'Other_Sales']]

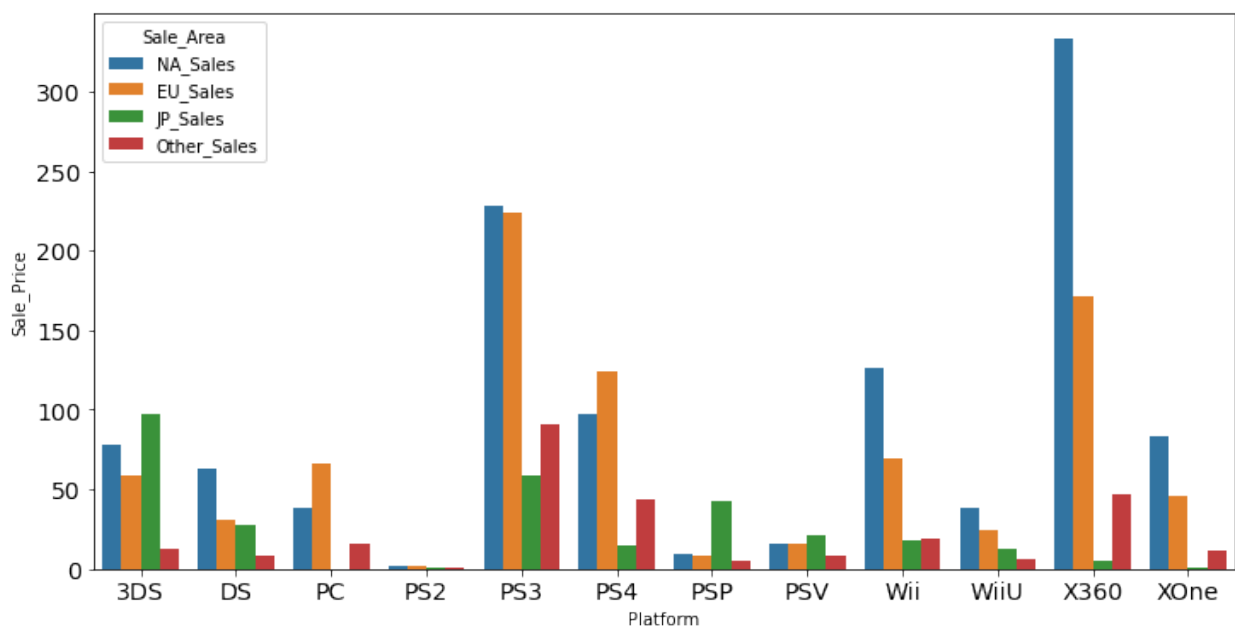
comp_platform =
comp_platform.groupby(by=['Platform']).sum().reset_index()

print(comp_platform)
comp_table = pd.melt(comp_platform, id_vars=['Platform'],
value_vars=['NA_Sales', 'EU_Sales', 'JP_Sales', 'Other_Sales'],
var_name='Sale_Area', value_name='Sale_Price')

plt.figure(figsize=(12, 6))
sns.barplot(x='Platform', y='Sale_Price', hue='Sale_Area',
data=comp_table)
plt.xticks(fontsize=14)
plt.yticks(fontsize=14)
plt.show()

```

	Platform	NA_Sales	EU_Sales	JP_Sales	Other_Sales
0	3DS	78.03	58.29	97.30	12.55
1	DS	62.84	30.34	27.90	8.57
2	PC	37.97	65.88	0.00	15.67
3	PS2	2.32	1.67	0.80	1.30
4	PS3	228.11	224.27	59.06	90.87
5	PS4	96.80	123.70	14.30	43.36
6	PSP	9.58	7.86	42.20	4.72
7	PSV	16.07	16.27	20.86	8.41
8	Wii	126.51	69.14	17.75	18.85
9	WiiU	38.32	24.23	12.79	6.45
10	X360	332.92	171.24	5.46	47.06
11	XOne	83.19	45.65	0.34	11.92



```

grouped_by_publisher = df_cleaned.groupby('Publisher')
['Global_Sales'].sum().reset_index()

print(grouped_by_publisher)
# Find the top 10 publishers with the highest global sales
top_10_publishers = grouped_by_publisher.nlargest(10, 'Global_Sales')

# Plotting a horizontal bar for the top 10 publishers
plt.figure(figsize=(12, 8))
plot = sns.barplot(x='Global_Sales', y='Publisher',
data=top_10_publishers, palette='viridis')

# Display the values inside the bars
for p in plot.patches:
    plot.annotate(f'{p.get_width():.2f}', (p.get_width(), p.get_y() +
p.get_height() / 2),

```

