Deep Linear Neural Networks

By Andrew Saxe & Saeed Salehi







Who is Andrew?

 Interested in the theory of deep learning and applications to neuroscience and psychology.

- Avid but bad rock climber
- Avid but bad singer/guitar player
- So thrilled to be learning and studying with you



Credits

A huge thank you to:

- Saeed Salehi for crafting the tutorials
- Konrad Kording for slides
- Vladimir Haltakov, Spiros Chavlis, Polina Turishcheva, Anoop
 Kulkarni, and Khalid Almubarak for content, comments & production



Welcome to Deep Linear Networks Day

We'll use the simplest possible networks to understand:

- The basics of gradient descent (Tutorial 1)
- The effect of depth on training dynamics (Tutorial 2)
- The internal representations that deep networks learn (Tutorial 3)

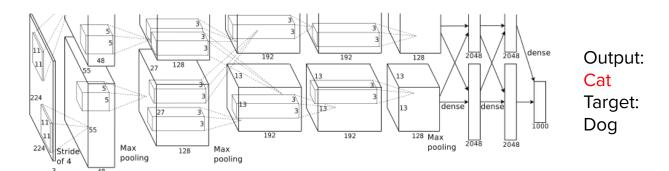
Gradient Descent and AutoGrad



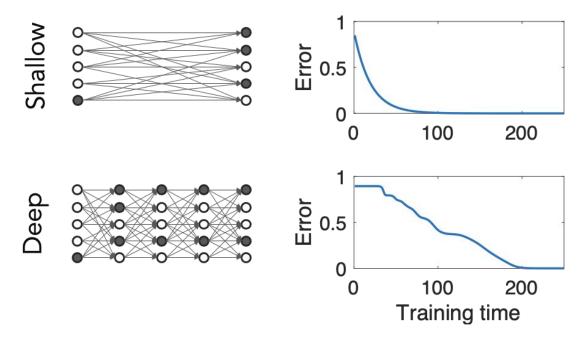
Gradient descent

How can we change parameters to make the overall system work better?

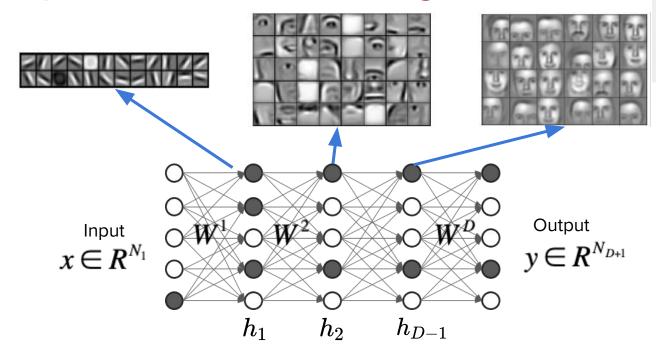




The effect of depth



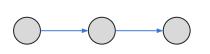
Representation learning



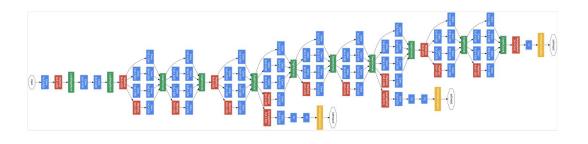
Lee et al., 2009

Simple models

Today



The rest of your career



Szegedy et al., CVPR 2015

The designer specifies:

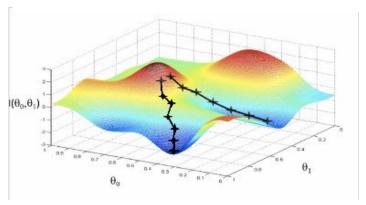
- 1. Objective function
- 2. Learning rule
- 3. Architecture
- 4. Initialisation
- 5. Environment



The designer specifies:

- 1. Objective function
- 2. Learning rule
- 3. Architecture
- 4. Initialisation
- 5. Environment

What is the goal of the computation?





The designer specifies:

- 1. Objective function
- 2. Learning rule
- 3. Architecture
- 4. Initialisation
- 5. Environment

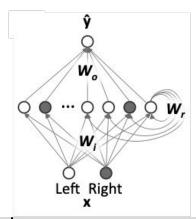
How will weights change to improve the objective function?

$$\Delta W = -\eta rac{\partial L}{\partial W}$$

The designer specifies:

- 1. Objective function
- 2. Learning rule
- 3. Architecture
- 4. Initialisation
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What are the components and connectivity?





The designer specifies:

- 1. Objective function
- 2. Learning rule
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What are the initial weight values?

