Lecture 24: Recap and Exam Info

COMP90049

Semester 1, 2024

Ting Dang, CIS

Copyright @ University of Melbourne 2024. All rights reserved. No part of the publication may be reproduced in any form by print, photoprint, microfilm or any other means without written permission from the author.

Acknowledgement: Lea Frermann



Roadmap

This lecture

- · Details on the exam
- Recap of the subject content



Exam Details

Time, format...

- Duration: 2 hours, with an additional 15 minutes of reading time
- Format: Closed-book, pen-and-paper exam
- You are allowed to use **non-programmable calculators**.
- The formula associated with each question will be provided.
- The only formulas to memorise are Accuracy, Precision, Recall, F1score and entropy.



Exam Content Details

- Worth 50% of your grade
- A number of questions of three different categories (coming up next)
- You should attempt all questions (no pick-and-choose)
- · Questions have different weight (!)
- · The exam is worth 100 marks.



Section A: Short answer Questions

Section A: Short answer Questions

- Requiring you to explain or compare concepts covered in this subject.
- · some may require a small amount of calculation
- to be answered in 1-3 (handwritten) lines, unless otherwise instructed



Section A: Short answer Questions

Section A: Short answer Questions

- Requiring you to explain or compare concepts covered in this subject.
- some may require a small amount of calculation
- to be answered in 1-3 (handwritten) lines, unless otherwise instructed

Section A: Short answer Questions [40 marks]

Answer each of the questions in this section as briefly as possible. Expect to answer each question in 1-3 lines, with longer responses expected for the questions with higher marks.

Question 1: [40 marks]

- (a) Name three differences between exact optimization and Gradient descent. [6 marks]
- (b) Align the concepts under (a) to their most typical type of supervision under (b). [3 marks]





Section B: Method Questions

Section B: Method Questions

- Resembling Workshop Questions
- demonstrate your conceptual understanding of the methods that we have studied in this subject.
- usually involve some calculations, and you will need to show your calculations, or (less commonly) describe the logical process with which you arrived at an answer (i.e., not just state the answer)



Section B: Method Questions

Section B: Method Questions

- Resembling Workshop Questions
- demonstrate your conceptual understanding of the methods that we have studied in this subject.
- usually involve some calculations, and you will need to show your calculations, or (less commonly) describe the logical process with which

Section B: Method & Calculation Questions [55 marks]

In this section you are asked to demonstrate your conceptual understanding of methods that we have studied in this subject, and your ability to perform numeric and mathematical calculations.

Question 2: K-Nearest Neighbors [8 marks]

With respect to the following data set of 6 instances with 3 attributes and two classes F and T, plus a single test instance labelled "?":

| instance $\#$ | ele | fed | aus | CLASS |
|---------------|-----|-----|-----|-------|
| 1 | 1 | 1 | 1 | F |
| 2 3 | 1 | 0 | 0 | F |
| 3 | 1 | 1 | 0 | T |
| 4 | 1 | 1 | 0 | T |
| 5 | 1 | 1 | 1 | T |
| 6 | 1 | 1 | 1 | T |
| 7 | 0 | 0 | 0 | ? |

Explain why a model with K = 1 will make a different prediction compared to a model with K = 3 on the given test instance. You do not need to show your work for this question, but should provide an explanation which refers to the data.



Section C: Design and Application Questions

Section C: Design and Application Questions

- Resembling Assignment Questions
- demonstrate that you have gained a high-level understanding of the methods and algorithms covered in this subject, and can apply that understanding.
- Expected answer to each question to be from one third of a page to one full page in length (hand-written).
- Require significantly more thought than Sections A or B, and should be attempted last.



