

# Essential Studio 2013 Volume 4 - v.11.4.0.26

# **Essential ProjlO**



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## 1 Overview

## 1.1 Introduction to Essential ProjIO

Essential ProjIO is a 100% native .NET library that enables .NET applications to read and write Microsoft Project xml format documents without utilizing Microsoft Project. It does not use COM Interop and is built from scratch using C#. The ProjIO library can be used in any .NET environment including C# and VB. It is a Non-UI component that is used both on Windows Forms Applications and Web Applications.

#### 1.2 Use Case Scenario

Essential ProjIO is used by Managers and Project Leads in companies to manage their projects. It helps them to effectively utilize the resources and increase productivity. It also helps them to complete tasks well before timelines.

## 1.3 Prerequisites and Compatibility

This section covers the requirements that are mandatory for using Essential ProjIO. It also lists operating systems and browsers compatible with the product.

#### Prerequisites:

The prerequisites details are tabulated as follows:

Table 1: Prerequisites

| Development Environments | <ul> <li>Visual Studio 2010 (Ultimate, Premium, Professional and Express)</li> <li>Visual Studio 2008 (Team System, Professional, Standard &amp; Express)</li> <li>Visual Studio 2005 (Professional, Standard &amp; Express)</li> </ul> |
|--------------------------|---|
| .Net Framework Versions  | <ul><li>.NET 4.0</li><li>.NET 3.5 SP1</li><li>.NET 2.0</li></ul>  |

#### Compatibility:

The compatibility details are tabulated as follows:

Table 2: Compatibility

| Operating Systems                | <ul> <li>Windows Server 2008 (32 bit and 64 bit)</li> <li>Windows 7 (32 bit and 64 bit)</li> </ul> |
|----------------------------------|--|
|                                  | <ul><li>Windows Vista (32 bit and 64 bit)</li><li>Windows XP</li><li>Windows 2003</li></ul>        |
| MS Project Compatibility Support | MS Project 2007     MS Project 2010  |

## 1.4 Documentation

Syncfusion provides the following documentation segments to provide all the necessary information pertaining to Essential ProjIO.

Table 3: Documentation

| Type of Documentation      | Location   |
|----------------------------|--|
| Readme                     | Windows Forms-[drive:]\Program Files\Syncfusion\Essential Studio\x.x.x.x\Infrastructure\Data\Release Notes\readme.htm  |
| Release Notes              | Windows Forms-[drive:]\Program Files\Syncfusion\Essential Studio\x.x.x.x\Infrastructure\Data\Release Notes\readme.htm  |
| User Guide (this document) | Online <a href="http://help.syncfusion.com/resources">http://help.syncfusion.com/resources</a> (Navigate to the ProjIO User Guide.)  Note: Click Download as PDF to access a PDF version.  |
|                            | Installed Documentation  |
|                            | Dashboard -> Documentation -> Installed Documentation.   |
| Class Reference            | Online <a href="http://help.syncfusion.com/resources">http://help.syncfusion.com/resources</a> (Navigate to the Reporting User Guide. Select <i>ProjIO</i> , and then click the Class Reference link found in the upper right section of the page.) Installed Documentation Dashboard -> Documentation -> Installed Documentation. |

## 2 Installation and Deployment

#### 2.1 Installation

For step-by-step installation procedure for the installation of Essential Studio, refer to the Installation topic under Installation and Deployment in the Common UG.

## 2.2 Where to Find Samples?

This section covers the location of the installed samples and describes the procedure to run the samples through the sample browser and online. It also lists the location of utilities, assemblies, and source code.

## 2.2.1 Sample Installation Location

Sample install locations for different platforms are listed below:

Windows Forms – The Windows Forms samples are installed in the following location:

...\MyDocuments\Syncfusion\EssentialStudio\VersionNumber\Windows\ProjIO.Windows\Samples \2.0

• WPF - The WPF samples are installed in the following location:

...\MyDocuments\Syncfusion\EssentialStudio\VersionNumber\WPF\ProjIO.WPF\Samples\3.5

## 2.2.2 Viewing Samples

The samples can be viewed in any of the following three ways:

- Run Samples Click to view the locally installed samples.
- Online Samples-Click to view online samples.
- Explore Samples Explore samples on disk.

To view the samples:

- 1. Click Start -> All Programs-> Syncfusion -> Essential Studio <x.x.x.x> -> Dashboard. The UI samples are displayed by default.
- 2. Select Reporting.

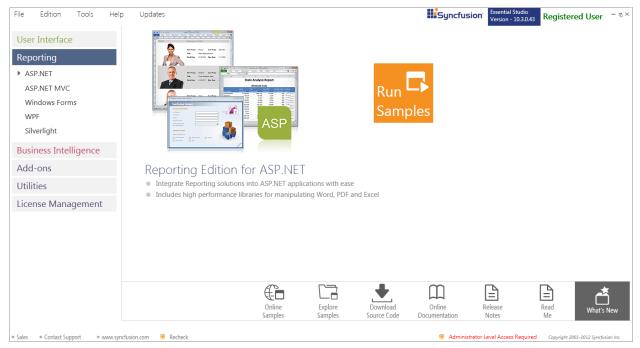


Figure 1: Essential Studio Reporting Dashboard

The steps to view the ProjIO samples in various platforms are discussed below.

#### **Windows**

1. In the Dashboard window, click **Run Samples** for **Windows Forms** under **Reporting** Edition Panel. The **Windows Forms** Sample Browser window is displayed.

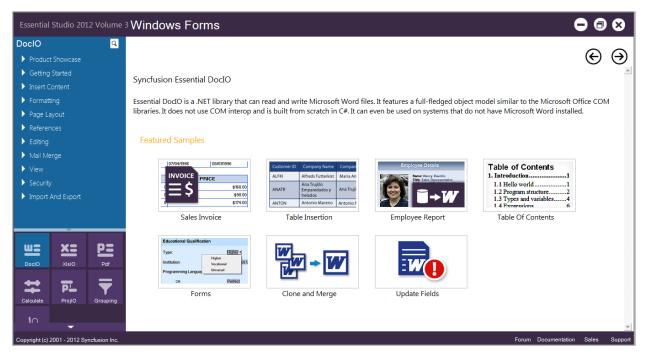


Figure 2: Essential Studio Reporting Windows Forms Dashboard

2. Click **ProjIO** from the bottom-left pane. The ProjIO samples are displayed.

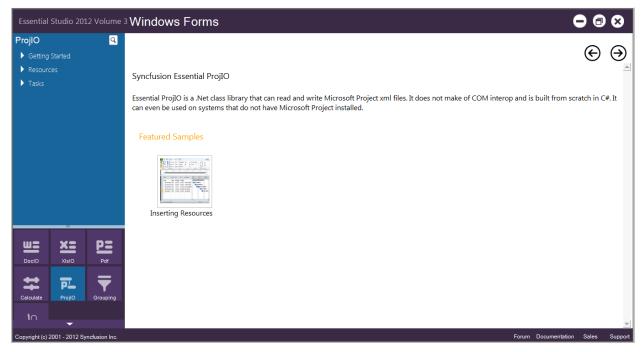


Figure 3: Essential Studio Reporting ProjIO Samples

3. Select any sample and browse through the features.

#### **WPF**

In the dashboard window, click Run Samples for WPF under Reporting edition panel.
 The WPF Sample Browser window is displayed.



Figure 4: Essential Studio Reporting Dashboard

4. Select Run Samples. The default WPF sample will be displayed.

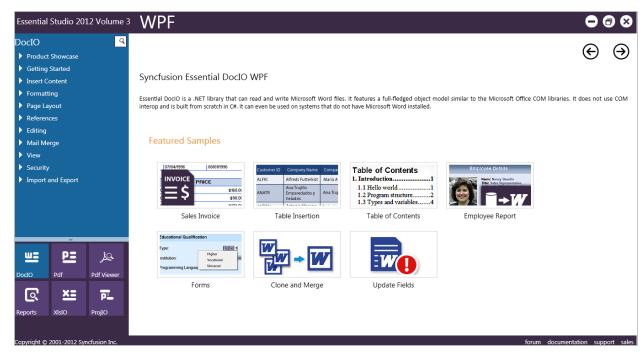


Figure 5: Essential Studio Reporting WPF Dashboard

5. Click **ProjlO** form the bottom-left pane and browse through the features.

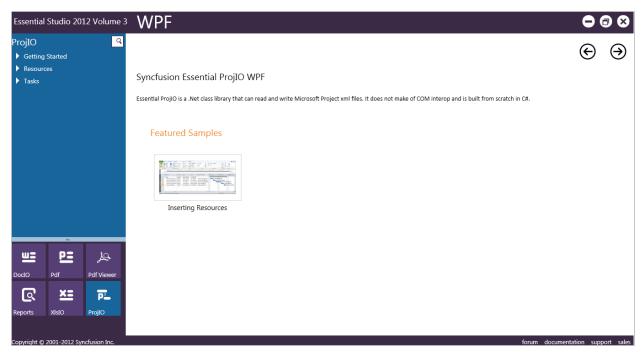


Figure 6: Essential Studio Reporting ProjIO Samples

# **2.3 Deployment Procedures** DLLs

The following assemblies need to be referenced in your application for the usage of ProjIO.