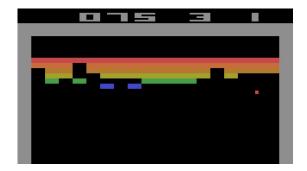
$$W(0) \sim N(0, \sigma^2)$$

The designer specifies:

- 1. Objective function
- 2. Learning rule
- 3. Architecture
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- 5. Environment

What is the data provided during learning?







Example

Objective function: Cross entropy loss

Learning rule: Gradient descent with momentum

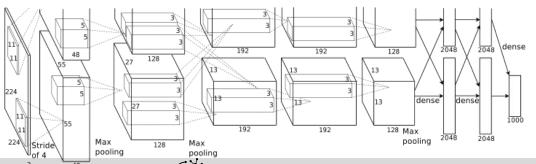
Architecture: Deep convolutional ReLU network

Initialisation: He et al. (Scaled Gaussian)

Environment: ImageNet dataset



Andrew Saxe • Deep Linear Neural Networks



Tutorial 1

Output:

Target:

Dog

Learning as optimization

An input-output function (an ANN): $y=f_w(x)$

A loss function: $L=\ell(y,data)$

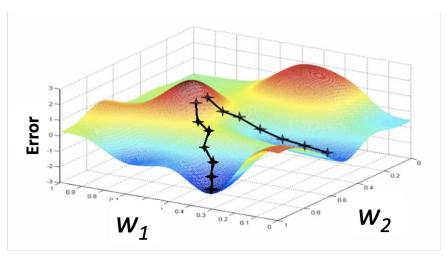
Optimization problem: $w^* = \operatorname{argmin}_w \ell(f_w(x), data)$

The workhorse algorithm: Gradient descent

So important we will understand it at different levels:

- Conceptually
- By taking derivatives by hand (just once!)
- Through automatic differentiation in PyTorch

Gradient descent



Minimize function by taking many small steps, each pointing downhill

http://blog.datumbox.com/wp-content/uploads/2013/10/gradient-descent.png

Gradients

"how much would loss change if I changed a parameter just a tiny bit"

$$abla L(w) = \left[rac{\partial L}{\partial w_1} rac{\partial L}{\partial w_2} \cdots rac{\partial L}{\partial w_N}
ight] \Big|_{w_1}$$



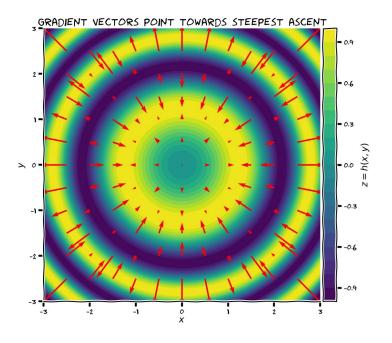
Gradients

Why are gradients useful?

Let's start by investigating what directions the gradient points in

Derive the gradient by hand!

Gradient



The gradient points in the direction of steepest ascent.



Gradient descent

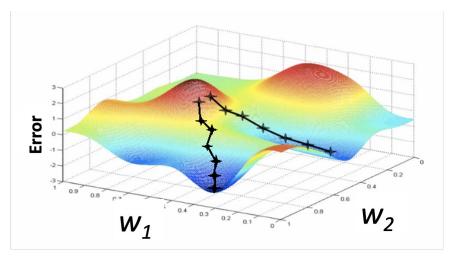
"Make small change in weights that most rapidly improves task performance"



Change each weight in proportion to the negative gradient of the loss

$$\mathbf{w}^{(t+1)} = \mathbf{w}^{(t)} - \eta
abla L(\mathbf{w}^{(t)})$$

Gradient descent



http://blog.datumbox.com/wp-content/uploads/2013/10/gradient-descent.png

Initialize:
$$\mathbf{w}^{(0)} = \mathbf{w}_0$$

For *t=0* to *T*:

$$\mathbf{w}^{(t+1)} = \mathbf{w}^{(t)} - \eta
abla L(\mathbf{w}^{(t)})$$

Why gradient descent?

There are an infinite set of learning approaches that make us better

However, GD is the one that most rapidly reduces loss (for infinitesimal steps)

The core computation: Calculating the gradient

Let's try a slightly more complicated example

Because it is so fundamental, you should do it at least once

Basic tools: partial derivatives; chain rule

Derive the gradient by hand (again)!



Gradients via the computational graph

Deriving gradients ad hoc is hard and it's easy to make mistakes

How can we simplify and systematize our approach?