Section C: Design and Application Questions

Section C: Design and Application Questions

Question 10: Insurance Policy [25 marks]

You are a manager of a life insurance company and want to provide optimal insurance quotes to your potential customers. The quotes fall into one of three categories 'high', 'medium' or 'low' premium. Your company is so popular that you cannot sort through all applications mamually. Instead, you want to pre-sort applications into meaningful groups. Each application comes with features such as

- · Name of applicant
- · Age of applicant
- · Favorite color of applicant
- · Longest period spent in hospital
- Marital status of applicant
- Gender of applicant

Please answer the following questions with respect to the machine learning problem introduced above.

- 1. Describe the machine learning concept and features underlying this task. [3 marks]
- Assume you have access to the following ML methods: (a) Decision trees; (b) neural networks; (c) k-means. For each algorithm, state whether it is appropriate in this situation as well as a reason for your decision [6 marks]
- 3. Now assume a slightly different situation where you (a) have access to a set of 50 admission decisions from previous years. Describe how this new information will change (a) your machine learning approach. [8 marks]
- 4. Further questions e.g., on evaluation or feature selection ... [3 marks]



he

Machine Learning

Recap part I: Basic Concepts in

What is machine learning?

"We are drowning in information, but we are starved for knowledge"

John Naisbitt, Megatrends

Our definition of Machine Learning

automatic extraction of **valid**, **novel**, **useful and comprehensible knowledge** (rules, regularities, patterns, constraints, models, ...) from arbitrary sets of data



Three ingredients for machine learning

Data

- · Discrete vs continuous vs ...
- Big data vs small data
- Labeled data vs unlabeled data
- · Public vs sensitive data

Models

- · function mapping from inputs to outputs
- · parameters of the function are unknown
- · probabilistic vs geometric models

Learning

- Improving (on a task) after data is taken into account
- Finding the best model parameters (for a given task)
- · Supervised vs. unsupervised



Terminology

- The input to a machine learning system consists of:
 - Instances: the individual, independent examples of a concept, also known as exemplars
 - Attributes: measuring aspects of an instance also known as features
 - Concepts: things that we aim to learn generally in the form of labels or classes



Instance Topology

- Instances characterised as "feature vectors", defined by a predetermined set of attributes
- · Input to learning scheme: set of instances/dataset
 - Flat file representation
 - · No relationships between objects
 - · No explicit relationship between attributes
- Possible attribute types (levels of measurement):
 - 1. nominal
 - 2. ordinal
 - 3. continuous

Also: Feature Selection Why? How?



Recap part II: Linear Classification

Naive Bayes I

Task: classify an instance $D = \langle x_1, x_2, ..., x_n \rangle$ according to one of the classes $c_j \in C$

$$c = \underset{c_j \in C}{\operatorname{argmax}} P(c_j | x_1, x_2, ..., x_n)$$
 (1)

$$= \operatorname{argmax}_{c_j \in C} \frac{P(c_j)P(x_1, x_2, ..., x_n | c_j)}{P(x_1, x_2, ..., x_n)}$$
(2)

$$= \underset{c_{j} \in C}{\operatorname{argmax}} P(c_{j}) P(x_{1}, x_{2}, ..., x_{n} | c_{j})$$
 (3)

$$= \operatorname{argmax}_{c_j \in \mathcal{C}} P(c_j) \prod_i P(x_i | c_j)$$
 (4)

Posterior
$$P(c_j|x_1, x_2, ..., x_n) = \frac{prior*likelihood}{evidence}$$

What does the equality between (3) and (4) imply?



Naive Bayes II: Smoothing and estimation

The problem with unseen features

- If any term $P(x_m|y) = 0$ then the class probability P(y|x) = 0
- **Solution:** no event is impossible: $P(x_m|y) > 0 \forall x_m \forall y$
 - 1. Epsilon Smoothing
 - 2. Laplace Smoothing

Estimation

Question 3: Naive Bayes [5 marks]

Name the optimization strategy you would choose to estimate the parameters of a Naive Bayes model. Compare the strategy against an alternative strategy, and provide two reasons why your chosen strategy is preferred.



