

Two recent lower bounds for interactive decision making

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Joint work with:

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Interactive decision making



robotics



games



clinical systems



algorithm design

Examples:

- bandits
- reinforcement learning
- control
- online optimization
- dynamic pricing
- dynamic treatments

Aim of this talk

Characterize the optimal sample complexity/fundamental limits for interactive decision making problems.

Decision making with structured observations (DMSO)

At each round $t = 1, 2, \dots, T$:

- learner chooses a decision $a_t \in \mathcal{A}$;
- nature reveals reward $r_t \in [0, 1]$ and observation $o_t \in \mathcal{O}$ (possibly empty).

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Stochastic model:

- a given model class \mathcal{M}
- unknown true model $M^* \in \mathcal{M}$
- $(r_t, o_t) \sim M^*(a_t)$, with $\mathbb{E}[r_t | a_t = a] = r^{M^*}(a)$
- for $M \in \mathcal{M}$, let $r_*^M = \max_{a \in \mathcal{A}} r^M(a)$ be the maximum reward under \mathcal{M}
- learner's regret:

$$\text{Reg}(T) = \sum_{t=1}^T \left(r_*^{M^*} - r^{M^*}(a_t) \right)$$

DMSO examples

Multi-armed bandits:

- $\mathcal{A} = \{1, 2, \dots, K\}$;
- $\mathcal{O} = \emptyset$;
- \mathcal{M} = “all 1-subGaussian reward distributions”

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Episodic reinforcement learning:

- \mathcal{A} = a sequence of policies (π_1, \dots, π_H)
- reward $r_t = \sum_{h=1}^H r_{t,h}$
- observation trajectory $o_t = \{(s_{t,1}, a_{t,1}, r_{t,1}), \dots, (s_{t,H}, a_{t,H}, r_{t,H})\}$
- \mathcal{M} = “a collection of transition and reward distributions”

Part I: Interactive two-point lower bound



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“Tight Guarantees for Interactive Decision Making with the Decision-Estimation Coefficient” (COLT 2023; arXiv: 2301.08215)

Decision-estimation coefficient (DEC)

DEC (Foster, Kakade, Qian, Rakhlin, 2021)

$$\text{dec}_\gamma(\mathcal{M}, \bar{M}) = \inf_{p \in \Delta(\mathcal{A})} \sup_{M \in \mathcal{M}} \underbrace{\mathbb{E}_{a \sim p}[r_\star^M - r^M(a)]}_{\text{regret of decision}} - \gamma \underbrace{\mathbb{E}_{a \sim p}[H^2(M(a), \bar{M}(a))]}_{\text{information gain from obs.}}$$

- \bar{M} : a reference model
- $H^2(P, Q) = \int (\sqrt{dP} - \sqrt{dQ})^2$ is the squared Hellinger distance
- $\gamma > 0$: a Lagrangian parameter

DEC result: an overview

Theorem (Foster, Kakade, Qian, Rakhlin, 2021)

For any model class \mathcal{M} :

- lower bound: for a worst case $M \in \mathcal{M}$, any algorithm must have

$$\mathbb{E}[\text{Reg}(T)] \gtrsim \min_{\gamma > 0} \left(\max_{\bar{M} \in \mathcal{M}} \text{dec}_\gamma(\mathcal{M}_\gamma(\bar{M}), \bar{M}) \cdot T + \gamma \right)$$

where $\mathcal{M}_\gamma \subseteq \mathcal{M}$ is a “localized set”;

- upper bound: there is an algorithm that achieves

$$\mathbb{E}[\text{Reg}(T)] \lesssim \min_{\gamma > 0} \left(\max_{\bar{M} \in \text{co}(\mathcal{M})} \text{dec}_\gamma(\mathcal{M}, \bar{M}) \cdot T + \gamma \cdot \text{Est}(\mathcal{M}) \right),$$

where $\text{Est}(\mathcal{M}) \leq \log |\mathcal{M}|$ is the optimal rate for cond. density estimation for \mathcal{M} .

