

GANs: semi-supervised, pix2pix, cycleGAN

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- 2 Conditional GAN (pix2pix)
- 3 CycleGAN

Semi-supervised learning with GAN¹

- Semisupervised GAN (SGAN):
 - classifier and discriminator are united
 - classifier outputs $C + 1$ probabilities:
$$[p(y = 1|x), \dots, p(y = C|x), p(x \text{ was generated}|x)]$$
- **Weight sharing** between discriminator and classifier help each other.

¹[Link to paper.](#)

Semisupervised GAN (SGAN) algorithm

Algorithm 1 SGAN Training Algorithm

Input: I : number of total iterations

for $i = 1$ **to** I **do**

 Draw m noise samples $\{z^{(1)}, \dots, z^{(m)}\}$ from noise prior $p_g(z)$.

 Draw m examples $\{(x^{(1)}, y^{(1)}), \dots, (x^{(m)}, y^{(m)})\}$ from data generating distribution $p_d(x)$.

 Perform gradient descent on the parameters of D w.r.t. the NLL of D/C's outputs on the combined minibatch of size $2m$.

 Draw m noise samples $\{z^{(1)}, \dots, z^{(m)}\}$ from noise prior $p_g(z)$.

 Perform gradient descent on the parameters of G w.r.t. the NLL of D/C's outputs on the minibatch of size m .

end for

SGAN experiments

SGAN converges faster:

Generated MNIST images by SGAN (left) and GAN (right) after 2 MNIST epochs



SGAN experiments

Semi-supervised learning improves accuracy for small training sets.

Accuracy comparisons of supervised and semisupervised classifier on MNIST:

EXAMPLES	CNN	SGAN
1000	0.965	0.964
100	0.895	0.928
50	0.859	0.883
25	0.750	0.802

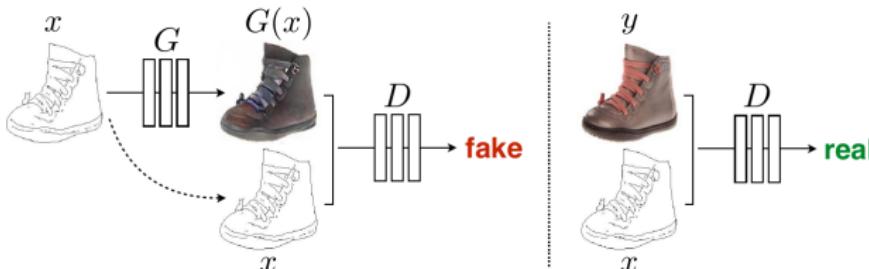
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Conditional GAN²

- z - random state from standard distribution $p(z)$
- x - source version of object.
- y - target version of object
- $\hat{y} = G(x, z)$ - reconstruction of target

Conditional GAN:



²Isola et al. 2017.

Loss functions

ConditionalGAN (cGAN) objective:

$$\mathcal{L}_{cGAN}(G, D) = \mathbb{E}_{(x,y)} [\log D(x, y)] + \mathbb{E}_{x,z} [\log (1 - D(x, G(x, z)))]$$

- score for D , loss for G
- promotes realism of generated \hat{y}
- power of GAN: realism loss is determined automatically, not hard-coded.

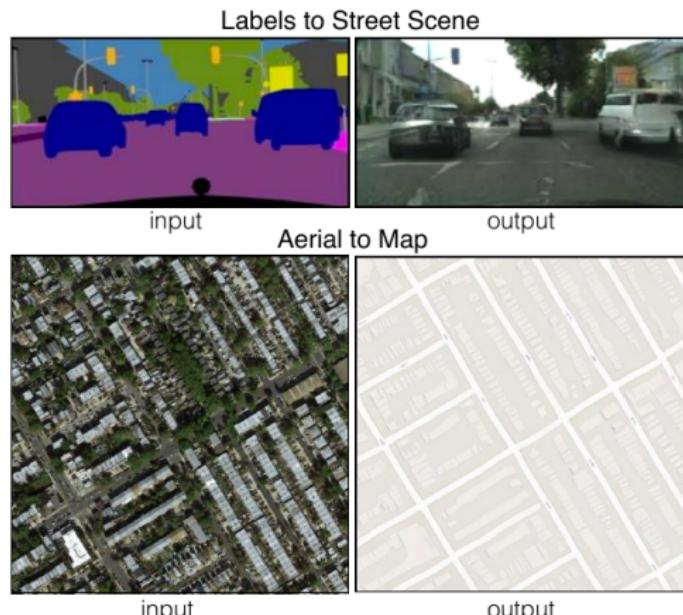
Reconstruction loss for D :

$$\mathcal{L}_{L1}(G) = \mathbb{E}_{(x,y),z} \|y - G(x, z)\|_1$$

Generator solves:

