Self-organizing map

Data visualization, feature reduction and cluster analysis

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Outline

- 1. SOM Kohonen map Kohonen network
- 2. Learning algorithm
- 3. Data visualization
- 4. Assigning a new instance to a node
- 5. Tools Case study (R, Tanagra)
- 6. Cluster analysis from SOM
- 7. Supervised self-organizing map
- 8. Conclusion
- 9. References

Self-organizing map

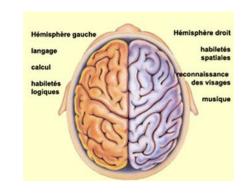
Kohonen network

Self-organizing map

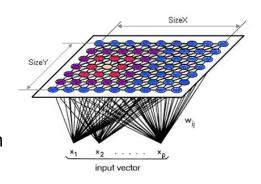
Kohonen map, Kohonen network

Biological metaphor

Our brain is subdivided into specialized areas, they specifically respond to certain stimuli i.e. stimuli of the same kind activate a particular region of the brain.



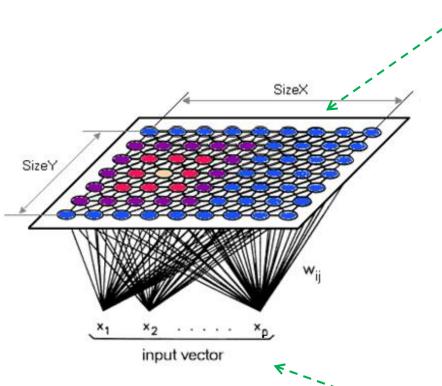
Kohonen map The idea is transposed to a competitive unsupervised learning system where the input space is "mapped" in a small (often rectangular) space with the following principle: similar individuals in the initial space will be projected into the same neuron or, at least, in neighboring neurons in the output space (preservation of proximity).





SOM serves both to the dimensionality reduction, data visualization and cluster analysis (clustering).

SOM - Architecture



- To each neuron (node) corresponds a set of instances from the dataset.
- To each neuron (node) is associated a vector of weights (**codebook**) which describes the typical profile of the neuron.
- The positions of the neurons in the map are important i.e. (1) two neighboring neurons have similar codebook; (2) a set of contiguous neurons correspond to a particular pattern in the data.

The connections between the input and output layers indicate the relationships between the input and output vectors.

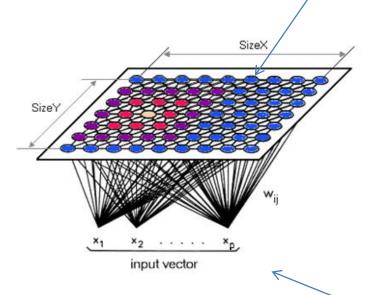
Input space, description of the dataset into the original representation space (vector with p values [for p variables]).

SOM – Example (1)

"Weights" (codebook) of the node



A neuron a "small" cars (4 cars above), poorly performing, with bad power-to-weight ratio.



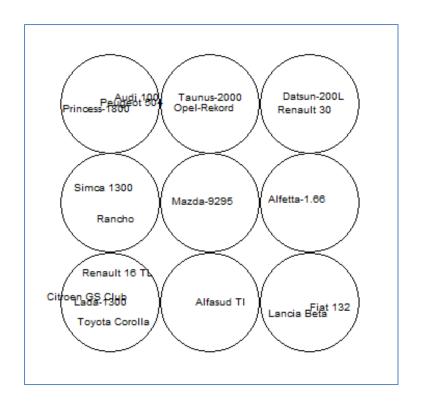
Cars dataset.

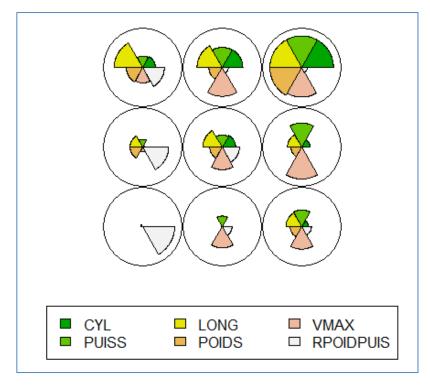
p = 6 variables.

