



Reversible Data Hiding in Encrypted Image via Secret Sharing Based on $GF(2^8)$

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Outline

- Motivation
- Methodology
 - Image Encryption
 - Shamir's Secret Sharing
 - Data Embedding
 - Data Extraction and Image Recovery
- Result Demo
- Reference

Motivation

Data hiding technique can be used to **embed additional data** into image.

It can be applied in multiple fields including

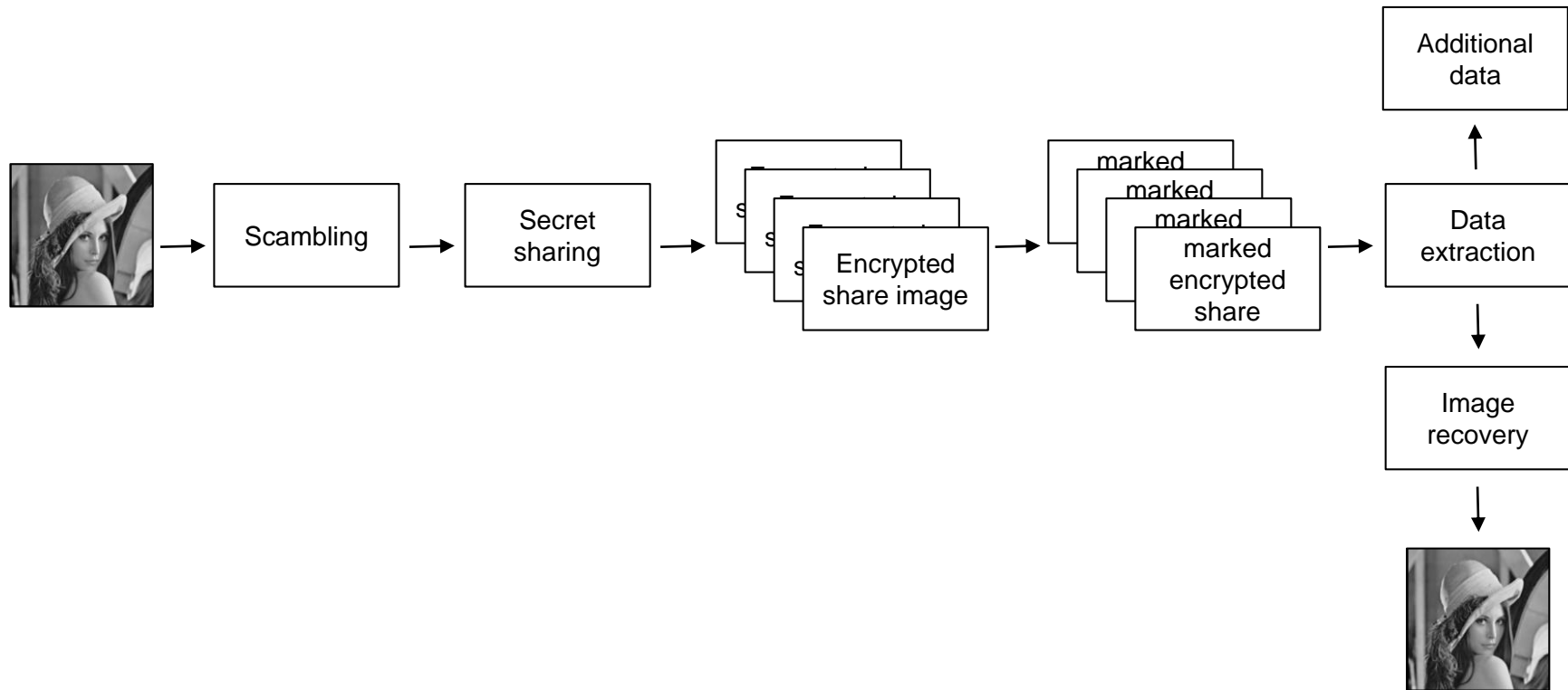
- Military secret transmission
- Medical image privacy protection
- Cloud service

However, during transmission, the image might undergo attacks from the third party. Therefore, **Shamir secret sharing** is applied to assure the protection of secret transmission.

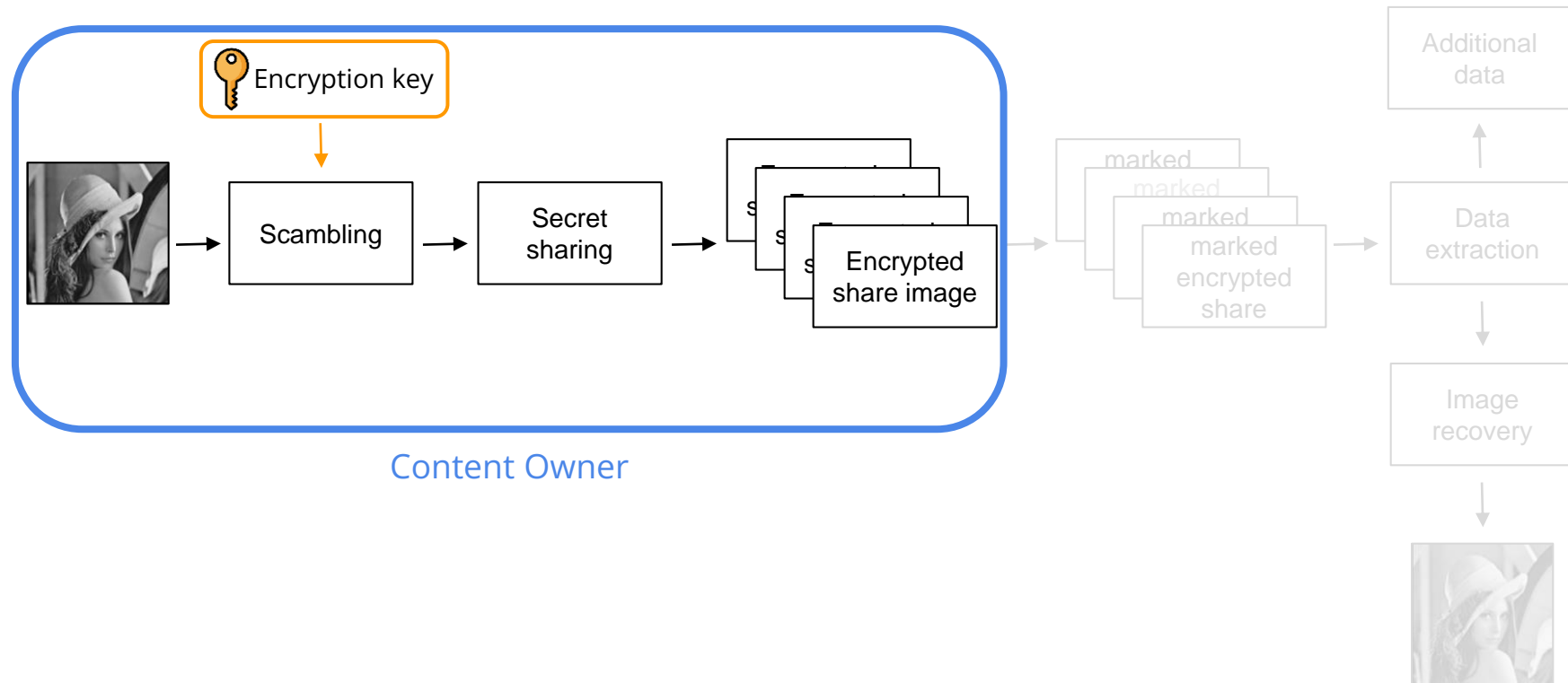
Methodology

1. Image Encryption
 1. Key-based scrambling
 2. ZigZag pattern scrambling
2. Shamir's Secret Sharing
3. Data Embedding
4. Data Extraction and Image Recovery