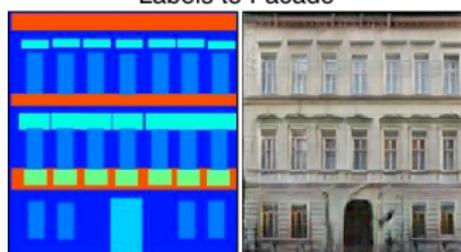
$$G^* = \arg \min_G \max_D \{\mathcal{L}_{cGAN}(G, D) + \lambda \mathcal{L}_{L1}(G)\}$$

Results for different X,Y



Results for different X,Y

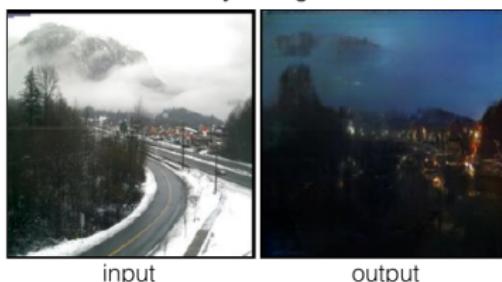
Labels to Facade



input

output

Day to Night



input

output

Results for different X,Y

BW to Color



input

output

Edges to Photo

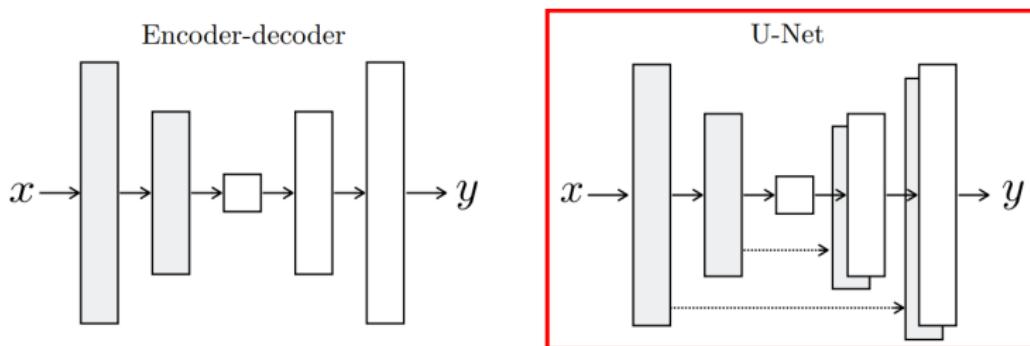


input

output

Comments

- Works for any X, Y .
 - in particular, may switch input and output spaces.
- For labeled X system generalizes to human input: [online demo](#).
- Generator uses U-net architecture:



- Discriminator is applied to overlapping patches of size $N \times N$
 - allows application to arbitrary sized images.
 - $N = 70$ worked best

Evaluation

Evaluation

- human perceptual study
 - assessors had to discriminate between real and generated images.
- segmentation match
 - applies only to photographic Y
 - true segmentation map s for y is known
 - predict segmentation map $\hat{s} = \text{segm}(G(x, z))$
 - FCN-8s was used as $\text{segm}(\cdot)$
 - quality of generator: $\|\hat{s} - s\|$

Results comparison

L1+cGAN better than L1 only, Unet better than encoder-decoder architecture.



Results comparison

L1 loss vs L1+cGAN with different patch size.

L1



1×1



16×16



70×70



286×286



Results comparison

Generator fooled assessors on photorealistic output more than on simple label output.