```

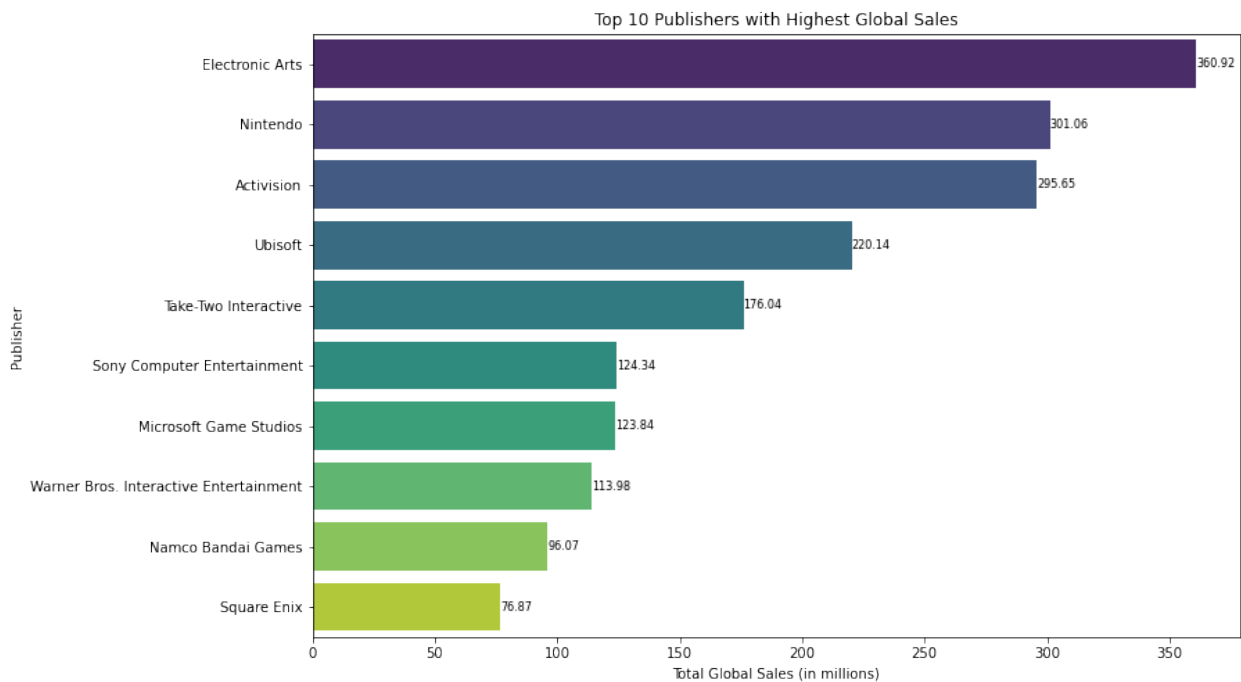
        ha='left', va='center', fontsize=8, color='black')

plt.title('Top 10 Publishers with Highest Global Sales')
plt.xlabel('Total Global Sales (in millions)')
plt.ylabel('Publisher')
plt.show()

```

	Publisher	Global_Sales
0	1C Company	0.09
1	505 Games	25.10
2	5pb	1.35
3	7G//AMES	0.08
4	ASCII Media Works	0.14
...
259	dramatic create	0.11
260	iWin	0.06
261	imageepoch Inc.	0.04
262	inXile Entertainment	0.10
263	mixi, Inc	0.86

[264 rows x 2 columns]