Modele	CYL	PUISS	LONG	POIDS	VMAX	RPOIDPUIS
Alfasud TI	1350	79	393	870	165	11.01
Audi 100	1588	85	468	1110	160	13.06
Simca 1300	1294	68	424	1050	152	15.44
Citroen GS Club	1222	59	412	930	151	15.76
Fiat 132	1585	98	439	1105	165	11.28
Lancia Beta	1297	82	429	1080	160	13.17
Peugeot 504	1796	79	449	1160	154	14.68
Renault 16 TL	1565	55	424	1010	140	18.36
Renault 30	2664	128	452	1320	180	10.31
Toyota Corolla	1166	55	399	815	140	14.82
Alfetta-1.66	1570	109	428	1060	175	9.72
Princess-1800	1798	82	445	1160	158	14.15
Datsun-200L	1998	115	469	1370	160	11.91
Taunus-2000	1993	98	438	1080	167	11.02
Rancho	1442	80	431	1129	144	14.11
Mazda-9295	1769	83	440	1095	165	13.19
Opel-Rekord	1979	100	459	1120	173	11.20
Lada-1300	1294	68	404	955	140	14.04
Moyenne	1631.7	84.6	433.5	1078.8	158.3	13.2

SOM – Example (2)

A rectangular grid with (3 x 3) neurons





Mapping plot

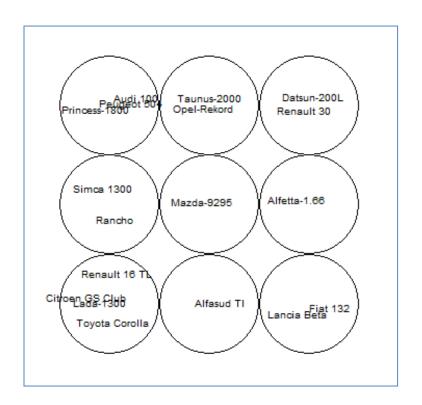
Codebooks plot

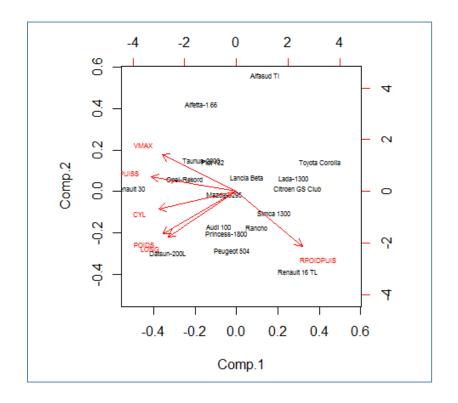


We have both a visualization tool (the proximity between the neurons has meaning) and clustering tool (we have a first organization of the data in groups).

SOM and PCA (principal component analysis)

PCA is a popular statistical method for dimensionality reduction and data visualization.





Mapping plot

Biplot

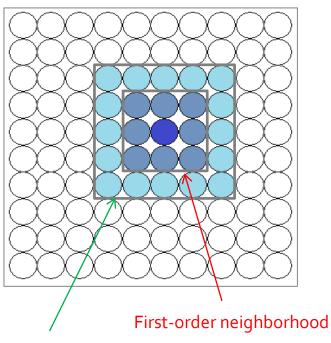
We can see roughly the same proximities. But there is a linear constraint in the PCA (the components are linear combinations of the initial variables) that does not exist in SOM. This constraint, as well as the orthogonality between the factors, can be a drawback for the handling of nonlinear problems (see the example at <u>Wikipedia</u>). Unlike PCA, the output of SOM is in 2D space (very often).

