

# A Regulation Adaptation Model for Multi-Agent Systems

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# Focus on...

1 Introduction

2 Regulation Management Overview

3 Regulation Adaptation Model

4 Regulation Adaptation Prototype

5 Conclusions and Future Work

# Context

In a multi-agent system (MAS), agents can be governed by *regulations*.

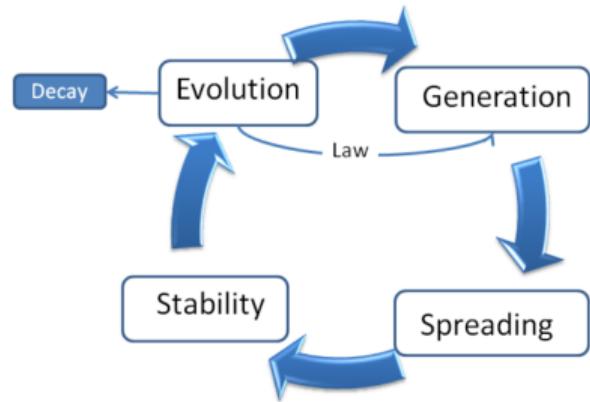
*Regulation management* denotes the capabilities (i.e., functionalities, procedures, mechanisms) and the representations (e.g., norms, rules, sanctions) used to regulate MAS.

→ The ability to *adapt regulation* at runtime is essential for maintaining system flexibility and robustness.

# Problematic

Sparse literature on regulation adaptation:

- **theoretical:** norm dynamics and evolution [Andrighetto et al., 2013]  
[Boella and van der Torre, 2004, Castelfranchi, 2016]
- **social simulation:** norm emergence and evolution in agent societies [Agrawal et al., 2022, Conte et al., 2013, Mashayekhi et al., 2022, Li et al., 2024]
- **computational:** mechanisms for revising norms or sanctions [Bou et al., 2006, Campos et al., 2013, Cardoso and Oliveira, 2009, Centeno et al., 2011]  
[Dell'Anna et al., 2020]
- **legal:** abrogations, revision, and annulments [Boella et al., 2009]  
[Gómez-Sebastià et al., 2012, Governatori and Rotolo, 2010]
- **representation:** programming constructs for norm change [Dastani et al., 2012]

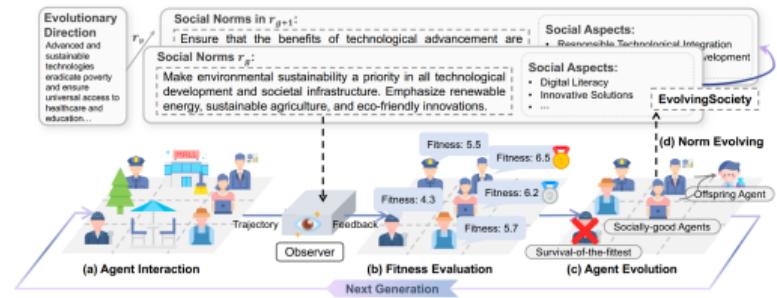


Social norm dynamics [Andrighetto et al., 2013]

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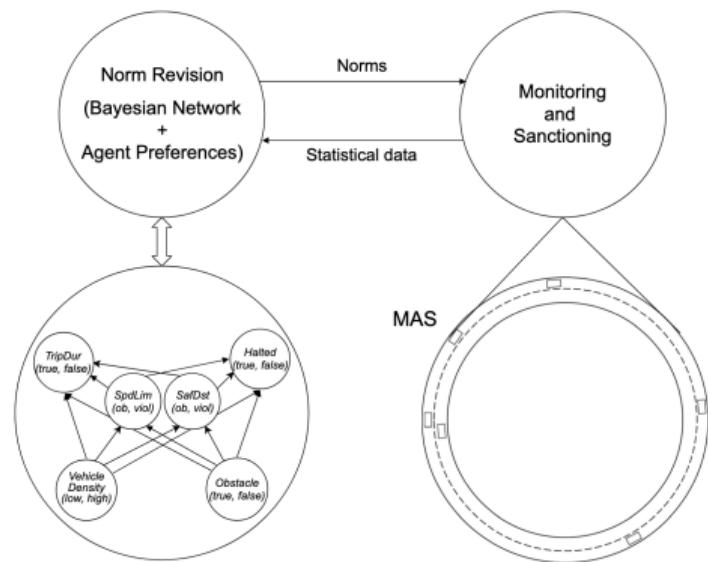


Agent alignment in evolving social norms [Li et al., 2024]

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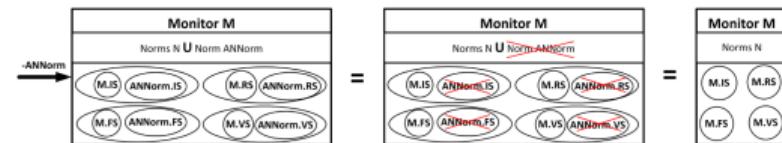


Sanction revision [Dell'Anna et al., 2020]

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Norm annulments [Gómez-Sebastià et al., 2012]

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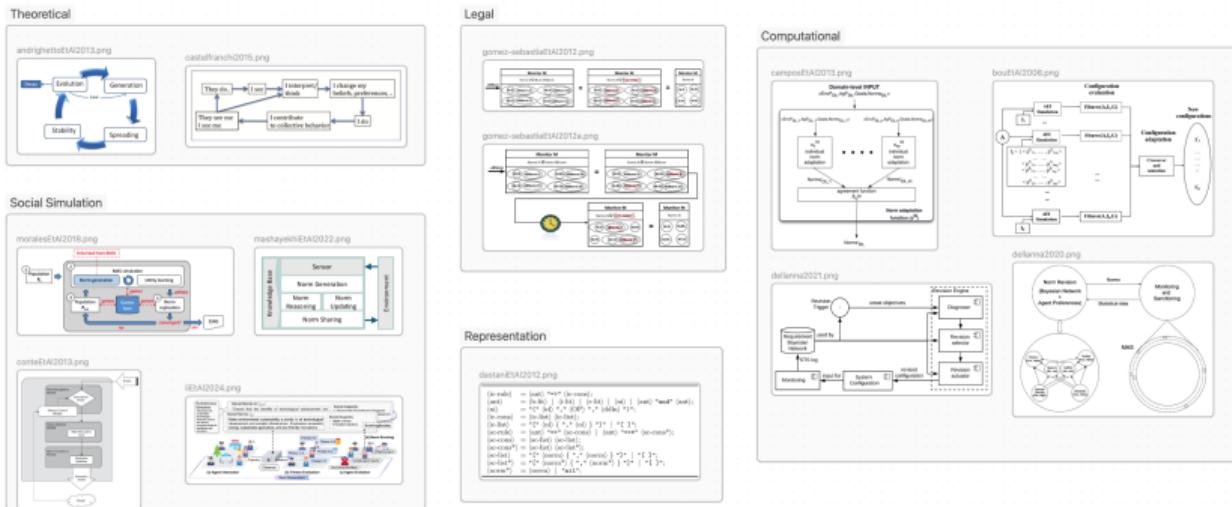
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Norm change rules [Dastani et al., 2012]

## Problematic

Sparse literature on regulation adaptation:

- theoretical
  - social simulation
  - computational
  - legal
  - representation



→ There is no comprehensive computational model defining the representations and capabilities involved in the process to adapting regulations in MAS