```

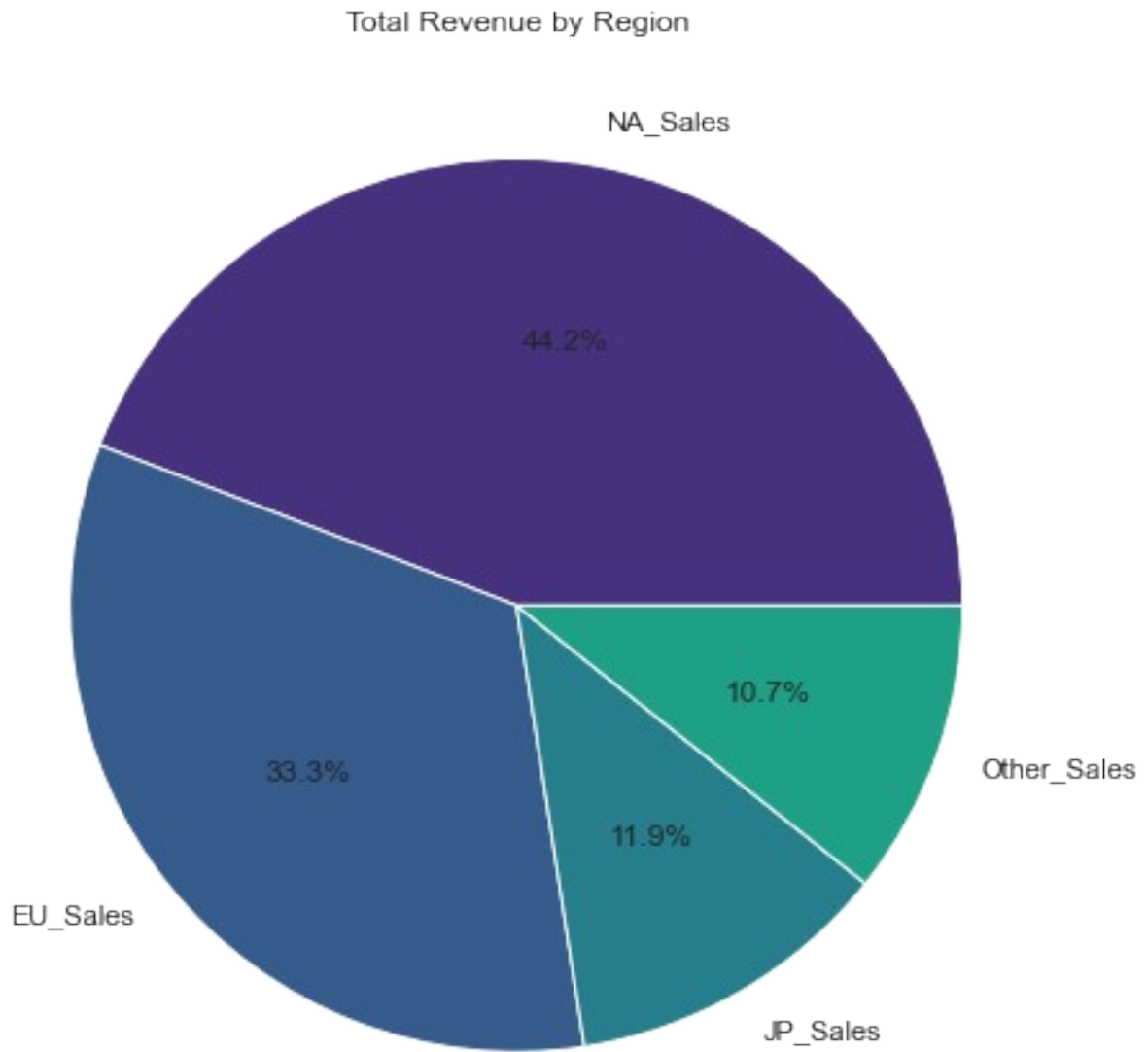
df_cleaned['Total_Sales'] = df_cleaned[['NA_Sales', 'EU_Sales',
'JP_Sales', 'Other_Sales']].sum(axis=1)

# Calculate the total sales in each region
total_sales_by_region = df_cleaned[['NA_Sales', 'EU_Sales',
'JP_Sales', 'Other_Sales']].sum()