SOM

Architecture and neighborhood

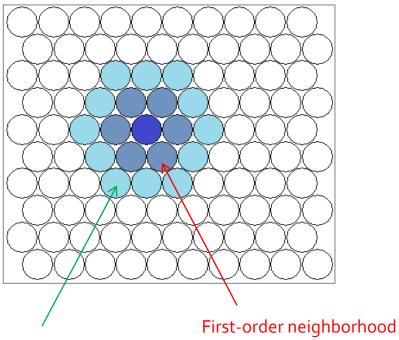
The notion of neighborhood is essential in SOM, especially for the updating of weights and their propagation during the learning process.

Rectangular grid - Rectangular neighborhood



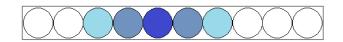
Second-order neighborhood

Hexagonal grid - Circular neighborhood



Second-order neighborhood

Note: an unidimensional map (vector) is possible



SOM - Learning algorithm

Initialization, competition, cooperation, adaptation

SOM – Algorithm (rough description)

Scale the variables to avoid the over influence of the variables with high variance

Input: dataset, size and topology of the map
Output: the codebook for each output node

- 1. Randomize the map's nodes weight
- 2. Select randomly one instance
- 3. Find the closest node: best matching unit $ilde{ullet}$
- 4. The codebook of this node is updated
- 5. The codebooks of the adjacent nodes are also updated, by not to the same degree \(^\)
- 6. Reduce the intensity of the update progressively
- 7. Repeat 1 to 6 for Tmax iterations

(1) Initialization phase

- (2) We process all instances from the data. One instance may be processed several times.
 - (3) Competition phase. A distance measure must be defined between the codebook and the description of the instances.
 - (4) Update the weights (codebook).
- (5) Cooperation phase. This is what ensures the similarity of weights between contiguous nodes. The size of the neighborhood to be considered is reduced progressively. Node: if we ignore the neighborhood structure, the algorithm corresponds to the K-means approach.

(6) Adaptation. At first, high learning rate, move quickly to the solution; at the end, small learning rate, to avoid oscillations.

SOM – Algorithm – Details (1)

 σ_{o} , ϵ_{o} and Tmax are parameters of the algorithm

Input: dataset, size and topology
 of the map
Output: the codebook for each
 output node

- Randomize the map's nodes weight
- 2. Select randomly one instance
- Find the closest node: best matching unit
- The codebook of this node is updated
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- 6. Reduce the intensity of the update progressively
- 7. Repeat 1 to 6 for Tmax iterations

Weight update rule for a node j, knowing that j* is the winning node

$$w_{t+1}(j) = w_t(j) + \varepsilon_t \times h_t(j, j^*) \times (w_t(j) - x)$$

(a) h() is a neighborhood function. Its amplitude (spatial width of the kernel) decreases according to the step index (t)

$$h_t(j, j^*) = \exp\left(-\frac{d^2(j, j^*)}{2\sigma^2(t)}\right) \qquad \text{Où} \qquad \begin{array}{l} \text{d(j,j^*) is the distance} \\ \text{between the nodes j} \\ \text{and j* on the map} \\ \\ \sigma(t) = \sigma_0 \exp\left(-\frac{t}{\text{Tmax}}\right) \end{array}$$

(b) ε is the learning rate. Its value decreases according the step index (t) $\varepsilon_t = \varepsilon_0 \exp\left(-\frac{t}{\text{Tmax}}\right)$



Implementations differ from one software to another, but the guiding ideas are there. Gradual reduction: of the size of the neighborhood to consider, of the learning rate.

SOM – Algorithm – Details (2)

 $\sigma_0 = 1.5$, Tmax = 20

Influence of the neighborhood distance $[d(j,j^*) = 0, ..., 5 (t = 0)]$ on the neighborhood function

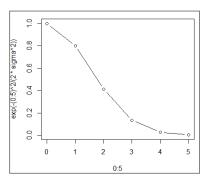
$$h_0(j, j^*) = \exp\left(-\frac{d^2(j, j^*)}{2\sigma^2(0)}\right)$$

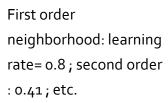
Decreasing of the influence of the neighborhood according the step index (t = 0, ..., 20)

