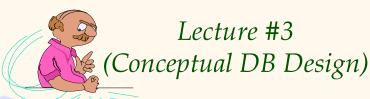


# Introduction to Data Management



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1

### Announcements



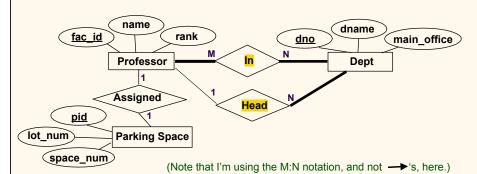


- \* Today's plan:
  - More about logical DB design!
    - Basic ER concepts review and examples
    - Advanced ER concepts
- \* Reminders:
  - Sign up on Piazza! (Only 2/3 have done this.)
  - HW #1 and Project Part 1 coming mid-week!
  - First quiz in discussion section tomorrow!
- ❖ Any lingering *Q*'s from last time?

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# ER Basics: Another Example





- ❖ Let's see if you can read/interpret the ER diagram above...! (◎)
  - What attributes are unique (i.e., identify their associated entity instances)?
  - What are the rules about (the much coveted) parking passes?
  - What are the rules (constraints) about professors being in departments?
  - And, what are the rules about professors heading departments?

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3

## *Another Example (Cont'd.)*



- Unique attributes:
  - Professor.fac\_id, Dept.dno, Parking Space.pid
- \* Faculty parking:
  - 1 space/faculty, one faculty/space
  - Some faculty can bike or walk (③)
  - Some parking spaces may be unused
- Faculty in departments:
  - Faculty may have appointments in multiple departments
  - Departments can have multiple faculty in them
  - No empty departments, and no unaffiliated faculty
- Department management:
  - One head per department (exactly)
  - Not all faculty are department heads

**NOTE:** These things are all "rules of the universe" that are just being modeled here!

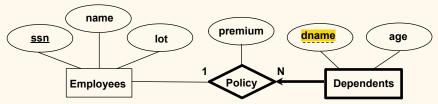
**Q:** Can a faculty member head a department that he or she isn't actually in?

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### Weak Entities

- ❖ A *weak entity* can be identified uniquely only by considering the primary key of another (*owner*) entity.
  - Owner entity set and weak entity set must participate in a one-tomany relationship set (one owner, many weak entities).
  - Weak entity set must have total participation in this identifying relationship set.
  - Dependent identifier is unique only within owner context (\_\_\_\_\_), so its fully qualified key here is (ssn, dname)

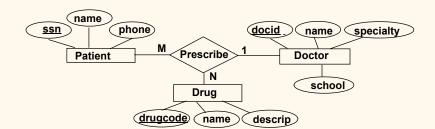


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5

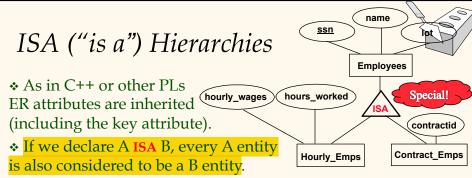
# Ternary Relationships (and beyond)





- A prescription here is a 3-way relationship between a patient, a doctor, and a drug
- As modeled above, a given patient/drug combination will always be associated with one doctor
  - (General) note: Relationship key = (entity keys)

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- \* Overlap constraints: Can Joe be an Hourly\_Emps as well as a Contract\_Emps entity? (Allowed or disallowed)
  - Ex: Hourly\_Emps OVERLAPS Contract\_Emps (else pick 1 of the 3 types)
- Covering constraints: Does every Employees entity also have to be either an Hourly\_Emps or a Contract\_Emps entity? (Yes or no)
  - Ex: Hourly\_Emps AND Contract\_Emps COVER Employees (pick 1 of 2 vs. 1 of 3)

7

- Reasons for using ISA:
  - To add descriptive attributes specific to a subclass.
  - To identify subclasses that participate in a relationship.
- Design: specialization (top-down), generalization (bottom-up)

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name <u>ssn</u> lot Aggregation **Employees**  Used when we have to model a relationship Monitors until involving (entitity sets and) a *relationship* set. (started\_on) since • Aggregation allows us dname to treat a relationship <u>pid</u> pbudget did (budget) set as an entity set Sponsors for purposes of **Projects** Departments participating in (other) relationships. Aggregation vs. ternary relationship: Monitors is a distinct relationship; even has its own descriptive attribute. Also, can say that each sponsorship is monitored by at most one employee. Database Management Systems 3ed, R. Ramakrishnan and J. Gehrke

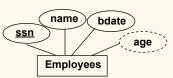


### Some Advanced ER Features

Multi-valued (vs. single-valued)



Derived (vs. stored) attributes



Composite (vs. atomic) attributes



**NOTE:** Can model (two of) these using additional entity and relationship types.

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9

### Conceptual Design Using the ER Model

#### \* Design choices:

- Should a given concept be modeled as an entity or an attribute?
- Should a given concept be modeled as an entity or a relationship?
- Characterizing relationships: Binary or ternary?
   Aggregation? ...