Logistic Regression

- Is a binary classification model
- Is a probabilistic discriminative model. Why?
- We model **probabilities** $P(y = 1|x; \theta)$ as a function of observations x under parameters θ . [What about $P(y = 0|x; \theta)$?]
- We want to use a (suitably modified) regression approach

$$P(y = 1 | x_1, x_2, ..., x_F; \theta) = \frac{1}{1 + \exp(-(\theta_0 + \sum_{f=1}^F \theta_f x_f))} = \sigma(x; \theta)$$

• We define a **decision boundary**, e.g., predict y=1 if $P(y=1|x_1,x_2,...,x_F;\theta)>0.5$ and y=0 otherwise



Perceptron

- The Perceptron is a minimal neural network
- Neural networks are inspired by the brain a complex net of neurons
- A (computational) neuron is defined as follows:
 - input = a vector x of numeric inputs $(\langle 1, x_1, x_2, ... x_n \rangle)$
 - output = a scalar $y_i \in \mathbb{R}$
 - hyper-parameter: an activation function f
 - parameters: $\theta = \langle \theta_0, \theta_1, \theta_2, ... \theta_n \rangle$
- · Mathematically:

$$y^i = f\left(\left[\sum_j \theta_j x_j^i\right]\right) = f(\theta^T x^i)$$

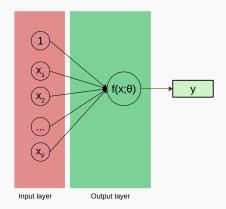


Recap part III: Non-Linear

Classification

Multi-layer Perceptron I

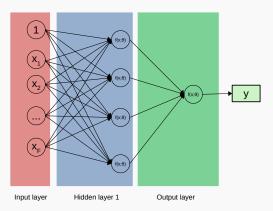
- Input layer with input units x: the first layer, takes features x as inputs
- Output layer with output units *y*: the last layer, has one unit per possible output (e.g., 1 unit for binary classification)
- **Hidden layers** with hidden units *h*: all layers in between.





Multi-layer Perceptron I

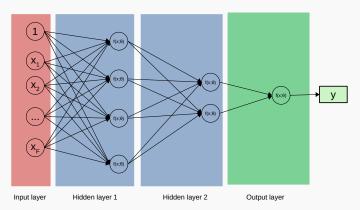
- **Input layer** with input units x: the first layer, takes features x as inputs
- Output layer with output units *y*: the last layer, has one unit per possible output (e.g., 1 unit for binary classification)
- **Hidden layers** with hidden units *h*: all layers in between.





Multi-layer Perceptron I

- Input layer with input units x: the first layer, takes features x as inputs
- Output layer with output units *y*: the last layer, has one unit per possible output (e.g., 1 unit for binary classification)
- **Hidden layers** with hidden units *h*: all layers in between.

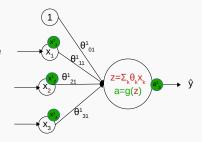




Learning the Multi-layer Perceptron

Recall Perceptron learning:

- Pass an input through and compute ŷ
- Compare ŷ against y
- Weight update $\theta_i \leftarrow \theta_i + \eta (y \hat{y}) x_i$

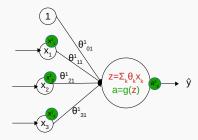




Learning the Multi-layer Perceptron

Recall Perceptron learning:

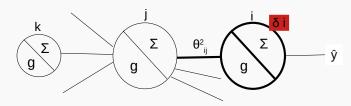
- Pass an input through and compute ŷ
- Compare ŷ against y
- Weight update $\theta_i \leftarrow \theta_i + \eta (y \hat{y}) x_i$



Why can't we use this method to learn parameters of the MLP? What do we do instead?