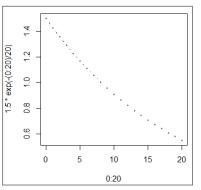
$$\sigma(t) = \sigma_0 \exp\left(-\frac{t}{\text{Tmax}}\right)$$

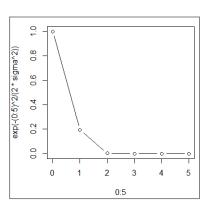
Influence of the neighborhood distance $[d(j,j^*) = 0, ..., 5 (t = 20)]$ on the neighborhood function

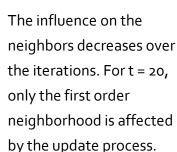
$$h_{20}(j, j^*) = \exp\left(-\frac{d^2(j, j^*)}{2\sigma^2(20)}\right)$$







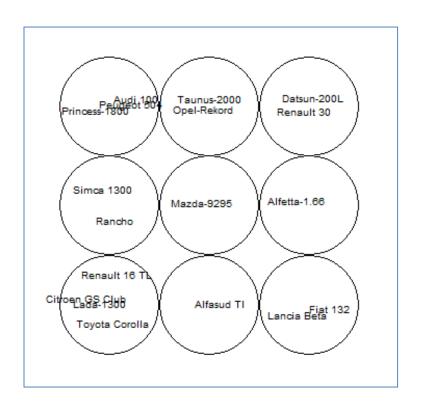


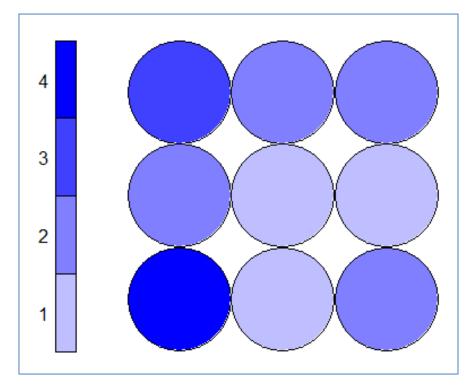


Visualisations

SOM provides various very interesting data visualization scenarios

Visualization – Sample size, list of individuals



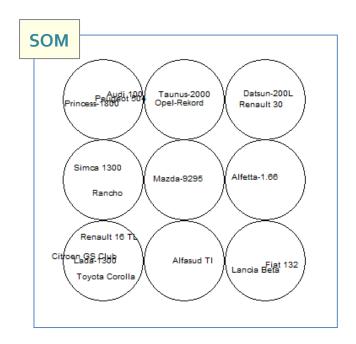


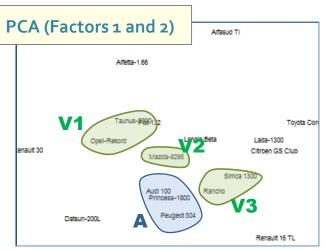
Labels of individuals, impracticable when we deal with large dataset (number of instances).

Color code. It enables to identify areas with a high density of individuals. Useful on large databases.

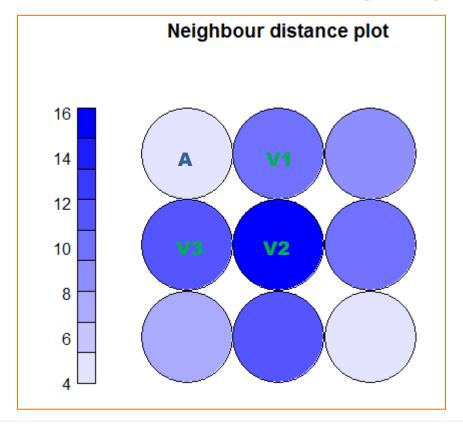
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Visualization – Distance between nodes (U-matrix)





Euclidean distance between codebooks of neighboring nodes.



Distance to the immediate neighbors of each node. E.g. the node including « Audi 100 », « Peugeot 504 » and « Princess 1800 » is close to its immediate neighbors (V1, V2 and V3). See the position of the groups in the representation space defined by the two first components of the PCA.