- Syncfusion.Core.dll
- Syncfusion.ProjIO.Base.dll

# 3 Getting Started

## 3.1 Feature Summary

Important Features of Essential ProjIO are:

- Support to create and edit a new Project xml format documents
- Support to modify existing Project documents (XML format alone)
- Support to change project settings like Start and Finish dates
- Support to change default project settings like Default Standard Rate, Default Overtime Rate, Default Fixed Cost Accrual, Default Task Type and so on
- Support to read and write calendars for tasks and resources
- Support to define Calendar exceptions
- Support to manage task baselines
- Support to create and manage links between tasks
- Support to create and manage resources
- Support to assign and manage resources to tasks

# **4 Concepts and Features**

# 4.1 Project

You can open, modify and create Project files using the **Project** Class. Project class has a structure similar to the MS Project document. Project class is useful in creating MS Projects in XML format. It can also be used to open or modify the existing Project files in XML format.

#### **4.1.1** Properties, Methods, and Events Tables for Project

#### 4.1.1.1 Constructors

Table 4: Project Constructor

| Name              | Description                                     |
|-------------------|---|
| Project.Project() | Initializes a new instance of the Project class |

#### 4.1.1.2 Properties

Table 5: Project Properties

| Property          | Description  |
|-------------------|--|
| SaveVersion       | Gets or sets the version of Microsoft Office Project from which the project was saved. |
| UID               | Gets or set the unique ID of the project.  |
| Name              | Gets or sets the name of the project.  |
| Title             | Gets or sets the title of the project.   |
| Subject           | Gets or sets the subject of the project.   |
| Category          | Gets or sets the category of the project.  |
| Company           | Gets or sets the company that owns the project.  |
| Manager           | Gets or sets the manager of the project.   |
| Author            | Gets or sets the author of the project.  |
| CreationDate      | Gets or sets the date when the project was created.                                    |
| Revision          | Gets or sets the number of times a project has been saved.                             |
| LastSaved         | Gets or sets the date the project was last saved.                                      |
| ScheduleFromStart | True if the project is scheduled from the start date.                                  |
| StartDate         | Gets or sets the start date of the project. Required if ScheduleFromStart is true.     |

| Property                | Description   |
|-------------------------|---|
| FinishDate              | Gets or sets the finish date of the project. Required if ScheduleFromStart is false.  |
| FYStartDate             | Gets or sets the Fiscal Year starting month   |
| CriticalSlackLimit      | Gets or sets the number of days past its end date that a task can go before Microsoft Project marks that task as a critical task. |
| CurrencyDigits          | Gets or sets the number of digits after the decimal symbol.   |
| CurrencySymbol          | Gets or sets the currency symbol used in the project.   |
| CurrencyCode            | Gets or sets the three letter currency character code as defined in ISO 4217. Only USD is supported.                              |
| CurrencySymbolPosition  | Gets or sets the position of the currency symbol.   |
| CalendarUID             | Gets or sets the project calendar UID. Refers to a valid UID in the Calendars collection.   |
| Calendar                | Gets or sets the project calendar.  |
| DefaultStartTime        | Gets or sets the default start time of new tasks.   |
| DefaultFinishTime       | Gets or sets the default finish time of new tasks.  |
| MinutesPerDay           | Gets or sets the number of minutes per day.   |
| MinutesPerWeek          | Gets or sets the number of minutes per week.  |
| DaysPerMonth            | Gets or sets the number of days per month.  |
| DefaultTaskType         | Gets or sets the default type of new tasks.   |
| DefaultFixedCostAccrual | Gets or sets the default from where fixed costs are accrued.  |
| DefaultStandardRate     | Gets or sets the default standard rate for new resources.   |
| DefaultOvertimeRate     | Gets or sets the default overtime rate for new resources.   |
| DurationFormat          | Gets or sets the format for expressing the bulk duration.   |
| WorkFormat              | Gets or sets the default work unit format.  |
| EditableActualCosts     | True if actual costs are editable.  |
| HonorConstraints        | True if tasks honor their constraint dates.   |
| EarnedValueMethod       | Gets or sets the default method for calculating earned value.   |
|                         |   |

| Property                     | Description   |
|------------------------------|---|
| InsertedProjectsLikeSummary  | True if subtasks are calculated as summary tasks.   |
| MultipleCriticalPaths        | True if multiple critical paths are calculated.   |
| NewTasksEffortDriven         | True if new tasks are effort driven.  |
| NewTasksEstimated            | True to show the estimated duration by default.   |
| SplitsInProgressTasks        | True if in-progress tasks can be split.   |
| SpreadActualCost             | True if actual costs are spread to the status date.   |
| SpreadPercentComplete        | True if percent complete is spread to the status date.  |
| TaskUpdatesResource          | True if updates to tasks, update resources.   |
| FiscalYearStart              | True to use fiscal year numbering.  |
| WeekStartDay                 | Gets or sets the Start day of the week.   |
| MoveCompletedEndsBack        | True if the end of completed portions of tasks scheduled to begin after the status date but begun early should be moved back to the status date.        |
| MoveRemainingStartsBack      | True if the beginning of remaining portions of tasks scheduled to begin after the status date but began early, should be moved back to the status date. |
| MoveRemainingStartsForward   | True if the beginning of remaining portions of tasks scheduled to begin late should be moved up to the status date.                                     |
| MoveCompleteEndsForward      | True if the end of completed portions of tasks scheduled to get completed before the status date but began late should be moved up to the status date.  |
| BaselineForEarnedValue       | Gets or sets the specific baseline used to calculate Variance values.   |
| AutoAddNewResourcesAndTa sks | True to automatically add new resources to the resource pool.   |
| StatusDate                   | Gets or sets the date used for calculation and reporting.   |
| CurrentDate                  | Gets or sets the system date that the XML was generated.  |
| MicrosoftProjectServerURL    | True if the project was created by a Project Server user as opposed to an NT user.  |
| Autolink                     | True to auto link inserted or moved tasks.  |

| Property  | Description   |
|---|---|
| NewTaskStartDate                                      | Gets or sets the default date for new tasks start.  |
| DefaultTaskEVMethod                                   | Gets or sets the default earned value method for tasks.   |
| ProjectExternallyEdited                               | True if the project XML was edited.   |
| ExtendedCreationDate                                  | Gets or sets date used for calculation and reporting.   |
| ActualInSync  | True if all actual work has been synchronized with the project.   |
| RemoveFileProperties                                  | True to remove all file properties on save.   |
| AdminProject  | True if the project is an administrative project.   |
| BaselineCalendar                                      | Gets or sets the name of the Baseline Calendar.   |
| NewTasksAreManual                                     | True if new tasks should be made in Manual mode.  |
| UpdateManuallyScheduledTas ksWhenEditingLinks         | True to update manually scheduled tasks when editing links.   |
| KeepTaskOnNearestWorkingTi<br>meWhenMadeAutoScheduled | True if tasks moving from Manual to Auto Scheduled should be moved to the nearest working time.           |
| OutlineCodes  | Gets or sets the collection of outline code definitions associated with the project.                      |
| WBSMasks  | Gets or sets the table of entries that define the outline code mask.                                      |
| ExtendedAttributes                                    | Gets or sets the collection of extended attribute (custom field) definitions associated with the project. |
| Calendars   | Gets or sets the collection of calendars that are associated with the project.                            |
| Tasks   | Gets or sets the collection of tasks that make up the project.  |
| Resources   | Gets or sets the collection of resources that make up the project.  |
| Assignments   | Gets or sets the collection of assignments that make up the project.                                      |

## **4.1.1.3 Methods**

Table 6: Project Methods

| Method | Description |
|--------|-------------|
|        |             |

| Save                 | Saves Project instance to disk  |
|----------------------|---|
| CalculateResourceIDs | Recalculates UIDs and IDs of resources starting from 0                          |
| CalculateTaskIDs     | Recalculates UIDs and IDs of tasks starting from 0                              |
| Equals               | Returns a value indicating whether this instance is equal to a specified object |
| GetHashCode          | Serves as a hash function for Project type                                      |
| GetType              | Gets the type of the current instance   |
| ToString             | Returns a string that represents the current object                             |

## 4.1.2 Creating a simple project

**Project** is the main class of Essential ProjIO. We can only create project files in XML format. The following lines of code create a simple project.

```
[C#]

// Creating an instance of Project
Project project = new Project();

// Saving the project - Creates an empty project
project.Save("Empty Project.xml");
```

```
[VB]
' Creating an instance of Project
Dim project As Project = New Project()

' Saving the Project - Creates an empty project
project.Save("Empty Project.xml")
```

The XML project file can be viewed in Microsoft Project using the option **File – Open** and then selecting the XML format (\*.xml) option from the file types. Select '**Project Information**' option from the **Projects menu** and the options will look as follows:

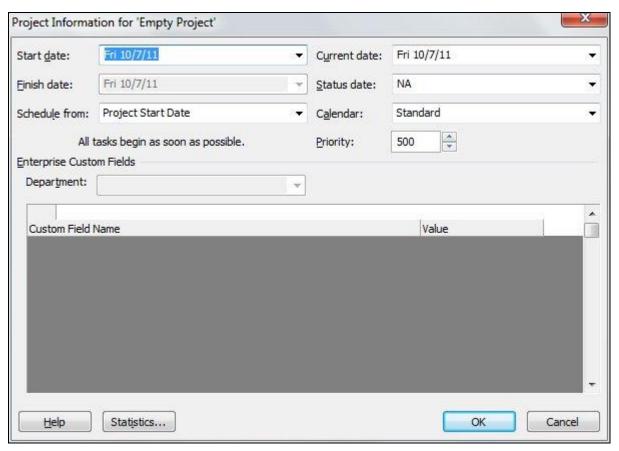


Figure 7: Project Information for Empty Project

## 4.1.3 Reading a project file

**Read** method of the **ProjectReader** class is used to read the project files. The Read method has two overloads namely:

- Read(string filename) opens the file specified by the given file name.
- Read(Stream stream) opens the file specified by the Stream.

