

Stochastic Differential Equations



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1 Introduction

In many real-world systems, the evolution of a state variable does not follow a purely deterministic path, as predicted by classical ordinary differential equations (ODEs). Instead, random disturbances, often termed as "noise," influence the system's behavior. This leads to trajectories that deviate from the smooth curves typically predicted by ODEs.

For example, consider a simple deterministic model:

$$\frac{dX(t)}{dt} = b(X(t))$$

where $X(t)$ represents the state of the system at time t , and $b(X(t))$ is a deterministic drift function. However, this fails to account for random fluctuations in the system. To model these, we modify the equation to include a stochastic term, resulting in the **stochastic differential equation (SDE)**:

$$dX(t) = b(X(t))dt + \sigma(X(t))dW(t), \quad (1)$$

where:

- $b(X(t))$ is the deterministic drift term,
- $\sigma(X(t))$ is the diffusion term (random component),
- $W(t)$ represents the Wiener process (Brownian motion).

Comparison of ODE and SDE

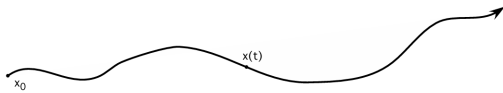


Figure 1: Trajectory of the Differential Equation (ODE)

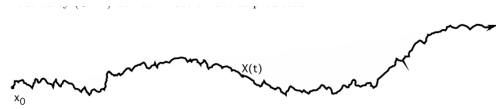


Figure 2: Sample Path of the Stochastic Differential Equation (SDE)

This comparison demonstrates how incorporating randomness significantly changes the trajectory, making the SDE model more suitable for systems where uncertainty or noise plays a significant role.

2 Understanding Randomness

In mathematics and natural systems, **randomness** refers to the lack of predictability in the outcome of events. Unlike deterministic processes, where the same initial conditions always lead to the same outcome, random processes allow for variability even under identical initial setups. This randomness is quantified and modeled using probability theory.

2.1 Modeling Randomness

To capture randomness mathematically, we use probability spaces. A probability space is defined as (Ω, \mathcal{F}, P) , where:

- Ω : The set of all possible outcomes (sample space),
- \mathcal{F} : A σ -algebra representing all measurable events,
- P : A probability measure that assigns probabilities to events in \mathcal{F} .

A **random variable** is a function that assigns a numerical value to each outcome in Ω . For example, in a coin flip, if H denotes heads and T denotes tails, we can define a random variable X such that $X(H) = 1$ and $X(T) = 0$. Random variables form the foundation of stochastic processes.

2.2 Stochastic Processes

A stochastic process is a collection of random variables indexed by time:

$$\{X(t) : t \in T\} \tag{2}$$

It describes the evolution of a system over time where randomness plays a role. The random variables $X(t)$ represent the system's state at different times, and the process can exhibit random fluctuations in response to unpredictable events.

One of the most well-known stochastic processes is **Brownian motion** (also known as the Wiener process). It models random continuous movement and is often used to represent physical phenomena like the movement of particles suspended in a fluid (Brownian particles) or the fluctuations of stock prices in financial markets.

3 Brownian Motion

Brownian motion, also known as the Wiener process, is a fundamental continuous-time stochastic process with wide applications in modeling random phenomena in both physical and financial systems. It is characterized by the following key properties:

3.1 Definition of Brownian Motion

A stochastic process $W(t), t \geq 0$, is called a standard Brownian motion if it satisfies the following conditions:

1. $W(0) = 0$ almost surely.
2. For any $0 \leq s < t$, the increment $W(t) - W(s)$ is normally distributed with mean 0 and variance $t - s$:

$$W(t) - W(s) \sim \mathcal{N}(0, t - s).$$

3. The process has independent increments: for any $0 \leq t_1 < t_2 < \dots < t_n$, the increments $W(t_2) - W(t_1), \dots, W(t_n) - W(t_{n-1})$ are independent.
4. The sample paths of $W(t)$ are continuous almost surely, but nowhere differentiable.

3.2 Continuity

Brownian motion $W(t)$ has continuous sample paths almost surely. Using **Kolmogorov's Continuity Theorem**, if we know that for some constants $C \geq 0$, $\alpha > 0$, and $\beta > 0$, the process satisfies:

$$\mathbb{E}(|W(t) - W(s)|^\beta) \leq C|t - s|^{1+\alpha},$$

then Brownian motion is Hölder continuous with exponent $\gamma \in (0, \frac{1}{2})$. This ensures that Brownian motion has continuous paths, but they are not smooth.