Backpropagation: The Generalized Delta Rule



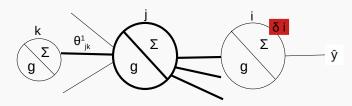
· The Generalized Delta Rule

$$\triangle \theta_{ij}^2 = \eta \frac{\partial E}{\partial \theta_{ij}^2} = \eta (\mathbf{y}^{\rho} - \hat{\mathbf{y}}^{\rho}) \mathbf{g}'(\mathbf{z}_i) \mathbf{a}_j = \eta \, \delta_i \, \mathbf{a}_j$$
$$\delta_i = (\mathbf{y}^{\rho} - \hat{\mathbf{y}}^{\rho}) \mathbf{g}'(\mathbf{z}_i)$$

- The above δ_i can only be applied to output units, because it relies on the target outputs y^p .
- We do not have target outputs y for the intermediate layers



Backpropagation: The Generalized Delta Rule

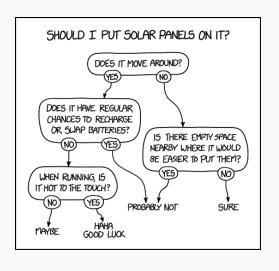


• Instead, we **backpropagate** the errors (δ s) from right to left through the network

$$riangle heta_{jk}^1 = \eta \; \delta_j \; \pmb{a_k} \ \delta_j = \sum_i heta_{ij}^1 \; \delta_i \; \pmb{g'(z_j)}$$



Decision Trees



THE UNIVERSITY OF MELBOURNE

Decision Trees

- · ID3 algrithm: recursive divide and conquer
- · Split criteria:
 - entropy/purity: intuition? What's a good value of entropy?
 - · information gain
 - · gain ratio



Ensembles

Ensemble learning (aka. Classifier combination): constructs a set of base classifiers from a given set of training data and aggregates the outputs into a single meta-classifier

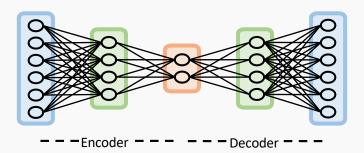
- Intuition 1: the combination of lots of weak classifiers can be at least as good as one strong classifier
- Intuition 2: the combination of a selection of strong classifiers is (usually) at least as good as the best of the base classifiers

Methods

- Stacking
- Bagging (Random Forests)
- · Boosting (Decision Trees, Adaboost)



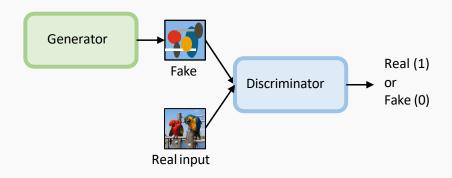
Autoencoders



- · Output is the input
- "Bottleneck" layer smaller than the input, to learn important and representative information
- · Unsupervised learning



Generative Adversarial Networks (GANs)



- Learning a function to map the samples from a simple distribution to the distribution of the target
- Training can be difficult hard to find a balance between discriminator and generator
- · Difficult to evaluate: realism, memorization, diversity.

Recap part IV: Practical considerations

Questions to think about I

Choosing a classification (or any ML) Algorithm

- · Probabilistic interpretation?
- Restrictive assumptions on features?
- Restrictive assumptions on the problem?
- · How well does it perform?
- · How long does it take to train?
- · How interpretable is it?
- How much data does it require?



Questions to think about II

How do we know we succeeded?

- Choose the right evaluation metric (accuracy, precision, recall, ...)
- · Know the mechanics behind the metrics.
- What is overfitting and how do we prevent it?
- Choose the right evaluation strategy, maximizing the utility of your data (cross-validation, hold-out, ...). What to consider?



How do we know we succeeded?

