



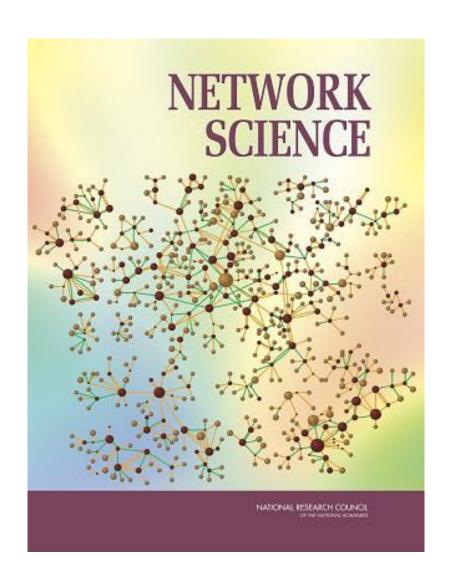
## Distributed Coordination, Consensus, and Coverage in Networked Dynamic Systems

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## Good news: Spectacular progress

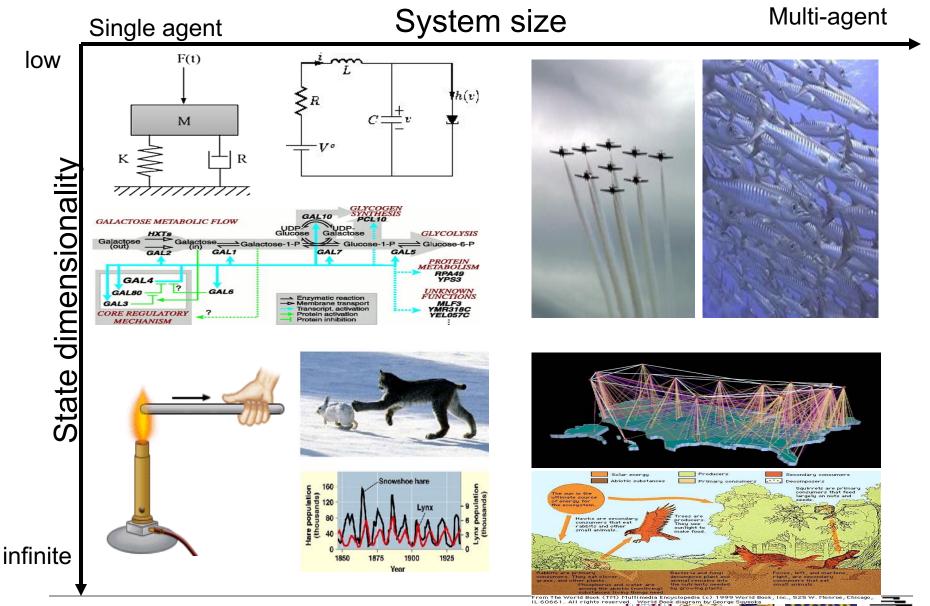


## Challenges in the NS report:

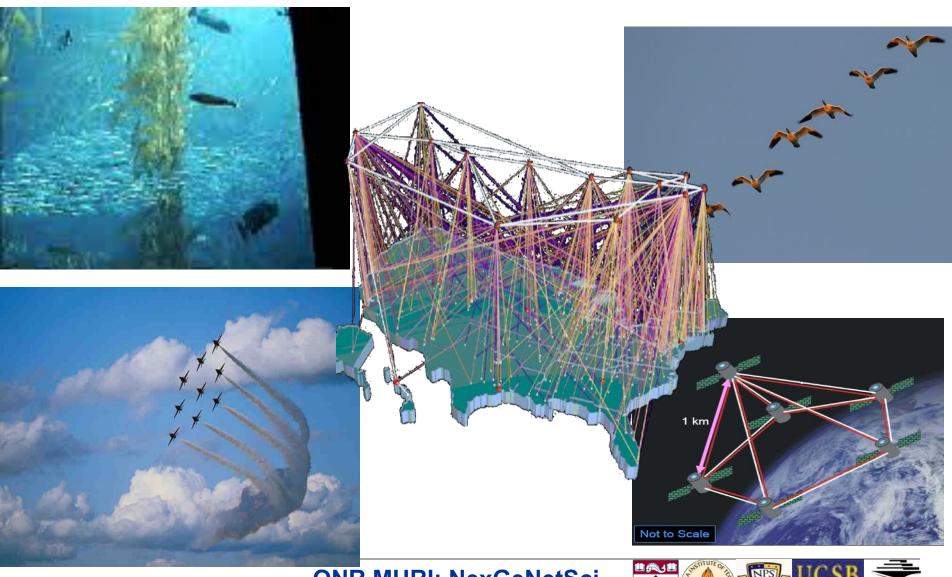
- 1. Dynamics, spatial location, and information propagation in networks.
- 2. Modeling and analysis of very large networks.
- 3. Design and synthesis of networks.
- 4. Increasing the level of rigor and mathematical structure.
- 5. Abstracting common concepts across fields.
- 6. Better experiments and measurements of network structure.
- 7. Robustness and security of networks.