3.3 Nowhere Differentiability

Although Brownian motion $W(t)$ has continuous sample paths, it is almost surely nowhere differentiable. This can be understood by examining the increments of Brownian motion.

Variance of Increments:

For Brownian motion, the increments over a small time interval Δt are normally distributed:

$$W(t + \Delta t) - W(t) \sim \mathcal{N}(0, \Delta t).$$

This means that the expected squared increment (or variance) is:

$$\mathbb{E}[(W(t + \Delta t) - W(t))^2] = \Delta t.$$

As $\Delta t \rightarrow 0$, this variance does not shrink but remains proportional to Δt , indicating that the changes in $W(t)$ remain significant even for very small intervals. This erratic behavior prevents a finite derivative from existing.

Non-existence of Derivative:

The difference quotient:

$$\frac{W(t + \Delta t) - W(t)}{\Delta t}$$

does not converge to a finite value as $\Delta t \rightarrow 0$. Instead, the variance of this quotient grows without bound:

$$\mathbb{E} \left[\left(\frac{W(t + \Delta t) - W(t)}{\Delta t} \right)^2 \right] = \frac{1}{\Delta t}.$$

Thus, the derivative of Brownian motion does not exist at any point.

In conclusion, the paths of Brownian motion are continuous but nowhere differentiable, a result supported by both the local variance of increments and the quadratic variation of the process.

3.4 Properties of Brownian Motion:

Expected Value and Variance:

$$\mathbb{E}[W(t)] = 0, \quad \text{Var}(W(t)) = t.$$

Independent Increments: For $t > s$, the increments $W(t) - W(s)$ are independent of the past, exhibiting the Markov property:

$$\mathbb{P}(W(t) - W(s) \leq x \mid \mathcal{F}_s) = \mathbb{P}(W(t) - W(s) \leq x).$$

Gaussian Distribution of Increments: The increments of Brownian motion are normally distributed with mean zero and variance proportional to the time difference:

$$W(t) - W(s) \sim \mathcal{N}(0, t - s).$$

3.5 Quadratic Variation

The quadratic variation of Brownian motion is a key concept. If we divide the interval $[0, T]$ into n subintervals of size Δt , the quadratic variation is:

$$\sum_{i=1}^n (W(t_i) - W(t_{i-1}))^2 \rightarrow T \quad \text{as } n \rightarrow \infty.$$

This means that over the interval $[0, T]$, the quadratic variation of $W(t)$ equals T .

4 Ito Calculus and Ito's Lemma

Classical calculus cannot handle stochastic processes like Brownian motion because of their continuous but non-differentiable paths. This limitation makes standard tools, such as the chain rule, inapplicable when dealing with stochastic differential equations (SDEs). To address this, Ito calculus was developed, providing the necessary framework to work with stochastic processes. It introduces methods like the Ito integral and Ito's Lemma, which extend classical calculus concepts to stochastic settings.

4.1 Ito Integral

The **Ito integral** allows us to integrate with respect to a stochastic process, typically Brownian motion. If $f(t)$ is a stochastic process adapted to the filtration generated by Brownian motion $W(t)$, then the Ito integral is defined as:

$$\int_0^t f(s) dW(s),$$

4.2 Construction of the Ito Integral

The Ito integral is constructed by approximating the integrand $f(t)$ using piecewise constant functions. Consider a partition $\{t_0, t_1, \dots, t_n\}$ of the interval $[0, t]$, with $t_0 = 0$ and $t_n = t$. The piecewise constant approximation of $f(t)$ is given by:

$$f(t) \approx f(t_i), \quad \text{for } t \in [t_i, t_{i+1}).$$

The Ito integral is then approximated by a Riemann sum:

$$\int_0^t f(s) dW(s) \approx \sum_{i=0}^{n-1} f(t_i) (W(t_{i+1}) - W(t_i)).$$

As the partition becomes finer (i.e., the mesh of the partition $\max |t_{i+1} - t_i|$ approaches zero), the sum converges to the Ito integral:

$$\int_0^t f(s) dW(s) = \lim_{n \rightarrow \infty} \sum_{i=0}^{n-1} f(t_i) (W(t_{i+1}) - W(t_i)).$$

This construction accounts for the fact that the Wiener process $W(t)$ is not of bounded variation, which leads to the unique properties of the Ito integral.