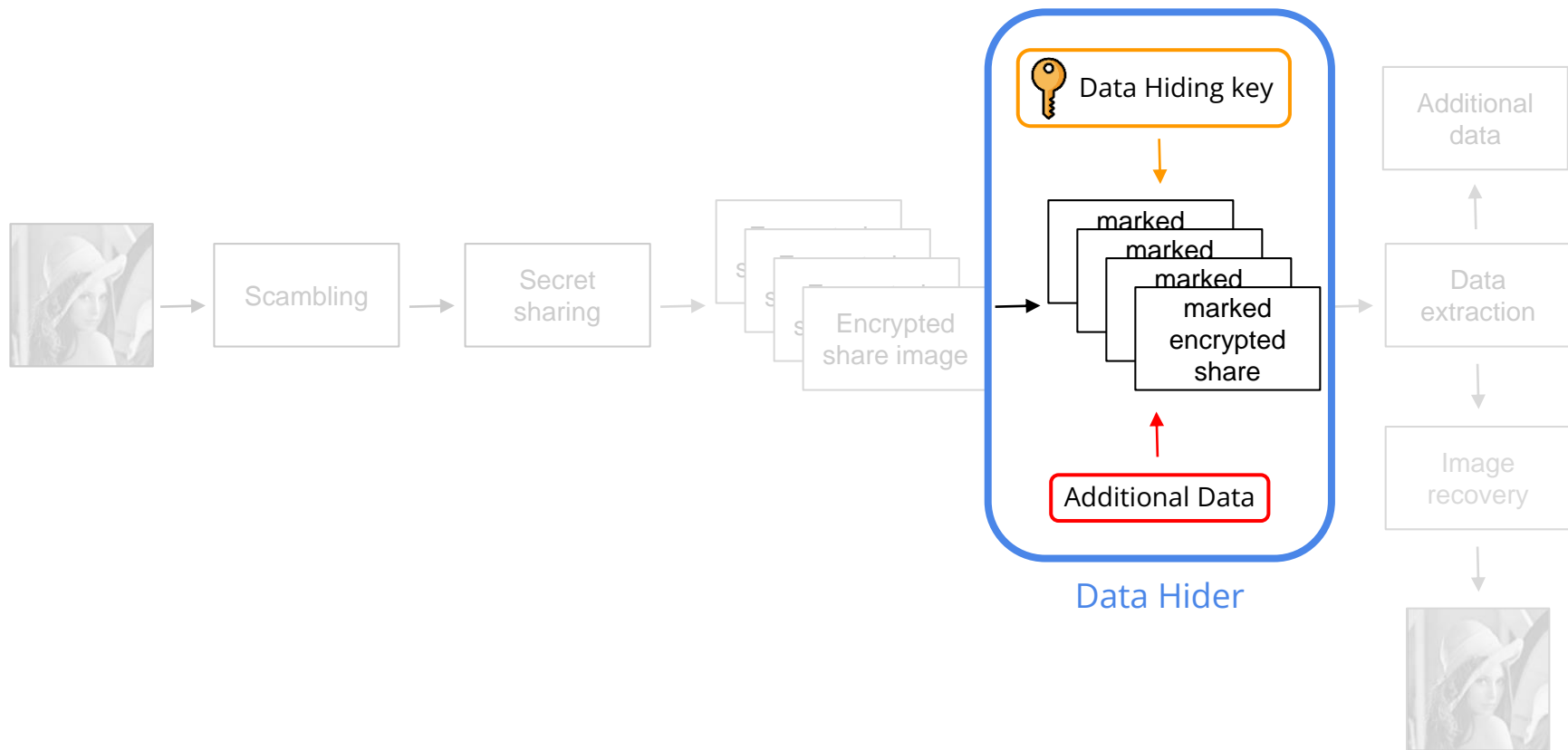
Overview



Overview



Overview



Overview

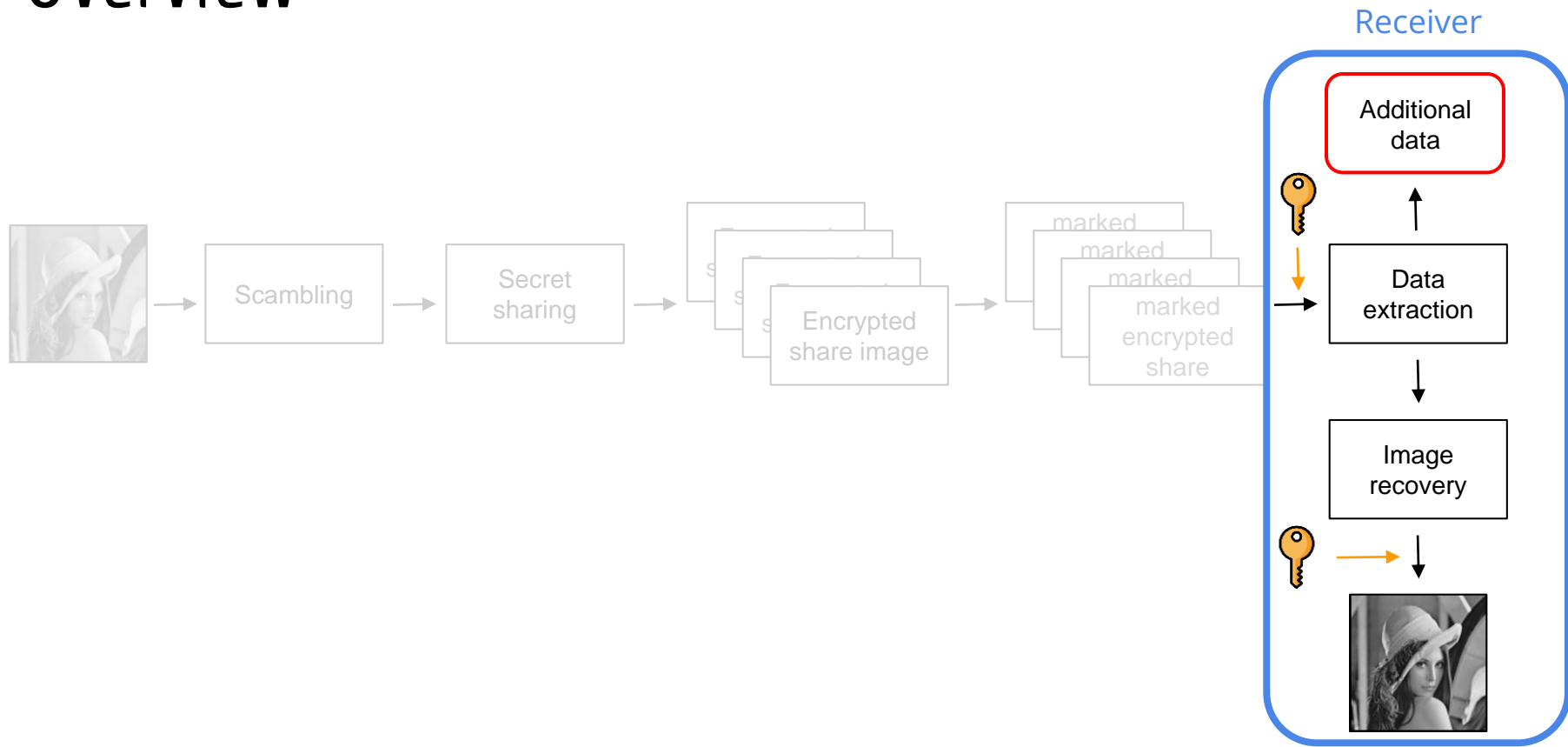


Image Encryption

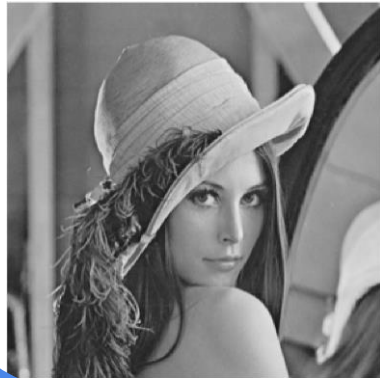
We implement image encryption based on two different strategies

1. Key-based image scrambling
2. ZigZag pattern scrambling

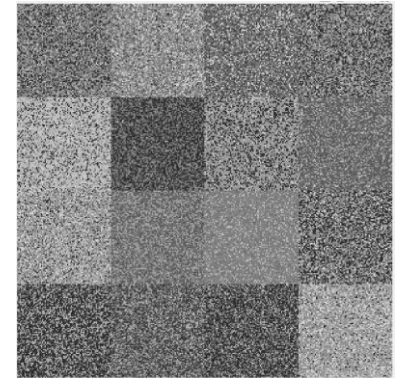
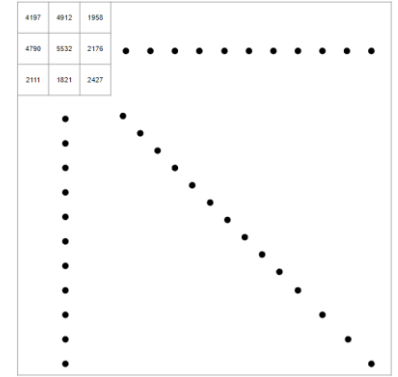
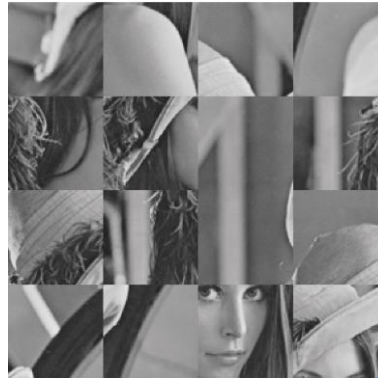
1. Key-based Scrambling

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

16	15	3	12
14	10	1	9
6	13	5	2
4	8	11	7



Block
Scrambling

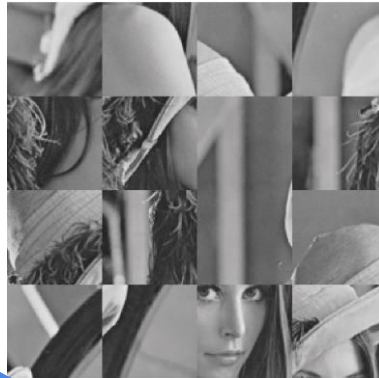


1. Key-based Scrambling

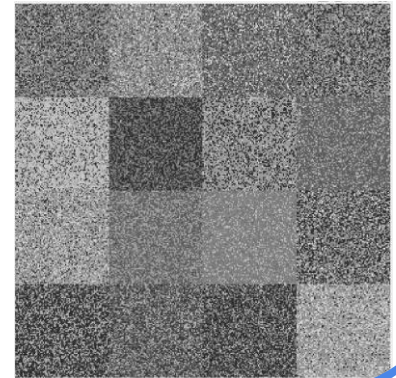
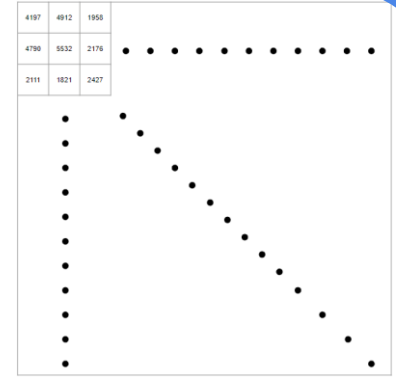
1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16



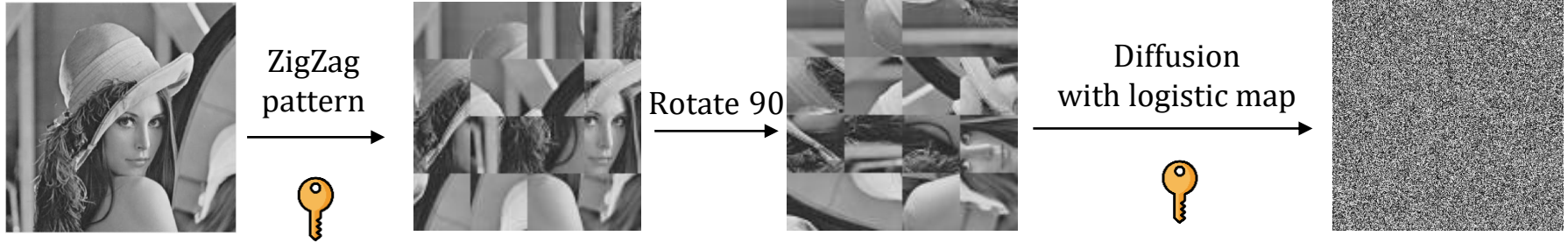
16	15	3	12
14	10	1	9
6	13	5	2
4	8	11	7



Pixel
Scrambling



2. ZigZag Pattern Scrambling



2. ZigZag Pattern Scrambling

1	→ 2	3	→ 4
5	↙ 6	↘ 7	↙ 8
9	↘ 10	↙ 11	↘ 12
13	↙ 14	↘ 15	↙ 16

1	6	10	8
2	3	13	12
5	4	14	15
9	7	11	16

With the reconstruction order, the zigzag index is the first image scrambling key.



