
Tutorial 7- Solution

Objectives: To practice with

- Recursive functions
- User Defined Data Types

1. Consider the following recursive function that calculates x^y :

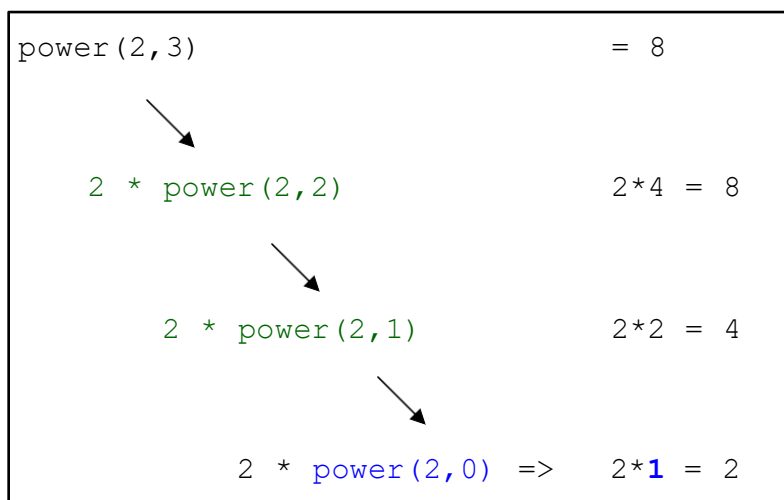
where $x = \text{base};$ $y = \text{exponent}$

```
int power(int base, int exponent)
{
    if (exponent == 0)
        return 1;
    else
        return base * power(base, exponent-1);
}
```

- Where is the Base Case?
- Where is the General Case?
- What is the returned value of this function call: `result = power(2, 3);`
- Draw a diagram explaining all stages that follow this function call.

Answer:

- Base Case: `if (exponent == 0)`
- General Case: `base * power(base, exponent-1);`
- `result = 8.`
- Diagram is below.



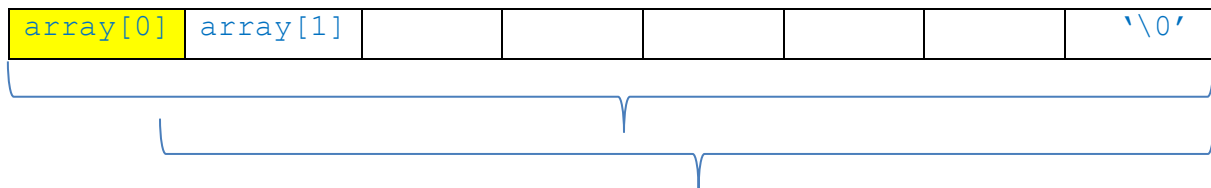
2. Write a recursive function `count_digits` that counts all the digits in a string.

Answer:

A C-string ends with `'\0'`

In the answer below, we use the built-in function `isdigit()` from the `ctype.h` related library, see Lecture5b_CStrings.pptx. Otherwise, you could check that the character is between `'0'` and `'9'`

array



Recursive expression:

```
count_digits(array[]) = count_digits(&array[1]) + (int) isdigit(array[0])
```

At each recursive call, we reduce the size of the inspected array, until its length becomes 1, then its content is `'\0'`, this corresponds to our stopping condition.

```
/* Counts the number of digits in the string str. */
#include<ctype.h>
int count_digits(const char str[])
{
    int ans;

    if (str[0] == '\0') /* base case */
        ans = 0;
    else /*redefine problem using recursion */
        if (isdigit(str[0])) /*first character must be counted*/
            ans = 1 + count_digits(&str[1]);
        else /* first character is not counted */
            ans = count_digits(&str[1]);

    return (ans);
}
```

Function call: `number = count_digits(input);`

```
Assuming: #define SIZE 20
char input[SIZE];
```

3. What is the output of the following program? What does function `strange` compute when called with a positive integer?

```
#include <stdio.h>
int strange(int n);

int main(void)
{
    printf("%d\n", strange(7));
}

int strange(int n)
{
    int ans;
    if (n == 1)
        ans = 0;
    else
        ans = 1 + strange(n / 2);
    return (ans);
}
```

Answer:

`strange(7) = 2.`
`strange(n)` computes the integer portion of the $\log_2(n)$, e.g.
 $\log_2(7) = 2.807$

in fact, looking at the function we can deduce that `strange(2x) = x`;

4. Write a recursive function `find_sum` that calculates the sum of successive integers starting at 1 and ending at `n`

(i.e., `find_sum(n) = (1 + 2 + . . . + (n - 1) + n)`).

Answer:

`Sum(n) = 1 + 2 + . . . + (n - 1) + n`

For $n > 0$, the recursive implementation of the function is :

`sum(1)=1`

`sum(n)=n+sum(n-1)`, when $n > 1$

```
/*
 * Computes (1 + 2 + 3 + ... (n-1) + n) using a recursive
 * definition.
 * Pre: n > 0
 */
int find_sum(int n)
{
    int ans;
```

```
        if (n == 1)
            ans = 1;
        else
            ans = n + find_sum(n - 1);

        return (ans);
    }
```

The following gives the iterative and recursive solution to this problem

```
#include<stdio.h>
int iter_sum(int n);
int recu_sum(int n);
int main(){
    int n=3;
    printf("%d\n", iter_sum(n));
    printf("%d\n", recu_sum(n));
}

int recu_sum(int n){
    //design S.C n==1; retur 1
    // g. recu_sum(n)=recu_sum(n-1)+n
    if (n<1) return -1;
    if(n==1) return 1;
    else
        return(recu_sum(n-1)+n);
}

int iter_sum(int n){
    if (n<1) return -1;
    int acc=0;
    for (int i=1; i<=n;i++)
        acc+=i;

    return acc;
}
```