Key properties of the Ito integral:

1. **Linearity:** For two functions $f(t)$ and $g(t)$, and constants a and b :

$$\int_0^t (af(s) + bg(s)) dW(s) = a \int_0^t f(s) dW(s) + b \int_0^t g(s) dW(s).$$

2. **Zero Expectation:** The expectation of the Ito integral is zero:

$$\mathbb{E} \left[\int_0^t f(s) dW(s) \right] = 0,$$

as long as $f(t)$ is non-anticipating and square-integrable.

3. **Isometry (Quadratic Variation):** The Ito integral satisfies:

$$\mathbb{E} \left[\left(\int_0^t f(s) dW(s) \right)^2 \right] = \int_0^t f(s)^2 ds.$$

The Ito integral is constructed by approximating $f(t)$ with piecewise constant functions and then taking the limit. Unlike classical integrals, the Ito integral has a non-zero quadratic variation, which leads to the correction terms in Ito's Lemma.

4.3 Ito's Lemma

Ito's Lemma is the stochastic equivalent of the chain rule and is one of the central results in stochastic calculus. It allows us to differentiate a function of a stochastic process and accounts for the randomness introduced by Brownian motion.

Let $u(X(t), t)$ be a twice continuously differentiable function where $X(t)$ follows the SDE:

$$dX(t) = b(X(t), t)dt + \sigma(X(t), t)dW(t),$$

where $W(t)$ is Brownian motion. The differential of $u(X(t), t)$ is given by:

$$du(X(t), t) = \frac{\partial u}{\partial t} dt + \frac{\partial u}{\partial X} dX + \frac{1}{2} \frac{\partial^2 u}{\partial X^2} (dX)^2.$$

Since $(dW(t))^2 = dt$ from the quadratic variation of Brownian motion. We substitute

$$dX(t) = b(X(t), t)dt + \sigma(X(t), t)dW(t)$$

into the equation to get:

$$du(X(t), t) = \left(\frac{\partial u}{\partial t} + b(X(t), t) \frac{\partial u}{\partial X} + \frac{1}{2} \sigma^2(X(t), t) \frac{\partial^2 u}{\partial X^2} \right) dt + \sigma(X(t), t) \frac{\partial u}{\partial X} dW(t).$$

5 Stochastic Differential Equations

Stochastic Differential Equations (SDEs) model systems influenced by both deterministic trends and random noise. The general form of an SDE is:

$$dX(t) = b(X(t), t)dt + \sigma(X(t), t)dW(t),$$

where:

- $X(t)$ is the state process,
- $b(X(t), t)$ is the drift term (deterministic component),
- $\sigma(X(t), t)$ is the diffusion term (random component),
- $W(t)$ is a Wiener process (Brownian motion).

SDEs are commonly used in finance, biology, and physics, where systems experience randomness.

5.1 Key Properties

Existence and Uniqueness

For an SDE to have a unique solution, the drift and diffusion functions must satisfy two conditions:

- **Lipschitz Continuity:** Ensures that small changes in the input lead to small changes in the function, preventing rapid divergence. There exists a constant $C > 0$ such that:

$$|b(x, t) - b(y, t)| + |\sigma(x, t) - \sigma(y, t)| \leq C|x - y|.$$

- **Linear Growth:** Controls the function's growth rate, ensuring the solution doesn't grow too quickly and preventing it from becoming infinite in finite time. The functions $b(x, t)$ and $\sigma(x, t)$ grow at most linearly with x :

$$|b(x, t)| + |\sigma(x, t)| \leq C(1 + |x|).$$

These conditions ensure a unique strong solution to the SDE.

Markov Property

SDEs exhibit the Markov property, meaning the future behavior of the process depends only on the present state, not on its history:

$$P(X(t)|\mathcal{F}_s) = P(X(t)|X(s)) \quad \text{for } t > s,$$

where \mathcal{F}_s is the filtration up to time s .

Quadratic Variation

A key property of Brownian motion $W(t)$ is its quadratic variation:

$$\sum_{k=0}^{n-1} (W(t_{k+1}) - W(t_k))^2 \rightarrow b - a \text{ as } n \rightarrow \infty$$

which plays a central role in Itô calculus and stochastic integration.