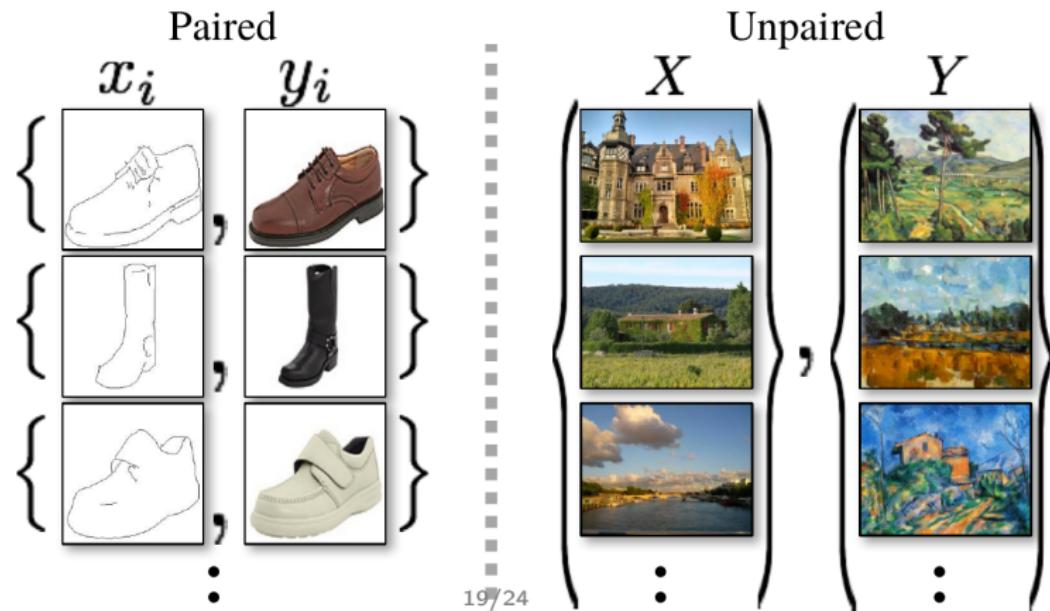


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CycleGAN³

- 2 domains: X, Y
- **Training set is unpaired:** $x_1, x_2, \dots, x_N \in X, y_1, y_2, \dots, y_M \in Y$.
 - in contrast, conditional GAN was trained on pairs $\{(x_n, y_n)\}_{n=1}^N$



Losses

$$\begin{aligned}\mathcal{L}_{GAN}(G_{XY}, D_Y) = & \mathbb{E}_{y \sim p(y)} [\log(D_Y(y))] \\ & + \mathbb{E}_{x \sim p(x)} [\log(1 - D_Y(G_{XY}(x)))]\end{aligned}$$

$$\begin{aligned}\mathcal{L}_{GAN}(G_{YX}, D_X) = & \mathbb{E}_{x \sim p(x)} [\log(D_X(x))] \\ & + \mathbb{E}_{y \sim p(y)} [\log(1 - D_X(G_{YX}(y)))]\end{aligned}$$

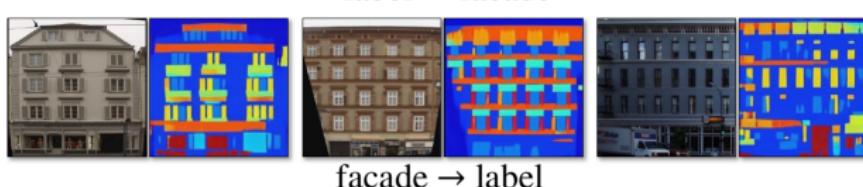
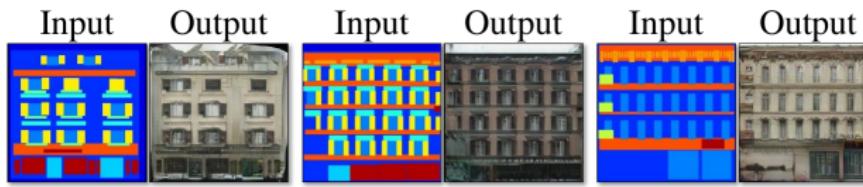
$$\begin{aligned}\mathcal{L}_{cyc}(G_{XY}, G_{YX}) = & \mathbb{E}_{x \sim p(x)} \|G_{YX}(G_{XY}(x)) - x\|_1 \\ & + \mathbb{E}_{y \sim p(y)} \|G_{XY}(G_{YX}(y)) - y\|_1\end{aligned}$$

CycleGAN

$$\begin{aligned}\mathcal{L}(G_{XY}, G_{YX}, D_X, D_Y) = & \mathcal{L}_{GAN}(G_{XY}, D_Y) + \mathcal{L}_{GAN}(G_{YX}, D_X) \\ & + \mathcal{L}_{cyc}(G_{XY}, G_{YX})\end{aligned}$$

$$G_{XY}^*, G_{YX}^* = \arg \min_{G_{XY}, G_{YX}} \max_{D_X, D_Y} \mathcal{L}(G_{XY}, G_{YX}, D_X, D_Y)$$

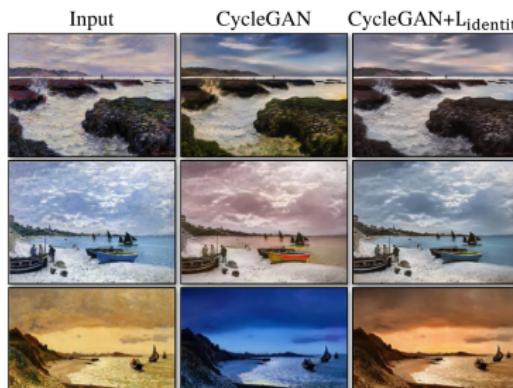
Demo results



Identity regularizer

- Consider paintings->photo reconstruction.
- To remove unnecessary color change in output identity loss was added:
 - intuition: do nothing, when input is from target set.

$$\mathcal{L}_{identity} = \mathbb{E}_{x \sim p(x)} \|G_{YX}(x) - x\|_1 + \mathbb{E}_{y \sim p(y)} \|G_{XY}(y) - y\|_1$$



Conclusion

- Semisupervised GAN allows better training of supervised models for small training sets.
- Conditional GAN (pix2pix) generates \hat{y} conditional on input x
 - inpainting, colorization, deblurring, noise removal, etc.
- CycleGAN learns reconstruction on unpaired datasets.
 - cycle loss enforces $x \leftrightarrow y$ correspondence
 - identity loss removes redundant shifts