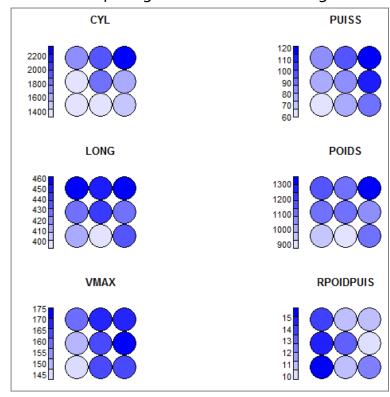
Princess-1800 Princess-1800 Taunus-2000 Opel-Rekord Datsun-200L Renault 30 Mazda-9295 Alfetta-1.66 Renault 10 Ti Citroen 93-1900 Toyota Corolla Alfasud Ti Lancia Bera 132

Visualization – Characterization by variables

Objective: Understand what characterizes the regions of the topological map

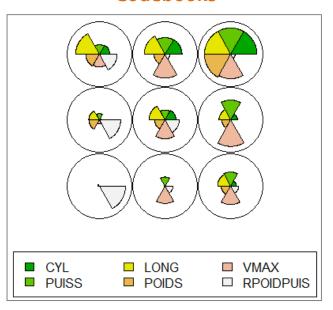
Heatmaps

Comparing the conditional averages



We can have a global view. But the larger number of the graphs does not make things easy. The correlation ratio can be used to determine the overall contrast for each variable on the output nodes.

Codebooks

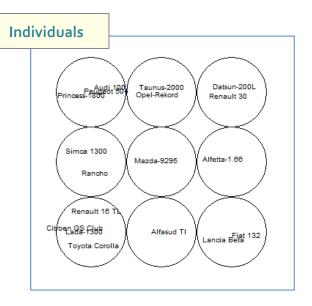


Impracticable when the number of variables is high.

Visualization – Characterization by variables

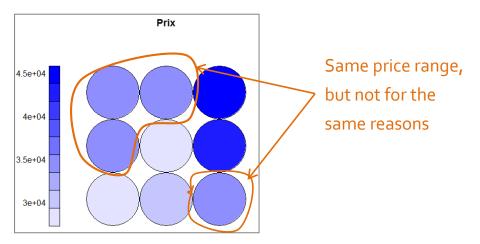
It can be extended to illustrative variables

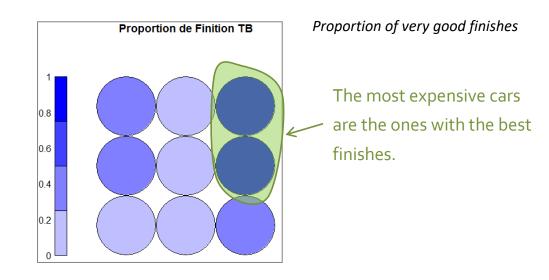
Illustrative variables are not used on the construction of the network, but used to help the interpretation of the results.



Modele	FINITION	PRIX		
Alfasud TI	В	30570		
Audi 100	TB	39990		
Simca 1300	M	29600		
Citroen GS Club	M	28250		
Fiat 132	В	34900		
Lancia Beta	TB	35480		
Peugeot 504	В	32300		
Renault 16 TL	В	32000		
Renault 30	TB	47700		
Toyota Corolla	M	26540		
Alfetta-1.66	TB	42395		
Princess-1800	В	33990		
Datsun-200L	TB	43980		
Taunus-2000	В	35010		
Rancho	TB	39450		
Mazda-9295	M	27900		
Opel-Rekord	В	32700		
Lada-1300	M	22100		

Average price according to the output cells.



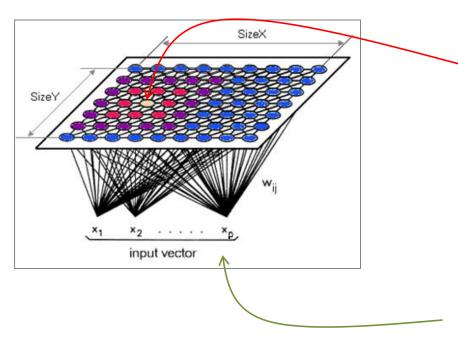


Assigning a new instance to a node

Assignment to the most closest node

Predicting the node membership of a new instance

Predicting the node membership of a new instance. This operation will be really essential when we use the SOM network for the cluster analysis.



