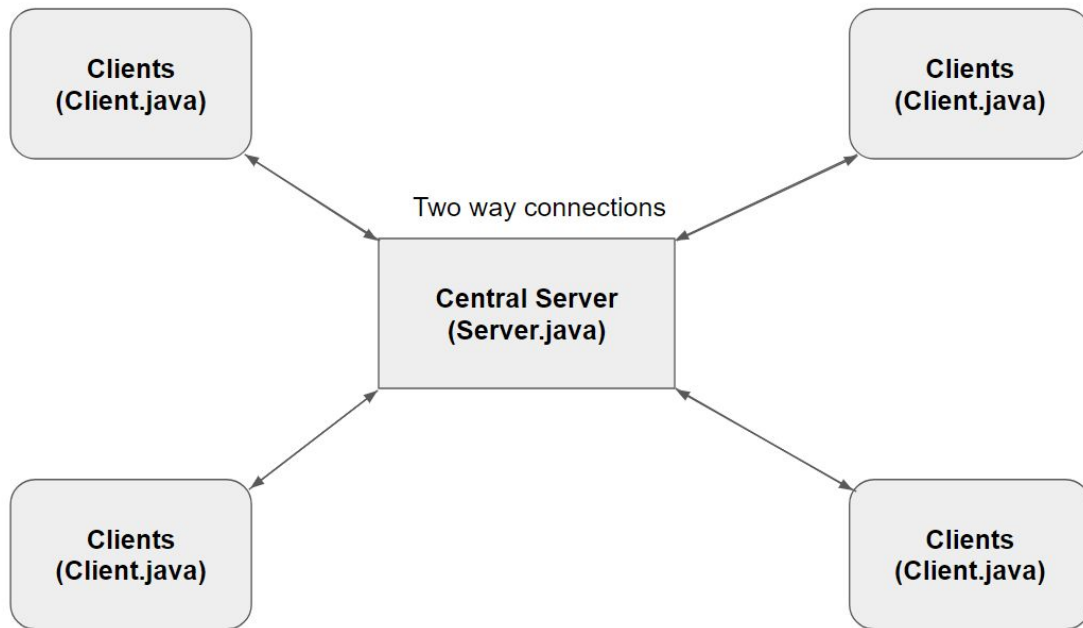
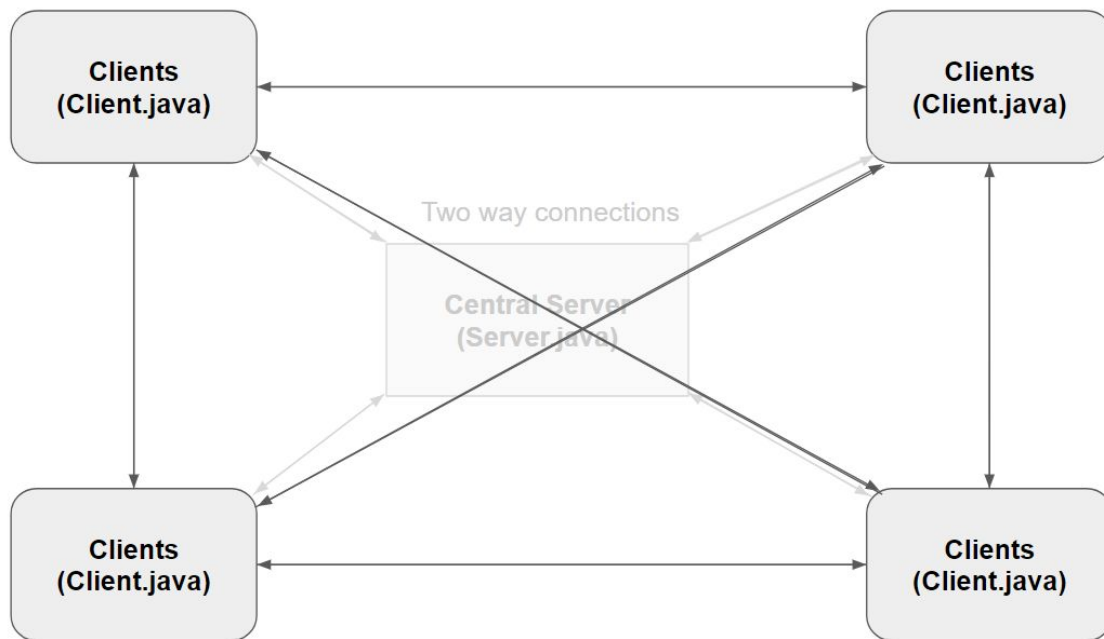


