

# LEARNING CAUSAL SEMANTIC REPRESENTATION FOR OUT-OF-DISTRIBUTION PREDICTION

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## INTRODUCTION

Deep supervised learning lacks robustness to OOD samples.

### Reason behind:

- The learned representation mixes **semantic factor**  $s$  (e.g., shape) and **variation factor**  $v$  (e.g., background), since both are correlated to  $y$ ,
- but **only  $s$  causes  $y$** : intervening  $v$  does not change  $y$ .



**This work:** learn the causal representation for OOD prediction.

- Model: Causal Semantic Generative model (CSG) for latent causal structure.
- Method: **OOD generalization** and **domain adaptation** (single training domain).
- Theory: identification of the semantic factor and the subsequent benefits for OOD prediction.

## METHOD

**Training domain:** fit data distribution  $p^*(x, y)$ .

$$\max. \text{ likelihood } \stackrel{p(x, y) \text{ intractable}}{\Rightarrow} \max. \text{ ELBO } \mathcal{L}_{p, q_{s, v|x, y}}(x, y) := \mathbb{E}_{q(s, v|x, y)}[\log \frac{p(s, v, x, y)}{q(s, v|x, y)}] \leqslant \log p(x, y)$$

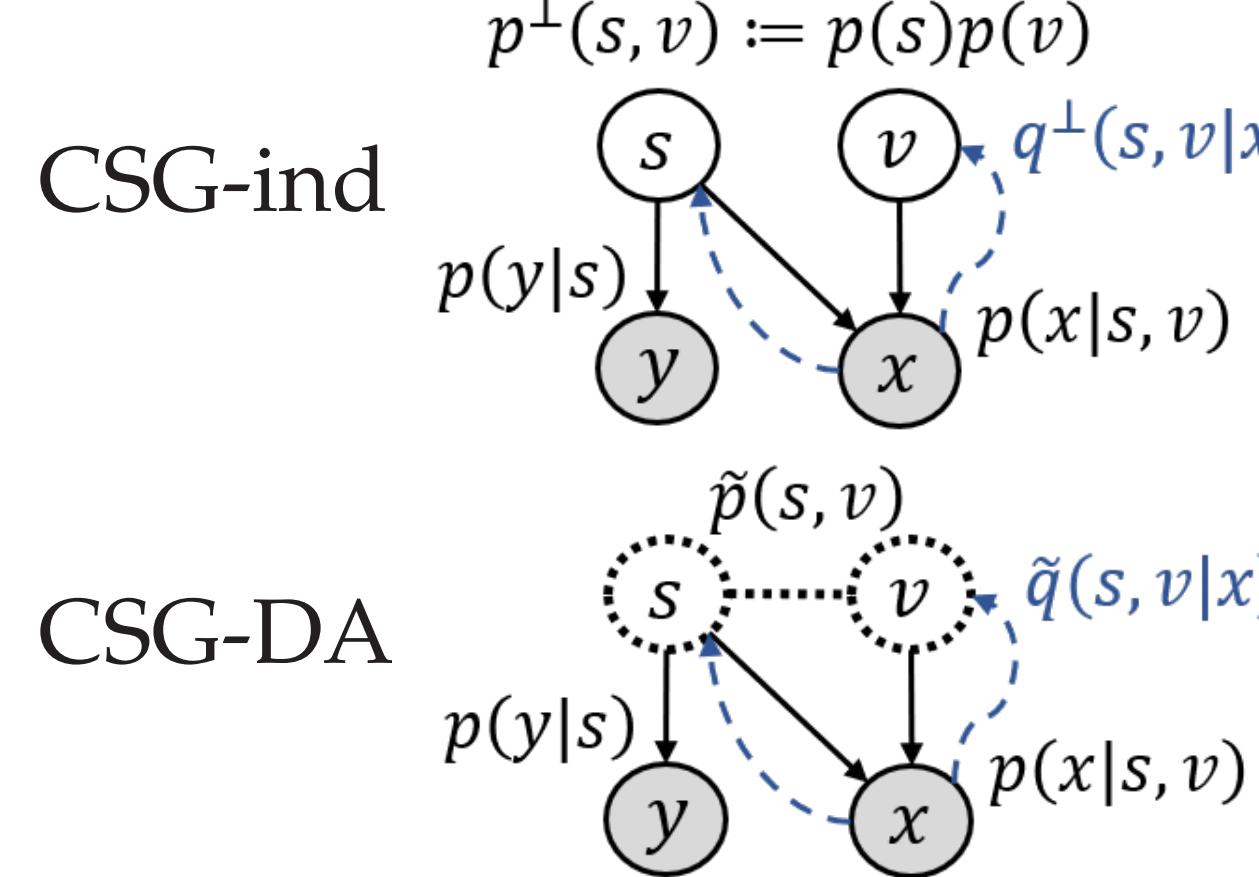
$q(s, v|x, y)$  does not help prediction  $\Rightarrow$  use  $q(s, v, y|x)$  and max.  $\mathcal{L}_{p, q(s, v|x, y)=q(s, v, y|x) / \int q(s, v, y|x) ds dv}(x, y)$

