

URI Rewriting Rules:

Deref: Status×Response → Status. (1)

Where Status and Response are:

Status: (RequestURI, Status Code, TargetURI) .

Response: (Status Code, TargetURI) .

StatusCode: _ (underscore denotes empty), 200, 303,
302, 307, 4xx, 5xx, unhash, BAD, ANY .

Deref: (URI_r, _ , ANY) (200, _) → (URI_r, 200, ANY) (2)

Deref: (URI_r, _ , ANY) (301, URI_t) → (URI_t, _ , URI_t) . (3)

Deref: (URI_r, _ , ANY) (302/307, URI_t) → (URI_r, _ , URI_t) . (4)

Deref: (URI_r, _ , ANY) (303, URI_t) → (URI_r, 303, URI_t) . (5)

Deref: (URI_r, ANY, ANY) (4xx/5xx, BAD) → (URI_r, BAD, _) . (6)

Deref: (URI_r, #frag, ANY, ANY) (unhash, URI_r) → (URI_r, #frag, un (7)

hash, URI_r) .

Deref: (URI_r, 303/unhash, URI_t) (200, _)
→ (URI_r, 303/unhash, URI_t) . (8)

Deref: (URI_r, 303/unhash, ANY) (301/302/303/307, URI_t)
→ (URI_r, 303/unhash, URI_t) . (9)