#### Constraints in the ER Model:

- A lot of data semantics can (and should) be captured.
- But, not all constraints cannot be captured by ER diagrams. (*Ex*: Department heads from earlier...!)

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### Entity vs. Attribute

- Should address be an attribute of Employees or an entity (connected to Employees by a relationship)?
- Depends upon the use we want to make of address information, and the semantics of the data:
  - If we have several addresses per employee, *address* must be an entity (since attributes cannot be set-valued w/o advanced modeling goodies).
  - If the structure (city, street, etc.) is important, e.g., we want to retrieve employees in a given city, *address* must be modeled as an entity (since attribute values are atomic w/o advanced modeling goodies).
  - If the address itself is logically separate (e.g., the property that's located there) and refer-able, it's rightly an entity in any case!

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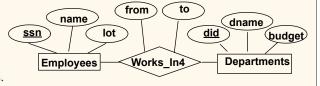
11

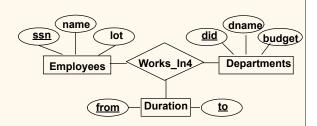
# Entity vs. Attribute (Cont'd.)



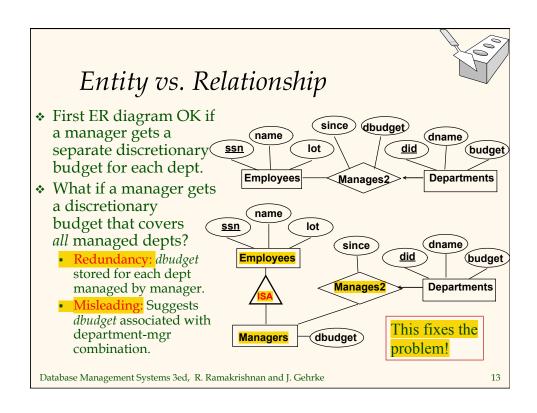
- Works\_In4 does not allow an employee to work in a department for two or more periods.
- \* Similar to the problem of wanting to record several addresses for an employee: We want to record several values of the descriptive attributes for each instance of this relationship.

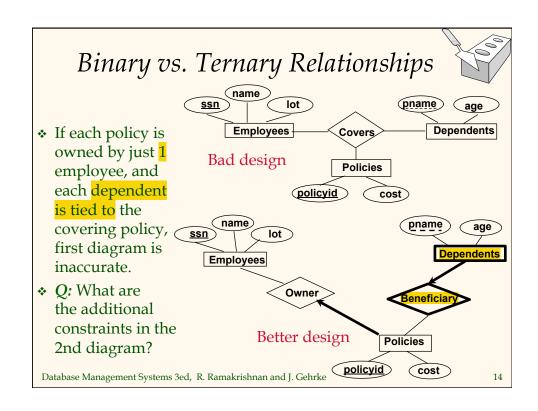
Can be accomplished by introducing new entity set, Duration.

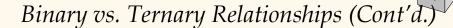




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- \* Previous example illustrated a case when two binary relationships were better than one ternary relationship.
- \* An example in the other direction: a ternary relation Contracts relates entity sets Parts,

  Departments and Suppliers, and has descriptive attribute *qty*. No combination of binary relationships is an adequate substitute:
  - S "can-supply" P, D "needs" P, and D "deals-with" S does not imply that D has agreed to buy P from S.
  - How do we record qty?

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15

# Datatase Design Process (Flow)



- Requirements Gathering (interviews)
- Conceptual Design (using ER)
- Platform Choice (which DBMS?)
- Logical Design (for target data model)
- Physical Design (for target DBMS, workload)
- ❖ Implement (and test, of course ☺)

(Expect backtracking, iteration, and also incremental adjustments!)

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## Summary of Conceptual Design

- Conceptual design follows requirements analysis
  - Yields a high-level description of data to be stored
- ER model popular for conceptual design
  - Constructs are expressive, close to the way people think about their applications.
- \* Basic constructs: entities, relationships, and attributes (of entities and relationships).
- ❖ Some additional constructs: weak entities, ISA hierarchies, and aggregation.
- \* Note: There are many variations on ER model (and many notations in use as well).
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17

### Summary of ER (Contd.)



- Several kinds of integrity constraints can be expressed in the ER model: key constraints, participation constraints, and overlap/covering constraints for ISA hierarchies. Some foreign key constraints are also implicit in the definition of a relationship set.
  - Some constraints (notably, *functional dependencies*) cannot be expressed in the ER model.
  - Constraints play an important role in determining the best database design for an enterprise.

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# Summary of ER (Contd.)

- \* ER design is *subjective*. There are often many ways to model a given scenario! Analyzing alternatives can be tricky, especially for a large enterprise. Common choices include:
  - Entity vs. attribute, entity vs. relationship, binary or nary relationship, whether or not to use ISA hierarchies, and whether or not to use aggregation.
- Ensuring good database design: resulting relational schema should be analyzed and refined further. FD information and normalization techniques are especially useful.

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