This project is about chat service. Server and Client communication are applied and client to client communication is used for sending messages to other clients. A central server is being used to connect all the clients and to update clients when new clients join into the chat system.

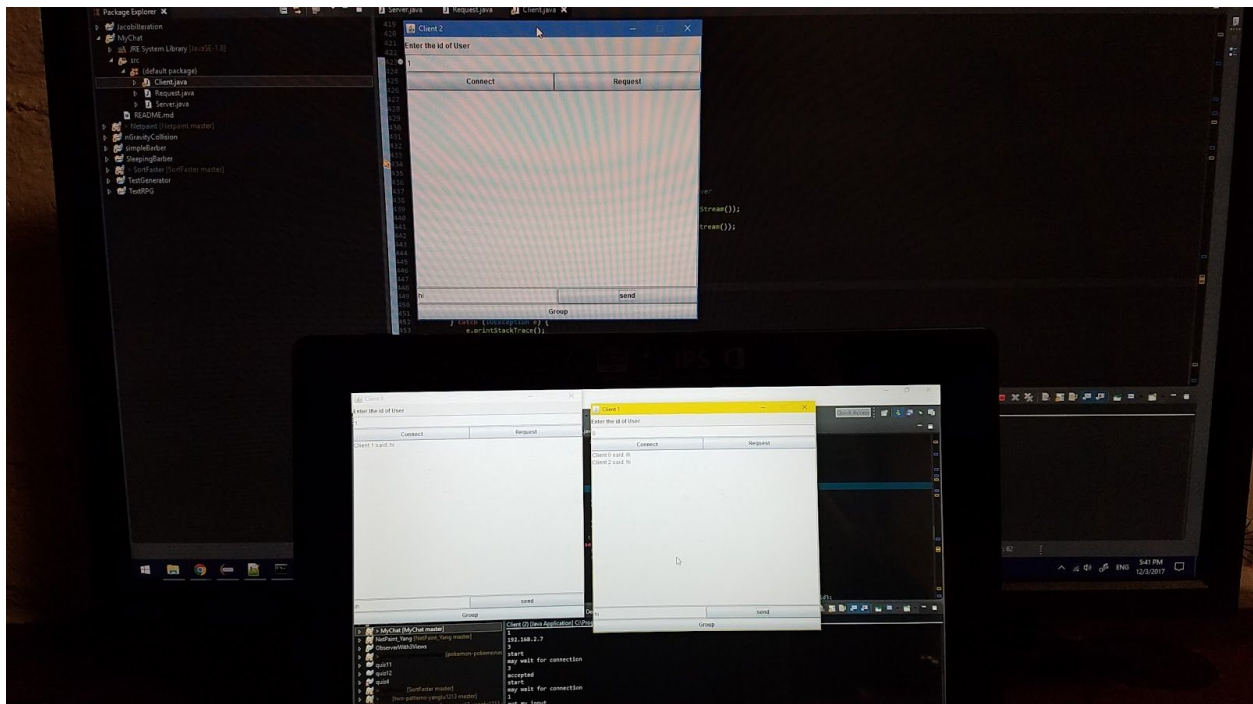


Central server does not do any job in receiving messages from clients that wants to send messages to another client. Instead, it is like a peer to peer connection where client also act as server itself. Takes in messages directly from other clients and sends messages directly to other

clients.



So in this case the central server “steps out of the way” once all clients are connected and only updates them when new clients connected to the server. I have try tested on linux machines, but I get error on headlessexception on graphics. I am not sure how to get that working, but the program does work cross computers in the same network.



What is necessary is the ip address of the server with ipconfig or ifconfig.

Sample Windows