# Objective

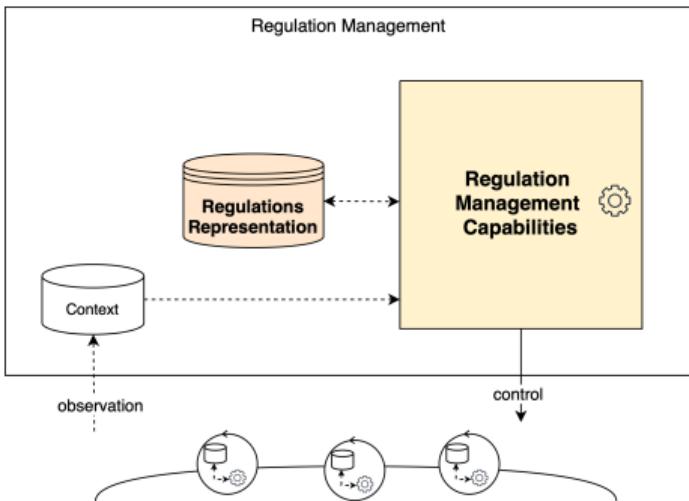
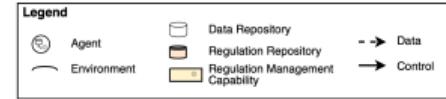
Propose a *general adaptation model for MAS* that defines *representations* and *capabilities* to manage the process to adapt regulations

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# Regulation Management Overview

- Regulation Representation
- Regulation Management Capabilities
- Context



# Regulation Representation

## Regulation Specification *REG*

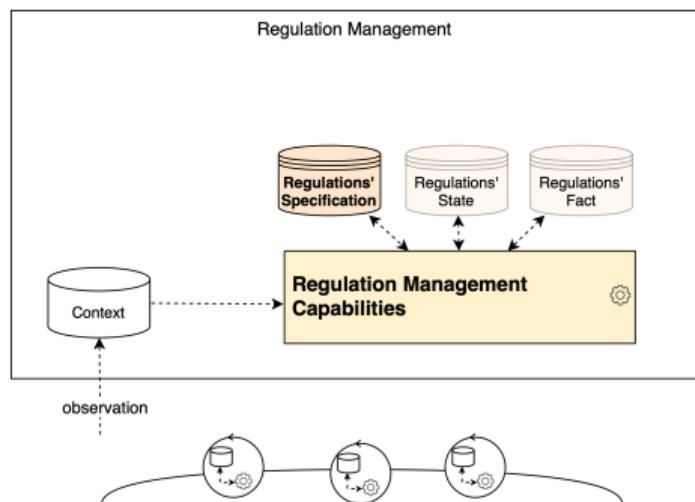
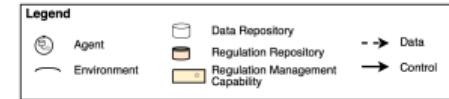
- $s\text{-reg} = \langle \text{constitutive}, \text{condition}, \text{brute}, \text{institutional} \rangle$
- $s\text{-reg} = \langle \text{regulative}, \text{condition}, \text{subject}, \text{modality}, \text{object} \rangle$
- $s\text{-reg} = \langle \text{sanction}, \text{condition}, \text{sanctioned}, \{\langle s\text{-reg}, \text{status} \rangle\}, \text{content} \rangle$

## Regulations' State *RS*

- $i\text{-reg} = \langle s\text{-reg}, \theta, \text{status} \rangle$

## Regulations' Fact *RF*

- *constitutive facts*
- *normative facts*
- *sanction facts*



# Regulation Representation

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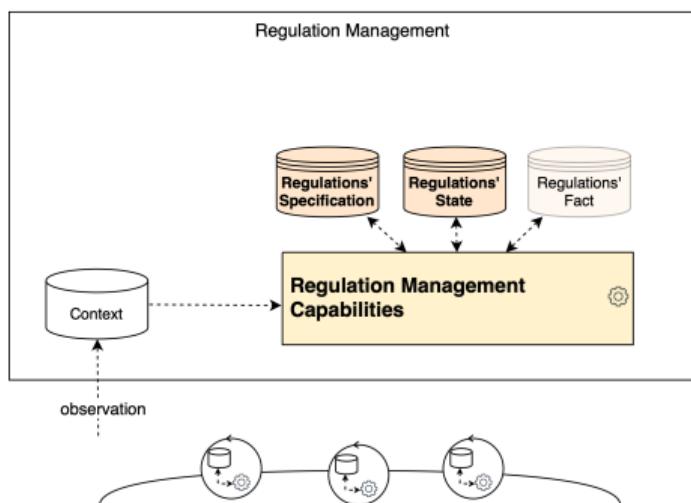
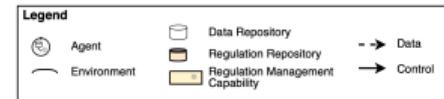
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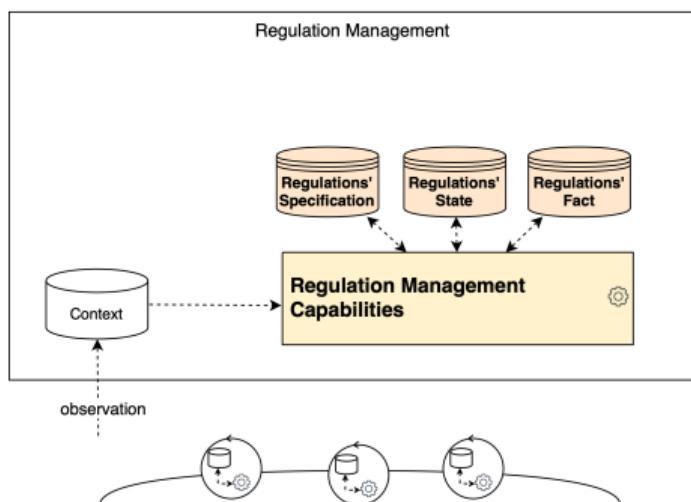
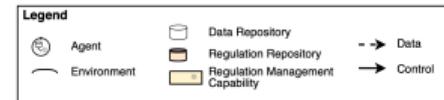
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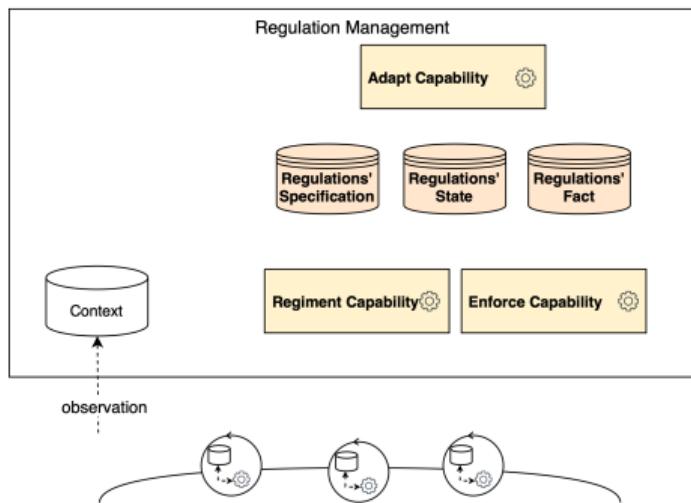
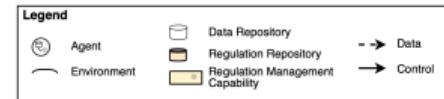
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- *sanction facts*



