# **Summary**

UX/Product designer passionate about people and technology. I draw experiences from government, urban planning, education and the creative industry. Lean and agile, my work bridges the gap between users and businesses.

# **Experience**

## UX / Front End Developer

2016/04 - 2016/09

#### Informed Solutions Australia

Developed a site that makes sharing and searching for large volume of data easy.

Subscribing to MVC and MVVM frameworks, I played a big part in developing the application's business logic and client-side code. Evangelising users' needs, I developed several key features such as Map Search and Data Preview to make viewing large volume of data more intuitive. Key metrics such task time and completion rates were significantly improved by these enhancements.

## Digital Solutions Consultant

2013/01 - 2016/04

#### SGS Economics and Planning

I helped the business establish a first-of-its-kind "Digital Solutions" service.

Prior its inception, consultants were delivering complex, data-rich reports in static PDFs.

Seeing the limitations it brought to communicating results, I developed a bespoke service to improve readers' engagement.

I tested my hypothesis and built prototypes to show proof of concept. Gauging clients' acceptance, I looked at metrics such as page views, browsing time. Managing change, I was inclusive and maintained close contact with people at stake. I asked for feedback and tailored the product to suit their needs. Managing production, I deployed, maintained, documented code, and set up Git branches for version controlling.

I developed this idea into a service that generated revenue and built a strong client portfolio.

## User Experience Researcher

2012/07 - 2013/01

#### University of New South Wales

Created an app to improve way finding for the visually impaired.

I relied on my own research methods to find out what users really want. I used video recordings and user interviews to map their mental models. I adopted usability best practices, used success and error rates, time-based efficiency and task satisfaction metrics to make design decisions. Witnessing challenges faced by users, I published my research on the subject and continued to advocate awareness for accessibility.

## Web Developer / Coordinator

2010/10 - 2011/12

#### **Huang Yao Art Foundation**

I coordinated foundation's web and digital development from the ground up.

Facilitating communication between stakeholders and contractors, I developed mockups, participated in storyboarding and wrote briefs to ensure visions are aligned prior production. Ensuring online prevalence, I developed a repository of reusable UI code for EDMs and microsites to support marketing efforts. I helped the foundation successfully launch its first online campaign promoting Huang Yao and his artworks.

yamhochi.github.io/portfolio

(experience continued)

# Instructional Designer / Illustrator

#### The Learning Grid, Singapore e-learning startup

2010/02 - 2010/10

Joined an education startup in Singapore developing an e-learning platform for primary schools

Worked closely with stakeholders, the founder, teachers and the students to structure content and activities for learning. Facilitated workshops and classes to gather requirements for the platform. Leveraging understanding of the students, I developed storyboards, visual content, and instructions for a series of games, videos and websites that fuelled the business. The platform gained over 5,000 within a short period of time and maintained 10% growth per month.

### **Graphic Designer**

#### **Brainhook Advertising**

2007/07 - 2007/11

Mentored by an international acclaimed art director at a local marketing agency. Designed various marketing collaterals for clients such as MasterCard, Ezra Marine Services, and Fullerton Hotel Singapore. Built up extensive knowledge on design fundamentals such as grid based layout, typography and print production.

# **Technical**

**Javascript** Knockout.js, JQuery, Backbone.js, D3.js

CMS Development Pylons/Pyramid (WSGI standard python framework), CKAN

Templating/CSS Bootstrap, Sass, Less, Mustache, Jinja

Wireframing Axure, Adobe creative suite

Analytics/DB R, VBA, Numpy, Scipy, SQL, Postgis, Postgresql

SDLC environments Git, JIRA, AWS (Workspaces, EC2, RDS), Visual Studio

# **Honorable mentions**

2015 Geonext Hackathon, 1st place: Open Source API; 2nd runner-up: Government Data

2015 3D Visualization World Magazine, GIS For Understanding and Visualization of Urban Economics

**2014** *Journal of Location Based Services*, Indoor navigation for people who are Blind or Vision Impaired: Where are we and where are we going?

# Qualifications

Master of Science and Technology (Spatial Information) University of New South Wales 2012

Bachelor of Arts (Visual Media) Griffith University, 2004 - 2009