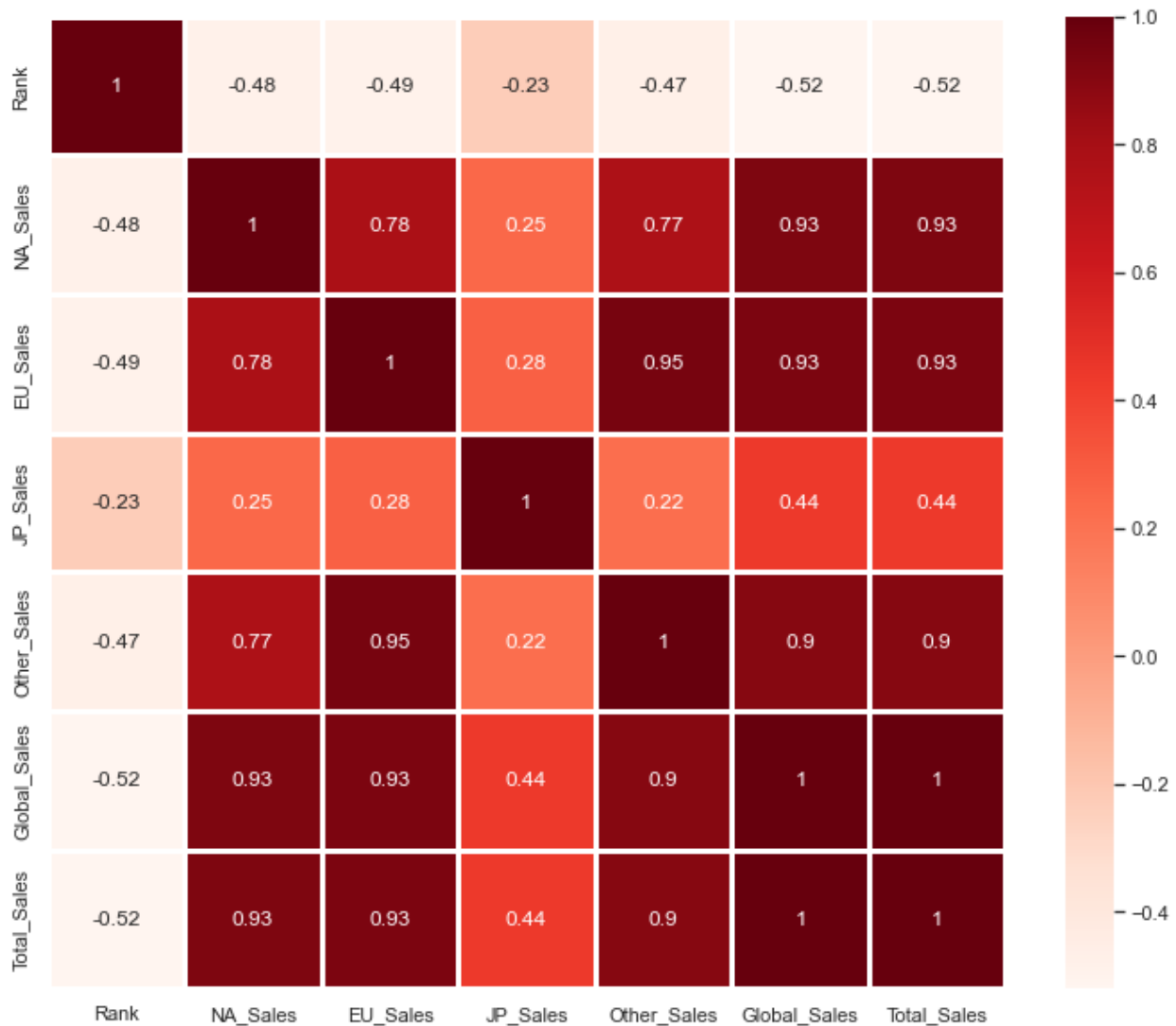
```

```
print(total_sales_by_region)
# Plotting a pie chart for total revenue by region using Seaborn
plt.figure(figsize=(8, 8))
sns.set(style="whitegrid")
plt.pie(total_sales_by_region, labels=total_sales_by_region.index,
autopct='%1.1f%%', colors=sns.color_palette('viridis'))
plt.title('Total Revenue by Region')
plt.show()
```

```
NA_Sales      1112.66
EU_Sales       838.54
JP_Sales       298.76
Other_Sales    269.73
dtype: float64
```



```
plt.figure(figsize=(12,10))
sns.heatmap(df_cleaned.corr(), cmap = "Reds", annot=True, linewidth=3)
<AxesSubplot:>
```



```

top_games_by_genre = df_cleaned.groupby('Genre')['Global_Sales',
'Name'].max().reset_index()

# Sorting values to get the top 10 games by genre
top_games_by_genre = top_games_by_genre.sort_values(by='Global_Sales',
ascending=False).head(10)

print(top_games_by_genre)
# Creating a horizontal bar plot using Seaborn
plt.figure(figsize=(12, 8))
plot = sns.barplot(x='Global_Sales', y='Genre', hue='Name',
data=top_games_by_genre, palette='viridis')

# Display values inside the bars
for index, value in enumerate(top_games_by_genre['Global_Sales']):
    plot.text(value, index, f'{value}', ha="left", va="center",
fontsize=10)

```

```
plt.title('Top 10 Games by Genre')
plt.xlabel('Total Global Sales (in millions)')
plt.ylabel('Genre')
plt.legend(title='Game', bbox_to_anchor=(1.05, 1), loc='upper left')
plt.show()
```

C:\Users\yahya.demirbas\AppData\Local\Temp\ipykernel_3492\3423598055.py:1: FutureWarning: Indexing with multiple keys (implicitly converted to a tuple of keys) will be deprecated, use a list instead.

```
top_games_by_genre = df_cleaned.groupby('Genre')['Global_Sales',
'Name'].max().reset_index()
```

	Genre	Global_Sales	
Name			
3	Misc	21.82	uDraw Studio: Instant
Artist			
0	Action	21.40	inFAMOUS: Second
Son			
7	Role-Playing	15.32	Zillions of Enemy X: Zetsukai no
Crusade			
8	Shooter	14.76	Zombie Army
Trilogy			
6	Racing	12.21	
nail'd			
4	Platform	10.79	htol#NiQ: The Firefly
Diary			
9	Simulation	9.09	Zoo Tycoon
(2013)			
10	Sports	8.49	pro evolution soccer
2011			
2	Fighting	7.45	Ys vs. Sora no Kiseki: Alternative
Saga			
11	Strategy	4.83	Yuusha no Kuse ni Namaikida Or
3D			

