

# What do we really want to talk here?

## Timeless, changeless things

- The rules of software architecture are the rules of
  - ordering and assembling the **building blocks** of programs
- All software systems are built upon the **same** building blocks
  - if statements, assignment statements, and while loops
- The architecture rules are the same across all software systems
  - Fundamental, timeless, changeless

# Introduction — Get it Right