**Read** method returns a **Project** object, which can then be used to retrieve or manipulate project information.

The following code illustrates the use of the **Read** method:

```
[C#]

// Assigning the Project object returned by the Read method
Project P = ProjectReader.Open("SimpleProject.xml");
```

```
[VB]
' Assigning the Project object returned by the Read method
Dim P As Project = ProjectReader.Open("SimpleProject.xml")
```

#### 4.1.4 General Project Properties

#### 4.1.4.1 Retrieving Project Properties

The Project Properties can be retrieved by using the **Project** class. The following code snippet shows how to get the project properties. These properties can be viewed in MS Project by selecting **Project Properties** from the **File - Project** Menu.

```
[VB]
' Creating an instance of Project
Dim project As Project = ProjectReader.Open("Sample Project.xml")
' Displaying Project information
Console.WriteLine("Project Start Date: " + project.StartDate)
If (project.ScheduleFromStart) Then
    Console.WriteLine("Project Finish Date: " + project.StartDate)
Else
    Console.WriteLine("Project Finish Date: " + project.FinishDate)
End If
Console.WriteLine("Project Schedule From: " +
If (project.ScheduleFromStart = True, "Project Start Date", "Project
Finish Date"))
Console.WriteLine("Current Date: " + project.CurrentDate)
Console.WriteLine("Status Date: " + project.StatusDate)
Console.WriteLine("Calendar: " + project.Calendar.Name)
```

#### 4.1.4.2 Setting Project Properties

The Project class can be used to set Project properties such as Start Date, Finish Date, Calendar and so on.

The following code snippet shows how to set the Project properties:

```
[c#]

// Creating a new instance of the Project object
Project project = new Project();

// Setting Project information
project.ScheduleFromStart = true;
project.StartDate = new DateTime(2011, 7, 9);
```

```
project.CurrentDate = new DateTime(2011, 7, 9);
project.StatusDate = new DateTime(2011, 7, 9);

// Saving the Project
project.Save("ProjectProperties.xml");
```

```
' Creating an instance of Project
Dim project As Project = New Project()

' Setting Project information
project.ScheduleFromStart = True
project.StartDate = New DateTime(2011, 7, 9)
project.CurrentDate = New DateTime(2011, 7, 9)
project.StatusDate = New DateTime(2011, 7, 9)

' Saving the Project
project.Save("ProjectProperties.xml")
```

## 4.1.5 Default Project Properties

The **Project** class is used to get/set Project Default Properties. The default properties of a project can be viewed using the **Tools – Options** menu in MS Project.

#### 4.1.5.1 Retrieving Default Project Properties

The following example illustrates how to retrieve default project properties.

```
[c#]

// Calling Open method of ProjectReader to get the Project object
Project project = ProjectReader.Open("Sample Project.xml");

// Retrieving Project Default information
Console.WriteLine("Default Start Time: " + project.DefaultStartTime);
```

```
Console.WriteLine("Default Finish Time: " + project.DefaultFinishTime);
Console.WriteLine("Default Standard Rate: " +
project.DefaultStandardRate);
Console.WriteLine("Default Overtime Rate: " +
project.DefaultOvertimeRate);
Console.WriteLine("Default Task EV Method: " +
project.DefaultTaskEVMethod);
Console.WriteLine("Default Cost Accrual: " +
project.DefaultFixedCostAccrual);
```

```
[VB]
' Creating an instance of Project
Dim project As Project = ProjectReader.Open("Sample Project.xml")
' Retriving Project information
Console.WriteLine("Default Start Time: " &
project.DefaultStartTime.ToString())
Console.WriteLine("Default Finish Time: " &
project.DefaultFinishTime.ToString())
Console.WriteLine("Default Standard Rate: " &
project.DefaultStandardRate)
Console.WriteLine("Default Overtime Rate: " &
project.DefaultOvertimeRate)
Console.WriteLine("Default Task EV Method: " &
project.DefaultTaskEVMethod)
Console.WriteLine("Default Cost Accrual: " &
project.DefaultFixedCostAccrual)
```

## 4.1.5.2 Setting Default Project Properties

The following example shows how to set the default project properties.

```
[C#]

// Creating a new instance of the Project object
Project project = new Project();

// Setting Project Default information
project.DefaultStartTime = new TimeSpan(8, 0, 0);
project.DefaultFinishTime = new TimeSpan(17, 0, 0);
project.DefaultStandardRate = 0f;
project.DefaultOvertimeRate = 0f;
project.DefaultTaskEVMethod = EarnedValueMethod.PercentComplete;
project.DefaultFixedCostAccrual = DefaultFixedCostAccrual.Prorated;

// Saving the Project
project.Save("DefaultProjectProperties.xml");
```

```
' Creating an instance of a Project
Dim project As Project = New Project()

' Setting Project information
project.DefaultStartTime = New TimeSpan(8, 0, 0)
project.DefaultFinishTime = New TimeSpan(17, 0, 0)
project.DefaultStandardRate = 0.0F
project.DefaultOvertimeRate = 0.0F
project.DefaultTaskEVMethod = EarnedValueMethod.PercentComplete
project.DefaultFixedCostAccrual = DefaultFixedCostAccrual.Prorated

' Saving the Project
project.Save("DefaultProjectProperties.xml")
```

#### 4.1.6 Writing Project Summary Information

Project class contains properties that can get or set the summary information of a project file in XML format. Using this class, the summary information can be updated and the file can be written back in XML format. The following code shows how this can be done.

```
[c#]

// Calling Read method of ProjectReader to get the Project object
Project project = ProjectReader.Open("Sample Project.xml");

// Setting Project Default information
project.SaveVersion = 14;
project.Author = "Sam Anderson";
project.Manager = "John Henson";
project.Company = "Syncfusion";
project.CreationDate = new DateTime(2011, 10, 8);
project.Subject = "Essential ProjIO";
project.Title = "Sample Project";

// Saving the Project
project.Save("Empty Project.xml");
```

```
Calling Read method of ProjectReader to get the Project object
Dim project As Project = ProjectReader.Open("Sample Project.xml")

' Retriving Project information
project.SaveVersion = 14
project.Author = "Sam Anderson"
project.Manager = "John Henson"
project.Company = "Syncfusion"
project.CreationDate = New DateTime(2011, 10, 8)
project.Subject = "Essential ProjIO"
```

```
project.Title = "Sample Project"

' Saving the Project
project.Save("Empty Project.xml")
```

The project summary information added through the above code can be viewed by checking the **Project Information – Advanced Properties** in the **File** menu.

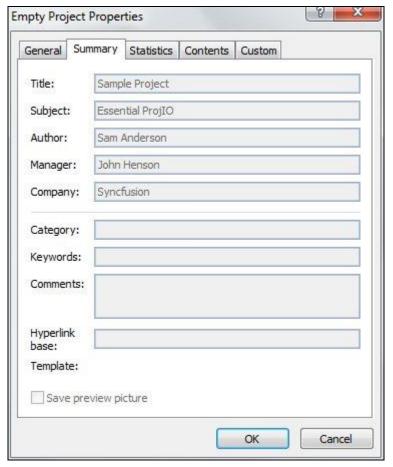


Figure 8: Empty Project Properties

## 4.1.7 Fiscal Year Properties

The **Project** class properties **FYStartDate** and **FiscalYearStart** are used to get or set the Fiscal Year properties. **FYStartDate** defines the fiscal year start month and the **FiscalYearStart** property determines whether the fiscal year numbering has been used in the project.

#### 4.1.7.1 Retrieving Fiscal Year Properties

The following code snippets retrieve Fiscal year properties from a project:

```
[C#]

// Calling Open method of ProjectReader to get the Project object
Project project = ProjectReader.Open("Sample Project.xml");

// Retrieving Fiscal Year information
Console.WriteLine("Fiscal Year Start Month: " + project.FYStartDate);

Console.WriteLine(project.FiscalYearStart ? "Fiscal Year Numbering is used in the Project" : "Fiscal Year Numbering is not used in the Project");
```

```
Calling Read method of ProjectReader to get the Project object
Dim project As Project = ProjectReader.Open("Sample Project.xml")

' Retrieving Fiscal Year information
Console.WriteLine("Fiscal Year Start Month: " + project.FYStartDate)

Console.WriteLine(If(project.FiscalYearStart, "Fiscal Year Numbering is used in the Project", "Fiscal Year Numbering is not used in the Project"))
```

#### 4.1.7.2 Setting Fiscal Year Properties

The following code sets the Fiscal year properties for a project.

```
[C#]

// Creating a new instance of Project object
Project project = new Syncfusion.ProjIO.Project();
```

```
// Setting Fiscal Year information
project.FYStartDate = FYStartDate.April;
project.FiscalYearStart = true;

// Saving the Project
project.Save("FiscalProperties.xml");
```

```
' Creating an instance of Project
Dim project As Project = New Project()

' Setting Fiscal Year information
project.FYStartDate = FYStartDate.April
project.FiscalYearStart = True

' Saving the Project
project.Save("FiscalProperties.xml")
```

## 4.1.8 Week Day Properties

The Project class contains properties **WeekStartDay**, **DaysPerMonth**, **MinutesPerDay**, **MinutesPerWeek** that can be used to get or set Week day properties of a project.

