

Story Estimation

Guess in the right way

- Wideband Delphi approach - origins
- **Flying Fingers** (1, 2, 3, 4, 5)
- Shirt Sizes (Small, Medium and Large)
- Planning Poker
 - Fibonacci series (better for larger stories)
- Spike
 - a meta-story, or a story for estimation a story

Managing the iteration

Focus on driving stories to completion

- Focus on the stories instead of tasks within stories
 - Better to get 80% of stories done than it is go get each story 80% done
- Resist the temptation of assigning the tasks to programmers
 - better to let the programmers negotiate among themselves