Identify the output neuron (winning neuron) in the sense of the smallest distance to the codebook of the neurons (e.g. Euclidean distance).



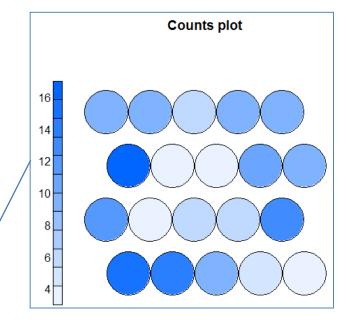
Submit the new instant to the input layer, with possibly the data transformation used during the learning phase (standardization,...).

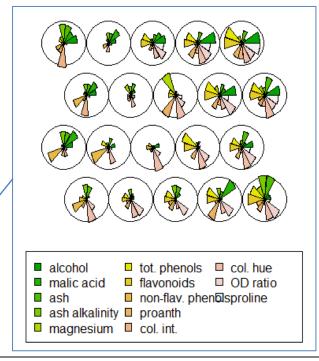
Data Mining Tools

R (Kohonen package), Tanagra

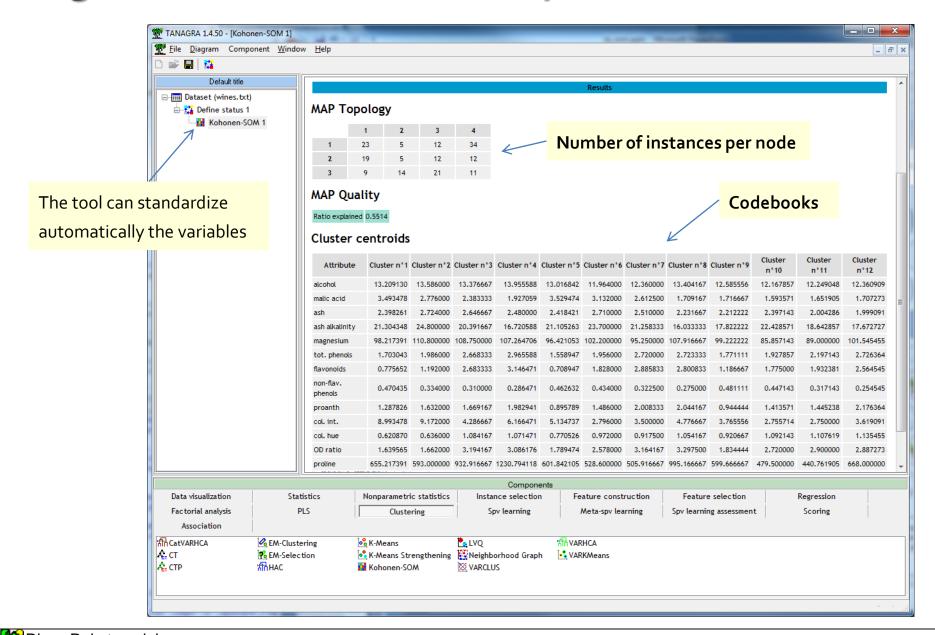
R – « kohonen » package

```
#package kohonen
library(kohonen)
#wines dataset, included in the package (n = 177, p = 13)
data(wines)
print(summary(wines))
#Z - standardization of the variables
Z <- scale(wines,center=T,scale=T)</pre>
#learning phase - hexagonal grid
grille <- som(Z,qrid=somgrid(5,4,"hexagonal"))</pre>
#shades of blue colors
degrade.bleu <- function(n){</pre>
  return(rgb(0,0.4,1,alpha=seg(1/n,1,1/n)))
}
#plot number of instances per node
plot(grille,type="count",palette.name=degrade.bleu)
#plot the codebook
plot(grille,type="codes",codeRendering = "segments")
```