Itô's Lemma

Itô's Lemma generalizes the chain rule for stochastic processes. For a function $u(X(t), t)$ where $X(t)$ follows the SDE:

$$dX(t) = b(X(t), t)dt + \sigma(X(t), t)dW(t),$$

the differential of $u(X(t), t)$ is:

$$du = \left(\frac{\partial u}{\partial t} + b \frac{\partial u}{\partial X} + \frac{1}{2} \sigma^2 \frac{\partial^2 u}{\partial X^2} \right) dt + \sigma \frac{\partial u}{\partial X} dW(t).$$

6 Numerical Methods for Solving SDEs

Many stochastic differential equations (SDEs) cannot be solved analytically. Therefore, we rely on numerical methods to approximate the solutions of these equations. This section will introduce two widely-used numerical techniques: the **Euler-Maruyama method** and the **Milstein method**.

6.1 Euler-Maruyama Method

The Euler-Maruyama method extends the classical Euler method for ordinary differential equations (ODEs) by incorporating the stochastic term from the SDE in (1).

The Euler-Maruyama scheme approximates the solution at discrete time points as follows:

$$X_{n+1} = X_n + b(X_n, t_n)\Delta t + \sigma(X_n, t_n)\Delta W_n,$$

where Δt is the time step and $\Delta W_n \sim \mathcal{N}(0, \Delta t)$ represents increments of the Wiener process.

```
1 % Parameters
2 T = 1; % Total time
3 N = 100; % Number of time steps
4 dt = T/N; % Time step size
5 X0 = 1; % Initial condition
6
7 % Pre-allocate array for solution
8 X = zeros(1, N+1);
9 X(1) = X0;
10
11 % Generate Brownian increments
12 dW = sqrt(dt) * randn(1, N);
13
14 % Euler-Maruyama iteration
15 for i = 1:N
16     X(i+1) = X(i) + b(X(i)) * dt + sigma(X(i)) * dW(i);
17 end
18
19 % Plot the result
20 t = 0:dt:T;
21 plot(t, X);
22 xlabel('Time t');
23 ylabel('X(t)');
24 title('Euler-Maruyama Approximation of SDE');
```

Listing 1: Euler-Maruyama Method for SDEs

This code approximates the solution of an SDE using the Euler-Maruyama method. The functions $b(X)$ and $\sigma(X)$ must be defined based on the specific SDE being solved.

6.2 Milstein Method

The Milstein method enhances the Euler-Maruyama method by adding a correction term to account for the nonlinearity in the diffusion function in the SDE defined in (1).

The Milstein scheme is given by:

$$X_{n+1} = X_n + b(X_n, t_n)\Delta t + \sigma(X_n, t_n)\Delta W_n + \frac{1}{2}\sigma'(X_n, t_n)\sigma(X_n, t_n)((\Delta W_n)^2 - \Delta t),$$

where $\sigma'(X_n, t_n)$ is the derivative of the diffusion term with respect to X_n .

```

1 % Parameters
2 T = 1; % Total time
3 N = 100; % Number of time steps
4 dt = T/N; % Time step size
5 X0 = 1; % Initial condition
6
7 % Pre-allocate array for solution
8 X = zeros(1, N+1);
9 X(1) = X0;
10
11 % Generate Brownian increments
12 dW = sqrt(dt) * randn(1, N);
13
14 % Milstein iteration
15 for i = 1:N
16     dWi = dW(i);
17     X(i+1) = X(i) + b(X(i)) * dt + sigma(X(i)) * dWi + ...
18             0.5 * sigma_prime(X(i)) * sigma(X(i)) * (dWi^2 - dt);
19 end
20
21 % Plot the result
22 t = 0:dt:T;
23 plot(t, X);
24 xlabel('Time t');
25 ylabel('X(t)');
26 title('Milstein Approximation of SDE');

```

Listing 2: Milstein Method for SDEs

This method improves the accuracy of the solution by considering the derivative of the diffusion term, making it particularly useful for problems where higher precision is needed.

6.3 Comparison of Methods

While the Euler-Maruyama method is simpler to implement and widely used, the Milstein method provides a higher level of accuracy by considering additional terms in the diffusion process. For many practical problems, the Euler-Maruyama method suffices, but the Milstein method should be considered when greater precision is required.

7 Future Directions

In my future work, I will explore stochastic control techniques with a focus on optimal control problems to handle systems affected by randomness. I will investigate the relationship between dynamic programming and the maximum principle for deriving optimal control strategies.

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