## Complexity: dynamics vs. size



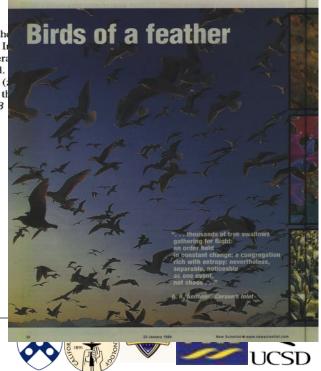
## Substantial Recent Progress





## Case Study: Emergence of Consensus, synchronization, flocking





An intuitive model

The value of each agent is updated (in discrete time) as a weighted **average** of the value of its neighbors:

$$\theta_i(k+1) = \frac{1}{d_i(k)+1} \left( \sum_{j \in \mathcal{N}_i(k)} w_{ij} \theta_j(k) + w_{ii} \theta_i(k) \right)$$

Neighborhood relation might depend on actual value, resulting in change in topology

The neighboring relationship between the agents was represented by a graph.  $\mathcal{G} = \{\mathcal{V}, \mathcal{E}\}$ 

The connectivity graph could be **fixed** or **dynamic**. When do values converge?

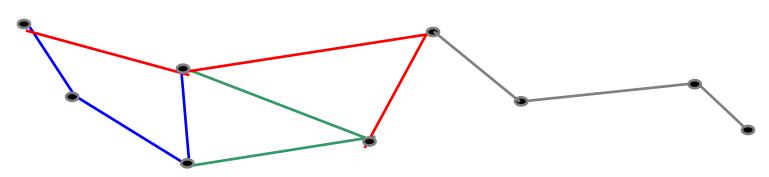
What regimes of topology change are good and which ones are bad?



## Conditions for reaching consensus

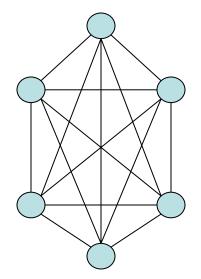
**Theorem (Jadbabaie et al. 2003)**: If there is a sequence of bounded, non-overlapping time intervals  $T_k$ , such that over any interval of length  $T_k$ , the network of agents is "jointly connected", then all agents will reach consensus on their velocity vectors.

Theorem (Tahbaz Salehi and Jadbabaie '08): when graph process is random, almost sure consensus iff the "average" network reaches deterministic agreement.



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## Synchronization



$$\frac{d\theta_i}{dt} = \omega_i + \frac{K}{N} \sum_{j=1}^{N} \sin(\theta_j - \theta_i)$$

N: Number of oscillators

 $\omega_i$ : Natural frequency of oscillator i, i = 1,K, N.

 $\theta_i$ : Phase of oscillator i, i = 1,K, N.