# Regulation Management Capabilities

- Regiment Capability
- Enforce Capability
- Adapt Capability



# Regulation Management Capabilities

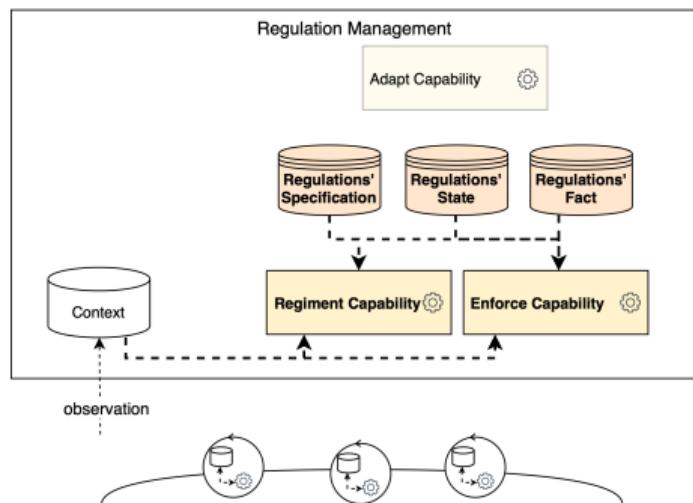
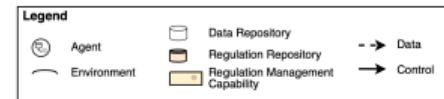
- *Regiment Capability*

regiment :  $\mathcal{P}(\text{REG}) \times \mathcal{P}(\text{RS}) \times \mathcal{P}(\text{RF}) \times \mathcal{P}(\text{CTX}) \rightarrow \mathcal{P}(\text{RS}) \times \mathcal{P}(\text{RF})$

- *Enforce Capability*

enforce :  $\mathcal{P}(\text{REG}) \times \mathcal{P}(\text{RS}) \times \mathcal{P}(\text{RF}) \times \mathcal{P}(\text{CTX}) \rightarrow \mathcal{P}(\text{RS}) \times \mathcal{P}(\text{RF})$

- Adapt Capability



# Regulation Management Capabilities

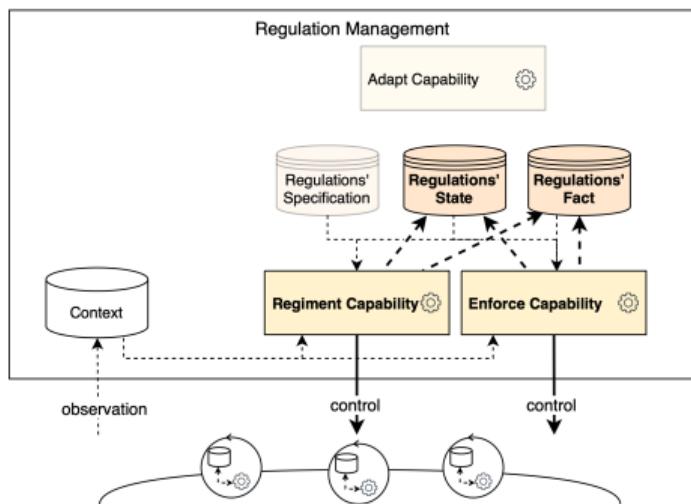
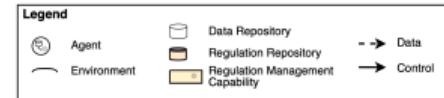
- ***Regiment Capability***

$\text{regiment} : \mathcal{P}(\text{REG}) \times \mathcal{P}(\text{RS}) \times \mathcal{P}(\text{RF}) \times \mathcal{P}(\text{CTX}) \rightarrow \mathcal{P}(\text{RS}) \times \mathcal{P}(\text{RF})$

- ***Enforce Capability***

$\text{enforce} : \mathcal{P}(\text{REG}) \times \mathcal{P}(\text{RS}) \times \mathcal{P}(\text{RF}) \times \mathcal{P}(\text{CTX}) \rightarrow \mathcal{P}(\text{RS}) \times \mathcal{P}(\text{RF})$

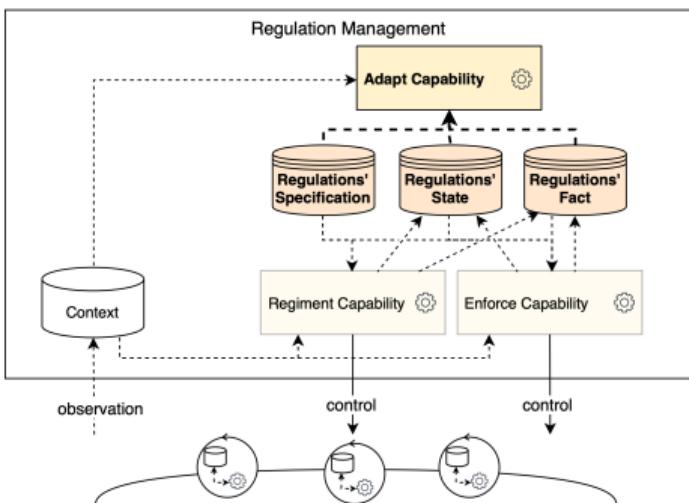
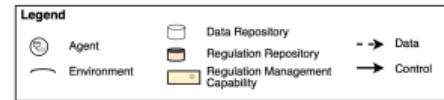
- **Adapt Capability**



# Regulation Management Capabilities

- Regiment Capability
- Enforce Capability
- *Adapt Capability*

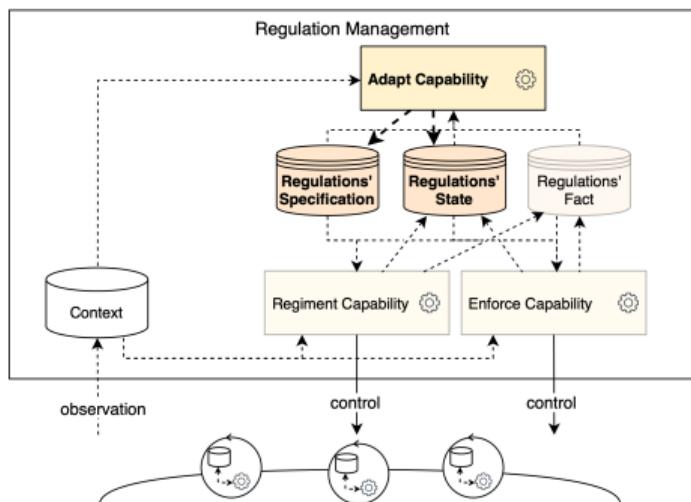
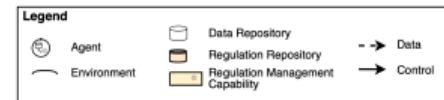
$\text{adapt} : \mathcal{P}(\text{REG}) \times \mathcal{P}(\text{RS}) \times \mathcal{P}(\text{RF}) \times \mathcal{P}(\text{CTX}) \rightarrow \mathcal{P}(\text{REG}) \times \mathcal{P}(\text{RS})$



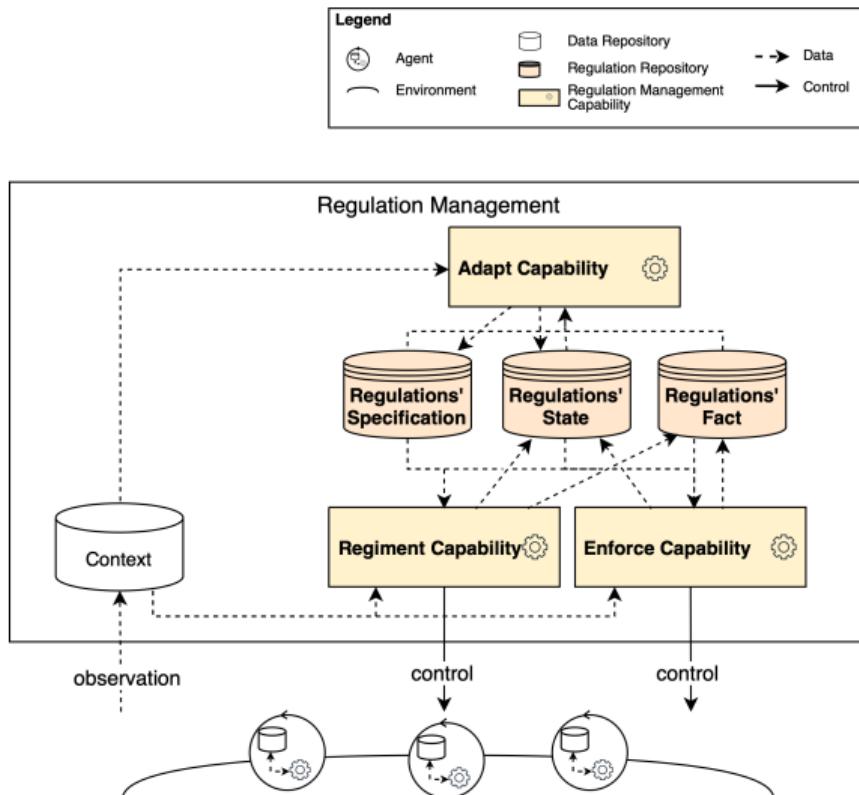
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- Regiment Capability
- Enforce Capability
- *Adapt Capability*

