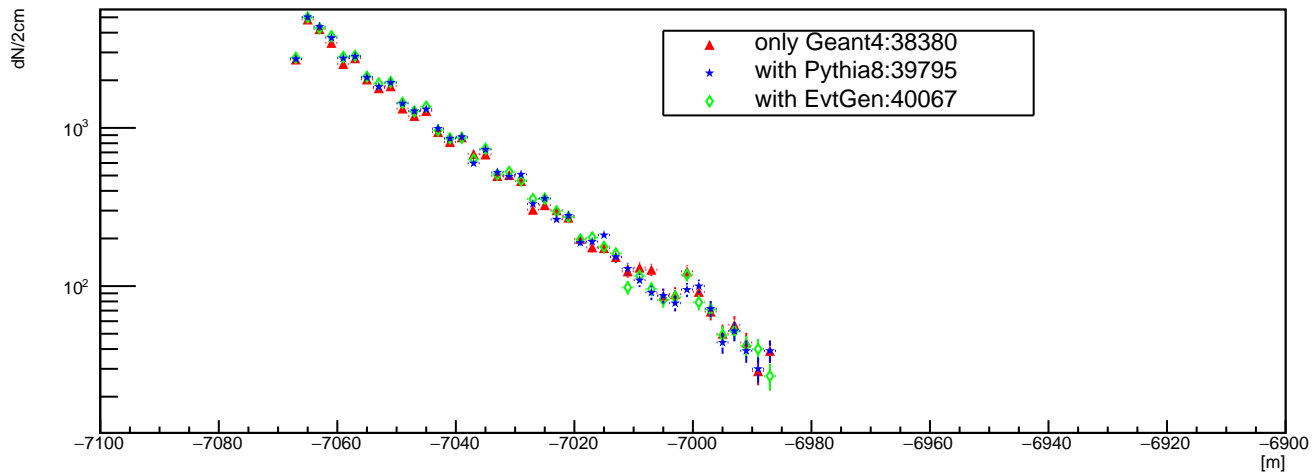


z start



multiplicity

