

Stories and Points (continue)

Look through the process

- Plan 1st iteration
 - Iteration Planning Meeting (IPM) - 1/12 the duration of the iteration
 - Estimate the velocity (i.e., the number of story points would be completed)
 - Rank stories based on their business value and choose those whose total points is up to velocity
- Midpoint (of the iteration) review meeting
 - Check the progress and adjust the assignment of stories if necessary
- The End of the Project
 - when no more stories in deck worth implementing

Stories

Defined with INVEST

- Independent
 - Don't need be implemented in any particular order (then it is possible to adjust the implementation order based on business value)
- Negotiable
 - Have not all details, which are negotiable between business and developers
- Valuable
 - the story must have clear and quantifiable value to the business
- Estimable
 - concrete enough for developers to estimate its cost
- Small
 - a story should not be larger than one or two developers can implement in a single iteration
- Testable
 - The business should be able to articulate tests that will prove that the story has been completed.