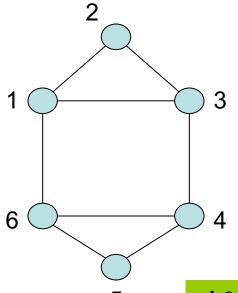
*K* : Coupling strength

- Model for pacemaker cells in the heart and nervous system, collective synchronization of pancreatic beta cells, synchronously flashing fire flies, rhythmic applause, gait generation for bipedal robots, ...
- Benchmark problem in physics
- Not very well understood over arbitrary networks





#### Kuramoto model & graph topology



$$A = \begin{bmatrix} 0 & 1 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 & 1 & 0 \end{bmatrix}$$

$$\frac{d\theta_i}{dt} = \omega_i + \frac{K}{N} \sum_{j=1}^{N} A_{ij} \sin(\theta_j - \theta_i)$$

B is the incidence matrix of the graph

$$\dot{\theta} = \omega - \frac{K}{N}B\sin(B^T\theta)$$



#### Kuramoto model, dual decomposition and nonlinear utility minimization

Minimize the misalignment

min 
$$\frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} A_{ij} \left( 1 - \cos(\theta_i - \theta_j) \right),$$
s.t. 
$$\sum_{j=1}^{N} A_{ij} \sin(\theta_i - \theta_j) = \frac{N\omega_i}{K}$$

$$L = \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} A_{ij} \left( 1 - \cos(\theta_i - \theta_j) \right) - \sum_{i=1}^{N} \sum_{j=1}^{N} A_{ij} v_i \sin(\theta_i - \theta_j) + \sum_{i=1}^{N} \frac{N v_i \omega_i}{K}$$

$$\frac{\partial L}{\partial \left(\theta_{i} - \theta_{j}\right)} = \sin(\theta_{i} - \theta_{j}) - (v_{i} - v_{j})\cos(\theta_{i} - \theta_{j})$$

$$\frac{\partial L}{\partial v_{i}} = \sum_{j=1}^{N} A_{ij}\sin(\theta_{i} - \theta_{j}) - \frac{N\omega_{i}}{K}$$

$$\frac{\partial L}{\partial v_i} = \sum_{j=1}^{N} A_{ij} \sin(\theta_i - \theta_j) - \frac{N\omega_i}{K}$$

$$1 = -\frac{K}{N} \frac{\partial L}{\partial v_i} = \omega_i + \frac{K}{N} \sum_{j=1}^{N} A_{ij} \frac{(v_i - v_j)}{\sqrt{1 + (v_i - v_j)^2}}$$

Kuramoto model is the just a gradient algorithm for minimization of a global utility which measures misalignment between phasors (exactly like TCP!)



## Internet congestion control

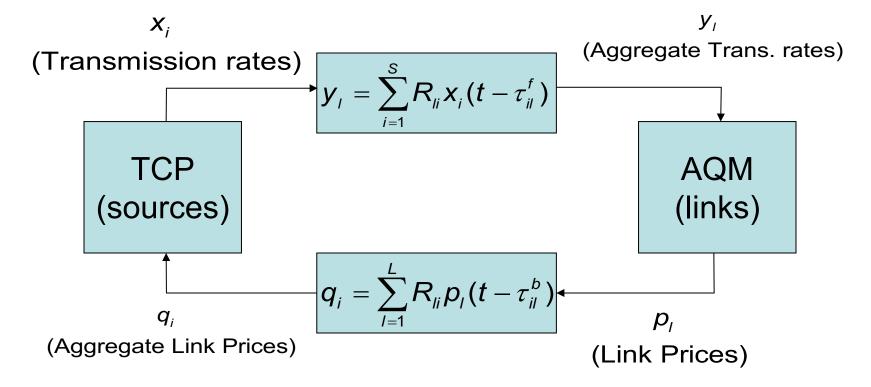
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S sources (Users):

Round Trip time \tau_i, i = 1,...,S

L links (Routers):

Capacity c_i, l = 1,...,L
```

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R Routing Matrix:
R_{ii} = \begin{cases} 1 & \text{if source } i \text{ uses link } I \\ 0 & \text{otherwise} \end{cases}
```



# Consensus, synchronization, and congestion control

- All 3 involve dynamics over networks
- All can be posed as nonlinear utility maximization /network flow problems
- Common algorithms in all 3 are implementation of a distributed gradient algorithm for solving an implicit optimization
- Proofs scale to arbitrary dimensions, arbitrary topologies, with arbitrary delays
- Success in analysis due to interplay of dynamics with the combinatorial interconnection structure (eg. graphs)



# Beyond graphs: Higher order combinatorial specs

Given a set of points:  $V = \{v_1, \dots, v_n\}$ 

k-simplex: An unordered subset of elements of V of size k+1 .