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Several gaps:

- ✗ UB has full class \mathcal{M} , LB has localized class $\mathcal{M}_\gamma(\bar{M})$
- ✗ UB takes $\bar{M} \in \text{co}(\mathcal{M})$, LB takes $\bar{M} \in \mathcal{M}$
- ✗ UB has $\text{Est}(\mathcal{M})$, LB does not

Constrained DEC

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For $\varepsilon > 0$, the constrained decision-to-estimation coefficient (DEC) of a model class \mathcal{M} is defined as

$$\text{dec}_\varepsilon(\mathcal{M}) = \sup_{\overline{M}} \inf_{p \in \Delta(\mathcal{A})} \sup_{M \in \mathcal{M} \cup \{\overline{M}\}} \left\{ \mathbb{E}_{a \sim p}[r_\star^M - r^M(a)] : \mathbb{E}_{a \sim p}[H^2(M(a), \overline{M}(a))] \leq \varepsilon^2 \right\}$$

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Features:

- hard constraint on the information gain
- connect with original DEC via Lagrangian:

$$\text{dec}_\varepsilon(\mathcal{M}) \leq \inf_{\gamma > 0} \left\{ \sup_{\overline{M}} \text{dec}_\gamma(\mathcal{M}, \overline{M}) + \gamma \varepsilon^2 \right\}$$

- converse does not hold (strong duality fails)

Hellinger modulus of continuity

$$\omega_\varepsilon(\mathcal{M}) = \sup_{M, M' \in \mathcal{M}} \left\{ \|T(M) - T(M')\| : H^2(M, M') \leq \varepsilon^2 \right\}$$

- lower bound: Le Cam's two-point method ($\varepsilon \asymp T^{-1/2}$)
- simple upper bound: projection-based estimator ($\varepsilon \asymp \sqrt{\log |\mathcal{M}| / T}$)
- better upper bound: strong duality results ($\varepsilon \asymp T^{-1/2}$) when T is linear, e.g. [Donoho and Liu, 1987, 1991; Juditsky and Nemirovski, 2009; Polyanskiy and Wu, 2019]

Constrained DEC: main results

Theorem (Foster, Golowich, Han, 2023)

For any model class \mathcal{M} :

- lower bound: for a worst case $M \in \mathcal{M}$, any algorithm must have

$$\mathbb{E}[\text{Reg}(T)] \gtrsim \text{dec}_{\underline{\varepsilon}(T)}(\mathcal{M}) \cdot T,$$

for $\underline{\varepsilon}(T) = \tilde{\Theta}(\sqrt{1/T})$;

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Gaps revisited:

- ✓ no localization in both UB and LB
- ✓ no constraint on \bar{M} in both UB and LB
- ✗ UB still has $\text{Est}(\mathcal{M})$, LB does not (more in second part of the talk)
- ✓ uniformly improves over DEC results, with arbitrarily large separation

Constrained DEC: examples

setting	$\text{dec}_\varepsilon(\mathcal{M})$	lower bound	LB tightness
Multi-Armed Bandit	$\varepsilon\sqrt{A}$	\sqrt{AT}	✓
Multi-Armed Bandit w/ gap	$\Delta \cdot 1(\varepsilon > \Delta/\sqrt{A})$	A/Δ	✓
Linear Bandit	$\varepsilon\sqrt{d}$	\sqrt{dT}	✗
Lipschitz Bandit	$\varepsilon^{1-\frac{d}{d+2}}$	$T^{\frac{d+1}{d+2}}$	✓
ReLU Bandit	$1(\varepsilon > 2^{-\Omega(d)})$	$2^{\Omega(d)}$	✓
Tabular RL	$\varepsilon\sqrt{HSA}$	\sqrt{HSAT}	✓
Linear MDP	$\varepsilon\sqrt{d}$	\sqrt{dT}	✗
RL w/ linear Q^*	$1(\varepsilon \geq 2^{-\Omega(d)} \vee 2^{-\Omega(H)})$	$2^{\Omega(d)} \wedge 2^{\Omega(H)}$	✓
Deterministic RL w/ linear Q^*	$1(\varepsilon \leq 1/\sqrt{d})$	d	✓

Proof of lower bound

$$\text{dec}_\varepsilon(\mathcal{M}) = \sup_{\overline{M}} \inf_{p \in \Delta(\mathcal{A})} \sup_{M \in \mathcal{M} \cup \{\overline{M}\}} \left\{ \mathbb{E}_{a \sim p}[r_\star^M - r^M(a)] : \mathbb{E}_{a \sim p}[H^2(M(a), \overline{M}(a))] \leq \varepsilon^2 \right\}$$

Theorem (formal statement of lower bound)