Tanagra – « Kohonen – SOM » component



Self-organizing map for cluster analysis

Two step clustering – Large dataset processing

Cluster analysis

Also called: clustering, unsupervised learning, numerical taxonomy, typological analysis

Input X (all continuous)

No target attribute

Modele	Prix	Cylindree	Puissance	Poids	Consommation	Groupe
Daihatsu Cuore	11600	846	32	650		Groupe
Suzuki Swift 1.0 GLS	12490	993	39	790	5.8	
Fiat Panda Mambo L	10450	899	29	730	6.1	
VW Polo 1.4 60	17140	1390	44	955	6.5	
Opel Corsa 1.2i Eco	14825	1195	33	895		
Subaru Vivio 4WD	13730	658	32	740	6.8	
Toyota Corolla	19490	1331	55	1010		
Opel Astra 1.6i 16V	25000	1597	74	1080		
Peugeot 306 XS 108	22350	1761	74	1100	9	
Renault Safrane 2.2. V	36600	2165	101	1500	11.7	
Seat Ibiza 2.0 GTI	22500	1983	85	1075	9.5	
VW Golt 2.0 GTI	31580	1984	85	1155	9.5	
Citroen Z X Volcane	28750	1998	89	1140	8.8	
Fiat Tempra 1.6 Liberty	22600	1580	65	1080	9.3	
Fort Escort 1.4i PT	20300	1390	54	1110	8.6	
Honda Civic Joker 1.4	19900	1396	66	1140	7.7	
Volvo 850 2.5	39800	2435	106	1370	10.8	
Ford Fiesta 1.2 Zetec	19740	1242	55	940	6.6	
Hyundai Sonata 3000	38990	2972	107	1400	11.7	
Lancia K 3.0 LS	50800	2958	150	1550	11.9	
Mazda Hachtback V	36200	2497	122	1330	10.8	
Mitsubishi Galant	31990	1998	66	1300	7.6	
Opel Omega 2.5i V6	47700	2496	125	1670	11.3	
Peugeot 806 2.0	36950	1998	89	1560	10.8	
Nissan Primera 2.0	26950	1997	92	1240	9.2	
Seat Alhambra 2.0	36400	1984	85	1635	11.6	
Toyota Previa salon	50900	2438	97	1800	12.8	
Volvo 960 Kombi aut	49300	2473	125	1570	12.7	

Goal: Identifying the set of objects with similar characteristics

We want that:

- (1) The objects in the same group are more similar to each other
- (2) Thant to those in other groups

For what purpose?

- → Identify underlying structures in the data
- → Summarize behaviors or characteristics
- → Assign new individuals to groups
- → Identify totally atypical objects



The aim is to detect the set of "similar" objects, called groups or clusters. "Similar" should be understood as "which have close characteristics".



SOM: we can perform directly a clustering by limiting the number of output nodes But nothing really distinguishes the approach from the K-means method in this case.





Two-step clustering - Principle

Issue

The HAC (Hierarchical Agglomerative Clustering) requires the calculation of distances between each pair of individuals (distance matrix). It also requires to access to this matrix at each aggregation. This is too time consuming on large datasets (in number of observations).

Approach

The idea is to perform a pre-clustering using the SOM method which can process very large database, and start the HAC from these pre-clusters. Often (attention, not always), the adjacent nodes of the topological map belong to the same final cluster. The interpretation will be easier (interpretation of the map helps to better understand the groups obtained from the clustering process).

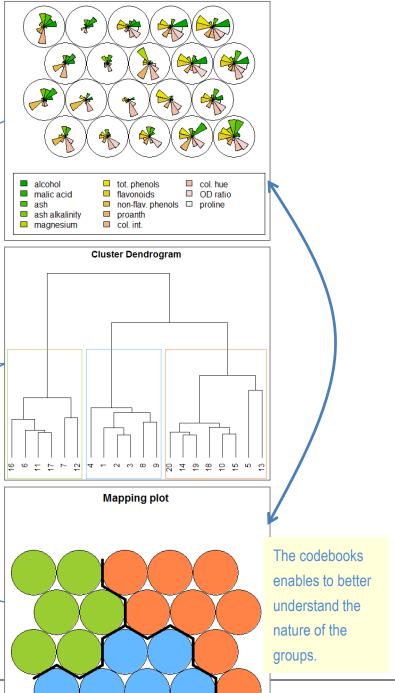
Advantage

The approach allows to handle very large bases, while benefiting from the advantages of HAC (hierarchy of nested partitions, dendrogram for understanding and identification of clusters).

