

Sustainable Pace

- A software project is a marathon, not a sprint, nor a sequence of sprints
 - Must run at a **sustainable** pace
 - Working overtime is not a way to show dedication
 - A sign of bad planning
 - Sleep is quite important for efficiency

Collective Ownership

- It is the team not individuals who owns the code
- Specialize v.s. Generalize
- Knowledge distributed across the team
 - Everyone has a better understanding of the boundaries between modules and of the overall way that the system works
 - Drastically improve the ability of the team to communicate and make decisions