Let $\underline{\varepsilon}(T) \asymp 1/\sqrt{T \log T}$, and assume that $\text{dec}_{\underline{\varepsilon}(T)}(\mathcal{M}) \geq C \cdot \underline{\varepsilon}(T)$ for a large constant C . Then for a worst case $M \in \mathcal{M}$, any algorithm must have

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Preparations:

- $\overline{M} \in \mathcal{M}$: any fixed reference model
- $p_{\overline{M}} = \mathbb{E}_{\overline{M}}[T^{-1} \sum_{t=1}^T p_t(\cdot | \mathcal{H}_{t-1})]$: learner's average play under \overline{M}
- M : the inner maximizer under $p = p_{\overline{M}}$
- $p_M = \mathbb{E}_M[T^{-1} \sum_{t=1}^T p_t(\cdot | \mathcal{H}_{t-1})]$: learner's average play under M

Two-point argument

- Let $g^M(a) = r_*^M - r^M(a)$ and $\Delta = \text{dec}_{\underline{\varepsilon}(T)}(\mathcal{M})$, it suffices to arrive at a contradiction based on the following inequalities:

$$\mathbb{E}_{a \sim p_{\overline{M}}} [g^M(a)] \geq \Delta, \quad (\text{defn. of constrained DEC - } \text{OBJ})$$

$$\mathbb{E}_{a \sim p_{\overline{M}}} [H^2(M(a), \overline{M}(a))] \leq \underline{\varepsilon}(T)^2, \quad (\text{constraints - } \text{C})$$

$$\mathbb{E}_{a \sim p_M} [g^M(a)] \leq c\Delta, \quad (\text{small regret under } M - \text{S}_M)$$

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- Not hard to show that

$$(\text{C}) \Rightarrow \text{TV}(p_M, p_{\overline{M}}) \leq 0.1 \quad (\text{indistinguishability - } \text{TV})$$

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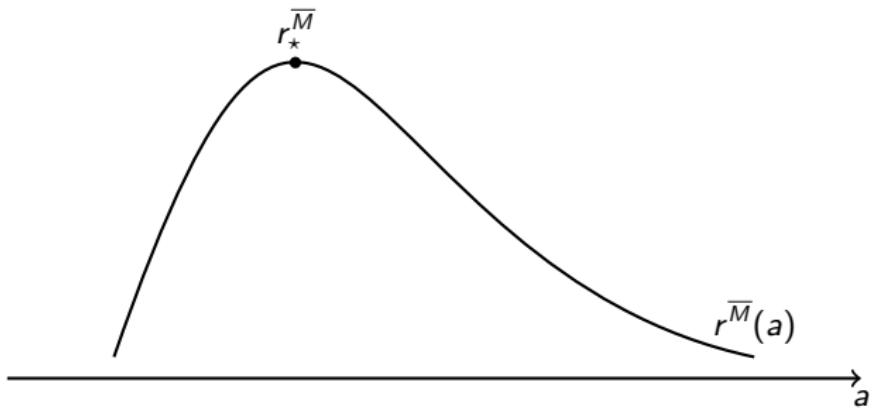
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- Problems with some attempts:

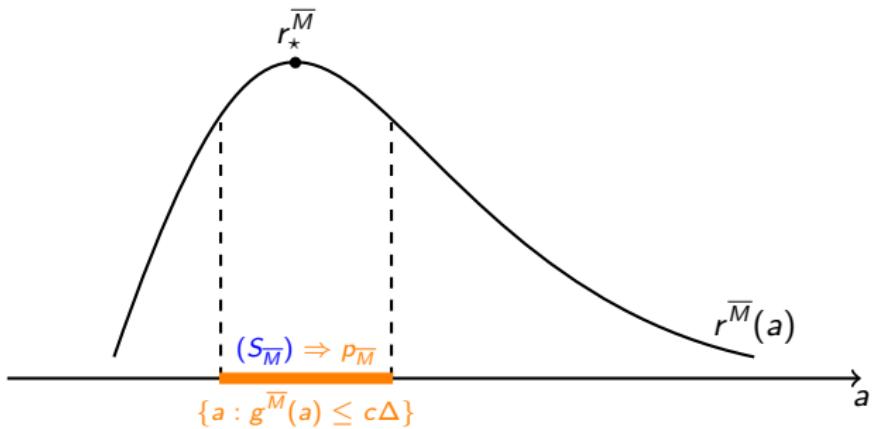
→ $(S_{\overline{M}}) + (\text{TV}) \Rightarrow \neg (S_M)$: $g^M(a) + g^{\overline{M}}(a)$ could be small