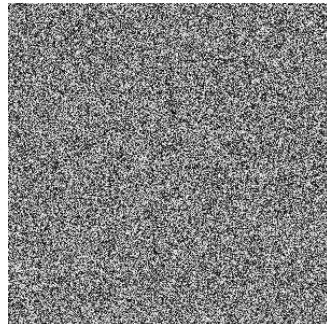
ZigZag
pattern



Rotate 90



Diffusion



2. ZigZag Pattern Scrambling

Diffusion

Logistic map:

M: height, N: width, P: plain image

$$Y_{n+1} = aY_n(1 - Y_n)$$

$$\text{initial value: } Y_0 = \frac{\sum_{i=1}^M \sum_{j=1}^N P(i,j)}{M * N * 255}$$

Control parameter: a

$0 < a \leq 4$, $a \in [3.57, 4]$ is the most chaotic

Iteration number $N_0 = 10000$

Iterate $N_0 + MN$ times, skip the first N_0 elements to get the new sequence S

Use sequence S to calculate the key
 $K(i) = \text{mod}(\text{floor}(S(i) * 10^{14}), 256)$

Bit-wise XOR operation between the key K and the zigzag scramble image to get the encrypted image.

$$E = X \oplus K$$

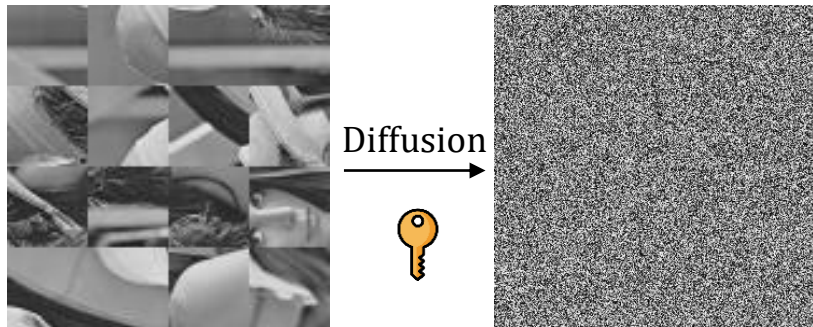
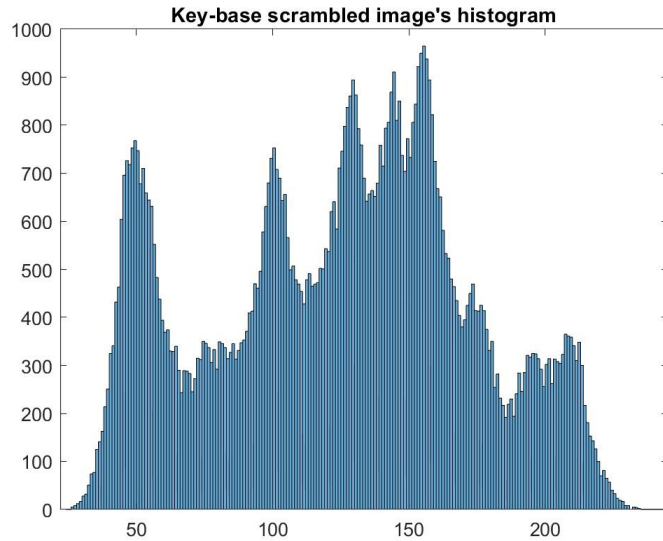
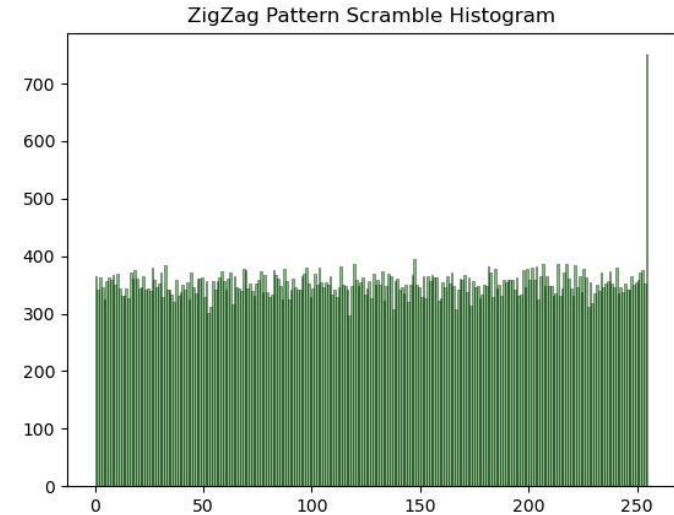


Image Encryption Comparison

Key-based



ZigZag

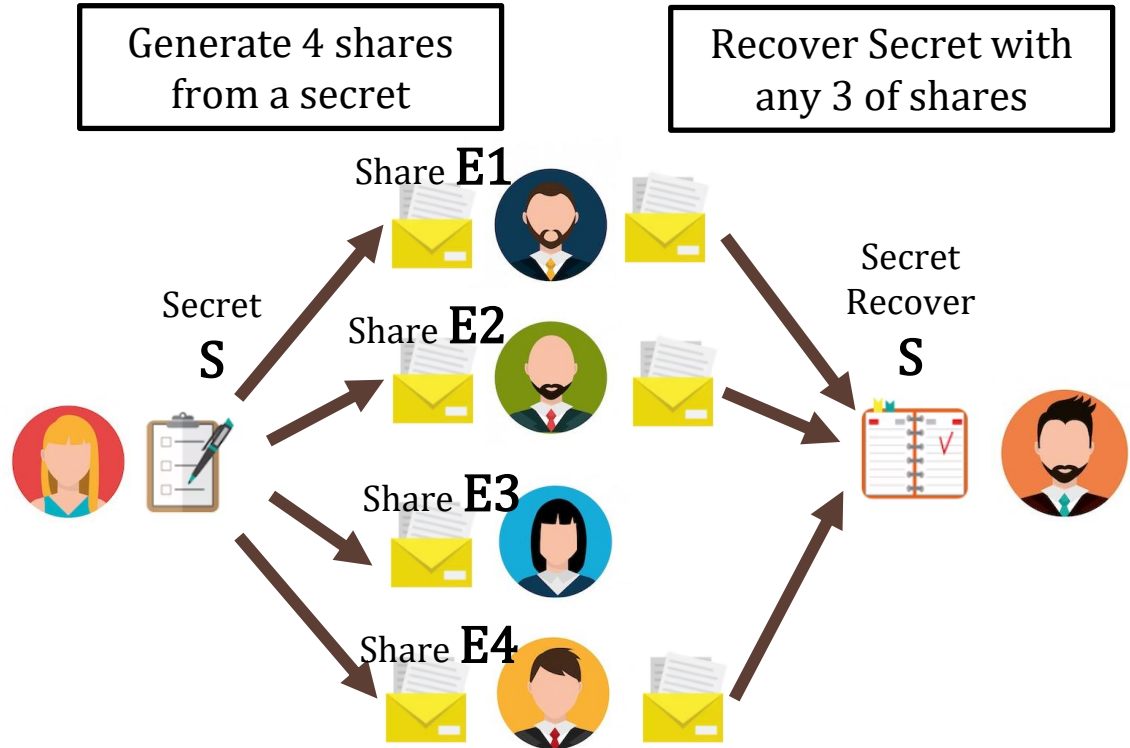


Shamir's Secret Sharing

Shamir's Secret Sharing is an algorithm that allows participants to share ownership of a secret by distributing shares.

A secret is split into n shares for n participants, and the secret can be recovered with any t or more shares collected.

For instance, Let $(t, n) = (3, 4)$
If we lose one of the 4 shares, we can still recover the secret with at least 3 shares.



Shamir's Secret Sharing

It is a (t, n) threshold scheme based on polynomial interpolation over finite fields. For a polynomial of degree $t-1$, we can define this polynomial with t points.

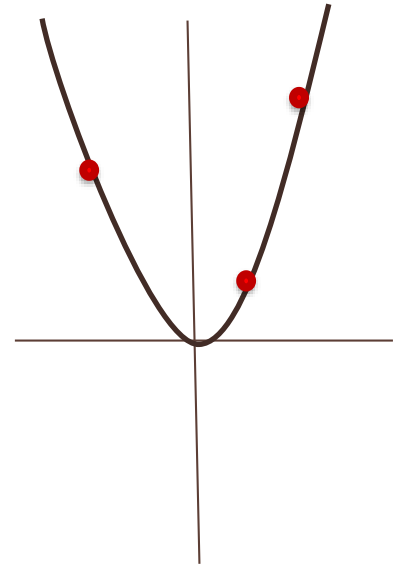
$$f(x) = (s + a_1x + a_2x^2 + \dots + a_{t-1}x^{t-1})$$

Let Shamir's secret sharing implement apply over Galois fields $GF(2^8)$, the polynomial $f(x)$ and the irreducible polynomial $p(x)$ are defined as:

$$f(x) = (s \oplus a_1x \oplus a_2x^2 \oplus \dots \oplus a_{t-1}x^{t-1}) \bmod p(x)$$
$$p(x) = x^n + x + 1$$

In $GF(2^8)$, the addition or subtraction operator represents XOR.

$$f(x) = s + a_1x + a_2x^2$$



Shamir's Secret Sharing

Let the degree of polynomial $t-1 = 2$, $n = 4$

Apply $GF(2^8)$ and the irreducible polynomial $p(x)$

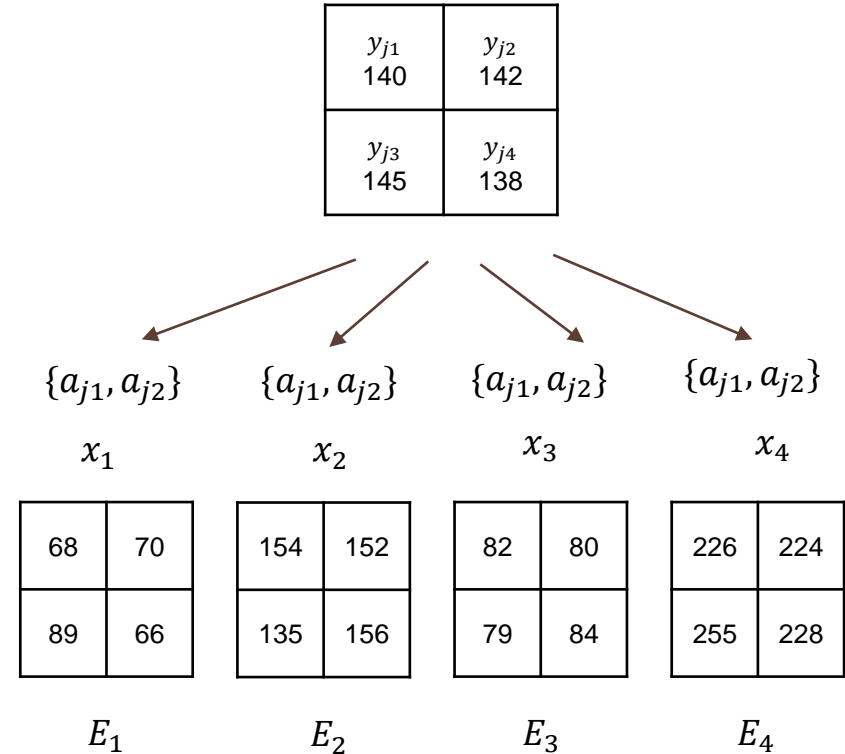
$$f(x) = (s \oplus a_1x \oplus a_2x^2) \bmod p(x)$$

$$p(x) = x^8 + x^4 + x^3 + x + 1$$

For K blocks, pixels $\{y_{j1}, y_{j2}, y_{j3}, y_{j4}\} = s$, $1 < j \leq K$
can be transformed into

$$\{f_{y_{j1}}(x_i), f_{y_{j2}}(x_i), f_{y_{j3}}(x_i), f_{y_{j4}}(x_i)\}, 1 < i \leq n$$

with $\{a_{j1} \dots a_{j(t-1)}\}$ and $\{x_{j1} \dots x_{jn}\}$



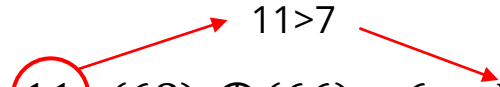
Data Embedding

- ❖ Step1. Define Threshold(ϵ) and Additional data
- ❖ Step2. Blocks are classified into two sets : Es & Ns

