# YAMIL BURGOS

# **Full-Stack Developer**

yamil.burgos1293@gmail.com | 347-296-5627 | Elmhurst, NY about.me/yamilburgos | github.com/yamilburgos | linkedin.com/in/yamilburgos

#### **EDUCATION**

General Assembly, Web Development Immersive | New York, NY

An accelerator designed to gain specialized skills for upcoming software engineers

Baruch College (CUNY), Zicklin School of Business | New York, NY

Bachelor of Business Administration | Major: Computer Information Systems | Minor: Communication Studies

**Urban Male Leadership Academy Scholars (UMLA Scholars)** | New York, NY Empowers and supports Black and Latino male students through rigorous academic support

### TECHNICAL & PERSONAL SKILLS

**Programming Languages:** Visual C# | JavaScript | Node.js | Express.js | React.js | Git | PostgreSQL **Computer Software:** Visual Studio Community | Sublime Text | Brackets | MS Visio | Photoshop | Heroku **Interests/Hobbies:** Reading | Salsa Dancing | Video Games | Volleyball Playing

#### **PROJECTS**

What's That Pokémon May 17

- A browser application using the PokéAPI to render information about the first 151 Pokémon
- Utilized the API to alter existing HTML elements with new, up-to-date information upon user click
- Prepared multiple validation checks upon clicking on a Pokémon entry before displaying any data
- Created using VS Codes and utilized JavaScript, React.js, HTML & CSS as programming languages

Java-RISK April 17

- A 2-player browser game that was based on the popular 1957 board game Risk
- Successfully used wireframes to create the MVP & utilized user-stories to determine critical steps
- Communicated with project stakeholder on all project activities and maintained a project roadmap
- Created using Brackets and utilized JavaScript, HTML & CSS as programming languages

TuneWheel March 17

- A browser based music visualizer that reacts real-time to the song's volume and tone
- Worked alongside a team of 4 using prototyping tools to organize, test and visually demoed our ideas
- Developed an effective prototype by end of hackathon and was presented to a community of developers
- Created using Brackets and utilized JavaScript, p5.js library and HTML as programming languages

#### WORK EXPERIENCE

Ghostery | Technology Support Representative | New York, NY

March - Nov 16

- Kept regular contact and aided Ghostery developers by using the Atlassian JIRA's ticket submission system
- Queried databases like Amazon Redshift and Apache Hive to research issues reported by company's clients
- Wrote daily updates to Ghostery's internal database of clients and vendors with new up-to-date information

# Solid State Systems LLC | Technical Writer | White Plains, NY

July – Oct 15

- Participated in the completion of project related activities such as the building of a remote office workplace
- Utilized Microsoft Excel and Visio to record and modify all network-based designs for each office location
- Reimaged computers by ghosting, updated existing software and then added the system back to the domain

# Valiant Technology | Technical Support Intern | New York, NY

Nov – June 15

- Researched issues on various computer systems & databases to resolve complaints, inquiries and apply solutions
- Used Microsoft Hyper-V to create virtual lab machines for technicians' recreation of client's problems & inquires
- Executed diagnostics on system issues, set up administrative passwords and kept inventory for over 40 machines

#### LEADERSHIP & DEVELOPMENT

**CUNY Codes** | Fall 2015 Portfolio Development Participant | New York, NY

Oct - Dec 15

- Familiarized and actively used the agile software development process during the 10-week course
- Utilized Pivotal Tracker to keep track of team's milestones and project goals on a weekly basis

## **Beyond Coding** | Emerging Computer Programmer | New York, NY

June – Aug 15

- Learned how to explain technical jargon and presenting complex data to a non-technical team
- Strengthened understanding of data analysis for problem solving and writing code more effectively