(d) [3 marks] Consider the following set of evaluation metrics

$$\begin{aligned} & \text{Accuracy} = \frac{TP + TN}{TP + TN + FP + FN} \\ & \text{Precision} = \frac{TP}{TP + FP} \\ & \text{Recall} = \frac{TP}{TP + FN} \\ & \text{Error Rate} = 1 - \text{Accuracy} \end{aligned}$$

- 1. What types of machine learning algorithms can be evaluated with these measures? [1 mark]
- 2. Explain why. [2 marks]



Questions to think about III

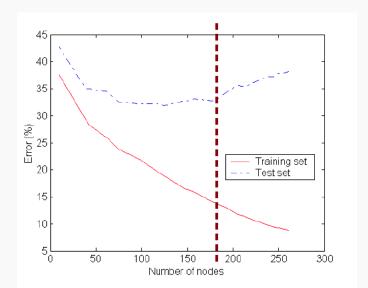
Theoretical considerations and optimization

- · Is the problem linearly separable?
- Is my classifier powerful enough to solve my problem?
- What does the objective function of my classifier look like? And what optimization strategy should I choose?



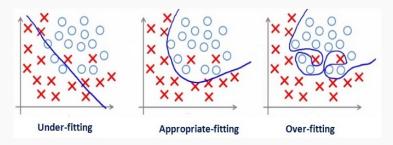
Recap part V: Evaluation

Learning Curves





Underfitting and Overfitting



High Bias

- Use more complex model (e.g. use nonlinear models)
- · Add features
- Boosting

High Variance





- Reduce features; add data
- · Bagging

Recap part VI: Beyond supervised learning...

Semi-supervised learning

Learning from both labelled and unlabeled data

- · Semi-supervised classification:
 - *L* is the set of labelled training instances $\{x_i, y_i\}_{i=1}^{l}$
 - *U* is the set of unlabeled training instances $\{x_i\}_{i=l+1}^{l+u}$
 - Often $u \gg I$
 - Goal: learn a better classifier from L ∪ U than is possible from L alone

Approaches

- · Self-training
- · Active learning, query strategies
- Data augmentation
- · Unsupervised pre-training

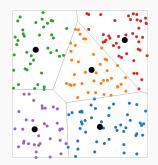


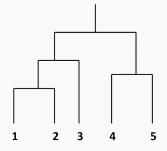
Unsupervised Learning: Clustering

Learning in the context where we *don't* have (or don't use) training data labelled with a class value for each instance.

Finding groups of items that are similar.

- k-means clustering
- · hierarchical clustering
 - · agglomerative clustering
 - · divisive clustering







Recap part VII: Problems and

applications, more generally...

Anomaly Detection

Types of Anomalies

· Global, contextual, collective anomalies

Concepts/scenarios of anomaly detection

· unsupervised, semi-supervised, supervised methods

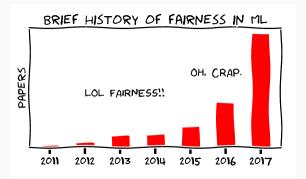
Methods

- · Statistical methods: assume data follow a fixed model
- Proximity based: outlier if nearest neighbors are far away
- Density based: outlier, if in region of low density
- Clustering based: outlier, if not part of large and dense cluster

Name a statistical and a proximity-based method



Fair Machine Learning





Fair Machine Learning

Sources of bias

- Data
- Users
- · Models and algorithms

Algorithmic Fairness

- Fairness through unawareness (Why (not)?)
- Fairness through awareness: group fairness, equal opportunity, predictive parity

Approaches towards preventing bias in ML models

- Pre-processing, for example, ...
- Modeling, e.g., for example, ...
- · Post-processing, e.g., for example, ...



Summary



- Understand fundamental mathematical concepts in machine learning (including probability and optimization)
- · Understand the theory behind a variety machine learning algorithms
- · Identify the correct ML model given a specific data set
- Meaningfully evaluate the output of a ML model in the context of a specific problem
- · Apply a variety of ML algorithms
- Python programming: ML model implementation, data processing, evaluation
- · Problem solving, Academic writing and presentation



And finally...

Please participate in the end of semester survey!

- · What worked well?
- · Suggestions for improvements?

Consider taking subjects COMP90042 (Natural Language Processing) and COMP90051 (Statistical Machine Learning) to build on the skills you gained this semester!

All the best!