(Es=embedded set, Ns=non-embedded set)

➤ If $\epsilon=7$

➤ Ex. $(68)_2 \oplus (70)_2 = 2$, $(68)_2 \oplus (79)_2 = 11$, $(68)_2 \oplus (66)_2 = 6 \rightarrow \text{Ns}$
 $(70)_2 \oplus (71)_2 = 1$, $(70)_2 \oplus (71)_2 = 1$, $(70)_2 \oplus (69)_2 = 3 \rightarrow \text{Es}$



68	70
79	66

Block 1
(Ns)

70	71
71	69

Block 2
(Es)

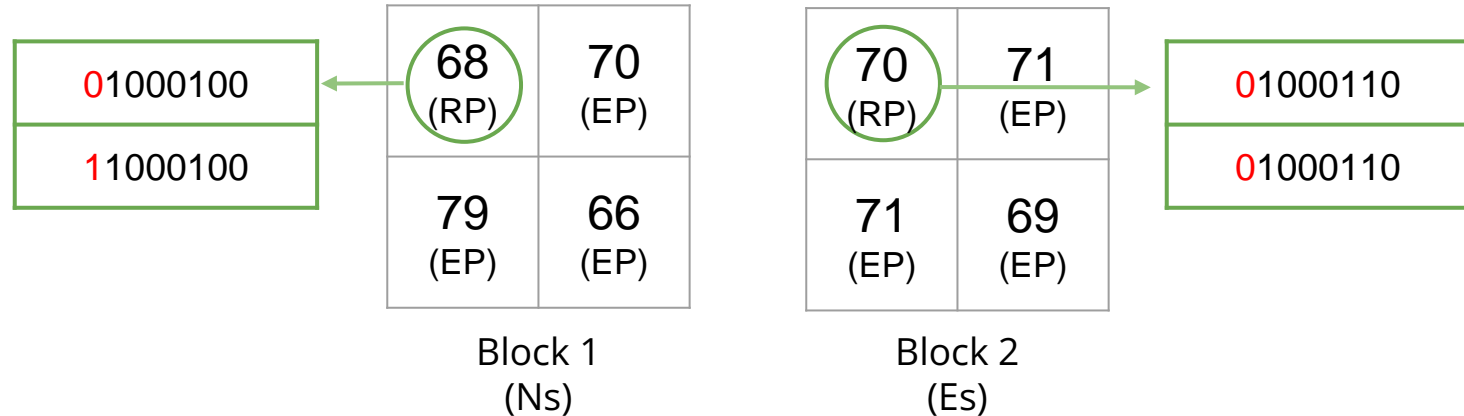
Data Embedding

❖ Step3. Divide all pixels in each blocks into RP & EP

- RP : Reference pixel in each block
- EP : Embedded pixels in each block

❖ Step4. Replace the MSB of RP

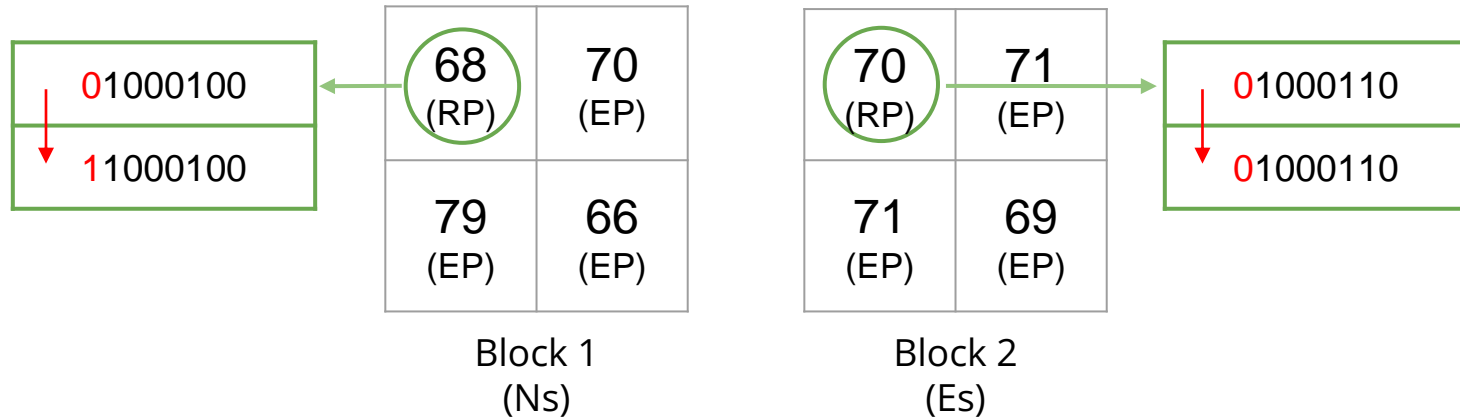
- If Es, then the MSB of RP is '0'
- If Ns, then the MSB of RP is '1'



Data Embedding

- ❖ Step5. Replaced MSB of each RP is combined with the additional data

Ex. Additional data=0101010100011 \longrightarrow 0010101010100011



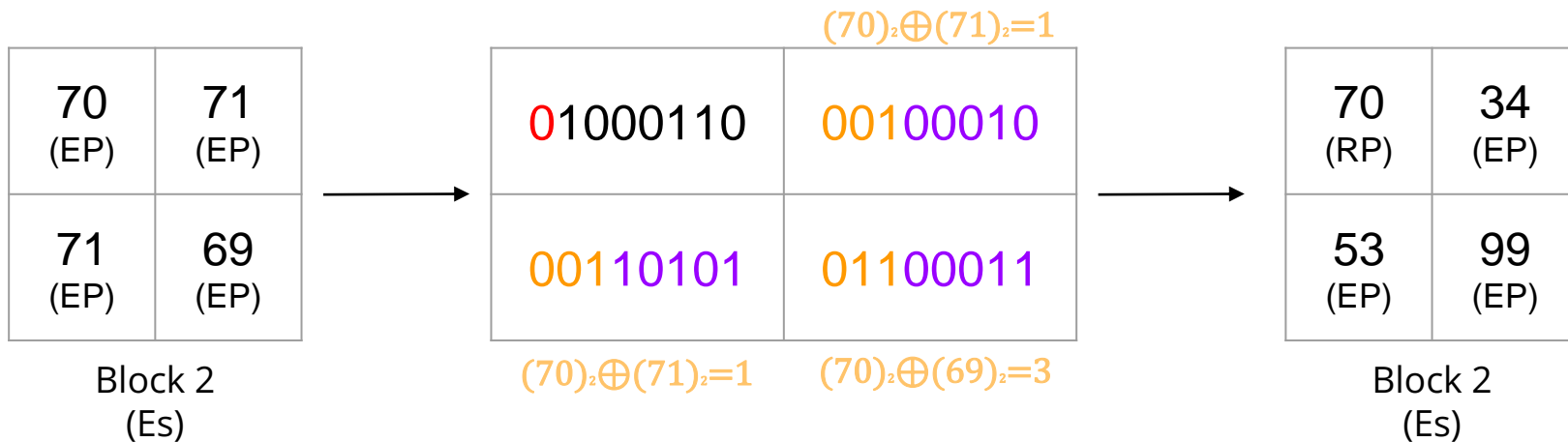
Data Embedding

❖ Step6. For EPs in Es

- According to the $\varepsilon=7$, $u_1=3$, $u_2=5$
- u_1 = the result of xor, u_2 = payload

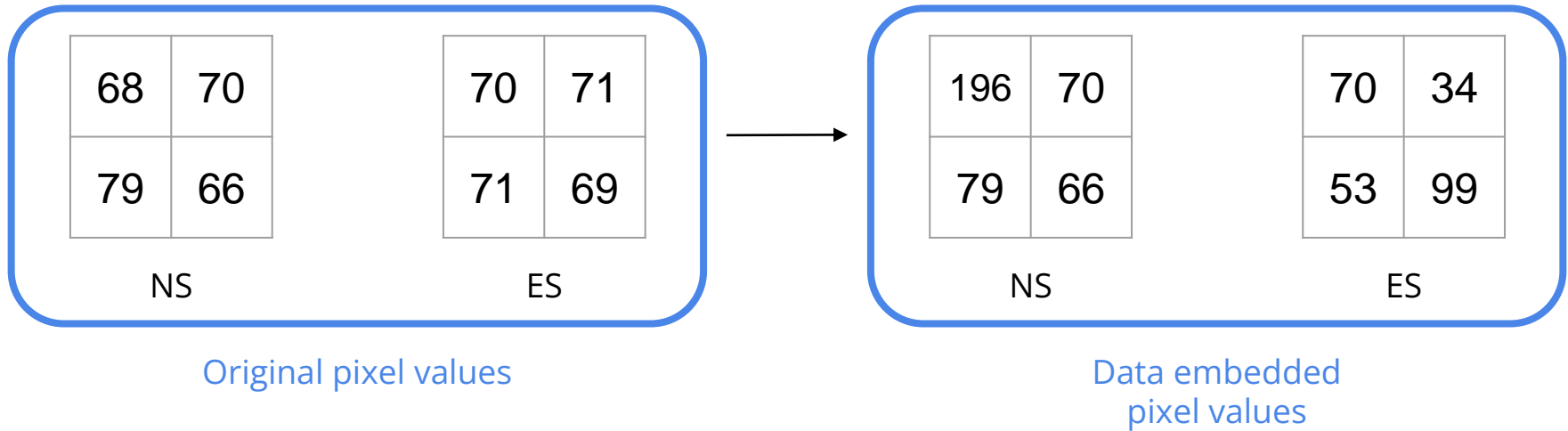
Ex. Additional data=(00010)(10101)(00011)

ε'	D_{jz}	u_1	u_2
0	$D_{jz} = 0$	0	8
1	$D_{jz} = 1$	1	7
3	$D_{jz} \leq 3$	2	6
7	$D_{jz} \leq 7$	3	5
15	$D_{jz} \leq 15$	4	4
31	$D_{jz} \leq 31$	5	3
63	$D_{jz} \leq 63$	6	2
127	$D_{jz} \leq 127$	7	1