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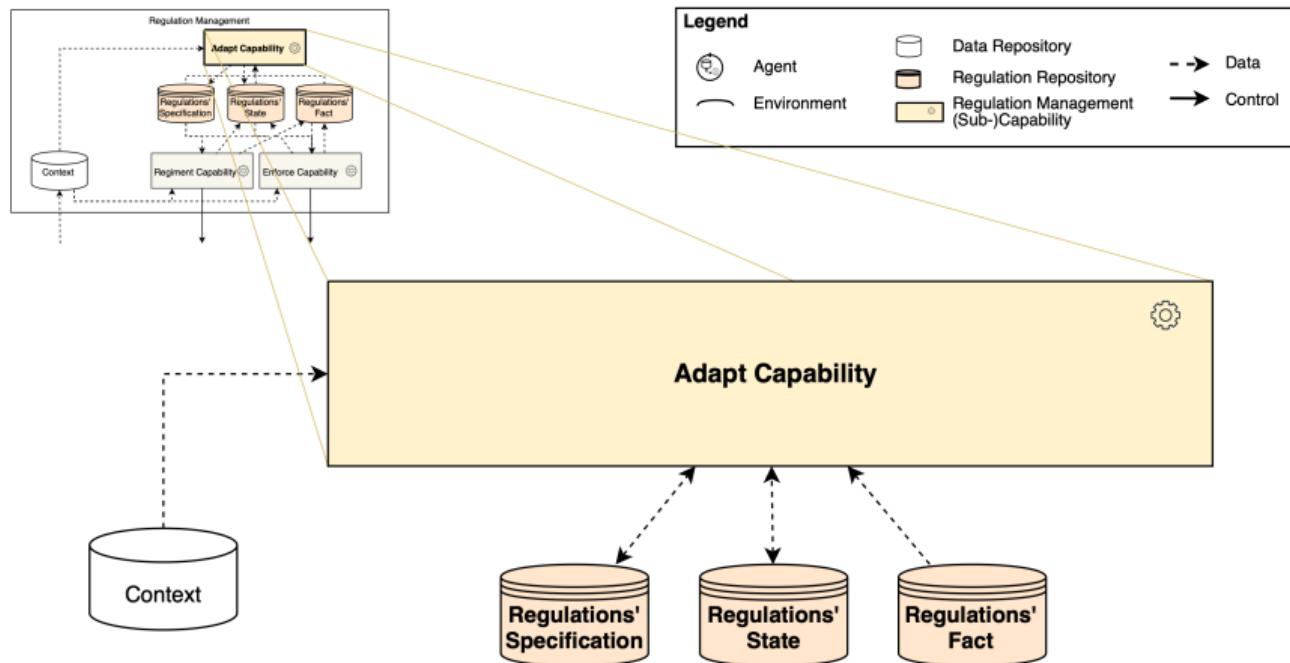
# Regulation Management Model



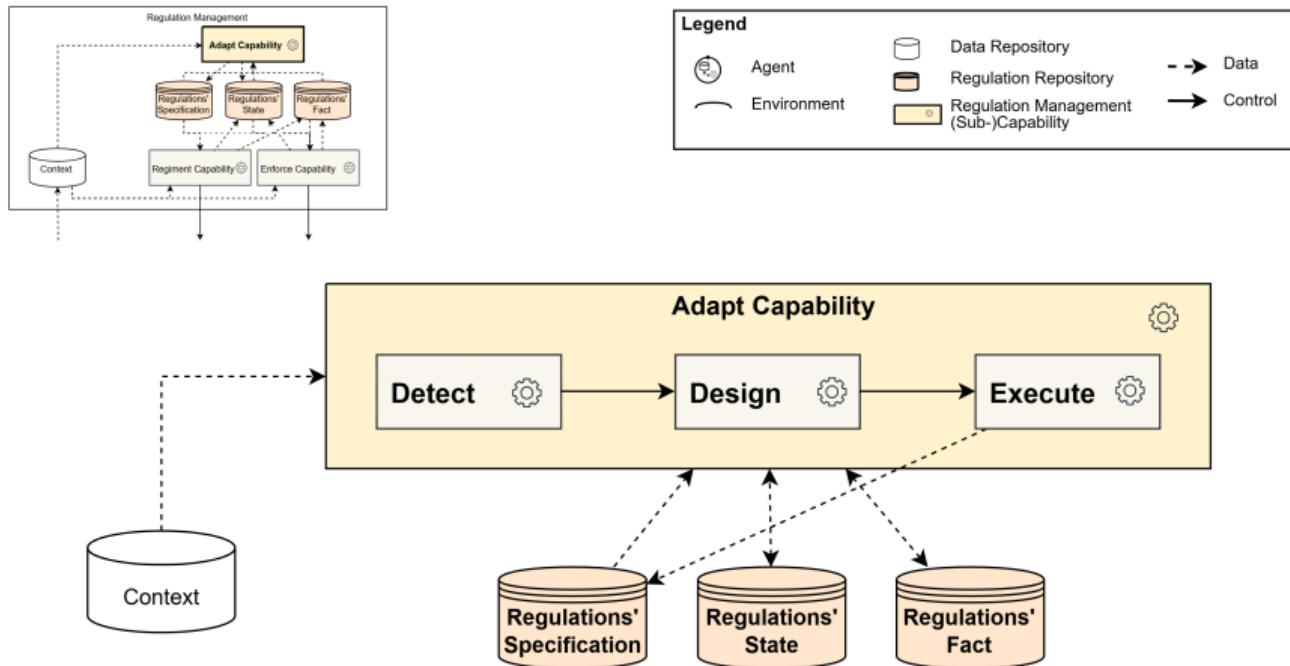
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# Regulation Adaptation Model



# Regulation Adaptation Sub-Capabilities



# Regulation Adaptation Representations

Adaptation Facts (*who, what, where, when, why, how has to detect/design/execute*)

detect-fact =  $\langle \text{who}, \text{what}, \text{where}, \text{when}, \text{why}, \text{how} \rangle$ ,

design-fact =  $\langle \text{who}, \text{what}, \text{where}, \text{when}, \text{why}, \text{how} \rangle$ ,

execute-fact =  $\langle \text{who}, \text{what}, \text{where}, \text{when}, \text{why}, \text{how} \rangle$ .

e.g., design-fact =  $\langle \text{alice}, \text{reg1}, \text{REG}, \text{new\_object}, \text{unfulfillment\_count}(X) \wedge X > T, \text{modify}(\text{reg1}, \text{object}) \rangle$

alice *has to design an adaptation for reg1 in REG, when new\_object holds, because the unfulfillment\_count(X) is greater than the threshold T, by modify the object of reg1.*

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# Detect

Let  $R = REG \times RS$

$\text{detect} : \mathcal{P}(R) \times \mathcal{P}(RF) \times \mathcal{P}(CTX) \rightarrow \mathcal{P}(R)$

