

HOMEWORK 2

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1) Program output without valgrind (run on random.txt):

```
$ make
echo -----compiling main.ccp to create executable program main-----
-----compiling main.ccp to create executable program main-----
g++ -ggdb -std=c++11 main.ccp -o main
yangt8@andromeda-8 19:01:11 ~/hw/hw2
$ ./main
Testing UnorderedArrayList:
Inset all word: 0.016536
Find all word: 20.4864
Remove all word: 20.5108
Testing UnorderedLinkedList:
Insert all word: 0.022262
Find all word: 20.4034
Remove all word: 22.2245
```

2) Valgrind output (run on smaller test):

```
$ valgrind ./main
==24270== Memcheck, a memory error detector
==24270== Copyright (C) 2002-2017, and GNU GPL'd, by Julian Seward et al.
==24270== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info
==24270== Command: ./main
==24270==
Testing UnorderedArrayList:
Inset all word: 0.030801
Find all word: 0.007882
Remove all word: 0.007266
Testing UnorderedLinkedList:
Insert all word: 0.004526
Find all word: 0.004442
Remove all word: 0.007701
==24270==
==24270== HEAP SUMMARY:
==24270==    in use at exit: 0 bytes in 0 blocks
==24270==   total heap usage: 575 allocs, 575 frees, 431,498 bytes allocated
==24270==
==24270== All heap blocks were freed -- no leaks are possible
==24270==
==24270== For counts of detected and suppressed errors, rerun with: -v
==24270== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 0 from 0)
```

3)

```

void UnorderedArrayList::insert(string word) // O(1)
{
    if (isFull()==false)
        buf[size]=word;
        size++;
}

```

```

void UnorderedLinkedList::insert(string word) // O(1)
{
    head = new ListNode{word,head};
}

```

```

void insert_all_words(string file_name, UnorderedArrayList & L) // O(N)
{
    Timer t;
    double eTime;
    ifstream f(file_name);
    t.start();
    string w;
    while (f>>w)
    {
        L.insert(w);
    }
    f.close();
    t.elapsedUserTime(eTime);
    cout << "Inset all word: "<<eTime << endl;
}

```

```

void insert_all_words(string file_name, UnorderedLinkedList & L) // O(N)
{
    Timer t;
    double eTime;
    ifstream f(file_name);
    t.start();
    string w;
    while (f>>w)
    {
        L.insert(w);
    }
    f.close();
    t.elapsedUserTime(eTime);
    cout << "Insert all word: "<<eTime << endl;
}

```

```

bool UnorderedArrayList::find(string word) // O(N)
{

```

```

    for (int i =0;i<size;i++)
    {
        if (buf[i] == word)
            return true;
    }
    return false;
}

```

```

bool UnorderedLinkedList::find(string word) // O(N)
{
    for (ListNode *p=head;p!=nullptr;p=p->next)
    {
        if (p->info == word)
            return true;
    }
    return false;
}

```

```

void find_all_words(string file_name, UnorderedArrayList & L) // O(N^2)
{
    Timer t;
    double eTime;
    ifstream f(file_name);
    t.start();
    string w;
    while (f>>w)
    {
        L.find(w);
    }
    f.close();
    t.elapsedUserTime(eTime);
    cout << "Find all word: "<<eTime << endl;
}

```

```

void find_all_words(string file_name, UnorderedLinkedList & L) // O(N^2)
{
    Timer t;
    double eTime;
    ifstream f(file_name);
    t.start();
    string w;
    while (f>>w)
    {
        L.find(w);
    }
    f.close();
    t.elapsedUserTime(eTime);
    cout << "Find all word: "<<eTime << endl;
}

```