Babysitting Rush!

Developed by Yanet Yilma

Babysitting Rush is a new videogame released December 10th, 2020! It captures the retro, VHS, and 80's vibe that games nowadays seem

to stray away from. Inspired by the soundtrack of the videogame series, Hotline Miami, techno and upbeat music truly became a sole attribute for the game. There's even a section of it dedicated for a soundtrack!

Straying away from the music portion of the videogame, this game requires speed and a mouse to take home babysitter crown! The player



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satisfy all baby Kiko's needs before the timer runs out in order to be hired again. There are objects Ehoose a Player around the house that are clickable and increases the hunger, social, hygine, and fun bar. When starting the player can see that the game, completely

> fooled, object in hopes decreasing another need! Be careful

> needs and they need to be fufilled!



and be smart about what to increase before what. When fufilling all of Kiko's needs, all of the bars

should be green.

Babysitting Rush is a great game that challenges you by testing your speed and thought process. Also, it gives great visuals and a wonderful soundtrack to bop to as you win fail at taking home the win!



Babysitting Rush Out Now!

Photo Gallery!



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