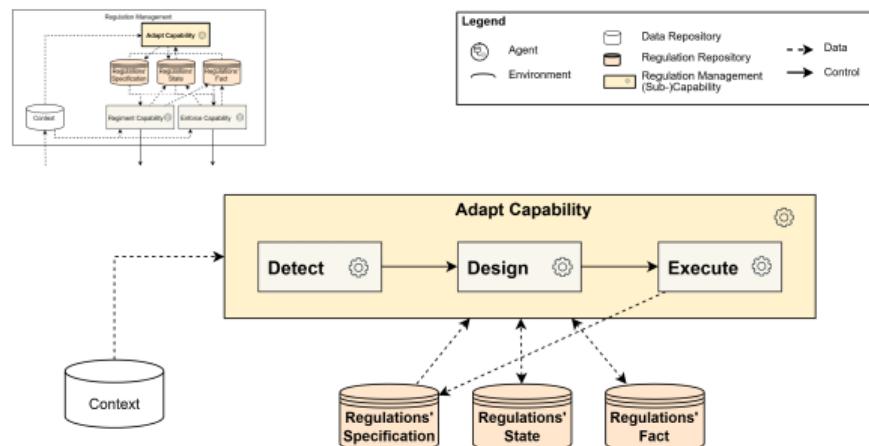
Require:  $R : REG \cup RS, RF, CTX$

Ensure:  $DET-R \subseteq REG \cup RS$

```

1:  $DET-R \leftarrow \emptyset$ 
2: for all  $r \in R$  do
3:   if  $\text{detectDecision}(r, R, RF, CTX)$  then
4:      $DET-R \leftarrow DET-R \cup r$ 
5:   end if
6: end for
7: return  $DET-R$ 

```



# Design

Let  $R = REG \times RS$

$\text{design} : \mathcal{P}(R) \times \mathcal{P}(R) \times \mathcal{P}(RF) \times \mathcal{P}(CTX) \rightarrow \mathcal{P}(OP \times R \times R)$

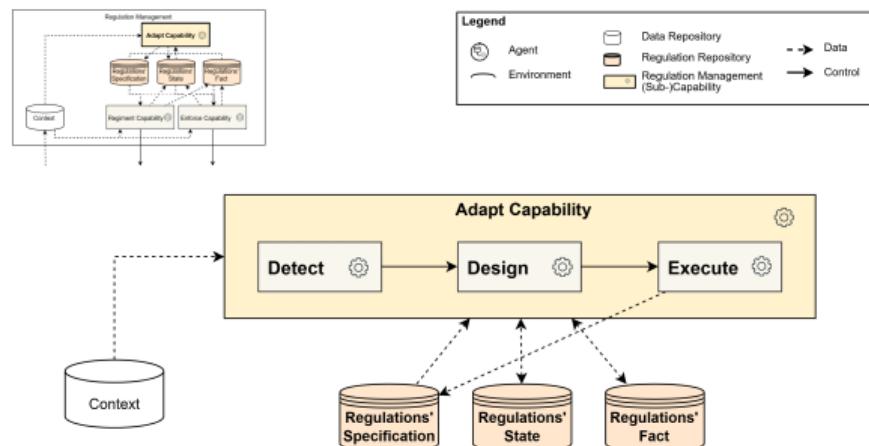
**Require:**  $R : REG \cup RS$ ,  $DET-R : Reg \cup Rs$ ,  $RF$ ,  $CTX$

**Ensure:**  $DES-R \in OP \times DET-R \times DES-R$

```

1:  $DES-R \leftarrow \emptyset$ 
2: for all  $det-r \in DET-R$  do
3:    $\langle op, des-r \rangle = \text{designDecision}(det-r, R, RF, CTX)$ 
4:    $DES-R \leftarrow DES-R \cup \langle op, det-r, des-r \rangle$ 
5: end for
6: return  $DES-R$ 

```



# Execute

Let  $R = REG \times RS$

execute :

$$\mathcal{P}(R) \times \mathcal{P}(OP \times R \times R) \times \mathcal{P}(RF) \times \mathcal{P}(CTX) \rightarrow \mathcal{P}(R)$$

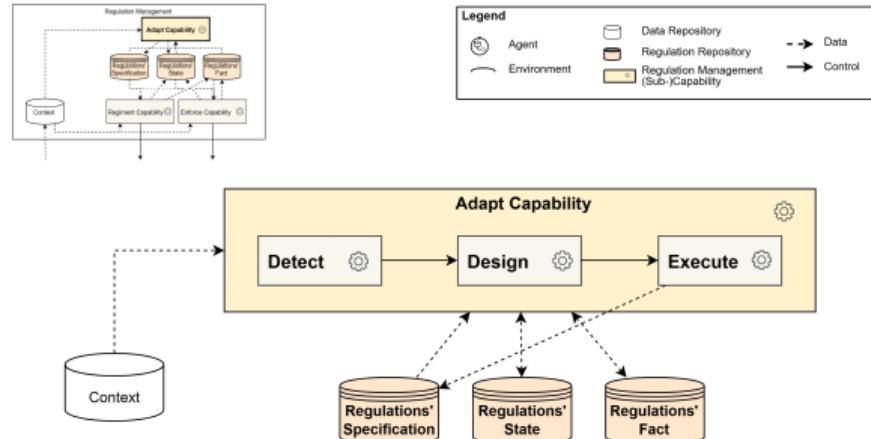
Require:  $R : REG \cup RS$ ,  $DES-R : OP \times R \times R$ ,  $RF$ ,  $CTX$

Ensure:  $R : REG' \cup RS'$

```

1: for all  $\langle op, det-r, des-r \rangle \in DES-R$  do
2:   if executeDecision( $op, det-r, des-r, R, RF, CTX$ ) then
3:     if  $op = create$  then
4:        $R \leftarrow R \cup des-r$ 
5:     else if  $op = modify$  then
6:        $R \leftarrow R \setminus det-r \cup des-r$ 
7:     else if  $op = remove$  then
8:        $R \leftarrow R \setminus det-r$ 
9:     end if
10:    end if
11:  end for
12: return  $R$ 

```



# Adaptation Facts with Regulations

**Constitutive Norms** (*creates the adaptation facts based on brute or other regulation facts*)

$$\text{s-reg} = \langle \text{constitutive}, \text{conditions}, \text{brute}, \text{adapt-fact} \rangle$$

**Regulative Norms** (*consumes the adaptation facts and regulate the behaviors producing adapt goals*)

$$\text{s-reg} = \langle \text{regulative}, \text{adapt-fact} \wedge \text{conditions}, \text{subject}, \text{modality}, \text{adapt-goal} \rangle$$

**Adaptation Goals** (*who, what, where, when, why, how has been detecteddesignedexecuted*)

$$\text{detected} = \langle \text{who}, \text{what}, \text{where}, \text{when}, \text{why}, \text{how} \rangle$$
$$\text{designed} = \langle \text{who}, \text{what}, \text{where}, \text{when}, \text{why}, \text{how} \rangle$$
$$\text{executed} = \langle \text{who}, \text{what}, \text{where}, \text{when}, \text{why}, \text{how} \rangle$$

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# Regulation Adaptation Process

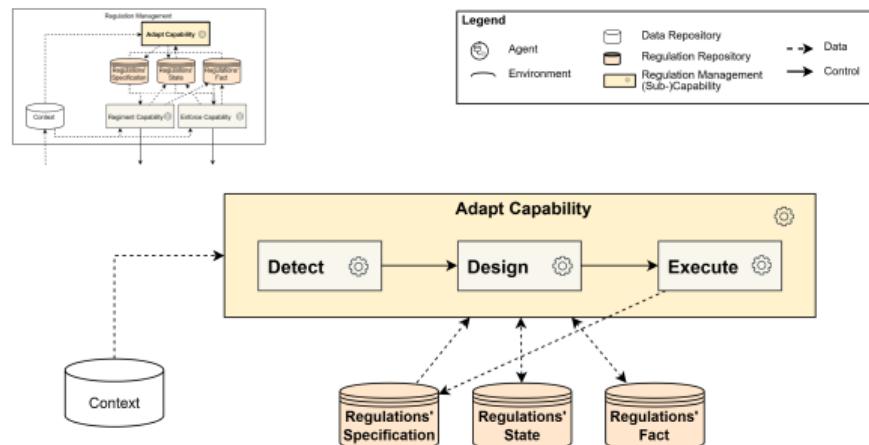
**Require:**  $R : REG \cup RS, RF, CTX$