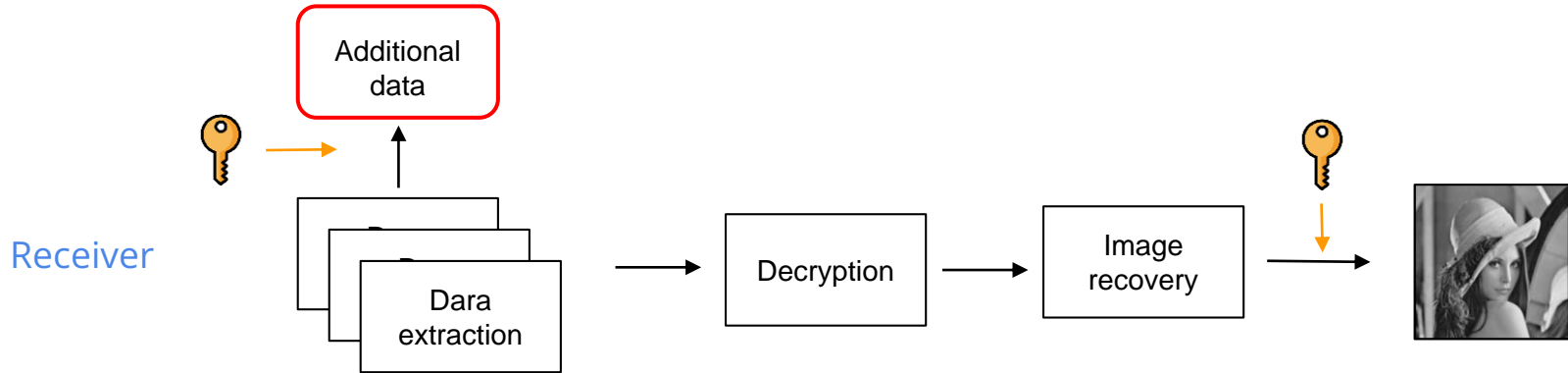
Data Embedding

❖ Result of pixel values after data embedded

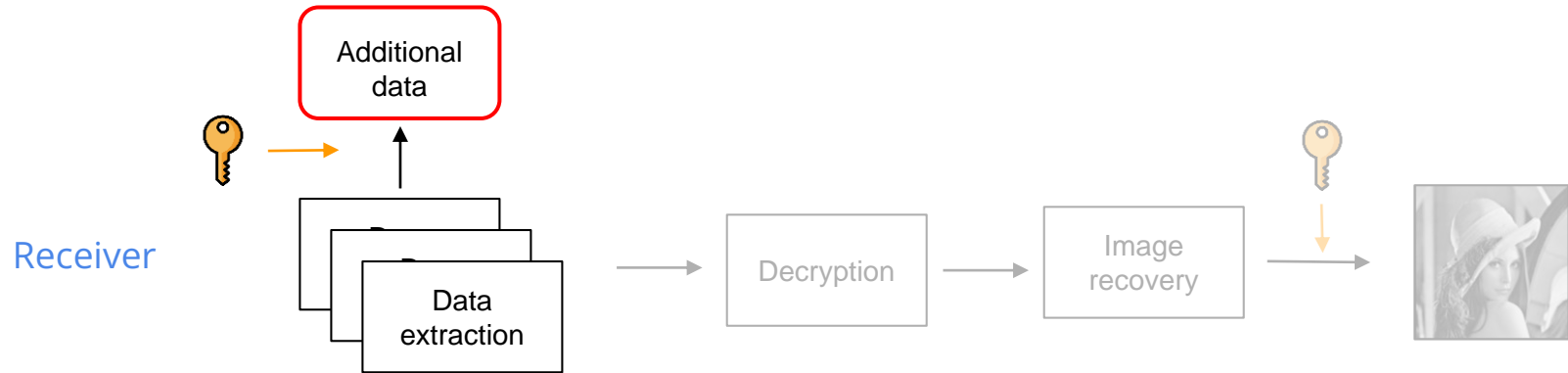


Data Extraction and Image Recovery

- Recovery of pixels after secret sharing
- Decryption with the Lagrange method
- Image Recovery
 - key-based
 - zigzag

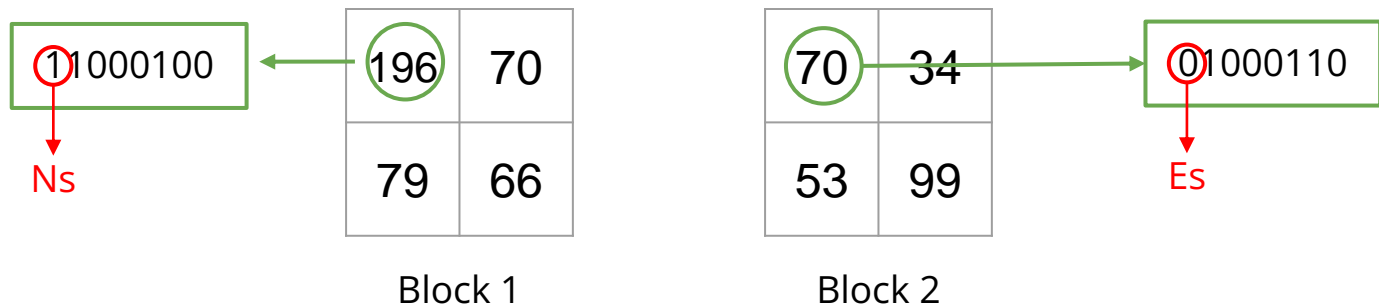


Data extraction



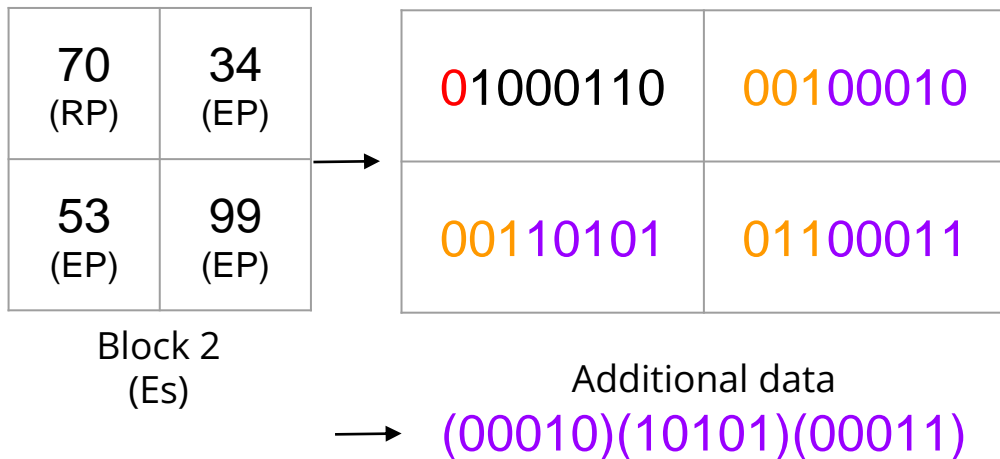
Data extraction

- ❖ By Data hiding key, the receiver can extract the additional data
- ❖ Step1. Extracted data from Es's EPs
 - According to the MSB of RP, we can know whether the block is ES or NS



Data extraction

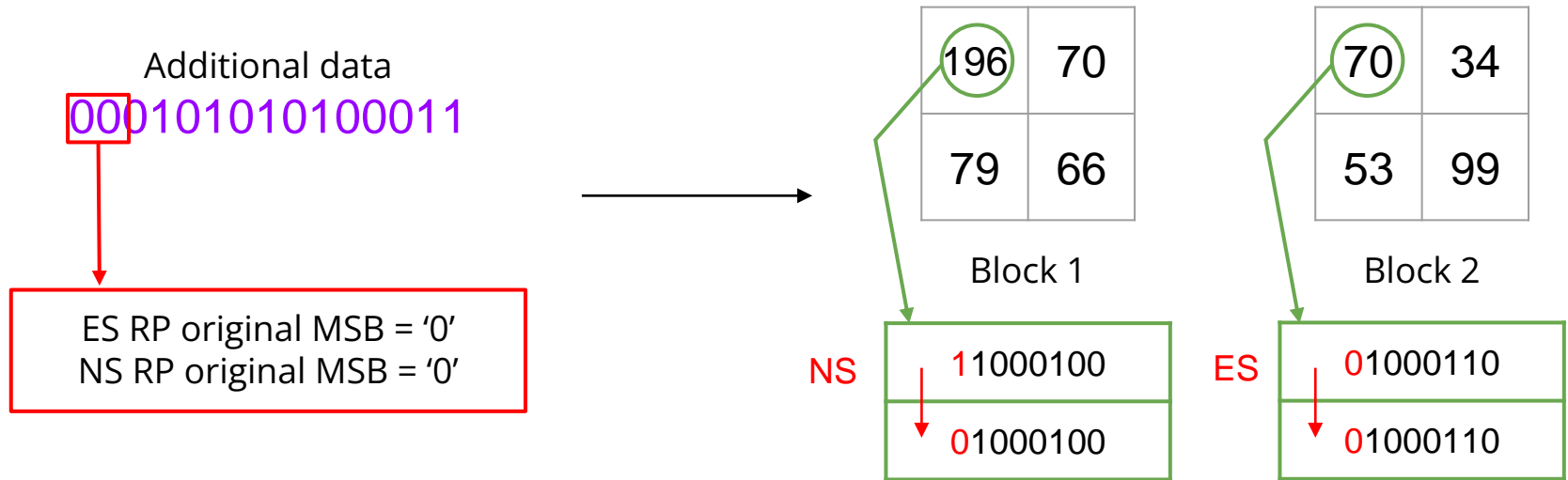
- ❖ By Data hiding key, the receiver can extract the additional data
- ❖ Step1. Extracted data from Es's EPs
 - According to the $\varepsilon=7$, we know that the last five bits represent each part of additional data



ε'	D_{jz}	u_1	u_2
0	$D_{jz} = 0$	0	8
1	$D_{jz} = 1$	1	7
3	$D_{jz} \leq 3$	2	6
7	$D_{jz} \leq 7$	3	5
15	$D_{jz} \leq 15$	4	4
31	$D_{jz} \leq 31$	5	3
63	$D_{jz} \leq 63$	6	2
127	$D_{jz} \leq 127$	7	1

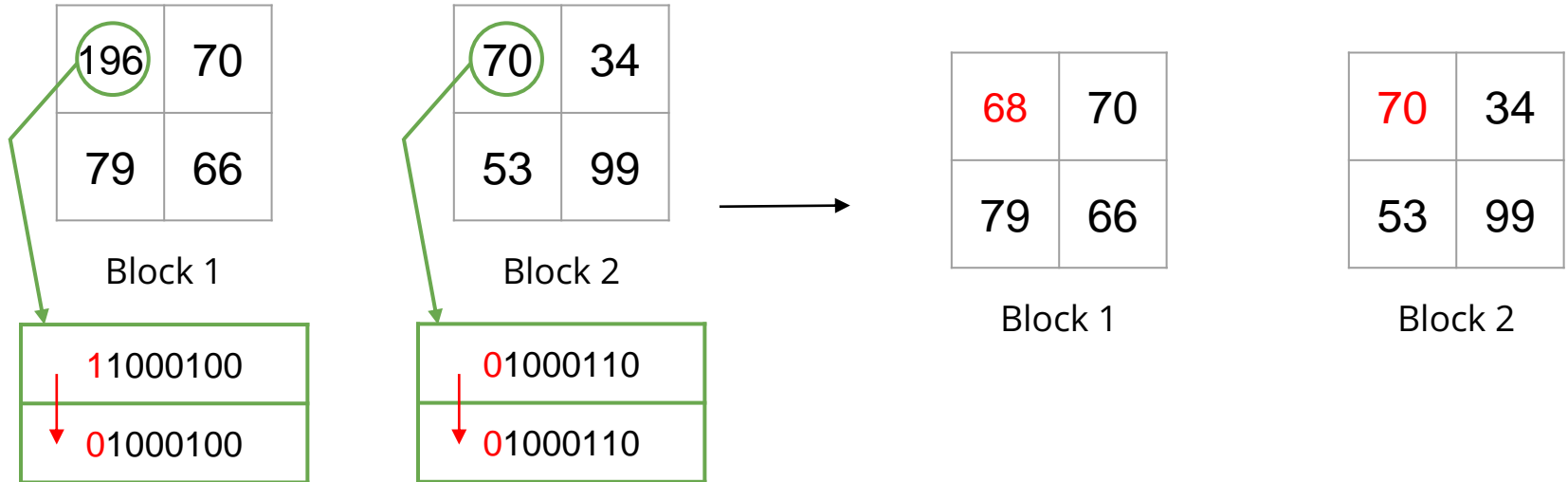
Data extraction

- ❖ By Data hiding key, the receiver can extract the additional data
- ❖ Step2. the first and second bits in additional data represent the MSB of the RP for Es & Ns



