Creating Vectors

The c() function can be used to create vectors of objects.

```
> x <- c(0.5, 0.6)  ## numeric
> x <- c(TRUE, FALSE)  ## logical
> x <- c(T, F)  ## logical
> x <- c("a", "b", "c")  ## character
> x <- 9:29  ## integer
> x <- c(1+0i, 2+4i)  ## complex</pre>
```

Using the vector() function

```
> x <- vector("numeric", length = 10)
> x
[1] 0 0 0 0 0 0 0 0 0 0
```

Mixing Objects

What about the following?

```
> y <- c(1.7, "a") ## character
> y <- c(TRUE, 2) ## numeric
> y <- c("a", TRUE) ## character</pre>
```

When different objects are mixed in a vector, *coercion* occurs so that every element in the vector is of the same class.

Explicit Coercion

Objects can be explicitly coerced from one class to another using the as.* functions, if available.

```
> x <- 0:6
> class(x)
[1] "integer"
> as.numeric(x)
[1] 0 1 2 3 4 5 6
> as.logical(x)
[1] FALSE TRUE TRUE TRUE TRUE TRUE
> as.character(x)
[1] "0" "1" "2" "3" "4" "5" "6"
```

Explicit Coercion

Nonsensical coercion results in NAS.

```
> x <- c("a", "b", "c")
> as.numeric(x)
[1] NA NA NA
Warning message:
NAs introduced by coercion
> as.logical(x)
[1] NA NA NA
> as.complex(x)
[1] NA NA NA
Warning message:
NAs introduced by coercion
```

Matrices

Matrices are vectors with a *dimension* attribute. The dimension attribute is itself an integer vector of length 2 (nrow, ncol)

Matrices (cont'd)

Matrices are constructed *column-wise*, so entries can be thought of starting in the "upper left" corner and running down the columns.

Matrices (cont'd)

Matrices can also be created directly from vectors by adding a dimension attribute.

```
> m <- 1:10
> m
[1] 1 2 3 4 5 6 7 8 9 10
> dim(m) <- c(2, 5)
> m
       [,1] [,2] [,3] [,4] [,5]
[1,] 1 3 5 7 9
[2,] 2 4 6 8 10
```

cbind-ing and rbind-ing

Matrices can be created by column-binding or row-binding with cbind() and rbind().

Lists

Lists are a special type of vector that can contain elements of different classes. Lists are a very important data type in R and you should get to know them well.

```
> x <- list(1, "a", TRUE, 1 + 4i)
> x
[[1]]
[1] 1

[[2]]
[1] "a"

[[3]]
[1] TRUE
[[4]]
[1] 1+4i
```