

## 7-5: Probabilistic Matrix Factorization

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### Probabilistic Modeling

- Many interesting algorithms are based on probabilistic models
- Basic idea:
  - Assume that data is generated by random process (with known structure)
  - Learn parameters that would generate data that looks like what you have

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## Introduction

- Linear algebra isn't the only matrix factorization basis
- This lecture: matrix factorization approaches with a probabilistic basis

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### Popularity Model

- Non-personalized probabilistic model
- $P(I)$  is # of times  $i$  was bought, scaled to probability
  - Divide by total # of purchases

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# Personalized

- Goal: compute  $P(i|u)$ 
  - Probability that user  $u$  will select item  $i$
- Problem: many, many parameters
- Also, we don't know for items the user hasn't bought!

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## PLSI and LSI (SVD)

- Probabilistic has same form as SVD
  - $M = U\Sigma V^T$
- Left and right vectors are *stochastic*, not orthogonal
  - That is, they encode probability distributions
- Learned with *expectation maximization*

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# Probabilistic Latent Semantic Analysis

- Goal: estimate  $P(i|u)$ 
  - Probability that user  $u$  will select item  $i$
- Decompose with latent factors

$$P(i|u) = \sum_z P(i|z)P(z|u)$$

- $P(z|u)$  – user picks a random feature
- $P(i|z)$  – user picks movie for feature
- User preference broken down to feature preference

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## PLSI with Ratings

- Basic idea: model ratings as a distribution (e.g. gaussian)
- Distribution parameters determined by item, user, and/or latent feature

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# PMF

- Alternate formulation of probabilistic factorization of ratings matrix
- Models ratings as drawn from normal distributions
  - Mean determined by user and item via features
  - Not simple probability matrices like PLSI
- Faster to train than PLSI

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# Further Reading

- Matrix factorization, both probabilistic and not, is core to many current algorithms
- Other latent feature models
  - Restricted Boltzman machines
  - Neural nets generally

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## 7-5: Probabilistic Matrix Factorization

$$P(i) = \frac{\text{# of times } i \text{ was played}}{\text{# of total plays}} = \frac{1k}{1M} = 0.001$$
$$\sum_i P(i) = 1$$
$$P(i|u) = ?$$
$$= \sum_{z \in Z} P(z|u) P(i|z)$$

k factors Z

sub:  $M = U \Sigma V^T$

```
graph LR; u((u)) --> z((z)); z --> i((i)); i --> i; subgraph n; z; i; end
```

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$$P(r_{ai}=r) = N(\vec{u}_i \vec{v}_i, \sigma)$$