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01) PyTorch on CIFAR-10

- 이번 과제는 deep learning framework를 사용하는 과제이다.
- framework를 사용하는 이유는 다음과 같다.
- 1. GPU를 사용해서 훈련을 더 빠르게 할 수 있다. (CUDA)
- 2. 이미 만들어져 있는 함수들을 쉽게 사용할 수 있다.

01_Part 1. Preparation

• Datasets , DataLoader 등을 이용해서 CIFAR-10 dataset을 다운로드할 수 있다.

02_Part 2. Barebones PyTorch

- PyTorch 를 이용해서 fully-connected ReLU network를 구현할 것이다.
- hidden layers 는 2개이고 biases 는 없다.
- (N, C, H, W) 데이터를 2D로 바꿔주자 → (N, C x H x W) (flatten)
- 행렬곱은 을 이용해서 계산한다.

Barebones PyTorch: Three-Layer ConvNet

Here you will complete the implementation of the function three_layer_convnet, which will perform the forward pass of a three-layer convolutional network. Like above, we can immediately test our implementation by passing zeros through the network. The network should have the following architecture:

- 1. A convolutional layer (with bias) with channel_1 filters, each with shape KW1 x KH1, and zero-padding of two
- 2. ReLU nonlinearity
- 3. A convolutional layer (with bias) with channel_2 filters, each with shape KW2 x KH2, and zero-padding of one
- 4. ReLU nonlinearity

1. convolutional layer(with bias) = (channel_1, KWI x KHI) , zero padding 2

5. Fully-connected layer with bias, producing scores for C classes.

```
3. convolutional layer(with bias) = (channel_2, KW2 w KH2) , zero padding 1
4. ReLU
5. fully-connected with bias : scores for C classes

# *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)*****

x = F.relu(F.conv2d(x, conv_w1, padding = 2, bias = conv_b1))

x = F.relu(F.conv2d(x, conv_w2, padding = 1, bias = conv_b2))

x = flatten(x)

scores = x.mm(fc_w) + fc_b

# *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)*****
```

• F.Conv2d 와 F.relu 를 이용해서 구현하였다.

1. Barebones PyTorch: Initialization

2. ReLU

• random_weight 와 zero_weight 를 이용해서 초기화를 진행하였다.

return scores

Kaiming normalization을 사용하였다.

```
def random_weight(shape):
    """
    Create random Tensors for weights; setting requires_grad=True means that we
    want to compute gradients for these Tensors during the backward pass.
    We use Kaiming normalization: sqrt(2 / fan_in)
    """

    if len(shape) == 2:  # FC weight
        fan_in = shape[0]
    else:
        fan_in = np.prod(shape[1:]) # conv weight [out_channel, in_channel, kH, kW]
    # randn is standard normal distribution generator.
    w = torch.randn(shape, device=device, dtype=dtype) * np.sqrt(2. / fan_in)
    w.requires_grad = True
    return w

def zero_weight(shape):
    return torch.zeros(shape, device=device, dtype=dtype, requires_grad=True)

# create a weight of shape [3 x 5]
# you should see the type 'torch.cuda.FloatTensor' if you use GPU.
# Otherwise it should be 'torch.FloatTensor'
random_weight((3, 5))
```

2. Baebones PyTorch: Check Accuracy



• gradient를 구할 필요가 없기 때문에 torchino graad() 안에서 진행한다.

3. Baebones PyTorch: Training Loop

- 이번 훈련 때는 momentum이 없는 SGD를 사용할 것이다.
- Loss는 cross_entropy로 계산하자.

```
for t, (x, y) in enumerate(loader_train):
   x = x.to(device=device, dtype=dtype)
   y = y.to(device=device, dtype=torch.long)
   scores = model_fn(x, params)
   loss = F.cross_entropy(scores, y)
   # graph has requires_grad=True and uses backpropagation to compute the
   loss.backward()
    # context manager to prevent a computational graph from being built.
   with torch.no grad():
       for w in params:
           w -= learning_rate * w.grad
            # Manually zero the gradients after running the backward pass
           w.grad.zero_()
    if t % print_every == 0:
       print('lteration %d, loss = %.4f' % (t, loss.item()))
       check_accuracy_part2(loader_val, model_fn, params)
       print()
```

- loader train 에서 t, (x, y) 를 꺼내주고 GPU에 올려둔다.
- score를 구하고 loss를 구한다.
- 그 후 backward를 진행한다.
- 업데이트가 끝나면 gradient를 0을 초기화 시켜준다.
- 4. Baebones PyTorch: Training a ConvNet



```
conv_w1 = random_welght((channel_1, 3, 5, 5))
conv_b1 = zero_welght((channel_1, ))
# x = (N, 32, 32, 32)
conv_w2 = random_welght((channel_2, channel_1, 3, 3))
conv_b2 = zero_welght((channel_2, ))
# x = (N, 16, 32, 32)
fc_w = random_welght((channel_2 * 32 * 32, 10))
fc_b = zero_welght(10)
```

• Channel수만 변경 시켜주고 나머지는 함수에 있는 filter size를 이용했다.

