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Requirements Analysis and Specifications Document

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1. Introduction

1.1 Purpose

The aim of this document is to give an overview of the requirements and specifications of system to be developed. The goal of the document is to describe in detail all functional and non-functional requirements of the system, analyzing the needs of the customer and explaining common use case scenarios. It will set a baseline for project planning and cost estimation, giving a detailed insight to all stakeholders and future people involved in the project.

1.2 System

The to be developed software system provides a complete support to the new PowerEnjoy car-sharing service. It will allow users to register ,login and use the car sharing service within the limits imposed by the below specifications.

1.3 Scope

The new PowerEnjoy software system will allow visitors to register and retrieve all necessary information of common domain (ToS , contact information...).

Once the visitor has successfully registered to the system and his/her driving license has been approved, he/she will be provided with a unique username-password combination. This enables an user to log into the system at any time, from any mobile device.

Once logged in, the user can search within a certain distance for vehicles based on his/her current location or based on an input address. Eventually the user chooses to reserve an available vehicle, which can be picked-up within a time span of one hour.

Should the user not pick-up the car within the one hour availability limit, then the system will tag the vehicle as available and charge the user a fee of 1 Euro.

Should the user reach the car within the limit, he/she must be able to interact with the system in order to unlock the vehicle and grant the user access

to the car. As soon as the engine ignites, the system starts charging the user for a given amount of money per minute. The current charge will be notified through a display inside the car.

The system stops charging the user as soon as the car is parked in a safe area and the user exits the car. At this point the system will automatically lock the car. Should the user stop in a non-safe area he/she won't be granted to end the transaction and will be charged until he/she parks in a safe area. The set of safe area parking spots is defined inside the system and must be available all the time to the user's knowledge through the on-board display.

1.3.1 Goals

The PowerEnjoy software system needs to be:

• [G1] : Practical

It wants to give the users a better connectivity among places in the participant cities that common public transport often can't offer.

• [G2]: Convenient

The service need to be convenient: it's less expensive than taking a taxi. It's a eco-friendly solution: car-sharing reduces the number of vehicles circulating in the cities and doesn't pollute thanks to electric engines.

• [G3]: User friendly

The system needs to be as user friendly as possible in order to be used easily by everyone through their own intuitive knowledge.

• [G4]: Fast

The system needs to be fast and responsive even during high peaks of activity.

• [G5] : Available

The system needs to be available at every time and on the largest possible number of devices (mobile and not) with an internet connection.

1.3.2 Applications

To achieve the above mentioned goals to following software tools need to be developed:

- **Mobile Application**: to be developed for all major operating systems (iOS, Android, Windows Phone). The mobile software must allow the user to perform all the tasks in the *Scope section* (1.3).
- **Web Application**: must be compatible with all major browser applications. The user must be allowed to perform all tasks in the *Scope section* (1.3).
- On board car application: this application needs to handle user interaction such as displaying general car information (charge, fee, tire pressure...), letting the user validate his/her identity through a pin code and report about the status of the vehicle. Furthermore it must control if the vehicle is parked in a safe area.
- **Back-End Application**: this application handles all search and reservation requests, payment transactions and car communications. It is also an essential tool for customer support operators.

1.4 Reference Documents

TODO

1.5 Glossary

TODO

1.6 Document overview

- 1. **Introduction**: this section gives a general description of the software and its characteristics
- 2. **Overall description**: this section gives a detailed overview of the document focusing on domain assumptions, requirements (functional and not) and the characteristics of different types of interacting users.
- 3. **Specifications**: todo!!!!!!

2. Overall Description

2.1 Actors

- Visitor: a visitor is defined as a person who is not logged into the system. A visitor can see only the log-in page with a registration form and some common information ,such as the company's customer office contact information and terms of service.
- Registered User: is defined as any person using the system who is also logged into the system. A registered user can perform any of the above mentioned actions.
- Car: is defined as the vehicle to be used by a registered user. A car must be able to communicate to with the system all the time. If a car is available (i.e currently not reserved by a registered user) then its current location must be stored in the system so to be shown on all users' devices. As soon as the engine ignition starts, the car must time the vehicle's usage in order to charge the user the right amount of money. Once the user has parked the car inside a safe area and has exited, the car informs the system about the fee to charge, locks the doors automatically and finally informs the system that it is available again.

2.2 User characteristics

There are no constraints about visitors: every person can access the main site and try to register.

If a visitor wants to register there are some constraints to follow:

- the user's has to be at least 18 years old
- the user must have a **valid** driving license (*aggiungere link al glossario*)
- the user must enter a valid payment method (*aggiungere link al glossario*)

- 2.3 Domain assumptions
- 2.4 Constraints
- 2.5 Functional Requirements

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- 2.6 Non functional Requirements
- 2.7 Future implementation