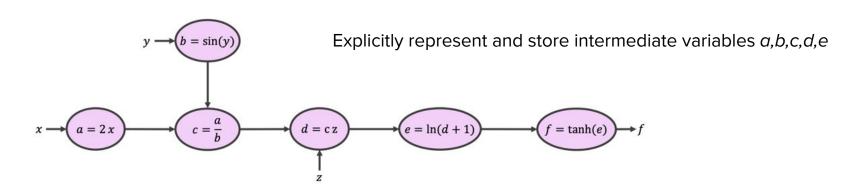
Computational Graph (forward)

$$f(x,y,z) = anh\Bigl(\ln\Bigl[1+zrac{2x}{sin(y)}\Bigr]\Bigr)$$



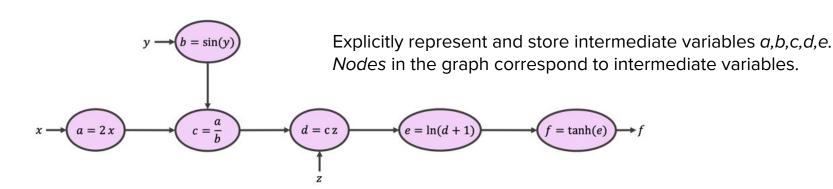
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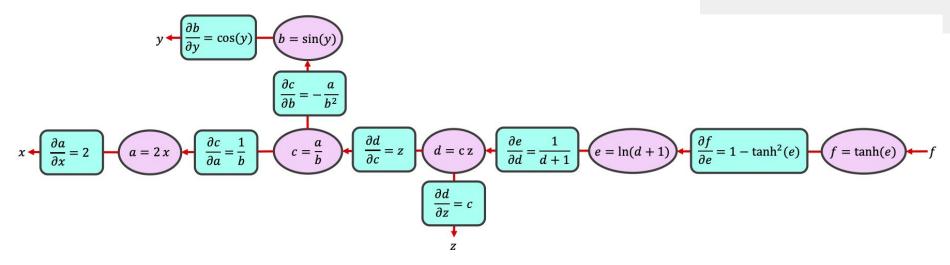
Computational Graph (forward)

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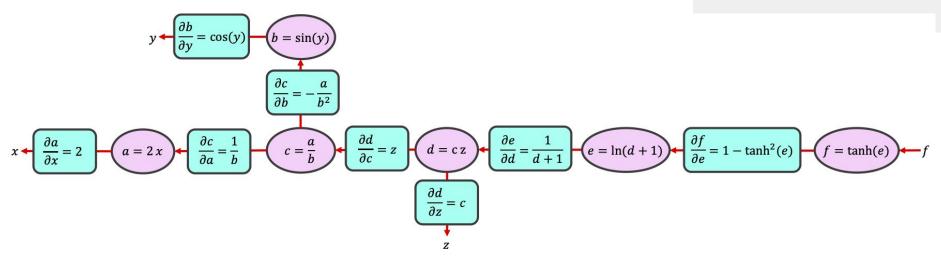
Computational Graph (backward)

Starting from the top, pass backward. Each *edge* stores partial derivative of the head of the edge with respect to the tail.



Computational Graph (backward)

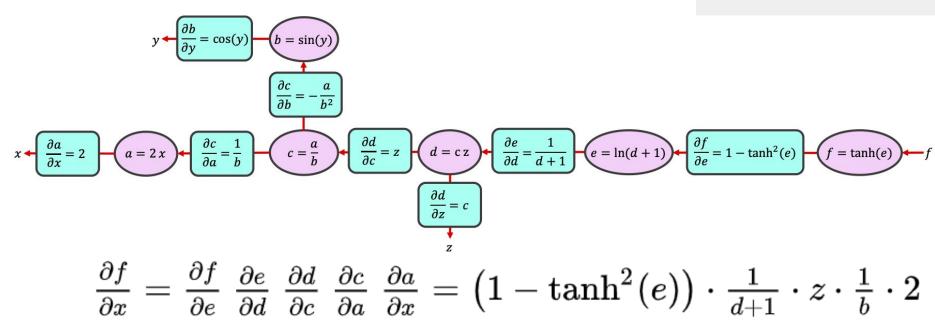
Starting from the top, pass backward. Each *edge* stores partial derivative of the head of the edge with respect to the tail.



Conveniently, the partial derivatives can often be expressed using the intermediate variables calculated in the forward pass (*a,b,c,d,e*).

Computational Graph (gradients)

Gradients can then be easily computed using the chain rule.