03_Part 3. PyTorch Module API

To use the Module API, follow the steps below:

- 1. Subclass nn. Module. Give your network class an intuitive name like TwoLayerFC.
- 2. In the constructor __init__(), define all the layers you need as class attributes. Layer objects like nn.Linear and nn.Conv2d are themselves nn.Module subclasses and contain learnable parameters, so that you don't have to instantiate the raw tensors yourself. nn.Module will track these internal parameters for you. Refer to the doc to learn more about the dozens of builtin layers. Warning: don't forget to call the super().__init__() first!
- 3. In the forward() method, define the connectivity of your network. You should use the attributes defined in __init__ as function calls that take tensor as input and output the "transformed" tensor. Do not create any new layers with learnable parameters in forward()! All of them must be declared upfront in __init__.
- Module API를 통해서 model를 만들어보자.
- nn.Module 를 상속받자.
- 2. __init__() 에 nn.Linear + nn.Conv2d 의 사이즈를 정하고 초기화 시켜주자.
- 3. forward() 에서 model를 완성하자.

```
class TwoLayerFC(nn.Module):
    def __init__(self, input_size, hidden_size, num_classes):
        super().__init__()
        # assign layer objects to class attributes
        self.fc1 = nn.Linear(input_size, hidden_size)
        # nn.init package contains convenient initialization methods
        # http://pytorch.org/docs/master/nn.html#torch-nn-init
        nn.init.kaiming_normal_(self.fc1.weight)
        self.fc2 = nn.Linear(hidden_size, num_classes)
        nn.init.kaiming_normal_(self.fc2.weight)

def forward(self, x):
        # forward always defines connectivity
        x = flatten(x)
        scores = self.fc2(F.relu(self.fc1(x)))
        return scores

def test_TwoLayerFC():
    input_size = 50
        x = torch.zeros((64, input_size), dtype=dtype) # minibatch size 64, feature dimension 50
        model = TwoLayerFC(input_size, 42, 10)
        scores = model(x)
        print(scores.size()) # you should see [64, 10]
        test_TwoLayerFC()
```

- 이 모델은 Linear 2개짜리 모델이다.
- Linear → relu → Linear

1. Module API: Three-Layer ConvNet

- 1. Convolutional layer with channel_1 5x5 filters with zero-padding of 2
- 2. ReLU
- 3. Convolutional layer with channel_2 3x3 filters with zero-padding of 1
- 4. ReLU
- 5. Fully-connected layer to num_classes classe

• 코드로 구현할 때 특이한 점은 없었다.

2. Module API: Training Loop

• optimizer.zero_grad() → loss.backward() → optimizer.step() 3가지 과정을 반복한다.

```
for e in range(epochs):
    for t, (x, y) in enumerate(loader_train):
        model.train()  # put model to training mode
        x = x.to(device=device, dtype=dtype)  # move to device, e.g. GPU
        y = y.to(device=device, dtype=torch.long)

        scores = model(x)
        loss = F.cross_entropy(scores, y)

# Zero out all of the gradients for the variables which the optimizer
        # will update.
        optimizer.zero_grad()

# This is the backwards pass: compute the gradient of the loss with
        # respect to each parameter of the model.
        loss.backward()

# Actually update the parameters of the model using the gradients
    # computed by the backwards pass.
        optimizer.step()
```

```
model = ThreeLayerConvNet(3, channel_1, channel_2, 10)
optimizer = optim.SGD(model.parameters(), Ir = learning_rate)
```

```
Iteration 400, loss = 1.6046
Checking accuracy on validation set
Got 446 / 1000 correct (44.60)

Iteration 500, loss = 1.3930
Checking accuracy on validation set
Got 461 / 1000 correct (46.10)

Iteration 600, loss = 1.4830
Checking accuracy on validation set
Got 473 / 1000 correct (47.30)

Iteration 700, loss = 1.8258
Checking accuracy on validation set
Got 464 / 1000 correct (46.40)
```

46%의 정확도를 얻을 수 있다.

04_Part 4. PyTorch Sequential API

• 아까 만들었던 model을 Sequential을 통해서 다시 재구축 하였다.

05_Part 5. CIFAR-10 open-ended challenge

- 이번 목표는 nn, Sequential or nn. Module 를 통해서 적어도 70%의 정확도를 얻는 것이다.
- 나는 nn.Module 를 통해서 클래스를 만들 것이다.
- conv2d 는 사이즈가 변하지 않는 선에서 만들어주었다.
- conv1 : 64 x 7 x 7, padding = 3
- conv2 : 64 x 7 x 7, padding = 3 → 너무 깊이가 깊어 생략
- conv1 : 32 x 3 x 3, padding = 1
- conv4 : 32 x 3 x 3, padding = 1
- conv5: 32 x 3 x 3, padding = 1
- fc1 : 32 x 32 x 32, 32 → 너무 깊이가 깊어 생략
- fc2 : 32 x 32, 10
- batchNorm2d
- softmax

```
comv1 → NeLU → BatchNorm → conv2 → ReLU → BatchNorm → conv3 → ReLU → BatchNorm → conv4 → ReLU → BatchNorm → conv5 → ReLU → Flatten → fc1 → fc2
```

```
def __init__(self):
    super(AlexNet, self).__init__()
    self.layers = nn.Sequential(
    nn.Conv2d(3, 64, kernel_size= 7, padding = 3),
    nn.ReLU(),
    nn.BatchNorm2d(64),
    nn.Conv2d(64, 64, kernel_size= 7, padding = 3),
    nn.ReLU(),
    nn.BatchNorm2d(64),
    nn.Conv2d(64, 32, kernel_size= 3, padding = 1),
    nn.ReLU(),
    nn.BatchNorm2d(32),
    nn.Conv2d(32, 32, kernel_size= 3, padding = 1),
    nn.ReLU(),
    nn.BatchNorm2d(32),
    nn.Conv2d(32, 32, kernel_size= 3, padding = 1),
    nn.ReLU(),
    nn.ReLU(),
    nn.Flatten(),
    nn.Flatten(),
    nn.Linear(32 * 32 * 32, 32 * 32),
    nn.Linear(32 * 32, 10)
    )
    def forward(self , x):
    x = self.layers(x)
    return x
```

- 학습을 시키고 결과를 확인해보자.
- 생각보다 70프로를 넘기는건 힘들다 ㅎㅎ..