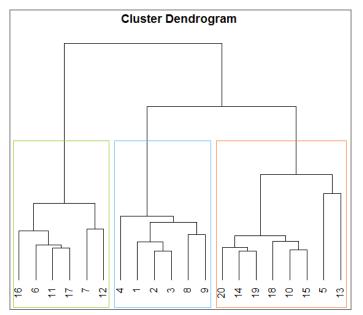
Two step clustering

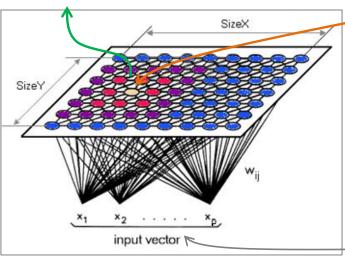
Example under R (« wines » dataset)

```
#codebooks of the output nodes
plot(grille,type="codes",codeRendering = "seaments")
#distance between nodes using the codebook
d <- dist(grille$codes)</pre>
#HAC - ward approach
#the number of instances in each node is ignored here
cah <- hclust(d,method="ward.D")</pre>
plot(cah, hang=-1)
#subdivision in 3 clusters
groupes <- cutree(cah,k=3)</pre>
#highlight the clusters into the dendrogram
rect.hclust(cah,k=3,border=c("yellowgreen","steelblue1","sienna1"))
#highlight the clusters into the Kohonen map
plot(grille,type="mapping",bgcol=c("steelblue1","sienna1","yellowgreen")[groupes])
add.cluster.boundaries(grille,clustering=groupes)
```



Assign a new instance to an existing cluster





Proceed in two steps: identify the node of the topological map associated to the new individual (See *Predicting the node membership of a new instance*), and then the cluster associated with this node.

Identify the cluster (group) associated with the outputlayer neuron. The instance is assigned to this group.



Identify the output neuron (winning neuron) in the sense of the smallest distance to the codebook of the neurons (e.g. Euclidean distance).



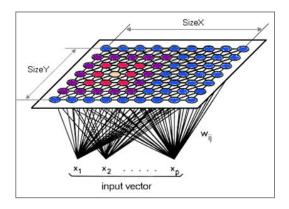
Submit the new instant to the input layer, with possibly the data transformation used during the learning phase (standardization,...).

Supervised self-organizing map

Extension of SOM to the supervised learning task

$$Y = f(X1, X2, ...; \alpha)$$

Supervised SOM



Solution 1. Construct the map in the (usual) unsupervised fashion then, calculate the best prediction on each node (the most common value of Y in the classification context, average y in the regression context).

Solution 2. Add the information about the target attribute into the codebooks. Calculate D_X , distance to codebooks defined on the input attributes; and D_Y distance defined on the target attribute.

Normalize D_X and D_Y to balance their influences (i.e. define each D in [0..1]), then calculate an overall distance that we can parameterize

$$D = \alpha.D_X + (1 - \alpha).D_Y$$

We vary α according the relative importance that we attach to X and Y

Conclusion

SOM serves both to the dimensionality reduction, data visualization and cluster analysis (clustering).

The two-step approach for clustering is especially attractive.

Pros

This is a nonlinear approach for dimensionality reduction (vs. PCA for instance)

Numerous visualization possibilities

The method is simple, easy to explain ... and understand

Ability to handle large bases (linear complexity regarding the number of observations and variables)

Cons

But ... the processing time may be long on very large bases (we need to pass several times the individuals)

The visualization and the interpretation of codebooks becomes difficult when the number of variables is very high

References

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