Face of a k-simplex: Any size k subset of a simplex

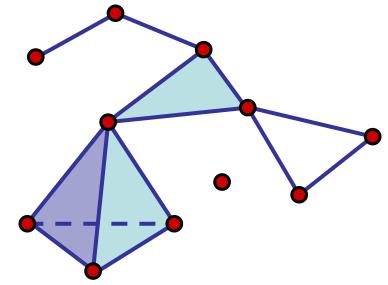
Simplicial Complex:

A collection of simplices closed under the inclusion of faces

Higher order simplices are like higher order terms in a combinatorial "Taylor Expansion"

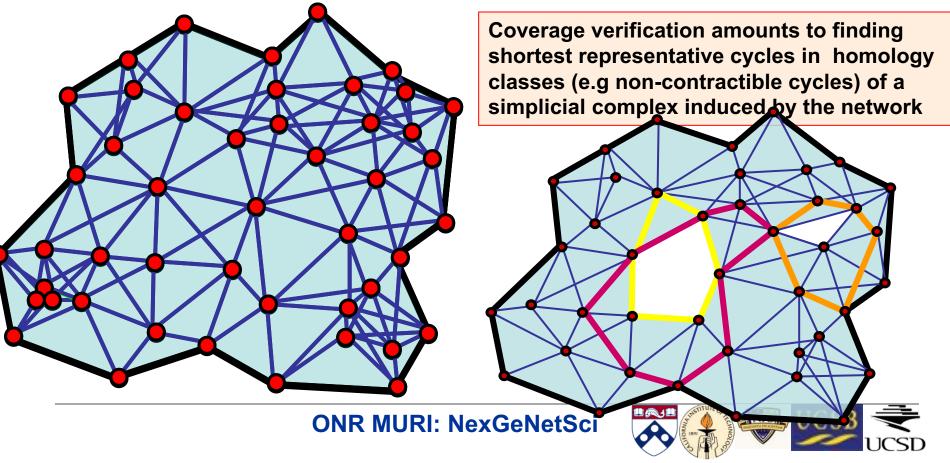
Graphs are just the "linear term"

Lots of tools form graph theory extend to Simplicial complexes



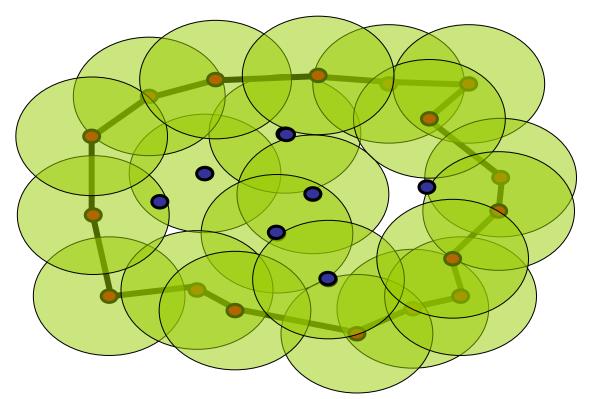
#### Case study: Blind Coverage

- A bounded domain of interest  $\mathcal{D}$  filled with a finite number of sensors
- Each sensor can communicate with other sensors within a distance r
- Any group of sensors in pairwise communication cover their entire convex hull.
- Can we find the minimal set of sensors to cover the entire domain?



## Example II: Intruder-free coverage

• Given a set of moving sensors, is there an escape strategy for an intruder in  $\mathcal{D}$ ?



 Algebraic topology (Hodge theory) + "consensus-like" algorithms give us a decentralized test for intruder detection

## Final thoughts

- Need to analyze network dynamics when nodes are dynamical systems, and change in node values changes topology
- "Network Topology" has a precise topological meaning, more than the interconnection structure
- Interplay of algebraic topology, spectral and algebraic graph theory, distributed systems and dynamics and control lead to better understanding of networks
- Need to develop distributed algorithms for computing network topological invariants
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