#### 4.1.8.1 Retrieving Week Day Properties

The following code snippets illustrate how to retrieve the Week day properties of a project.

```
[C#]

// Opening the project file

Project project = Syncfusion.ProjIO.ProjectReader.Open("Sample
Project.xml");

// Retrieving Week day properties
```

```
Console.WriteLine("Weeks starts on: " + project.WeekStartDay);
Console.WriteLine("No. of working days per month: " +
project.DaysPerMonth);
Console.WriteLine("No. of minutes per day: " + project.MinutesPerDay);
Console.WriteLine("No. of minutes per week: " +
project.MinutesPerWeek);
```

```
' Opening the project file
Dim project As Project = ProjectReader.Open("Sample Project.xml")

' Retrieving Week day properties
Console.WriteLine("Weeks starts on: " + project.WeekStartDay)
Console.WriteLine("No. of working days per month: " +
project.DaysPerMonth)
Console.WriteLine("No. of minutes per day: " + project.MinutesPerDay)
Console.WriteLine("No. of minutes per week: " + project.MinutesPerWeek)
```

#### 4.1.8.2 Setting Week Day Properties

The following code snippet illustrates how to set the Week day properties of a project.

```
[C#]

// Creating a new Project instance
Project project = new Project();

// Setting week day properties
project.WeekStartDay = WeekStartDay.Monday;
project.DaysPerMonth = 24;
project.MinutesPerDay = 480;
project.MinutesPerWeek = 2880;
```

```
//Saving the project
project.Save("WeekDayProperties.xml");
```

```
' Creating a new Project instance
Dim project As Project = New Project()

' Setting Week day properties
project.WeekStartDay = WeekStartDay.Monday
project.DaysPerMonth = 24
project.MinutesPerDay = 480
project.MinutesPerWeek = 2880

' Saving the Project
project.Save("WeekDayProperties.xml")
```

## 4.2 Task

Task class exposes ways to create a task for a Project. Task is useful in creating tasks and adding them to the Project. Using Task class, one can create, add and modify tasks. It can also be used to obtain task information.

## 4.2.1 Properties, Methods, and Events Tables for Task

#### 4.2.1.1 Constructors

Table 7: Task Constructors

| Name                       | Description  |
|----------------------------|--|
| Task.Task()                | Initializes a new instance of the Task class.                    |
| Task.Task(string taskName) | Initializes a new instance of the Task class with the task name. |

# 4.2.1.2 Properties

Table 8: Task Properties

| Property       | Description  |
|----------------|--|
| UID            | Gets or sets the unique ID of the task.                                    |
| ID             | Gets or sets the position identifier of the task within the list of tasks. |
| Name           | Gets or sets the name of the task.   |
| Туре           | Gets or sets the type of task.   |
| IsNull         | True if the task is null   |
| CreateDate     | Gets or sets the date the task was created.                                |
| Contact        | Gets or sets the contact person for the task.                              |
| WBS            | Gets or sets the work breakdown structure code of the task.                |
| WBSLevel       | Gets or sets the rightmost WBS level of the task.                          |
| OutlineNumber  | Gets or sets the outline number of the task.                               |
| OutlineLevel   | Gets or sets the outline level of the task.                                |
| Priority       | Gets or sets the priority of the task from 0 to 1000.                      |
| Start          | Gets or sets the scheduled start date of the task                          |
| Finish         | Gets or sets the scheduled finish date of the task.                        |
| Duration       | Gets or sets the planned duration of the task.                             |
| DurationFormat | Gets or sets the format for expressing the Duration of the Task.           |
| Work           | Gets or sets the amount of scheduled work for the task.                    |
| Stop           | Gets or sets the date that the task was stopped.                           |
| Resume         | Gets or sets the date that the task resumed.                               |
| ResumeValid    | True if the task can be resumed.   |
| EffortDriven   | True if the task is effort-driven.   |
| Recurring      | True if the task is a recurring task.                                      |

| Property             | Description  |
|----------------------|--|
| OverAllocated        | True if the task is overallocated.   |
| Estimated            | True if the task is estimated.   |
| Milestone            | True if the task is a milestone.   |
| Summary              | True if the task is a summary task.  |
| DisplayAsSummary     | True if the task should be displayed as a summary task.  |
| Critical             | True if the task is in the critical chain.   |
| IsSubProject         | True if the task is an inserted project.   |
| IsSubProjectReadOnly | True if the inserted project is read-only.   |
| SubProjectName       | Gets or sets the source location of the inserted project.  |
| ExternalTask         | True if the task is external.  |
| ExternalTaskProject  | Gets or sets the source location and task identifier of the external task.                         |
| EarlyStart           | Gets or sets the early start date of the task.   |
| EarlyFinish          | Gets or sets the early finish date of the task.  |
| LateStart            | Gets or sets the late start date of the task.  |
| LateFinish           | Gets or sets the late finish date of the task.   |
| StartVariance        | Gets or sets the variance of the task start date from the baseline start date as minutes x 1000.   |
| FinishVariance       | Gets or sets the variance of the task finish date from the baseline finish date as minutes x 1000. |
| WorkVariance         | Gets or sets the variance of task work from the baseline task work as minutes x 1000.              |
| FreeSlack            | Gets or sets the amount of free slack.   |
| StartSlack           | Gets or sets the amount of free slack at the start of the task.                                    |
| FinishSlack          | Gets or sets the amount of free slack at the end of the task.                                      |
| TotalSlack           | Gets or sets the amount of total slack.  |
|                      | 1  |

| Property              | Description   |
|-----------------------|---|
| FixedCost             | Gets or sets the fixed cost of the task.  |
| FixedCostAccrual      | Gets or sets how the fixed cost is accrued against the task. Values are: 1=Start, 2=Prorated and 3=End. |
| PercentComplete       | Gets or sets the percentage of the task duration completed.   |
| PercentWorkComplete   | Gets or sets the percentage of the task work completed.   |
| Cost                  | Gets or sets the projected or scheduled cost of the task.   |
| OvertimeCost          | Gets or sets the sum of the actual and remaining overtime cost of the task.                             |
| OvertimeWork          | Gets or sets the amount of overtime work scheduled for the task.  |
| ActualStart           | Gets or sets the actual start date of the task.   |
| ActualFinish          | Gets or sets the actual finish date of the task.  |
| ActualDuration        | Gets or sets the actual duration of the task.   |
| ActualCost            | Gets or sets the actual cost of the task.   |
| ActualOvertimeCost    | Gets or sets the actual overtime cost of the task.  |
| ActualWork            | Gets or sets the actual work for the task.  |
| ActualOvertimeWork    | Gets or sets the actual overtime work for the task.   |
| RegularWork           | Gets or sets the amount of non-overtime work scheduled for the task.                                    |
| RemainingDuration     | Gets or sets the amount of time required to complete the unfinished portion of the task.                |
| RemainingCost         | Gets or sets the remaining projected cost of completing the task.                                       |
| RemainingWork         | Gets or sets the remaining work scheduled to complete the task.   |
| RemainingOvertimeCost | Gets or sets the remaining overtime cost projected to finish the task.                                  |

| Property               | Description  |
|------------------------|--|
| RemaningOvertimeWork   | Gets or sets the remaining overtime work scheduled to finish the task.             |
| ACWP                   | Gets or sets the actual cost of work performed on the task to-date.                |
| CV                     | Gets or sets the earned value cost variance.                                       |
| ConstraintType         | Gets or sets the constraint on the start or finish date of the task.               |
| CalendarUID            | Gets or sets the task calendar. Refers to a valid UID in the Calendars collection. |
| ConstraintDate         | Gets or sets the date argument for the task constraint type.                       |
| Deadline               | Gets or sets the deadline for the task to be completed.                            |
| LevelAssignments       | True if leveling can adjust assignments.   |
| LevelingCanSplit       | True if leveling can split the task.   |
| LevelingDelay          | Gets or sets the delay caused by leveling the task.                                |
| LevelingDelayFormat    | Gets or sets the format for expressing the duration of the delay.                  |
| PreLevelStart          | Gets or sets the start date of the task before it was leveled.                     |
| PreLevelFinish         | Gets or sets the finish date of the task before it was leveled.                    |
| Hyperlink              | Gets or sets the title of the hyperlink associated with the task.                  |
| HyperlinkAddress       | Gets or sets the hyperlink associated with the task.                               |
| HyperlinkSubAddress    | Gets or sets the document bookmark of the hyperlink associated with the task.      |
| IgnoreResourceCalendar | True if the task ignores the resource calendar.                                    |
| Notes                  | Gets or sets the text notes associated with the task.                              |
| HideBar                | True if the GANTT bar of the task is hidden when displayed in Microsoft Project.   |

| Property                    | Description  |
|-----------------------------|--|
| Rollup                      | True if the task is rolled up.   |
| BCWS                        | Gets or sets the budgeted cost of work scheduled for the task.                           |
| BCWP                        | Gets or sets the budgeted cost of work performed on the task to-date.                    |
| PhysicalPercentComplete     | Gets or sets the percentage complete value entered by the Project Manager.               |
| EarnedValueMethod           | Gets or sets the method for calculating earned value.                                    |
| PredecessorLink             | Gets or sets the predecessor task of the task that contains it.                          |
| ActualWorkProtected         | Gets or sets the duration through which actual work is protected.                        |
| ActualOvertimeWorkProtected | Gets or sets the duration through which actual overtime work is protected.               |
| ExtendedAttribute           | Gets or sets the value of an extended attribute.   |
| Baseline                    | Gets or sets the collection of baseline values of the task.                              |
| OutlineCode                 | Gets or sets the value of an outline code.   |
| IsPublished                 | True if the task is published.   |
| StatusManager               | Gets or sets the name of the task status manager.  |
| CommitmentStart             | Gets or sets the start date of the deliverable.  |
| CommitmentFinish            | Gets or sets the finish date of the deliverable.   |
| CommitmentType              | Gets or sets the commitment type of the deliverable.                                     |
| Active                      | True if the task is active.  |
| Pinned                      | True if the task is in manually scheduled mode.  |
| PinnedStart                 | Gets or sets text displayed in start field when the task is in Manually Scheduled mode.  |
| PinnedFinish                | Gets or sets text displayed in finish field when the task is in Manually Scheduled mode. |

| Property       | Description  |
|----------------|--|
| PinnedDuration | Gets or sets text displayed in duration field when the task is in Manually Scheduled mode. |
| TimePhasedData | Gets or sets the time phased data block associated with the task.                          |