$q(s, v, y|x)$  targets  $p(s, v, y|x) = p(s, v|x)p(y|s)$  approx. minimal intractable part  $p(s, v|x)$  with  $q(s, v|x)$  and

$$\max_{p, q_{s, v|x}} \mathbb{E}_{p^*(x, y)}[\mathcal{L}_{p, q(s, v|x, y)=q(s, v|x)p(y|s) / \int q(s, v|x)p(y|s) ds dv}(x, y)].$$

**Test domain:** same  $p_{s, v|x}$ ,  $p_{y|s}$ , different prior  $p_{s, v}$ .

- CSG-ind:** for OOD generalization, use the independent prior  $p^\perp(s, v) := p(s)p(v)$  for the test domain.
- CSG-DA:** for domain adaptation, learn the test-domain prior  $\tilde{p}(s, v)$  using unsupervised data.
- Avoid two  $q$  models:** use test-dom.  $q$  to express train-dom.  $q$ , e.g.,  $q(s, v|x) = \frac{p(s, v)}{p^\perp(s, v)} \frac{p^\perp(x)}{p(x)} q^\perp(s, v|x)$ .



## EXPERIMENTS

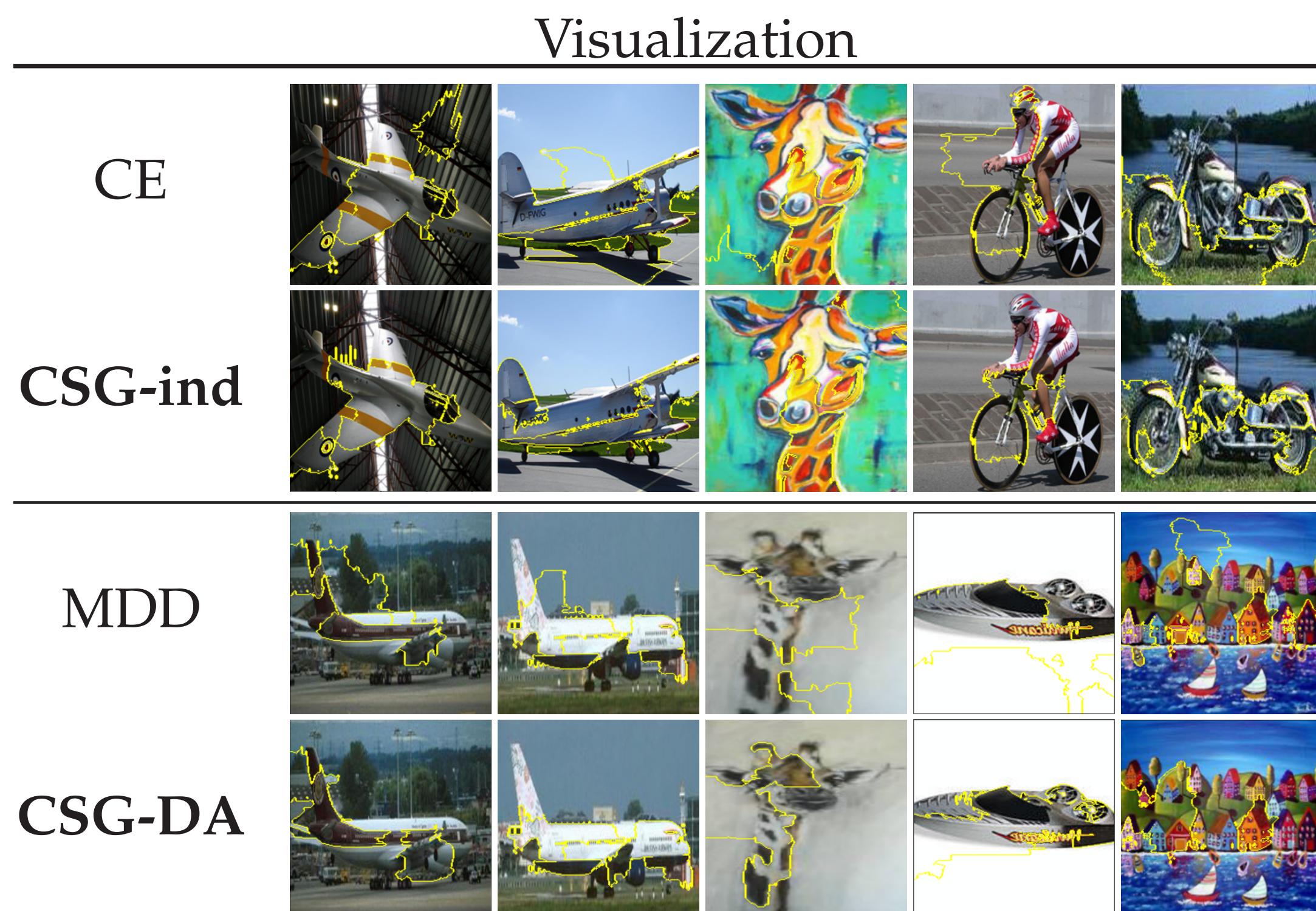
### Datasets:

- Shifted MNIST:** Train: horizontally move "0"s by  $\delta_0 \sim \mathcal{N}(-5, 1^2)$  pixels and "1"s by  $\delta_1 \sim \mathcal{N}(5, 1^2)$  pixels.  
 Test: (1)  $\delta_0 = \delta_1 = 0$ , (2)  $\delta_0, \delta_1 \sim \mathcal{N}(0, 2^2)$ .
- ImageCLEF-DA, PACS:** real-world images from multiple domains.

### Baselines:

- OOD gen.:** CE (conventional Cross-Entropy), CNBB (discriminative method with causal consideration).
- Domain adaptation:** inference-invariance-based methods.

		Test accuracy (%)				OOD generalization				domain adaptation			
Dataset	task	CE	CNBB	CSG	CSG-ind	DANN	DAN	CDAN	MDD	CSG-DA			
<b>Shifted MNIST</b>	$\delta_0 = \delta_1 = 0$	42.9 $\pm$ 3.1	54.7 $\pm$ 3.3	81.4 $\pm$ 4.4	<b>82.6 <math>\pm</math> 4.0</b>	40.9 $\pm$ 3.0	40.4 $\pm$ 2.0	41.0 $\pm$ 0.5	41.9 $\pm$ 0.8	<b>97.6 <math>\pm</math> 4.0</b>			
	$\delta_0, \delta_1 \sim \mathcal{N}(0, 2^2)$	47.8 $\pm$ 1.5	59.2 $\pm$ 2.4	61.7 $\pm$ 3.6	<b>62.3 <math>\pm</math> 2.2</b>	46.2 $\pm$ 0.7	45.6 $\pm$ 0.7	46.3 $\pm$ 0.6	45.8 $\pm$ 0.3	<b>72.0 <math>\pm</math> 9.2</b>			
<b>ImageCLEF-DA</b>	<b>C <math>\rightarrow</math> P</b>	65.5 $\pm$ 0.3	72.7 $\pm$ 1.1	73.6 $\pm$ 0.6	<b>74.0 <math>\pm</math> 1.3</b>	74.3 $\pm$ 0.5	69.2 $\pm$ 0.4	74.5 $\pm$ 0.3	74.1 $\pm$ 0.7	<b>75.1 <math>\pm</math> 0.5</b>			
	<b>P <math>\rightarrow</math> C</b>	91.2 $\pm$ 0.3	91.7 $\pm$ 0.2	92.3 $\pm$ 0.4	<b>92.7 <math>\pm</math> 0.2</b>	91.5 $\pm$ 0.6	89.8 $\pm$ 0.4	<b>93.5 <math>\pm</math> 0.4</b>	92.1 $\pm$ 0.6	<b>93.4 <math>\pm</math> 0.3</b>			
	<b>I <math>\rightarrow</math> P</b>	74.8 $\pm$ 0.3	75.4 $\pm$ 0.6	76.9 $\pm$ 0.3	<b>77.2 <math>\pm</math> 0.2</b>	75.0 $\pm$ 0.6	74.5 $\pm$ 0.4	76.7 $\pm$ 0.3	76.8 $\pm$ 0.4	<b>77.4 <math>\pm</math> 0.3</b>			
	<b>P <math>\rightarrow</math> I</b>	83.9 $\pm$ 0.1	88.7 $\pm$ 0.5	90.4 $\pm$ 0.3	<b>90.9 <math>\pm</math> 0.2</b>	86.0 $\pm$ 0.3	82.2 $\pm$ 0.2	90.6 $\pm$ 0.3	90.2 $\pm$ 1.1	<b>91.1 <math>\pm</math> 0.5</b>			
