

# Wu Yu Wei

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## BRIEF

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A software developer interested in various programming domains. Core member of Tauri cross-platform framework. Proficient in Rust and C, but comfortable with most general programming languages.

## EDUCATION

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**National Chiao Tung University** Taiwan  
*Bachelor in Computer Science* 08/2012 – 07/2016

## EXPERIENCE

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**CrabNebula Ltd.** Malta  
*Director of Engineering* 10/2022 – Present

- Directing large open-source project with people across the globe. Developed and maintained most well-known web browser libraries. Researched the boundry of web engines and pushing them forward.

**Semnet Ltd.** Ireland  
*(System Programming) Senior Software Engineer* 01/2021 – 08/2022

- Focus on building foundation of all services across multiple platforms. Resolved all platform-specific issues while bringing each systems' capability for the team to build features on top of them.
- Researched toward possible goals and designed best solutions for the company to promote the products.

**Chuehfu Technology Ltd.** Taiwan  
*(Distributed Storage Systems) Senior Software Engineer* 08/2019 – 11/2020

- Developed the protocol of main system service. Built several essential components around the distributed system like async actor-based runtime, MPMC channel, and a fully hand-made protocol implementation to communicate with Cassandra / ScyllaDB.

**BiiLabs Inc.** Taiwan  
*(Cloud Services) Software Engineer* 01/2018 – 08/2019

- Improved computation bottleneck significantly with various approach like SSE/AVX SIMD acceleration and building embedded FPGA cluster with rabbitMQ.

## PERSONAL PROJECTS

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**Tauri** <https://github.com/tauri-apps/tauri>  
*Core Member*

A framework that builds smaller, faster, and more secure desktop and mobile applications with a web frontend.

- Compatible with any front-end framework.
- Supports cross-platform compilation to bundle binaries for major desktop platforms.

## SKILLS

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- **Programming Language: multilingual** (not limited to any specific language), especially experienced in Rust C, comfortable with C++ Haskell C# Objective-C Python Swift Racket (in random order).
- **Rust:** familiar with Cargo and Bazel, understand procedural macros, Rust asynchronous runtimes, and unsafe usage, contributed to Rust compiler and its tools from time to time.
- **System Programming:** familiar with Linux programming interface and also other Unix-like OSes. Understand general architecture of the operating system and know how to write one from scratch.

## MISCELLANEOUS

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- Languages: English - fluent, Chinese - native, Taiwanese - native.
- Member of Tauri, rust-tw, and more, contributed to rust, async-std, veloren, tauri, riscv-opcodes, grcov, windows-rs, gtk-rs, winit, and other projects.