

AI Society Meeting #1 Spring 2020

Basics of Machine Learning



Curriculum

- Week 2 -> Basics of Machine Learning
- Week 3 -> Linear/Logistic regression
- Week 4 -> K-means
- Week 5 -> Principal Component Analysis
- Week 6 -> K-Nearest Neighbor
- Week 7 -> Support Vector Machines
- Week 8 -> Basics of Deep Learning
- Week 9 -> Basics of Natural Language Processing
- Week 10 -> Long Short Term Memory/Recurrent Neural Networks

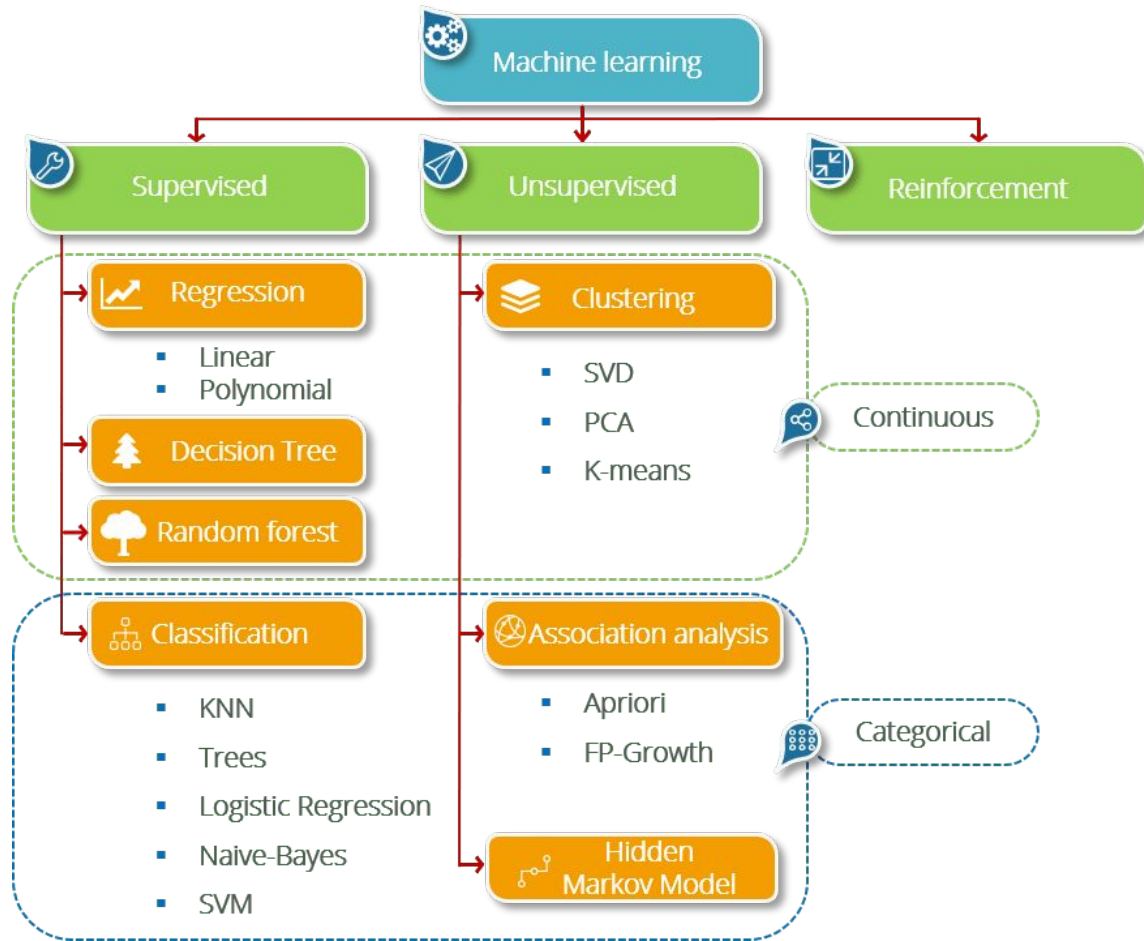
Outline

1. Introduction
2. Supervised Learning
3. Unsupervised Learning
4. Reinforcement Learning
5. Applications: Self driving @ Uber
6. Some Resources and conferences
7. Questions

Introduction

Introduction

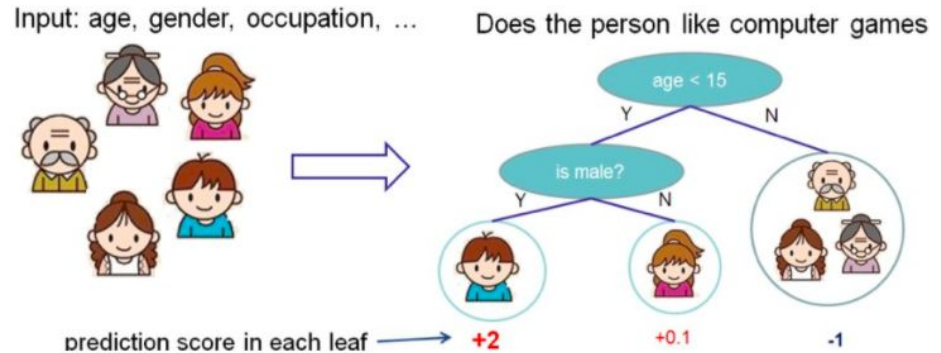
1. What is Machine Learning?
 - a. Prerequisites: Statistics + Linear Algebra + Programming
 - b. Use cases: Sentiment Analysis, Recommendation Systems, Image/speech recognition
2. Computer Vision vs Data Science vs Data Engineering
3. History and Modern-day use; how are tech companies making use of AI and ML?
4. Classes at UCD on AI/ML
 - a. ECS 170, ECS 171, ECS 174, ECS 189G series, ECS 165A
 - b. STA 141 series (Statistical Data Science); [ML track](#)
 - c. EEC 193A/B (self driving: senior design)



