

QA and Acceptance Tests

Measure 'DONE' of stories

- A story cannot be DONE without passing its acceptance tests
 - QA or developers should work on the acceptance tests
 - Acceptance tests should be written before midpoint of the iterations, earlier than the stories are completed
- The goal should be to complete as many stories as possible
 - instead of as many tasks as possible

Velocity chart

How well the team is managed

- Rising velocity
 - Not necessarily a sign for going-faster
 - Devalue them under external pressures
 - Velocity is a measurement not an objective
 - DO NOT put pressure on the thing you're measuring
- Falling velocity
 - A red flag about the code quality
- The golden story
 - Avoid inflation in story estimating