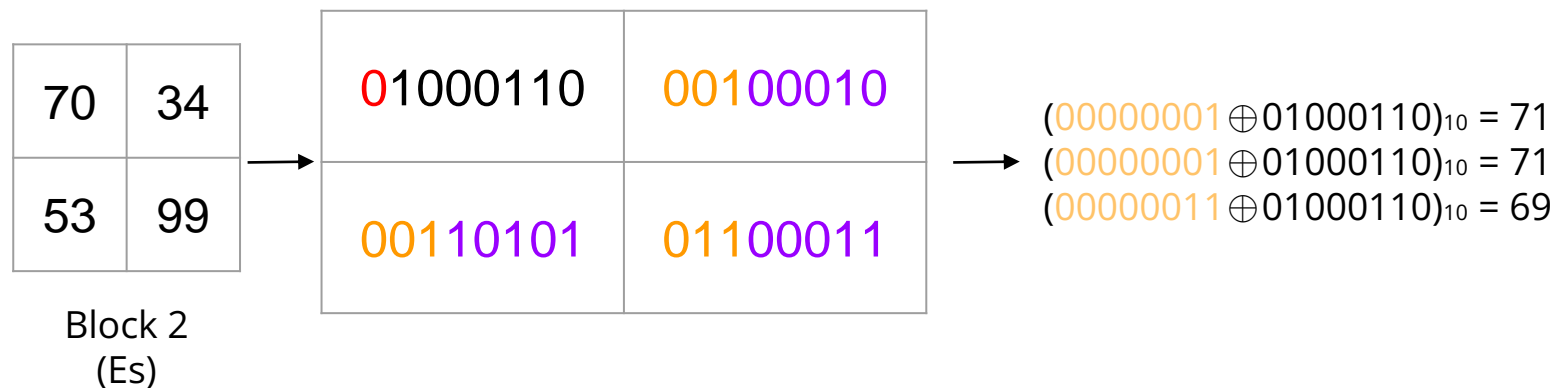
Data extraction

- ❖ By Data hiding key, the receiver can extract the additional data
- ❖ Step2. the first and second bits in additional data represent the MSB of the RP for Es & Ns



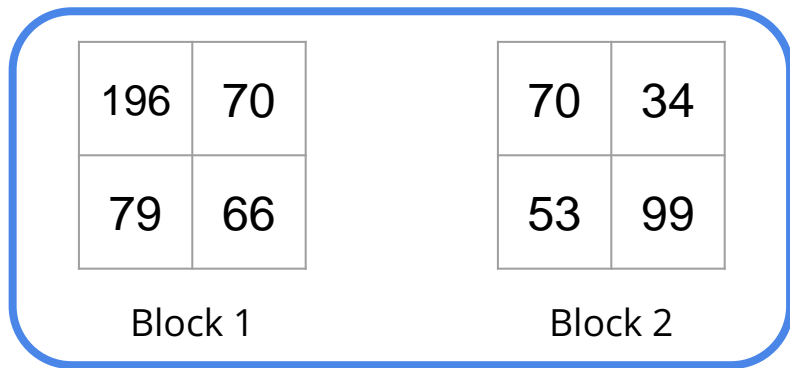
Data extraction

- ❖ Step3. According to the $\varepsilon=7$, we know that the first three bits of EPs represent the XOR result with RP

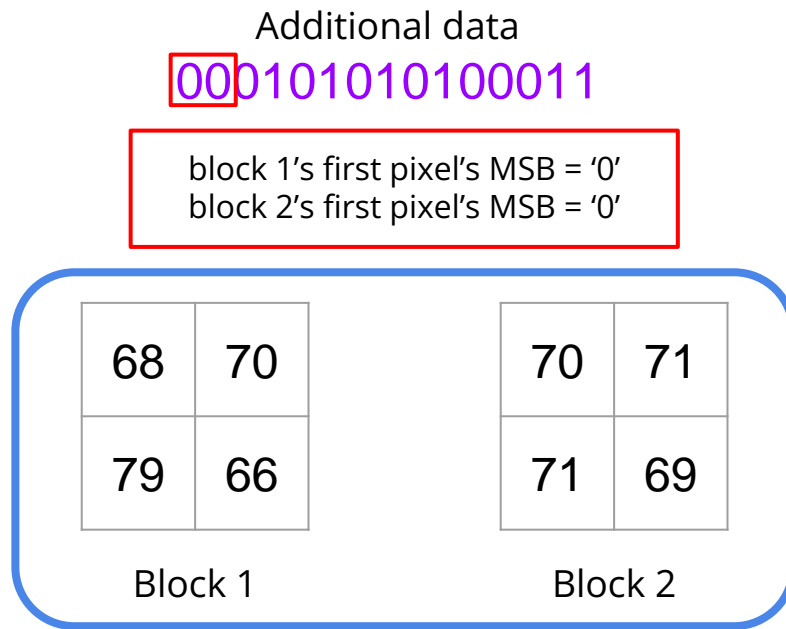


Data extraction

❖ Data extraction and pixel recovery

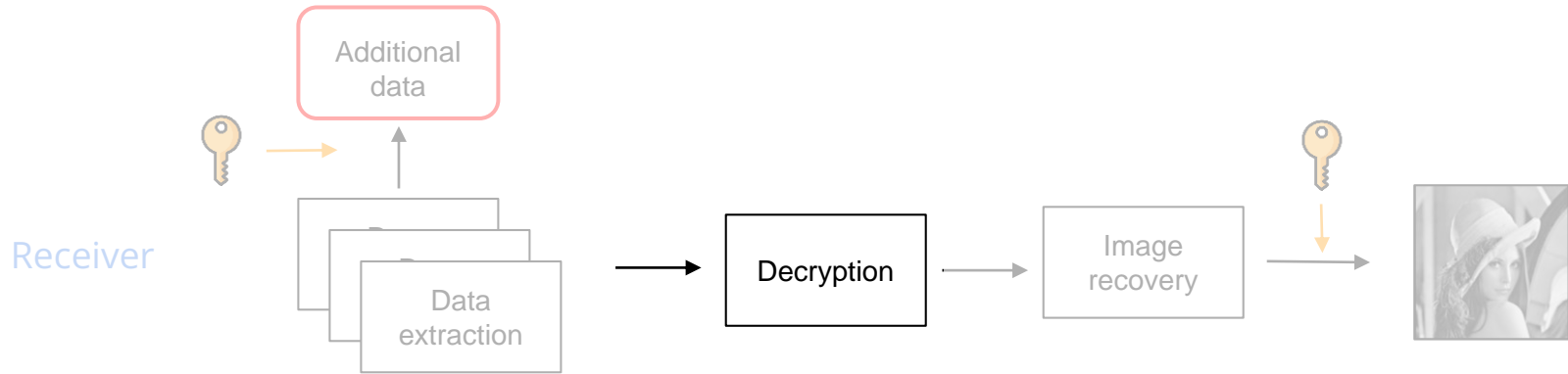


Data embedded
pixel values



Recovery pixel
values

Decryption with the Lagrange method



Decryption with the Lagrange method

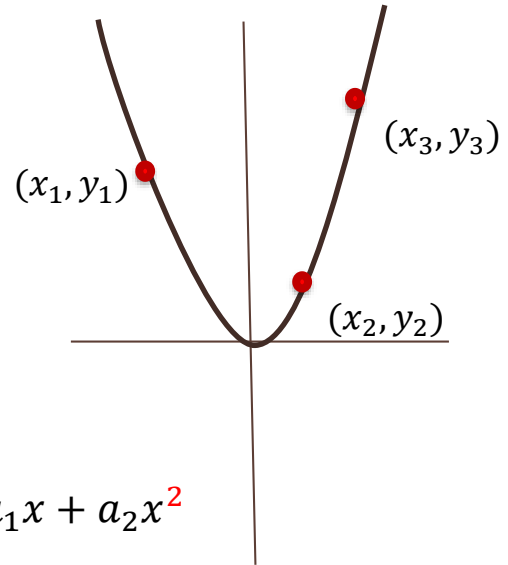
According to Shamir's secret sharing,
when any t or more shares the known x are collected,
the coefficients a of $f(x)$ and the secret message s can be
reconstructed by using a Lagrange interpolation method.

$$f(x) = s + a_1x + a_2x^2$$

$$f(x) = \sum_{q=1}^t \left(f(x_q) \prod_{\substack{1 \leq w \leq t \\ w \neq q}} \frac{x - x_w}{x_q - x_w} \right)$$

$$s = f(0) = \sum_{q=1}^t \left(f(x_q) \prod_{\substack{1 \leq w \leq t \\ w \neq q}} \frac{-x_w}{x_q - x_w} \right)$$

$$f(x) = f(x_1) \frac{x-x_2}{x_1-x_2} \frac{x-x_3}{x_1-x_3} + f(x_2) \frac{x-x_1}{x_2-x_1} \frac{x-x_3}{x_2-x_3} + f(x_3) \frac{x-x_1}{x_3-x_1} \frac{x-x_2}{x_3-x_2} = s + a_1x + a_2x^2$$



Decryption with the Lagrange method

As our scheme, the degree of polynomial $t-1 = 2$, $n = 4$

With $GF(2^8)$ and the irreducible polynomial $p(x)$

$$f(x) = (s \oplus a_1x \oplus a_2x^2) \bmod p(x)$$

$$p(x) = x^8 + x^4 + x^3 + x + 1$$

x_1	x_2	x_3	x_4
68	154	82	226
70	152	80	224
89	135	79	255
66	156	84	228

We only need any 3 shares to recover the secret

$$f(x) = \sum_{q=1}^t \left(f(x_q) \prod_{\substack{1 \leq w \leq t \\ w \neq q}} \frac{x - x_w}{x_q - x_w} \right) \bmod p$$

$$s = f(0) = \sum_{q=1}^t \left(f(x_q) \prod_{\substack{1 \leq w \leq t \\ w \neq q}} \frac{-x_w}{x_q - x_w} \right)$$