Supervised Learning - task driven

Supervised Learning

- System is presented with labeled data
- Predict the output variable (independent) from the input (dependent) variable
- Classification (categorical)
 - Predicting yes/no/a color
 - KNN
 - SVM
 - Random Forests
- Regression (numerical)
 - Predicting the price of an apartment
 - Linear Regression, polynomial



Unsupervised Learning - data driven

Unsupervised Learning

- System is presented with unlabeled, uncategorized data
- Algorithms act on the data without prior training
- The output is dependent upon the coded algorithms
- Great way of testing the AI
- Clustering (K means, KNN - predicting the outcome for a new user)
- Dimensionality Reduction (PCA, SVD - new uncorrelated variables)

**Reinforcement Learning -
learns from trying**

Reinforcement Learning

- Algorithms learn to react to an environment
- Maximize rewards
- Elements: agent, environment, action, rewards
- Markov process -- Check out Google PageRank
- One example from (determining placements of ad on a webpage)
 - **Agent.** The program you train, with the aim of doing a job you specify (The program making decisions on how many ads are appropriate for a page.)
 - **Environment.** The world, real or virtual, in which the agent performs action (The web page)
 - **Action.** A move made by the agent, which causes a status change in the environment (putting another ad on the page; dropping an ad from the page; neither adding nor removing.)
 - **Rewards.** The evaluation of an action, which can be positive or negative (Positive when revenue increases; negative when revenue drops)
- Source: <https://medium.com/ai%C2%B3-theory-practice-business/reinforcement-learning-part-1-a-brief-introduction-a53a849771cf>

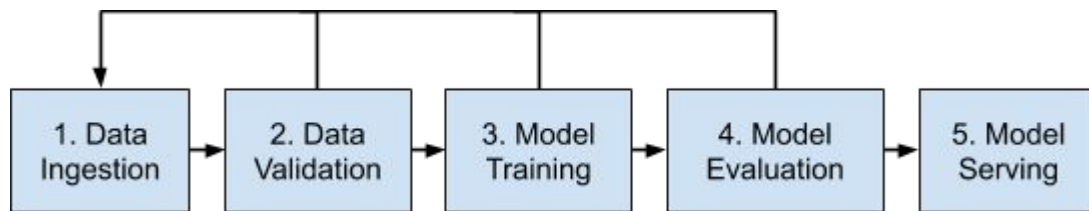


Application (high-level)

Application

- Brief dive into an ML [application](#) @Uber ATG
- Self driving vehicle components
 - **Perception:** This component uses sensor information from the vehicle to detect actors in a given scene through ML models. It identifies probabilities for each object's type (vehicle, pedestrian, bicycle, etc.) and its 3D coordinates. Detection allows the self-driving vehicle to see different objects in the environment, interpreting what and where they are.
 - **Prediction:** This component uses the Perception component output (the type of actor and 3D coordinates of all actors in the scene), as well as high-definition maps, to predict actors' future trajectories over n seconds in a given scene using ML models. The Prediction component allows the self-driving vehicle to anticipate where actors will most likely be located at various points in the future.
 - **Motion Planning:** This component uses the self-driving vehicle's destination, the predicted trajectories of all actors in the scene, the high definition map, and other mechanisms to plan the path of the vehicle.
 - **Control:** This component steers the self-driving vehicle's wheels and operates its brakes and accelerator to follow the path created by the Motion Planning component.
- Source: <https://eng.uber.com/machine-learning-model-life-cycle-version-control/>

- ML Model cycle



- Data Ingestion

- Images from the vehicle's cameras
- LiDAR 3D point information
- Radar information
- The state of the vehicle, including location, speed, acceleration and heading
- Map information, such as the vehicle's route and lanes it used
- Ground truth labels

- And much more...

- Image and content sourced from: <https://eng.uber.com/machine-learning-model-life-cycle-version-control/>

Resources and Conferences

Resources

[Andrew NG's Machine Learning Course](#)

[Geek Squad Tutoring: Python, MATLAB](#) (Offered by ChemE Department @ UCD)

[Google's Python Class](#)

[Linear Algebra by Gilbert Strang](#) (MIT OCW)

[TensorFlow, Keras, Deep Learning using MNIST: Google](#)

[The Deep Learning book](#)

Conferences

ICML

KDD

NIPS (NeurIPS)

CVPR

Questions



Thank you!

Next week: Linear/Logistic Regression