**Ensure:**  $R : REG' \cup RS'$

```

1:  $DET-F \subseteq RF, DES-F \subseteq RF, EXE-F \subseteq RF$ 
2: for all detect-fact  $\in DET-F$  do
3:    $DET-R = \text{detect}(R, RF, CTX, \text{detect-fact})$ 
4:   for all design-fact  $\in DES-F$  do
5:      $DES-R = \text{design}(R, DET-R, RF, CTX, \text{design-fact})$ 
6:     for all execute-fact  $\in EXE-F$  do
7:        $R = \text{execute}(R, DES-R, RF, CTX, \text{execute-fact})$ 
8:     end for
9:   end for
10: end for
11: return  $R$ 

```



# Focus on...

- 1 Introduction
- 2 Regulation Management Overview
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- 4 Regulation Adaptation Prototype
- 5 Conclusions and Future Work

# Extension and Integration of Regulation Representation Languages

To enable adaptive regulation, we integrated:

- NPL(s) [Yan et al., 2025] supports regulative norms and sanction rules
- SAI (Situated Artificial Institutions) [de Brito et al., 2018] supports constitutive norms

We extended NPL(s) to support the adaptation operations for regulative norms and sanction rules:

- create
- modify
- remove

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- create
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- remove

# Regulation Representation

Constitutive norm in SAI:

```
id : x count-as y [when t] [while m] .
```

Regulative norm in NPL(s):

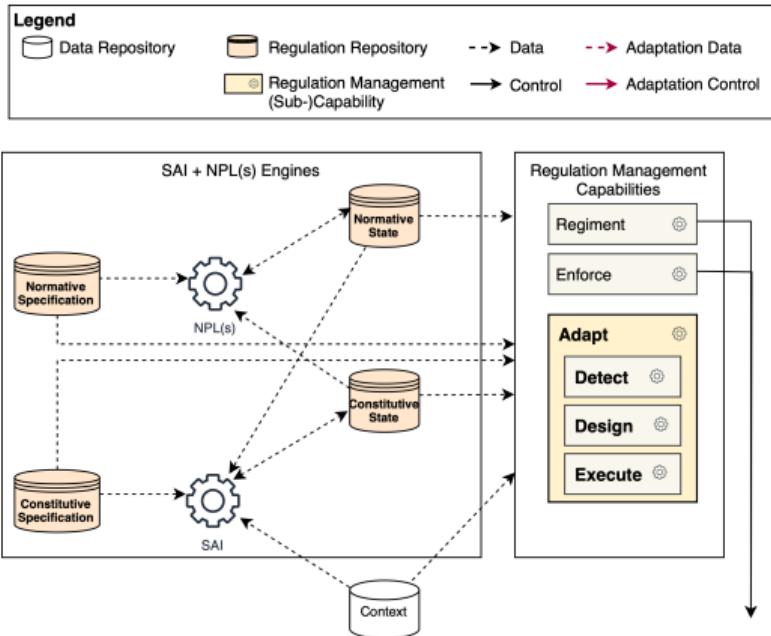
```
norm id : φ -> ψ
    [if fulfilled: sr1(args), ..., srn(args)]
    [if unfulfilled: srn+1(args), ..., srm(args)]
    [if inactive: srm+1(args), ..., srz(args)] .
```

Sanction rule in NPL(s):

```
sanction-rule sri(args) : ρ -> sanction(who, what) .
```

# Regulation Adaptation Dynamics

- Context
- Regulation Specification
  - Constitutive Specification
  - Normative Specification
- Regulation State and Regulation Fact
  - Constitutive State
  - Normative State
- Regiment, Enforce, and *Adapt* Capabilities



# Regulation Adaptation Dynamics

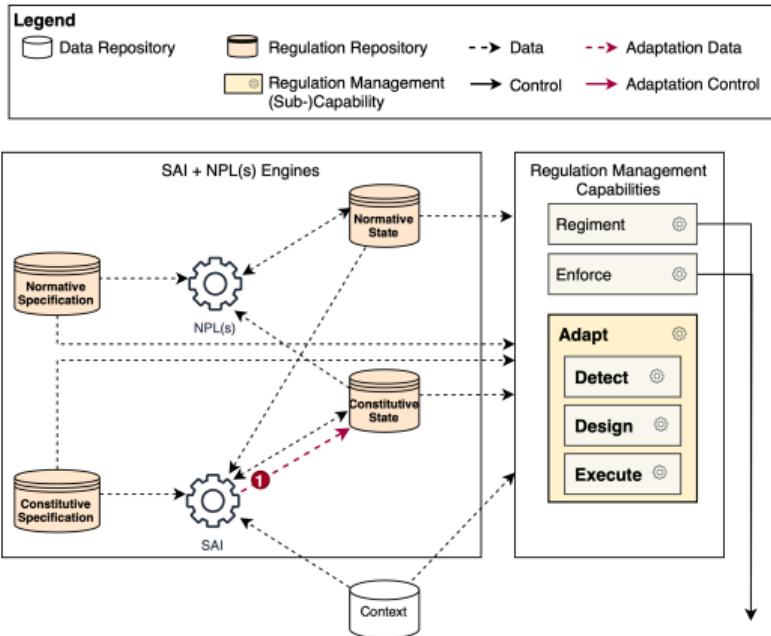
## Constitutive Specification:

```
1: count-as detect(alice, n, count(unfulfilled(order(N))))
   while unfulfilled(obligation(U, (order(N) & play(U, unit,
   _)), 0, D)) .
```