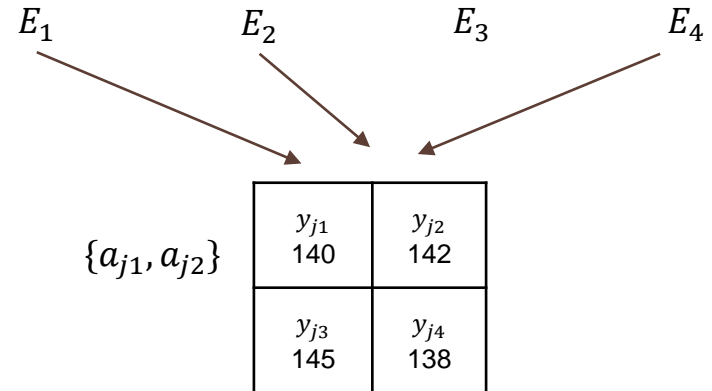


Image Recovery

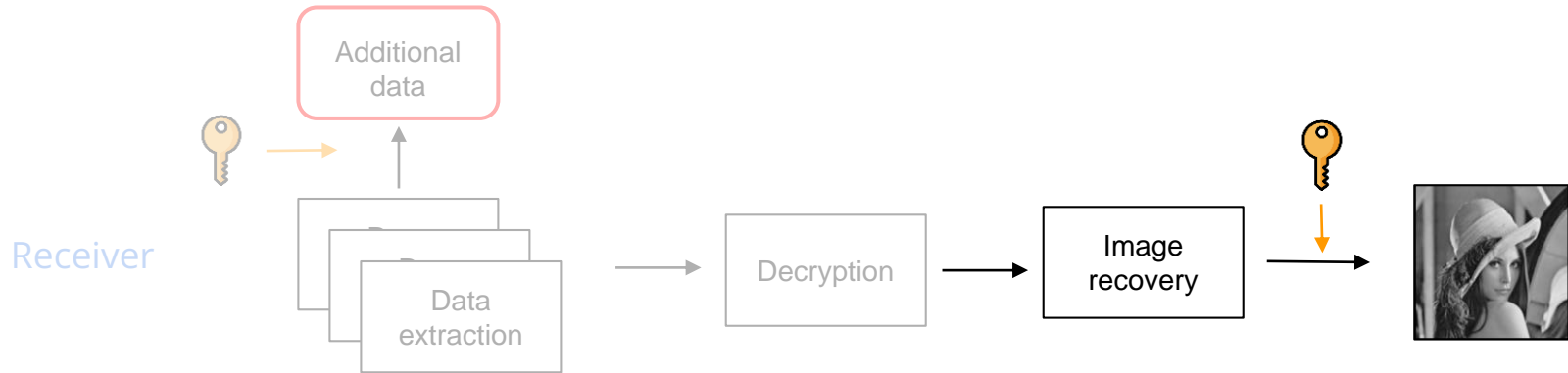
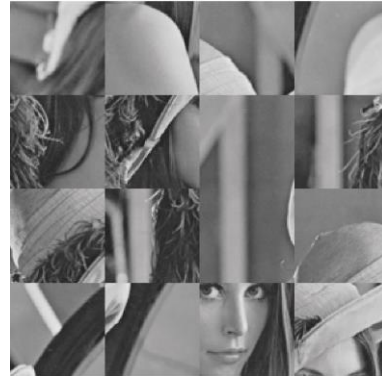
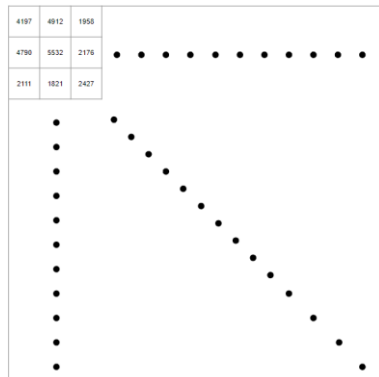
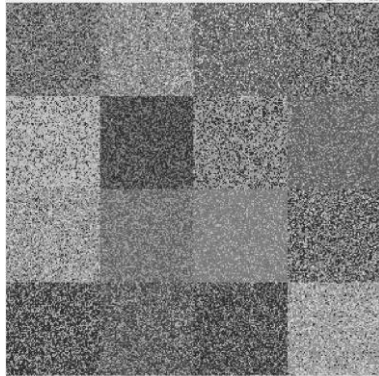
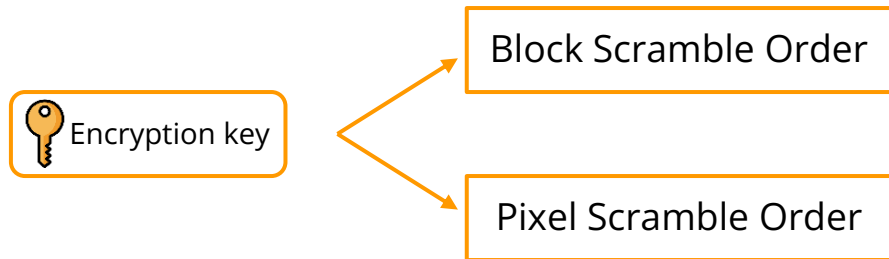
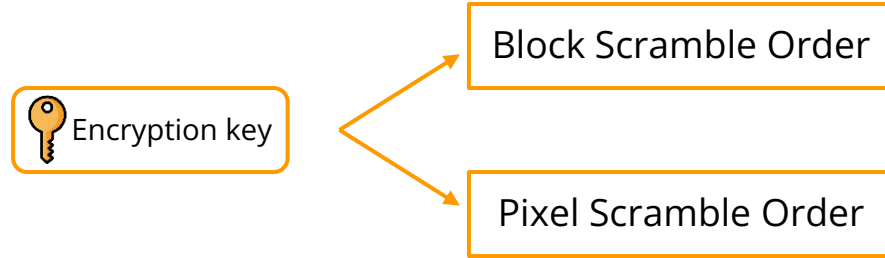


Image Recovery: key-based



Pixel Scramble Order

Image Recovery: key-based



16	15	3	12
14	10	1	9
6	13	5	2
4	8	11	7



Block Scramble Order

Image Recovery: zigzag

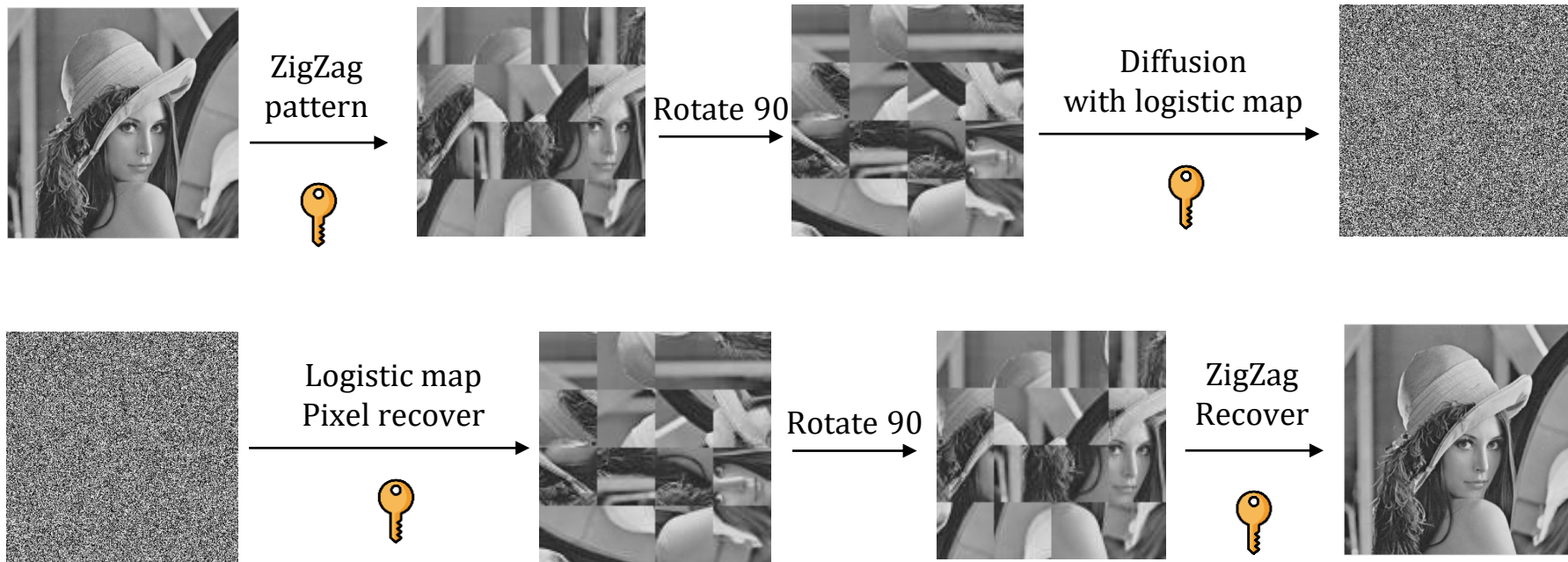
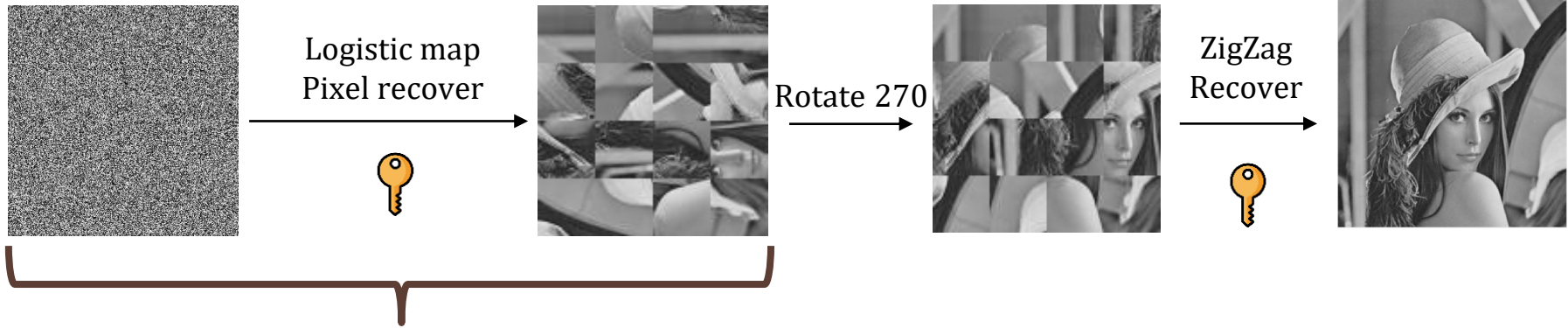


Image Recovery: zigzag



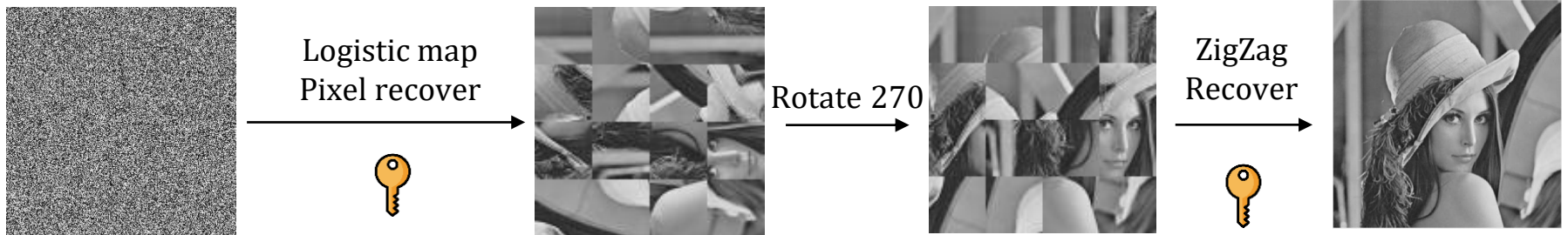
In image scrambling process, XOR operation between the key K and the zigzag scramble image to get the encrypted image.

$$E = X \oplus K$$

Therefore, with the key K , we can recover the scrambling image with

$$X = E \oplus K$$

Image Recovery: zigzag



With the key of zigzag pattern, we can sort the pattern to get the sorted order of image.