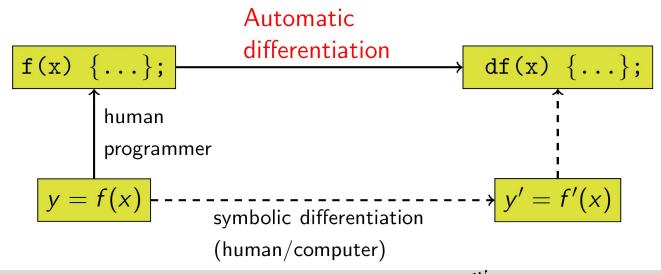


Computational Graph (gradients)

Let's try it: compute
$$\frac{\partial f}{\partial y}$$

Derive the gradient using the graph

The magic of automatic differentiation



wikipedia



A data structure for storing intermediate values and partial derivatives needed to compute gradients.

- Node v represents variable
 - Stores value
 - Gradient
 - The function that created the node
- Directed edge from v to u represents the partial derivative of u w.r.t. v
- To compute the gradient $\partial L/\partial v$, find the unique path from L to v and multiply the edge weights, where L is the overall loss.



When we perform operations on PyTorch Tensors, PyTorch does not simply calculate the output

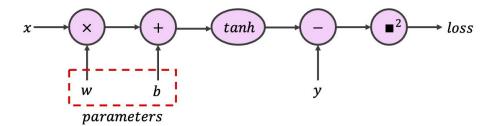
Instead, each operation is added to the computational graph

PyTorch can then do a forward and backward pass through the graph, storing necessary intermediate variables, and yield any gradients we need

Often only some parameters are trainable and require gradients.

We indicate tensors that require gradients by setting requires grad=True

$$(y - \tanh(wx + b))^2$$



PyTorch can keep adding to the graph as your code winds through functions and classes

In essence, you write code to compute the loss *L*; AutoGrad does the rest

$$(y - \tanh(wx + b))^2$$

Compute the gradient with respect to w and b the easy way!



Putting it together: a simple ANN

PyTorch can differentiate through fairly arbitrary functions

But neural networks often make use of simple building blocks

Let's look at some ways that PyTorch makes building and training ANNs particularly simple



Aligning concepts and code

An input-output function (an ANN): $y=f_w(x)$

nn.Module, nn.Sequential nn.Linear, nn.ReLU

A loss function:

$$L=\ell(y,data)$$

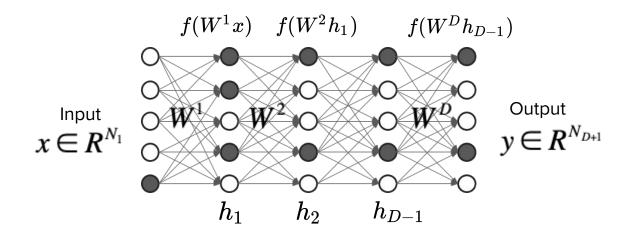
nn.MSELoss, nn.CrossEntropyLoss

torch.optim.SGD, torch.optim.ADAM

Optimization problem:
$$w^* = \mathrm{argmin}_w \ell(f_w(x), data)$$

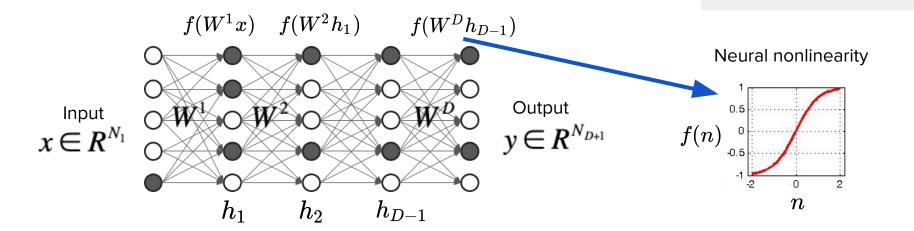
Tutorial 1

Deep Network





Deep Network



The canonical train loop in PyTorch

```
for i in range(n_epochs):
    optimizer.zero_grad() # Reset all gradients to zero
    prediction = neural_net(inputs) # Forward pass
    loss = loss_function(prediction, targets) # Compute the loss
    loss.backward() # Backward pass to build the graph and compute the gradients
    optimizer.step() # Update weights using gradient
```



The canonical train loop in PyTorch

Let's use these tools!

Build a network using the nn.Module and nn components

Compute predictions for some input data

Calculate the loss

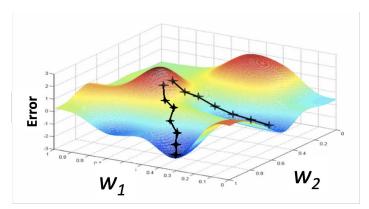
Calculate derivatives with AutoGrad

Run a step of the optimizer

Train a neural network!



Wrap up: gradient descent



http://blog.datumbox.com/wp-content/uploads/2013/10/gradient-descent.png