<b>PACS</b>	<b>others <math>\rightarrow</math> P</b>	<b>97.8 <math>\pm</math> 0.0</b>	96.9 $\pm$ 0.2	97.7 $\pm$ 0.2	<b>97.8 <math>\pm</math> 0.2</b>	97.6 $\pm$ 0.2	97.6 $\pm$ 0.4	97.0 $\pm$ 0.4	97.6 $\pm$ 0.3	<b>97.9 <math>\pm</math> 0.2</b>			
	<b>others <math>\rightarrow</math> A</b>	88.1 $\pm$ 0.1	73.1 $\pm$ 0.3	<b>88.5 <math>\pm</math> 0.6</b>	<b>88.6 <math>\pm</math> 0.6</b>	85.9 $\pm$ 0.5	84.5 $\pm$ 1.2	84.0 $\pm$ 0.9	88.1 $\pm$ 0.8	<b>88.8 <math>\pm</math> 0.7</b>			
	<b>others <math>\rightarrow</math> C</b>	77.9 $\pm$ 1.3	50.2 $\pm$ 1.2	84.4 $\pm$ 0.9	<b>84.6 <math>\pm</math> 0.8</b>	79.9 $\pm$ 1.4	81.9 $\pm$ 1.9	78.5 $\pm$ 1.5	83.2 $\pm$ 1.1	<b>84.7 <math>\pm</math> 0.8</b>			
	<b>others <math>\rightarrow</math> S</b>	79.1 $\pm$ 0.9	43.3 $\pm$ 1.2	80.7 $\pm$ 1.0	<b>81.1 <math>\pm</math> 1.2</b>	75.2 $\pm$ 2.8	77.4 $\pm$ 3.1	71.8 $\pm$ 3.9	80.2 $\pm$ 2.2	<b>81.4 <math>\pm</math> 0.8</b>			



## CAUSAL SEMANTIC GENERATIVE MODEL (CSG)

**Causality:** intervening the cause may change the effect, but not vice versa.

- Need latent variable  $z$ : breaking camera  $x \rightarrow y$ , disturbing labeler  $y \rightarrow x$ .
- $z \rightarrow (x, y)$ : changing shape  $z \rightarrow (x, y)$ , breaking camera  $x \rightarrow y$ .
- $z = (s, v)$ : not all of  $z$  causes  $y$  (background  $v \rightarrow y$ ).
- $s-v$  has a **spurious correlation** ("Wolf"-snow, but putting a "Wolf" in dark does not turn the background to snow).

### Causal Invariance principle:

- Causal mechanisms  $p(x|s, v)$  and  $p(y|s)$  are domain-invariant, while the prior  $p(s, v)$  is domain-specific.
- More general than **inference invariance**:  $p(s, v|x)$  depends on  $p(s, v)$  when  $p(x|s, v)$  is noisy ("5" or "3"?) or degenerate (A or B is nearer).