## Constitutive State:

```
//detect(who, what, how)
detect(alice, n, count(unfulfilled(order(N))))
```

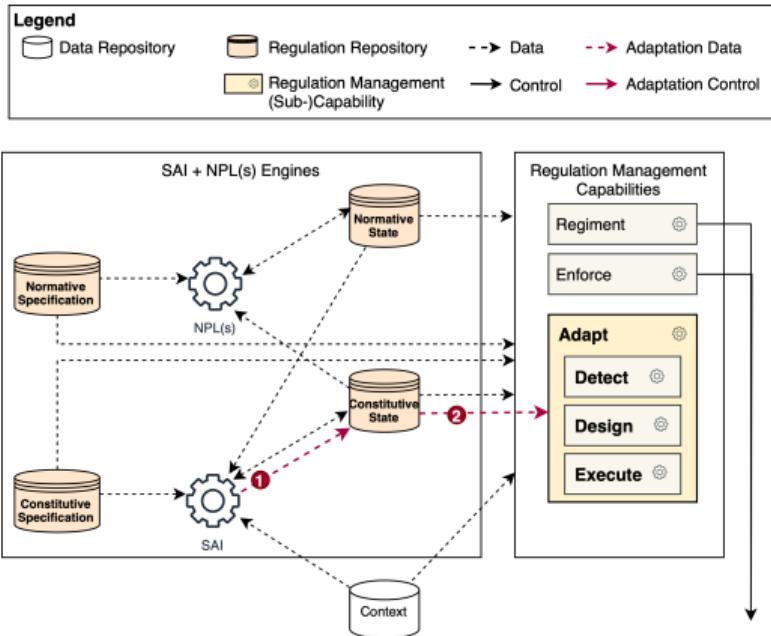


# Regulation Adaptation Dynamics

```
detect(alice, n, count(unfulfilled(order(N))))
```

↓  
2

Constitutive State:  
Detect Capability



# Regulation Adaptation Dynamics

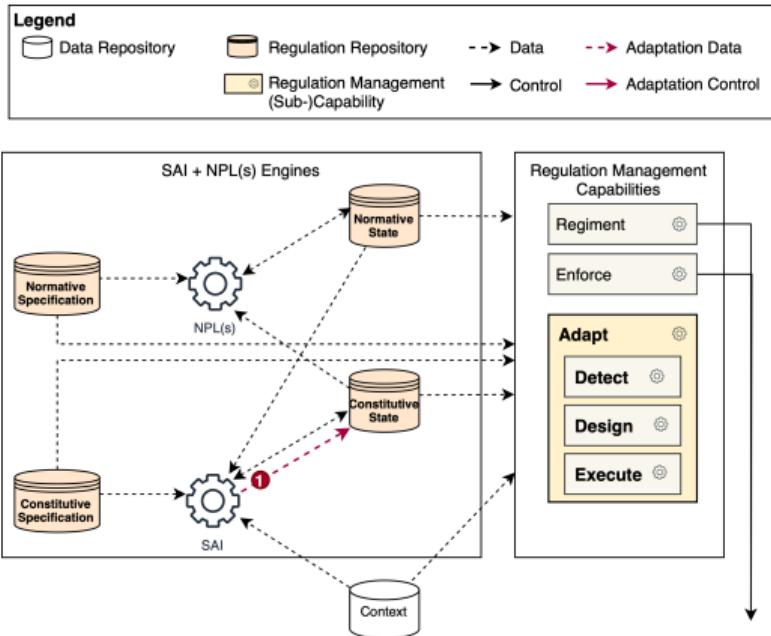
## Constitutive Specification:

```
2: unfulfilled_count(n, N, Count) count-as design(alice, n,
   modify(object, N)) while Count>=3 .
```



## Constitutive State:

**design(alice, n, modify(object, N))**



# Regulation Adaptation Dynamics

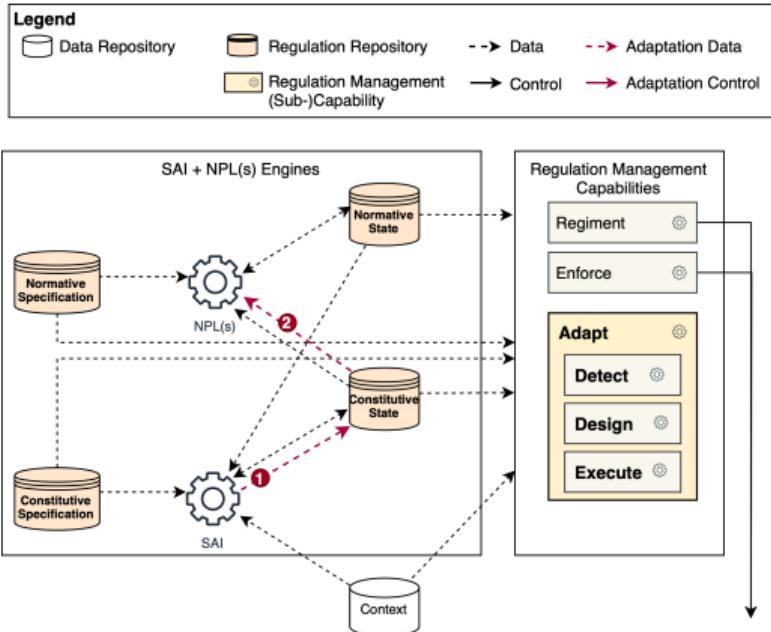
Constitutive State:

```
design(alice, n, modify(object, N))
```



Normative Specification:

```
norm des : design(alice, n, modify(object, N))
->obligation(alice, des, designed(alice, NewNorm,
    modify(object(n), X)), '2 minutes')
```



# Regulation Adaptation Dynamics

## Normative Specification:

```

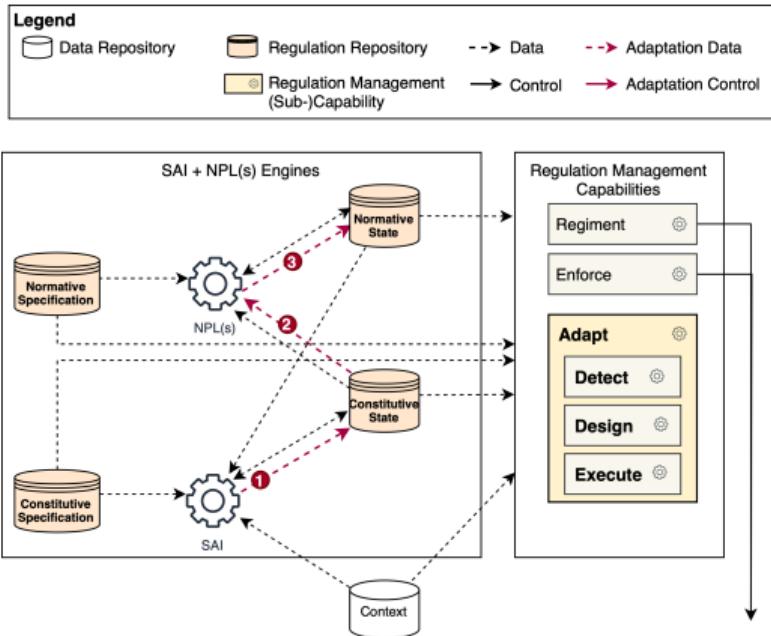
norm des : design(Who, n, modify(object, N))
-> obligation(Who, des, designed(alice, NewNorm,
    modify(object(n), X)), '2 minutes') .

```



## Normative State:

```
obligation(alice, des, designed(alice, NewNorm,  
    modify(object(n), X)), '2 minutes')
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# Regulation Adaptation Dynamics

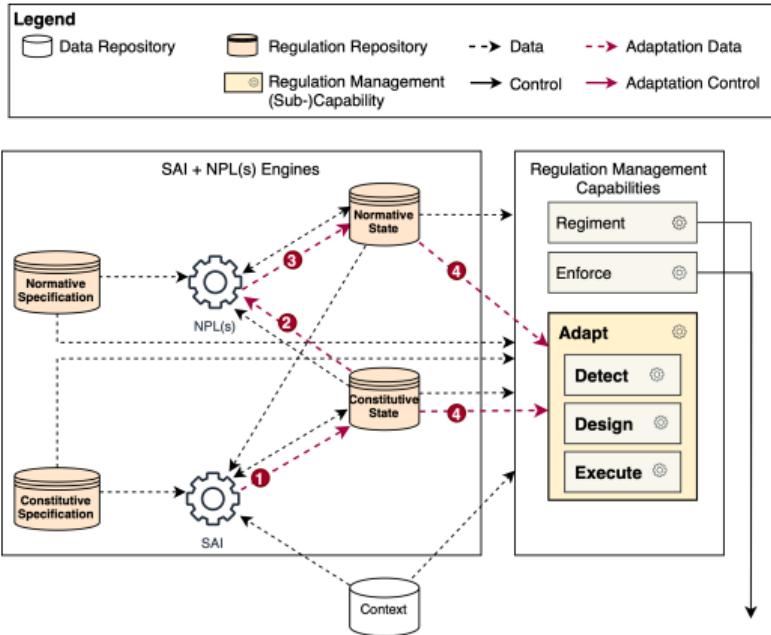
Normative State:

```
obligation(alice, des, designed(alice, NewNorm,
    modify(object(n), X)), '2 minutes')
```

4

Design Capability