#### 4.2.1.3 Methods

Table 9: Task Methods

| Method      | Description  |
|-------------|--|
| GetHashCode | Serves as a hash function for Task type.             |
| GetType     | Gets the type of the current instance.               |
| ToString    | Returns a string that represents the current object. |

## 4.2.2 Adding Tasks to a Project

Tasks can be created in one or more ways as given below.

By a default constructor

Creating a task instance without using any parameter as shown in the following code snippet:

```
Task task1 = new Task();
task1.Name = "Main Task";
task1.Start = DateTime.Now;
task1.Finish = DateTime.Now;
```

```
Dim task1 As Task = New Task()
task1.Name = "Main Task"
task1.Start = DateTime.Now
task1.Finish = DateTime.Now
```

• By name

Creating a task instance by passing the task name as shown in the following code snippet:

```
[C#]
Task task1 = new Task("Main Task");
task1.Start = DateTime.Now;
task1.Finish = DateTime.Now;
```

```
[VB]
Dim task1 As Task = New Task("Main Task")
task1.Start = DateTime.Now
task1.Finish = DateTime.Now
```

## 4.2.3 Creating a summary task

To make a task as the summary task, you need to make use of the **IsSummary** property of the **Task** class.

The following example illustrates making a task as Summary task.

```
[C#]
Task task1 = new Task("Main Task");
task1.Start = DateTime.Now;
task1.Finish = DateTime.Now;
task1.IsSummary = true;
```

```
Dim task1 As Task = New Task("Main Task")
task1.Start = DateTime.Now
task1.Finish = DateTime.Now
task1.IsSummary = True
```

The summary task created using the above code will look like as shown below when viewed in Microsoft Project.



Figure 9: Summary Task Created

## 4.2.4 Creating Task links

A task link is created using the default constructor of the **TaskLink** class. It accepts three parameters. The first parameter defines the predecessor **Task**, second parameter defines the successor **Task** and third parameter defines the task link type from values specified by **TaskLinkType** enumeration type.

The following example illustrates how to create links between two tasks.

```
[C#]

// Creating two tasks that are to be linked

Task task1 = new Task("Task1");

Task task2 = new Task("Task2");

// Link task1 and task2

TaskLink link = new TaskLink(task1, task2, TaskLinkType.FinishToStart);
```

```
' Creating tasks that are to be linked
Dim task1 As Task = New Task("Task1")
Dim task2 As Task = New Task("Task2")

' Creating a link between task1 and task2
Dim link As TaskLink = New TaskLink(task1, task2, TaskLinkType.FinishToStart)
```

## 4.2.5 Writing Tasks to Projects

**RootTask** property of the **Project** class contains the **Children** property that returns the list of **Task** objects. The **Children** property is used to update the tasks.

The following code snippet demonstrates writing tasks to a project.

```
[C#]
// Creating an instance of the Project
Project P = new Project();
// Creating two tasks to be added to the project
Task task1 = new Task("Task1");
task1.Duration = new TimeSpan(8, 0, 0);
Task task2 = new Task("Task2");
task2.Duration = new TimeSpan(8, 0, 0);
// Adding the tasks to the RootTask of project
P.RootTask.Children.Add(task1);
P.RootTask.Children.Add(task2);
// Calculating Task IDs and UIDs
P.CalculateTaskIDs();
// Link "Task1" and "Task2"
TaskLink link = new TaskLink(task1, task2, TaskLinkType.FinishToStart);
// Saving the project
P.Save("ProjectWithTasks.xml");
```

```
[VB]
' Creating an instance of the Project
Dim P As Project = New Project()
' Creating tasks that are to be linked
Dim task1 As Task = New Task("Task1")
task1.Duration = new TimeSpan(8, 0, 0)
Dim task2 As Task = New Task("Task2")
task2.Duration = new TimeSpan(8, 0, 0)
' Adding the tasks to the RootTask of the Project
P.RootTask.Children.Add(task1)
P.RootTask.Children.Add(task2)
' Calculating Task IDs and UIDs
P.CalculateTaskIDs()
' Creating a link between task1 and task2
Dim link As TaskLink = New TaskLink(task1, task2,
TaskLinkType.FinishToStart)
' Saving the project
P.Save("ProjectWithTasks.xml")
```

The project file created using above code will look as shown in the following screenshot.

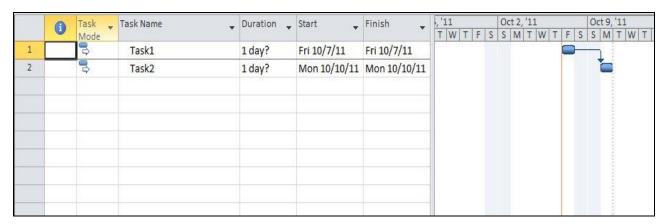


Figure 10: Project File Created

## 4.3 Resource

Resources class can be used to create resources and add them to Projects. However, creating resources do not assign them to tasks. One has to explicitly assign the resources to tasks using Assignment class (4.4). Using the Resources class, one can create, add, and modify resources to projects. It can also be used to retrieve resource information.

## 4.3.1 Properties, Methods, and Events Tables for Task

#### 4.3.1.1 Constructors

Table 10: Resource Constructor

| Name                | Description                                       |
|---------------------|---|
| Resource.Resource() | Initializes a new instance of the Resource class. |

## 4.3.1.2 Properties

Table 11: Resource Properties

| Property  | Description   |
|-----------|---|
| UID       | Gets or sets the unique identifier of the resource                                |
| ID        | Gets or sets the position identifier of the resource within the list of resources |
| Name      | Gets or sets the name of the resource   |
| Туре      | Gets or sets the type of resource   |
| IsNull    | True if the resource is null  |
| Initials  | Gets or sets the initials of the resource   |
| Phonetics | Gets or sets the phonetic spelling of the resource                                |

| Property            | Description  |
|---------------------|--|
|                     | name. For use with Japanese only.  |
| NTAccount           | Gets or sets the NT account associated with the resource                         |
| MaterialLabel       | Gets or sets the unit of measure for the material resource                       |
| Code                | Gets or sets the code or other information about the resource                    |
| Group               | Gets or sets the group to which the resource belongs                             |
| WorkGroup           | Gets or sets the type of workgroup to which the resource belongs                 |
| EmailAddress        | Gets or sets the email address of the resource                                   |
| Hyperlink           | Gets or sets the title of the hyperlink associated with the resource             |
| HyperlinkAddress    | Gets or sets the hyperlink associated with the resource                          |
| HyperlinkSubAddress | Gets or sets the document bookmark of the hyperlink associated with the resource |
| MaxUnits            | Gets or sets the maximum number of units that the resource is available          |
| PeakUnits           | Gets or sets the largest number of units assigned to the resource at any time    |
| OverAllocated       | True if the resource is over allocated.  |
| AvailableFrom       | Gets or sets the first date that the resource is available.                      |
| AvailableTo         | Gets or sets the last date the resource is available.                            |
| Start               | Gets or sets the scheduled start date of the resource.                           |
| Finish              | Gets or sets the scheduled finish date of the resource.                          |
| CanLevel            | True if the resource can be leveled.   |

| Property              | Description  |
|-----------------------|--|
| AccrueAt              | Gets or sets how cost is accrued against the resource.   |
| Work                  | Gets or sets the total work assigned to the resource across all assigned tasks.  |
| RegularWork           | Gets or sets the amount of non-overtime work assigned to the resource.   |
| OvertimeWork          | Gets or sets the amount of overtime work assigned to the resource.   |
| ActualWork            | Gets or sets the amount of actual work performed by the resource.  |
| RemainingWork         | Gets or sets the amount of remaining work required to complete all assigned tasks.   |
| ActualOvertimeWork    | Gets or sets the amount of actual overtime work performed by the resource.   |
| RemainingOvertimeWork | Gets or sets the amount of remaining overtime work required to complete all tasks.   |
| PercentWorkComplete   | Gets or sets the percentage of work completed across all tasks.  |
| StandardRate          | Gets or sets the standard rate of the resource.  This value is as of the current date if a rate table exists for the resource. |
| StandardRateFormat    | Gets or sets the units used by Microsoft Project to display the standard rate.   |
| Cost                  | Gets or sets the total project cost for the resource across all assigned tasks.  |
| OvertimeRate          | Gets or sets the overtime rate of the resource.  This value is as of the current date if a rate table exists for the resource. |
| OvertimeRateFormat    | Gets or sets the units used by Microsoft Project to display the overtime rate.   |
| OvertimeCost          | Gets or sets the total overtime cost for the resource including actual and remaining overtime costs.                           |

