

Hello

I'm Shiyang Liu, you can call me Yang :)

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Check out my website : <https://www.shiyang.ca> to know more about me, thank you.

Projects

Street Fighter VI Wishlist Website

- <https://sf6wishlist.azurewebsites.net>
- Please give it 15 to 30 seconds to load as it is being hosted on free tier Azure.
- Please sign up to fully explore the website.
- Built with Blazor server side + MongoDB + Azure.
- Check <https://github.com/yangryu321/SuggetionWebApplication> for details.

Gaming Club CHOM Website

- <https://clubchom.azurewebsites.net>
- Please give it 15 to 30 seconds to load as it is being hosted on free tier Azure.
- Built with Razor Page + Microsoft SQL Server + Azure.
- Check <https://github.com/yangryu321/RazorPage> for details.

For more projects

- Please check my github page : <https://github.com/yangryu321/>

Skills

Tools that I have used to build websites:

- ASP.NET Core : Blazor, Razor Page, MVC, webAPI, minimal API.
- Database : Microsoft SQL Server (EF Core, Dapper, SQL, Stored procedure), MongoDB.
- Cloud: Azure.
- Other frontend tools : Angular, HTML/CSS/Bootstrap, some JS and Typescript.

- Source control: Git, some Azure DevOps.
- Other web dev tools : Azure AD B2C , JWT, some Docker, etc.
- Game dev : Unity 3D, Cocos2d-X.
- What I'm learning : More ASP.NET Core, Angular, Docker, CSS, etc.

Experience

September 2017- August 2018

Automicity Games, Richmond Hill- *Junior Game developer*

- Responsible for the UI design and implementation of the game on mobile devices and some gameplay implementation.
- Engages in debugging, translation of the in-game content and tutoring for interns.

Education

September 2015- May 2017

St. Lawrence College, Cornwall, ON- *Diploma*

Game Development Technician

September 2010- May 2015

Dalian Jiaotong University, Dalian, CHN- *Bachelor*

Computer Science

September 2010- May 2015

Dalian Jiaotong University, Dalian, CHN- *Bachelor*

English