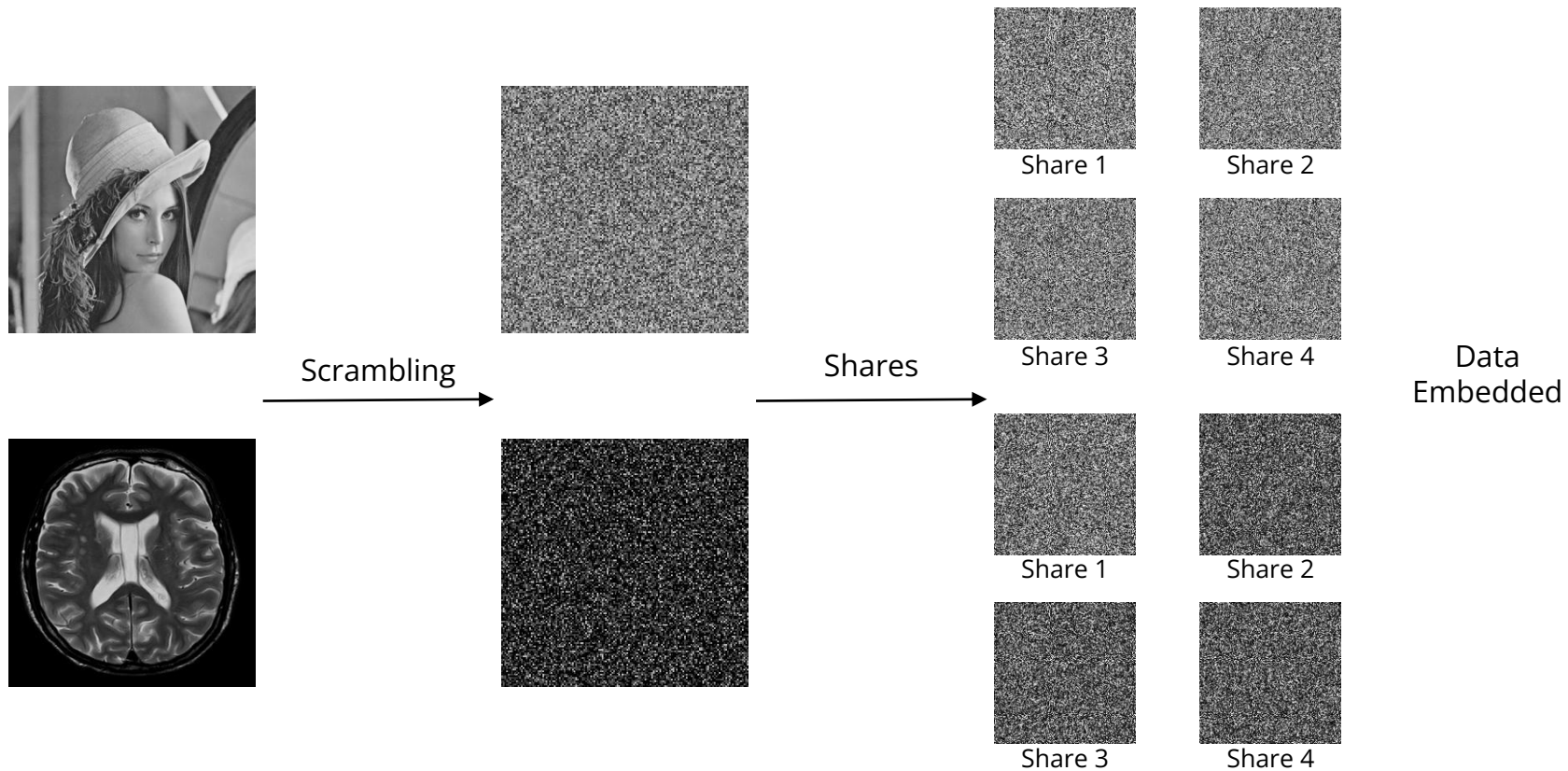
Therefore, with the order key, we can rearrange each block to the original position.

1	6	10	8
2	3	13	12
5	4	14	15
9	7	11	16

Index Sort

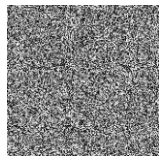
1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

Result Demo

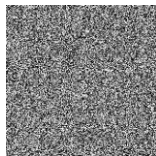


Result Demo

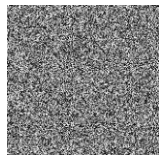
Data Extraction



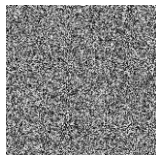
Share 1



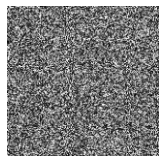
Share 2



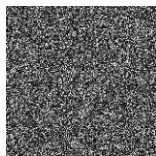
Share 3



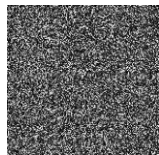
Share 4



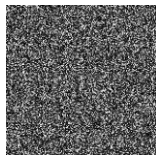
Share 1



Share 2

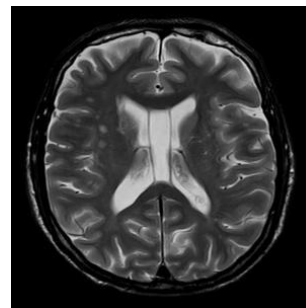
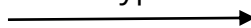


Share 3



Share 4

Decryption



Result Demo SSIM

Key based
scrambling

Compare Image	Decrypted image	scrambled_image	share 1	share 2	share 3	share 4
Lena	1	0.0633	0.0417	0.0409	0.0547	0.0432
MRI_Brain	1	0.046	0.0257	0.0344	0.0333	0.0358

ZigZag scrambling

Compare Image	Decrypted image	scrambled_image	share 1	share 2	share 3	share 4
Lena	1	0.0336	0.0334	0.0348	0.0327	0.0347
MRI_Brain	1	0.0259	0.0263	0.0264	0.0250	0.0242

Result Demo PSNR

Key based
scrambling

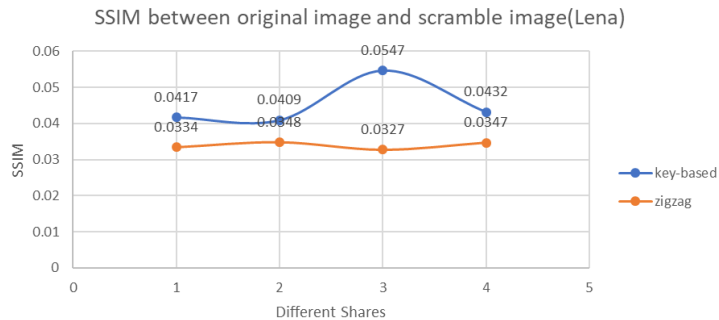
Compare Image	Decrypted image	scrambled_image	share 1	share 2	share 3	share 4
Lena	Inf	11.5604	10.3183	10.3299	10.3948	10.3223
MRI_Brain	Inf	10.8464	7.1114	8.1534	8.1534	8.1699

ZigZag scrambling

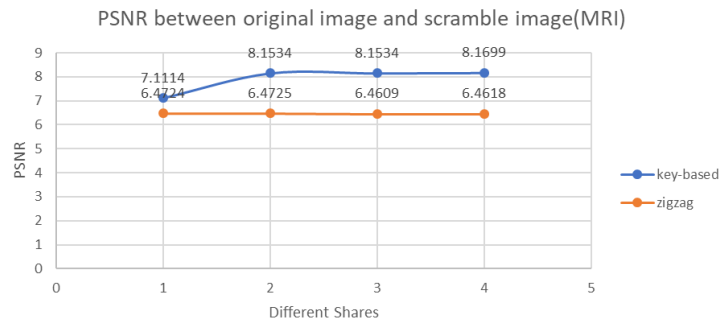
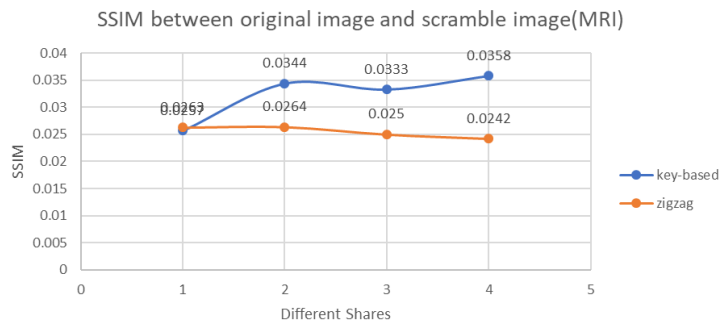
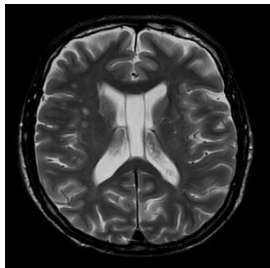
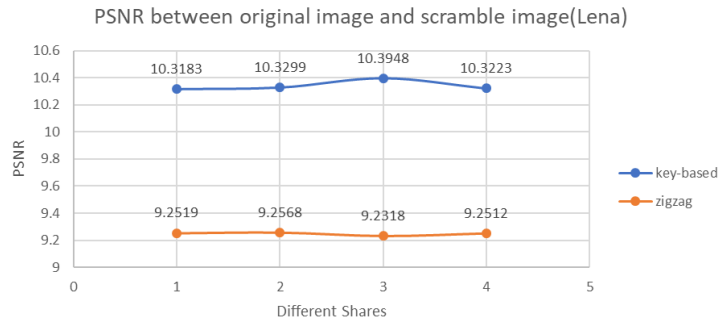
Compare Image	Decrypted image	scrambled_image	share 1	share 2	share 3	share 4
Lena	Inf	9.2393	9.2519	9.2568	9.2318	9.2512
MRI_Brain	Inf	10.8464	6.4724	6.4725	6.4609	6.4618

Result Demo

SSIM



PSNR



Reference

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