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function x = toeplz_solver(r,y)

n = length(y);
n1=n-1;

if (r(n1+1) == 0.0)
    disp('toeplz-1 singular principal minor');
end
x = zeros(n,1);
x(0+1) = y(0+1)/r(n1+1); %//Initialize for the recursion.

if (n1 == 0)
    return;
end

g=zeros(n1,1);
h=zeros(n1,1);

g(0+1)=r(n1-1+1)/r(n1+1);
h(0+1)=r(n1+1+1)/r(n1+1);

for m=0:n-1
    m1=m+1; %Main loop over the recursion.
    sxn = -y(m1+1);
    sd = -r(n1+1);

    for j = 0:m
        sxn = sxn+r(n1+m1-j+1)*x(j+1);%Compute numerator and denominator for x from
        sd = sd+r(n1+m1-j+1)*g(m-j+1);
    end

    if (sd == 0.0)
        disp('toeplz-2 singular principal minor');
    end

    x(m1+1) = sxn/sd;

    for j=0:m %Eq. (2.8.16).
        x(j+1) =x(j+1) - x(m1+1)*g(m-j+1);
    end

    if (m1 == n1)
        return;
    end
end

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sgn = -r(n1-m1-1+1); %Compute numerator and denominator for G and H,
shn = -r(n1+m1+1+1);
sgd = -r(n1+1);

for j=0:m
    sgn = sgn + r(n1+j-m1+1)*g(j+1);
    shn = shn + r(n1+m1-j+1)*h(j+1);
    sgd = sgd + r(n1+j-m1+1)*h(m-j+1);
end

if (sgd == 0.0)
    disp('toeplz-3 singular principal minor');
end
g(m1+1) = sgn/sgd; %whence G and H.
h(m1+1)= shn/sd;
k=m;

if(mod(m+2,2) ~= 0)
    m2 = floor((m+2)/2);
else
    m2 = (m+2)/2;
end

pp= g(m1+1) ;
qq = h(m1+1);

for j = 0:(m2-1)
    pt1=g(j+1);
    pt2=g(k+1);

    qt1=h(j+1);
    qt2=h(k+1);

    g(j+1) =pt1-pp*qt2;
    g(k+1) =pt2-pp*qt1;

    h(j+1)=qt1-qq*pt2;
    h(k+1)=qt2-qq*pt1;
    k=k-1;
end
end
disp(' toeplz_solver - should not arrive here!');
end

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