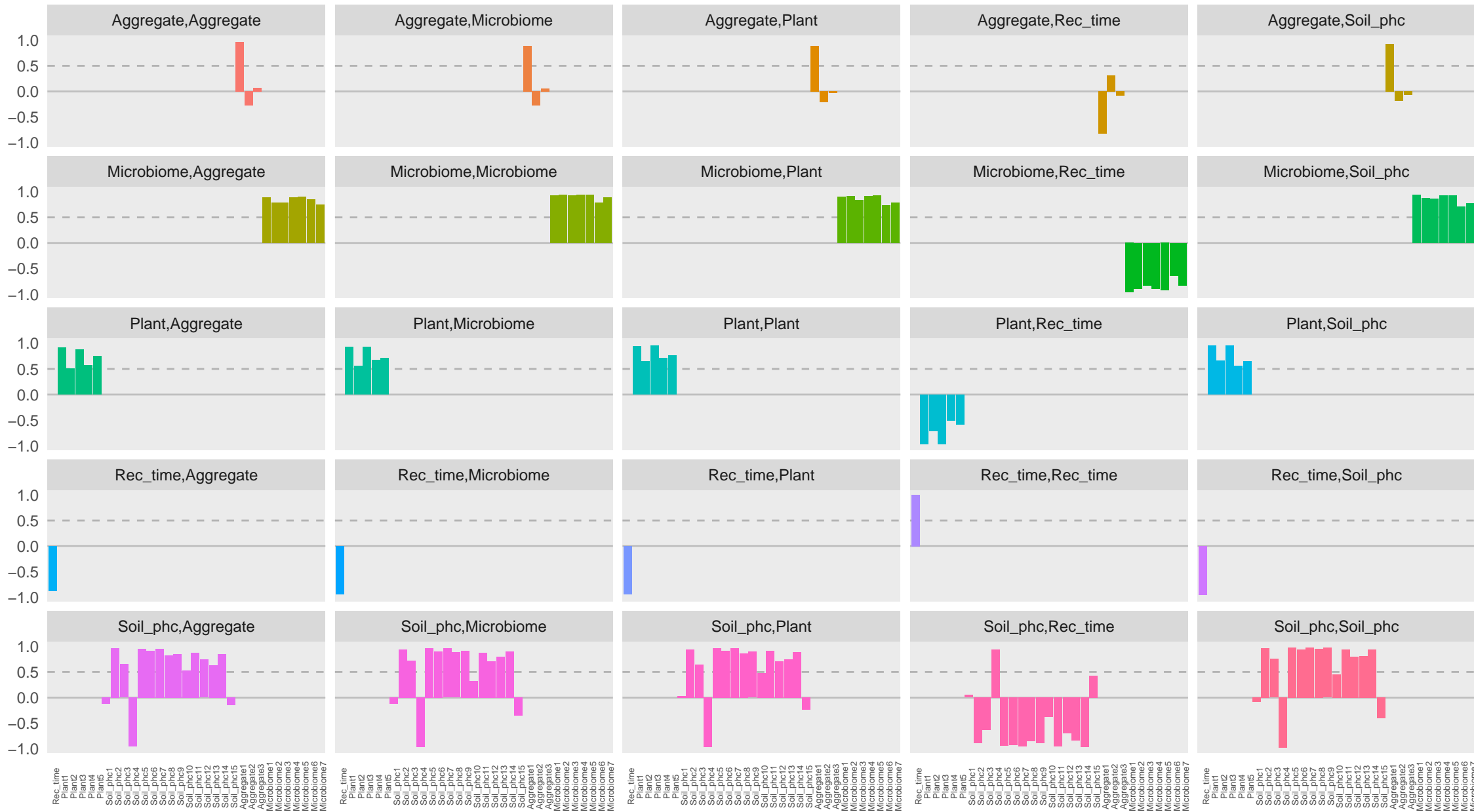


Crossloadings

vars



name