| CostPerUse  Gets or sets the cost per use of the resource. This value is as of the current date if a rate table exists for the resource.  ActualCost  Gets or sets the actual cost incurred by the resource across all assigned tasks.  ActualOvertimeCost  Gets or sets the actual overtime cost incurred by the resource across all assigned tasks.  Remaining Cost  Gets or sets the remaining projected cost of the resource to complete all assigned tasks.  RemainingOvertimeCost  Gets or sets the remaining projected overtime cost of the resource to complete all assigned tasks.  WorkVariance  Gets or sets the difference between the baseline work and the work as minutes x 1000.  CostVariance  Gets or sets the difference between the baseline cost and the cost.  SV  Gets or sets the earned value schedule variance, through the project status date.  CV  Gets or sets the earned value cost variance, through the project status date.  ACWP  Gets or sets the actual cost of the work performed by the resource calendar. Refers to a valid UID in the Calendars collection.  Notes  Gets or sets the budget cost of work scheduled for the resource.  BCWS  Gets or sets the budget cost of work scheduled for the resource.  IsGeneric  True if the resource is generic.      | Property              | Description  |
|---|-----------------------|--|
| resource across all assigned tasks.  ActualOvertimeCost  Gets or sets the actual overtime cost incurred by the resource across all assigned tasks.  Remaining Cost  Gets or sets the remaining projected cost of the resource to complete all assigned tasks.  RemainingOvertimeCost  Gets or sets the remaining projected overtime cost of the resource to complete all assigned tasks.  WorkVariance  Gets or sets the difference between the baseline work and the work as minutes x 1000.  CostVariance  Gets or sets the difference between the baseline cost and the cost.  SV  Gets or sets the earned value schedule variance, through the project status date.  CV  Gets or sets the earned value cost variance, through the project status date.  ACWP  Gets or sets the actual cost of the work performed by the resource for the project to-date.  CalendarUID  Gets or sets the resource calendar. Refers to a valid UID in the Calendars collection.  Notes  Gets or sets the text notes associated with the resource.  BCWS  Gets or sets the budget cost of work scheduled for the resource.  BCWP  Gets or sets the budget cost of the work performed by the resource for the project to-date.  True if the resource is generic.  Islanctive  True if the resource is set to inactive. | CostPerUse            | This value is as of the current date if a rate table |
| the resource across all assigned tasks.  Remaining Cost  Gets or sets the remaining projected cost of the resource to complete all assigned tasks.  RemainingOvertimeCost  Gets or sets the remaining projected overtime cost of the resource to complete all assigned tasks.  WorkVariance  Gets or sets the difference between the baseline work and the work as minutes x 1000.  CostVariance  Gets or sets the difference between the baseline cost and the cost.  SV  Gets or sets the earned value schedule variance, through the project status date.  CV  Gets or sets the earned value cost variance, through the project status date.  ACWP  Gets or sets the actual cost of the work performed by the resource for the project to-date.  CalendarUID  Gets or sets the resource calendar. Refers to a valid UID in the Calendars collection.  Notes  Gets or sets the budget cost of work scheduled for the resource.  BCWS  Gets or sets the budgeted cost of the work performed by the resource for the project to-date.  True if the resource is generic.  Islnactive  True if the resource is set to inactive.   | ActualCost            | •  |
| resource to complete all assigned tasks.  RemainingOvertimeCost  Gets or sets the remaining projected overtime cost of the resource to complete all assigned tasks.  WorkVariance  Gets or sets the difference between the baseline work and the work as minutes x 1000.  CostVariance  Gets or sets the difference between the baseline cost and the cost.  SV  Gets or sets the earned value schedule variance, through the project status date.  CV  Gets or sets the earned value cost variance, through the project status date.  ACWP  Gets or sets the actual cost of the work performed by the resource for the project to-date.  CalendarUID  Gets or sets the resource calendar. Refers to a valid UID in the Calendars collection.  Notes  Gets or sets the budget cost of work scheduled for the resource.  BCWS  Gets or sets the budget cost of the work performed by the resource for the project to-date.  True if the resource is generic.  Islnactive  True if the resource is set to inactive.   | ActualOvertimeCost    | -  |
| cost of the resource to complete all assigned tasks.  WorkVariance Gets or sets the difference between the baseline work and the work as minutes x 1000.  CostVariance Gets or sets the difference between the baseline cost and the cost.  SV Gets or sets the earned value schedule variance, through the project status date.  CV Gets or sets the earned value cost variance, through the project status date.  ACWP Gets or sets the actual cost of the work performed by the resource for the project to-date.  CalendarUID Gets or sets the resource calendar. Refers to a valid UID in the Calendars collection.  Notes Gets or sets the text notes associated with the resource.  BCWS Gets or sets the budget cost of work scheduled for the resource.  BCWP Gets or sets the budgeted cost of the work performed by the resource for the project to-date.  True if the resource is generic.  True if the resource is set to inactive.  | Remaining Cost        |  |
| work and the work as minutes x 1000.  CostVariance  Gets or sets the difference between the baseline cost and the cost.  SV  Gets or sets the earned value schedule variance, through the project status date.  CV  Gets or sets the earned value cost variance, through the project status date.  ACWP  Gets or sets the actual cost of the work performed by the resource for the project to-date.  CalendarUID  Gets or sets the resource calendar. Refers to a valid UID in the Calendars collection.  Notes  Gets or sets the text notes associated with the resource.  BCWS  Gets or sets the budget cost of work scheduled for the resource.  BCWP  Gets or sets the budgeted cost of the work performed by the resource for the project to-date.  True if the resource is generic.  Islanctive  True if the resource is set to inactive.  | RemainingOvertimeCost | cost of the resource to complete all assigned        |
| CV Gets or sets the earned value schedule variance, through the project status date.  CV Gets or sets the earned value cost variance, through the project status date.  ACWP Gets or sets the actual cost of the work performed by the resource for the project to-date.  CalendarUID Gets or sets the resource calendar. Refers to a valid UID in the Calendars collection.  Notes Gets or sets the text notes associated with the resource.  BCWS Gets or sets the budget cost of work scheduled for the resource.  BCWP Gets or sets the budgeted cost of the work performed by the resource for the project to-date.  IsGeneric True if the resource is generic.  True if the resource is set to inactive.  | WorkVariance          |  |
| through the project status date.  CV  Gets or sets the earned value cost variance, through the project status date.  ACWP  Gets or sets the actual cost of the work performed by the resource for the project to-date.  CalendarUID  Gets or sets the resource calendar. Refers to a valid UID in the Calendars collection.  Notes  Gets or sets the text notes associated with the resource.  BCWS  Gets or sets the budget cost of work scheduled for the resource.  BCWP  Gets or sets the budgeted cost of the work performed by the resource for the project to-date.  IsGeneric  True if the resource is generic.  Islnactive  True if the resource is set to inactive.   | CostVariance          |  |
| ACWP  Gets or sets the actual cost of the work performed by the resource for the project to-date.  CalendarUID  Gets or sets the resource calendar. Refers to a valid UID in the Calendars collection.  Notes  Gets or sets the text notes associated with the resource.  BCWS  Gets or sets the budget cost of work scheduled for the resource.  BCWP  Gets or sets the budgeted cost of the work performed by the resource for the project to-date.  IsGeneric  True if the resource is generic.  Islnactive  True if the resource is set to inactive.  | SV                    |  |
| Derformed by the resource for the project to-date.  CalendarUID  Gets or sets the resource calendar. Refers to a valid UID in the Calendars collection.  Notes  Gets or sets the text notes associated with the resource.  BCWS  Gets or sets the budget cost of work scheduled for the resource.  BCWP  Gets or sets the budgeted cost of the work performed by the resource for the project to-date.  IsGeneric  True if the resource is generic.  True if the resource is set to inactive.   | CV                    |  |
| valid UID in the Calendars collection.  Notes  Gets or sets the text notes associated with the resource.  BCWS  Gets or sets the budget cost of work scheduled for the resource.  BCWP  Gets or sets the budgeted cost of the work performed by the resource for the project to-date.  IsGeneric  True if the resource is generic.  True if the resource is set to inactive.  | ACWP                  |  |
| BCWS  Gets or sets the budget cost of work scheduled for the resource.  BCWP  Gets or sets the budgeted cost of the work performed by the resource for the project to-date.  IsGeneric  True if the resource is generic.  True if the resource is set to inactive.  | CalendarUID           |  |
| BCWP Gets or sets the budgeted cost of the work performed by the resource for the project to-date.  IsGeneric True if the resource is generic.  Islnactive True if the resource is set to inactive.   | Notes                 |  |
| performed by the resource for the project to-date.  IsGeneric True if the resource is generic.  Islnactive True if the resource is set to inactive.   | BCWS                  | _  |
| Islnactive True if the resource is set to inactive.   | BCWP                  | _  |
|   | IsGeneric             | True if the resource is generic.                     |
|   | IsInactive            | True if the resource is set to inactive.             |
| IsEnterprise True if the resource is an Enterprise resource.  | IsEnterprise          | True if the resource is an Enterprise resource.      |

