

# Partial Boundaries

**Too expensive to implement a full-fledged architecture**

- Skip the last step
  - Compile and deploy all components just as a single monolith
  - No administration of multiple components is required
- One-dimensional boundaries
- Facades
- But the costs could be very high to add a fully implemented boundary later on

# The Main Component

## The ultimate detail

- The main component is the lowest-level policy
- The dirties of all the dirty components
- The Main is located in the outermost circle of the clean architecture
- A plugin to the application
  - set up the initial conditions and configurations
  - gather all the outside resource
  - hand control over to the high-level policy of the application