```
designed(alice, NewNorm, modify(object(n), X))
```

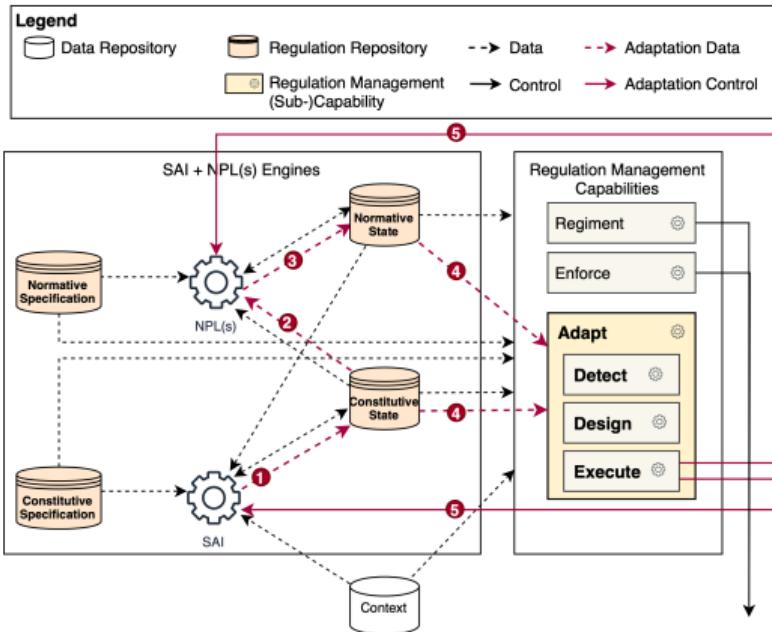


# Regulation Adaptation Dynamics

## Execute Capability

```
.modify_norm(Id, Norm)
```

5



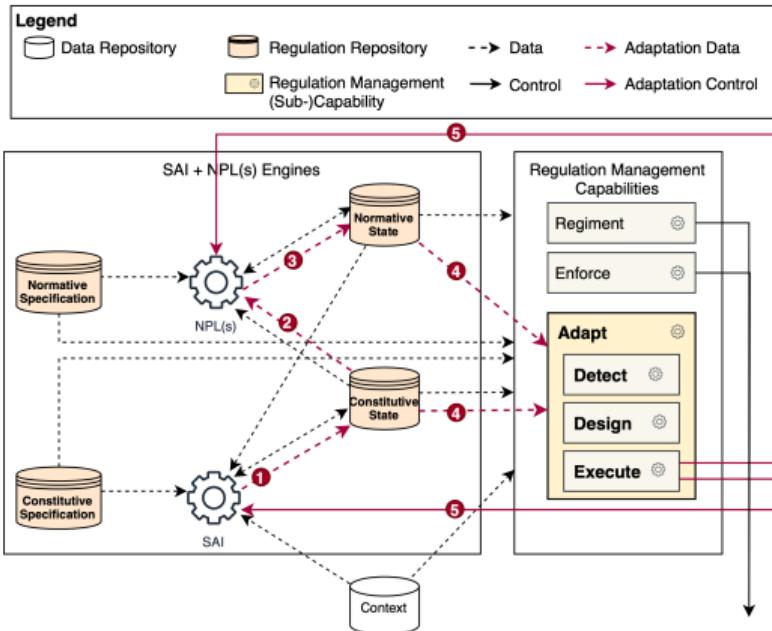
# Regulation Adaptation Dynamics

## Execute Capability

```
.add_norm(Id, Norm)
.modify_norm(Id, Norm)
.remove_norm(Id)
```

```
.add_sanction_rule(Id, Norm)
.modify_sanction_rule(Id, Norm)
.remove_sanction_rule(Id, Norm)
```

5

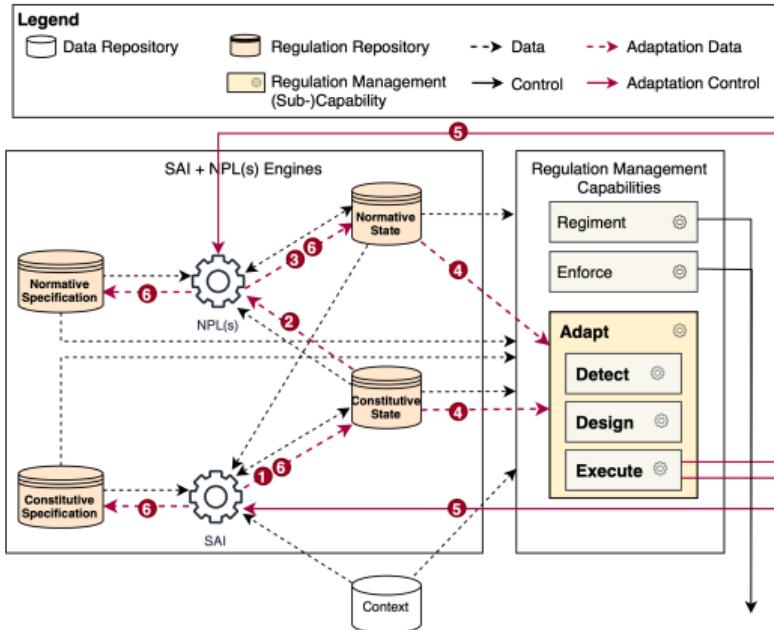


# Regulation Adaptation Dynamics

.modify\_norm(Id, Norm)

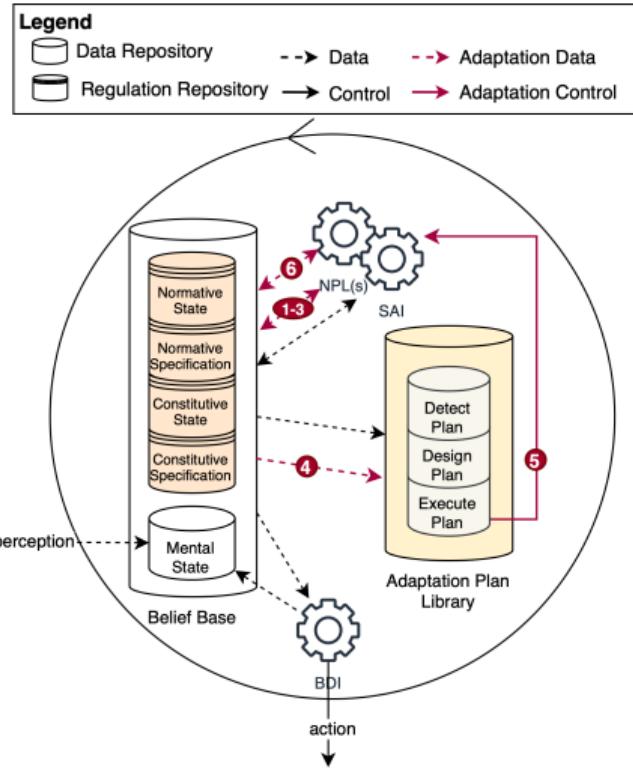


Normative Specification



# Extended Normative Agent Architecture

- Context → *Mental State*
- Regulation Specification and State → *Beliefs*
- Regulation Adaptation Capabilities → *Plans*
- Adaptation Operations → *Internal Actions*



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# Conclusions

- Proposed a *general* regulation adaptation model for MAS defining the representations and capabilities
  - can be implemented in different MAS platforms
  - can be implemented within an organization structure or within an agent architecture
- Prototype implementation by *extending* and *integrating* SAI and NPL(s) normative engines
  - extended NPL(s) to support regulation adaptation operations
  - integrated SAI and NPL(s) into the normative agent architecture in the JaCaMo framework

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# Future Work

Conceptual side:

- explore the *regulation management model* to cover the *regiment* and *enforce* capabilities
- explore the regulation management across the *components of MAS*, i.e., within the organization, agent, environment, and interaction dimensions.

Practical side:

- complete the extension of SAI and NPL(s) to fully support the *regulation adaptation operations* proposed in our model
- validate the generality of the model by integrating it into an *organization* structure and eventually into a *hybrid* organization and agent regulation management

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## Thank you for your attention!

The source code and examples are available at <https://github.com/yan-elena/nagent-adapt>

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