| Property                    | Description  |
|-----------------------------|--|
| BookingType                 | Gets or sets the booking type of the resource.                                 |
| ActualWorkProtected         | Gets or sets the duration through which actual work is protected.              |
| ActualOvertimeWorkProtected | Gets or sets the duration through which actual overtime work is protected.     |
| ActiveDirectoryGUID         | Gets or sets the Active Directory GUID for the resource.                       |
| CreationDate                | Gets or sets the date the resource was created.                                |
| ExtendedAttribute           | Gets or sets the value of an extended attribute.                               |
| Baseline                    | Gets or sets the baseline values for the resources.                            |
| OutlineCode                 | Gets or sets the value of an outline code.                                     |
| IsCostResource              | True if the resource is a cost resource.                                       |
| AssnOwner                   | Gets or sets the name of the assignment owner.                                 |
| AssnOwnerGuid               | Gets or sets the GUID of the assignment owner.                                 |
| IsBudget                    | True if the resource is a budget resource.                                     |
| AvailabilityPeriods         | Gets or sets the collection of periods during which the resource is available. |
| Rates                       | Gets or sets the collection of periods and the rates associated with each one. |
| TimePhasedData              | Gets or sets the time phased data.   |

## **4.3.1.3 Methods**

Table 12: Resource Methods

| Method      | Description  |
|-------------|--|
| Equals      | Returns a value indicating whether this instance is equal to a specified object. |
| GetHashCode | Serves as a hash function for Resource type.                                     |
| GetType     | Gets the type of the current instance.   |

**ToString** 

Returns a string that represents the current object.

## 4.3.2 Adding Resources to a Project

**Resources** property exposed by **Project** class represents the list of all the **Resource** objects in a project. This property can be used to add resources.

The following code snippet illustrates adding resources to a project.

```
[C#]

// Creating an instance of the Project
Project project = new Project();

// Creating resource
Resource resource = new Resource();
resource.Name = "Resource1";

// Adding resource to project
project.Resources.Add(resource);
```

```
[VB]
' Creating an instance of the Project
Dim project As Project = New Project()

' Creating resource
Dim resource As Resource = New Resource()
resource.Name = "Resource1"

' Adding resource to Project
project.Resources.Add(resource)
```

## 4.3.3 Writing Resources to a Project

**Resources** property exposed by **Project** class represents the list of all the **Resource** objects in a project. This property can be used to update resources in a project.

The following code shows how to write resources to a project.

```
[C#]

// Creating an instance of the Project
Project project = new Project();

// Creating resource
Resource resource = new Resource();
resource.Name = "Resource1";

// Adding resource to project
project.Resources.Add(resource);

// Calculating Resource IDs and UIDs
project.CalculateResourceIDs();

// Saving the project
project.Save("Project With Resources.xml");
```

```
[VB]
' Creating an instance of the Project
Dim project As Project = New Project()

' Creating resource
Dim resource As Resource = New Resource()
resource.Name = "Resource1"

' Adding resource to Project
project.Resources.Add(resource)

' Calculating Resource IDs and UIDs
project.CalculateResourceIDs()
```

```
' Saving the project
project.Save(@"D:\Project With Resources.xml")
```

# 4.4 Assignment

Assignment class is used to bind resources to tasks. It can also be used to retrieve the details of the task and resource that are bound together.

## 4.4.1 Properties, Methods, and Events Tables for Task

### 4.4.1.1 Constructors

Table 13: Assignment Constructor

| Name                    | Description                                     |
|-------------------------|---|
| Assignment.Assignment() | Initializes a new instance of Assignment class. |

## 4.4.1.2 Properties

Table 14: Assignment Properties

| Property            | Description  |
|---------------------|--|
| UID                 | Gets or sets the unique identifier of the assignment.        |
| TaskUID             | Gets or sets the unique identifier of the task.              |
| ResourceUID         | Gets or sets the unique identifier of the resource.          |
| PercentWorkComplete | Gets or sets the amount of work completed on the assignment. |
| ActualCost          | Gets or sets the actual cost incurred on the assignment.     |

| Property            | Description  |
|---------------------|--|
| ActualFinish        | Gets or sets the actual finish date of the assignment.                                 |
| ActualOvertimeCost  | Gets or sets the actual overtime cost incurred on the assignment.                      |
| ActualOvertimeWork  | Gets or sets the actual amount of overtime work incurred on the assignment.            |
| ActualStart         | Gets or sets the actual start date of the assignment.                                  |
| ActualWork          | Gets or sets the actual amount of work incurred on the assignment.                     |
| ACWP                | Gets or sets the actual cost of work performed on the assignment to-date.              |
| Confirmed           | Whether the Resource has accepted all of his or her assignments.                       |
| Cost                | Gets or sets the projected or scheduled cost of the assignment.                        |
| CostRateTable       | Gets or sets the cost rate table used for the assignment.                              |
| CostVariance        | Gets or sets the difference between the cost and baseline cost for a resource.         |
| CV                  | Gets or sets the earned value cost variance.   |
| Delay               | Gets or sets the amount that the assignment is delayed.                                |
| Finish              | Gets or sets the scheduled finish date of the assignment.                              |
| FinishVariance      | Gets or sets the variance of the assignment finish date from the baseline finish date. |
| Hyperlink           | Gets or sets the title of the hyperlink associated with the assignment.                |
| HyperlinkAddress    | Gets or sets the hyperlink associated with the assignment.                             |
| HyperlinkSubAddress | Gets or sets the document bookmark of the hyperlink associated with the assignment.    |

| Property              | Description   |
|-----------------------|---|
| WorkVariance          | Gets or sets the variance of assignment work from the baseline work as minutes x 1000.      |
| HasFixedRateUnits     | Whether the Units are Fixed Rate.   |
| FixedMaterial         | Whether the consumption of the assigned material resource occurs in a single, fixed amount. |
| LevelingDelay         | Gets or sets the delay caused by leveling.  |
| LevelingDelayFormat   | Gets or sets the format for expressing the duration of the delay.                           |
| LinkedFields          | Whether the Project is linked to another OLE object.  |
| MileStone             | Whether the assignment is a milestone.  |
| Notes                 | Gets or sets the text notes associated with the assignment.                                 |
| Overallocated         | Whether the assignment is over allocated.   |
| OvertimeCost          | Gets or sets the sum of the actual and remaining overtime cost of the assignment.           |
| OvertimeWork          | Gets or sets the scheduled overtime work scheduled for the assignment.                      |
| PeakUnits             | Gets or sets the largest number of units that a resource is assigned for a task.            |
| RateScale             | Gets or sets the time unit for the usage rate of the material resource assignment.          |
| RegularWork           | Gets or sets the amount of non-overtime work scheduled for the assignment.                  |
| RemainingCost         | Gets or sets the remaining projected cost of completing the assignment.                     |
| RemainingOvertimeCost | Gets or sets the remaining projected overtime cost of completing the assignment.            |
| RemainingOvertimeWork | Gets or sets the remaining overtime work scheduled to complete the assignment.              |
| RemainingWork         | Gets or sets the remaining work scheduled to complete the assignment.                       |

| Property                    | Description   |
|-----------------------------|---|
| ResponsePending             | Whether a response has been received for a TeamAssign message.                            |
| Start                       | Gets or sets the scheduled start date of the assignment.                                  |
| Stop                        | Gets or sets the date that the assignment was stopped.                                    |
| Resume                      | Gets or sets the date that the assignment resumed.  |
| StartVariance               | Gets or sets the variance of the assignment start date from the baseline start date.      |
| Summary                     | Whether the task is a summary task.   |
| SV                          | Gets or sets the earned value schedule variance, through the project status date.         |
| Units                       | Gets or sets the number of units for the assignment.                                      |
| UpdateNeeded                | Whether the resource assigned to a task needs to be updated as to the status of the task. |
| VAC                         | Gets or sets the difference between baseline cost and total cost.                         |
| Work                        | Gets or sets the amount of scheduled work for the assignment.                             |
| WorkContour                 | Gets or sets the work contour of the assignment.  |
| BCWS                        | Gets or sets the budgeted cost of work on the assignment.                                 |
| BCWP                        | Gets or sets the budgeted cost of work performed on the assignment to-date.               |
| BookingType                 | Gets or sets the booking type of the assignment.  |
| ActualWorkProtected         | Gets or sets the duration through which actual work is protected.                         |
| ActualOvertimeWorkProtected | Gets or sets the duration through which actual overtime work is protected.                |
| CreationDate                | Gets or sets the date the assignment was created.   |

| Property          | Description  |
|-------------------|--|
| AssnOwner         | Gets or sets the name of the assignment owner.   |
| AssnOwnerGuid     | Gets or sets the GUID of the assignment owner  |
| BudgetCost        | Gets or sets the budgeted amount for cost resources on this assignment.                  |
| BudgetWork        | Gets or sets the budgeted work amount for work or material resources on this assignment. |
| ExtendedAttribute | Gets or sets the value of an extended attribute.   |
| Baseline          | Gets or sets the collection of baseline values associated with the assignment.           |
| F404000 - F4040C8 | Gets or sets Project 2010 assignment enterprise custom field elements.                   |
| TimePhasedData    | Gets or sets the time phased data associated with the assignment.                        |

### 4.4.1.3 Methods

Table 15: Assignment Methods

| Method      | Description   |
|-------------|---|
| Equals      | Returns a value indicating whether this instance is equal to a specified object |
| GetHashCode | Serves as a hash function for Assignment type                                   |
| GetType     | Gets the type of the current instance   |
| ToString    | Returns a string that represents the current object                             |

## 4.4.2 Adding Assignments to a Project

**Assignments** are used to bind the task and resources. **Project** class exposes **Assignments** collection that represents the list of all the **Assignment** objects in a project. This property can be used to add assignment.

