

ISpawn

```
graph BT; CosmicDefender.SpawnBoss --> ISpawn;
```

A UML class diagram showing an inheritance relationship. A box labeled 'ISpawn' is at the top. A box labeled 'CosmicDefender.SpawnBoss' is at the bottom. A blue arrow points from the bottom box to the top box, indicating that 'CosmicDefender.SpawnBoss' inherits from 'ISpawn'.

CosmicDefender.SpawnBoss