The code below shows adding assignments to a project:

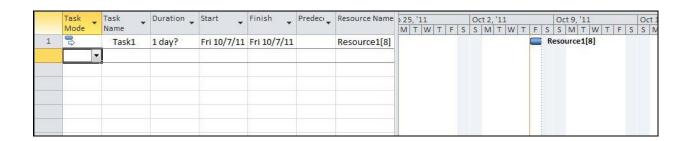
```
[C#]
// Creating an instance of the Project
Project project = new Project();
// Creating a task
Task task = new Task();
task.Name = "Task1";
// Adding the task to project
project.RootTask.Children.Add(task);
// Calculating Task ID
project.CalculateTaskIDs();
// Creating a resource
Resource resource = new Resource();
resource.Name = "Resource1";
// Adding resource to project
project.Resources.Add(resource)
// Calculating Resource ID
project.CalculateResourceIDs()
// Creating an instance of Assignment
Assignment assignment = new Assignment();
assignment.UID = 1;
// Assigning resource to task
assignment.Task = task;
assignment.Resource = resource;
// Adding resource to project
```

| <pre>project.Resources.Add(resource);</pre> |  |
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```
[VB]
' Creating an instance of Project
Dim project As Project = New Project()
' Creating an instance of Task
Dim task As Task = New Task()
task.Name = "Task1"
' Adding the task to project
project.RootTask.Children.Add(task)
' Calculating Task ID
project.CalculateTaskIDs()
' Creating an instance of Resource
Dim resource As Resource = New Resource()
resource.Name = "Resource1"
' Adding resource to project
project.Resources.Add(resource)
' Calculating Resource ID
project.CalculateResourceIDs()
' Creating an instance of Assignment
Dim assignment As Assignment = New Assignment()
assignment.UID = 1
' Assigning tasks and resource to assignment
assignment.Task = task
assignment.Resource = resource
' Adding an assignment to a project
```



The project created using the above code will look as shown in the following Microsoft Project screenshot.



# 4.5 Calendar

Calendar class is used to create calendars and add them to the project. Using the Calendar class, one can create calendar exceptions (holidays, different working times and working days), define working days, working times, and so on. It can also add a standard calendar to the project. Calendar class contains properties that can be used to retrieve information of all calendars present in a project.

## 4.5.1 Properties, Methods, and Events Tables for Task

### 4.5.1.1 Constructors

Table 16: Calendar Constructors

| Name                                   | Description  |
|--|--|
| Calendar.Calendar()                    | Initializes a new instance of Calendar class.                        |
| Calendar.Calendar(string calendarName) | Initializes a new instance of Calendar class with the calendar name. |

## 4.5.1.2 Properties

Table 17: Calendar Properties

| Property           | Description   |
|--------------------|---|
| UID                | Gets or sets the unique identifier of the calendar.   |
| Name               | Gets or sets the name of the calendar.  |
| IsBaseCalendar     | True if the calendar is a base calendar.  |
| IsBaselineCalendar | True if the calendar is a baseline calendar.  |
| BasecalendarUID    | Gets or sets the unique identifier of the base calendar on which this calendar depends. Only applicable if the calendar is not a base calendar. |
| WeekDays           | Gets or sets the collection of weekdays that defines this calendar.   |
| Exceptions         | Gets or sets the collection of exceptions that is associated with the calendar.   |
| WorkWeeks          | Gets or sets the collection of effective work weeks associated with the calendar.   |

#### 4.5.1.3 Methods

Table 18: Calendar Methods

| Method   | Description   |
|--|---|
| Equals   | Returns a value indicating whether this instance is equal to a specified object |
| GetHashCode                                    | Serves as a hash function for Calendar type                                     |
| GetType  | Gets the type of the current instance   |
| ToString                                       | Returns a string that represents the current object                             |
| Calendar.StandardCalendar()                    | Creates a standard calendar   |
| Calendar.StandardCalendar(string calendarName) | Creates a standard calendar   |

## 4.5.2 Creating a Standard Calendar

The static method StandardCalendar is used to create a standard calendar and add it to the project.

This method contains two overloads namely:

- StandardCalendar() Creates a standard calendar
- StandardCalendar(string calendarName) Creates a standard calendar by passing the calendar name

The following code snippet shows how to make use of this method:

```
[C#]

// Creating a standard calendar

Calendar calendar = Calendar.StandardCalendar();

// Creating a standard calendar by passing the calendar name
Calendar calendar1 = Calendar.StandardCalendar("Standard");
```

```
[VB]
' Creating a standard calendar
Dim calendar As Calendar = Calendar.StandardCalendar()
```

```
' Creating a standard calendar by passing the calendar name

Dim calendar1 As Calendar = Calendar.StandardCalendar("Standard")
```

## 5 How To

# 5.1 Does ProjlO require MS Project to be installed on the machine?

No. ProjIO is a 100% Native .Net Library that does not depend on MS Project.

# 5.2 Will it be possible to view the generated project [.xml file] using ProjlO?

No. ProjIO does not have a Graphical User Interface to view the generated project files. MS Project is required to view the project files generated by using ProjIO.

# 5.3 Can Essential ProjlO be used to read MS Project files?

Essential ProjIO provides support for reading MS Project XML format files. Currently ProjIO does not support reading and writing files in .mpp or .mpt format.

## 5.4 How to retrieve tasks from a project?

The tasks present in a project can be retrieved using the GetTaskByUID method.

The following code snippet illustrates retrieving tasks using this method:

```
[C#]

// Opening the project file
Project project = ProjectReader.Open(@"D:\ProjectWithTasks.xml");

// Retrieving a task by UID
Task task = project.GetTaskByUID(2);

// Viewing retrieved task information
Console.WriteLine("Task Name: " + task.Name);
Console.WriteLine("Task Start Date: " + task.Start);
Console.WriteLine("Task Finish Date: " + task.Finish);
Console.WriteLine("No. of Sub Tasks: " + task.Children.Count);
```

```
[VB]
' Opening the project file
Dim project As Project = ProjectReader.Open("ProjectWithTasks.xml")

' Retrieving a task by UID
Dim task As Task = project.GetTaskByUID(2)

' Viewing retrieved task information
Console.WriteLine("Task Name: " + task.Name)
Console.WriteLine("Task Start Date: " + task.Start)
Console.WriteLine("Task Finish Date: " + task.Finish)
Console.WriteLine("No. of Sub Tasks: " + task.Children.Count)
```

## 5.5 How to retrieve resources from a project?

The resources present in a project can be retrieved using the **GetResourceByUID** method.

The following code snippet illustrates how to retrieve tasks using this method:

```
[C#]

// Opening the project file
Project project = ProjectReader.Open("ProjectWithResources.xml");

// Retrieving a resource by UID
Resource resource = project.GetResourceByUID(1);

// Viewing retrieved resource information
Console.WriteLine("Resource Name: " + resource.Name);
Console.WriteLine("Type: " + resource.Type);
Console.WriteLine("Work: " + resource.Work);
Console.WriteLine("Remaining Work: " + resource.RemainingWork);
Console.WriteLine("Resource Calendar ID: " + resource.CalendarUID);
```

```
[VB]
' Opening the project file
Dim project As Project = ProjectReader.Open("ProjectWithResources.xml")

' Retrieving a resource by UID
Dim resource As Resource = project.GetResourceByUID(1)

' Viewing retrieved resource information
Console.WriteLine("Resource Name: " + resource.Name)
Console.WriteLine("Type: " + resource.Type)
Console.WriteLine("Work: " + resource.Work)
Console.WriteLine("Remaining Work: " + resource.RemainingWork)
Console.WriteLine("Resource Calendar ID: " + resource.CalendarUID)
```

# 5.6 How to retrieve resource assignments from a project?

The resource assignments present in a project can be retrieved using the **GetAssignmentByUID** method.

The following code snippet shows how to use this method:

```
[C#]

// Opening the project file

Project project = ProjectReader.Open("SampleProject.xml");

// Retrieving an assignment by UID

Assignment assignment = project.GetAssignmentByUID(1);

//Viewing retrived assignment information

Console.WriteLine("Resource: " + assignment.Resource.Name);

Console.WriteLine("Assigned to: " + assignment.Task.Name);

Console.WriteLine("Booking Type: " + assignment.BookingType);

Console.WriteLine("Cost: $" + assignment.Cost);
```

```
' Opening the project file
Dim project As Project = ProjectReader.Open("SampleProject.xml")

' Retrieving a resource by UID
Dim assignment As Assignment = project.GetAssignmentByUID(1)

' Viewing retrieved assignment information
Console.WriteLine("Resource: " + assignment.Resource.Name)
Console.WriteLine("Assigned to: " + assignment.Task.Name)
Console.WriteLine("Booking Type: " + assignment.BookingType)
Console.WriteLine("Cost: $" + assignment.Cost)
```

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