→ $(\text{OBJ}) + (\text{TV}) \Rightarrow \neg (S_M)$: $g^M(a)$ might have a heavy tail under $a \sim p_{\overline{M}}$

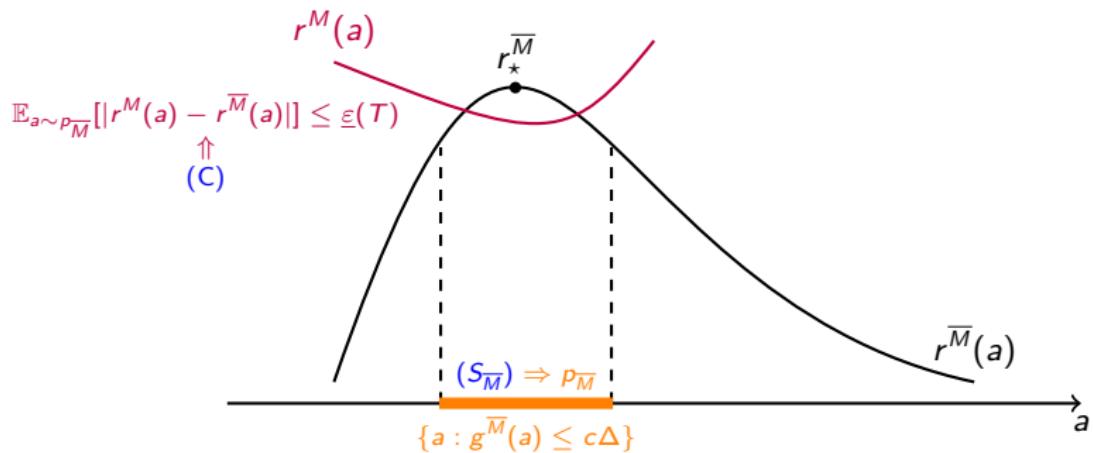
A pictorial proof



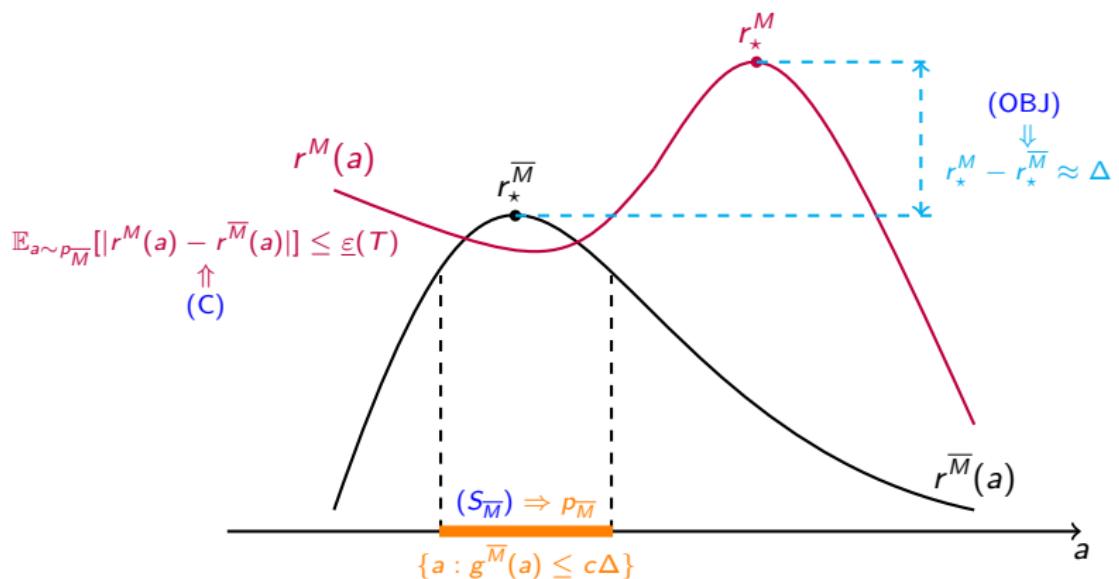
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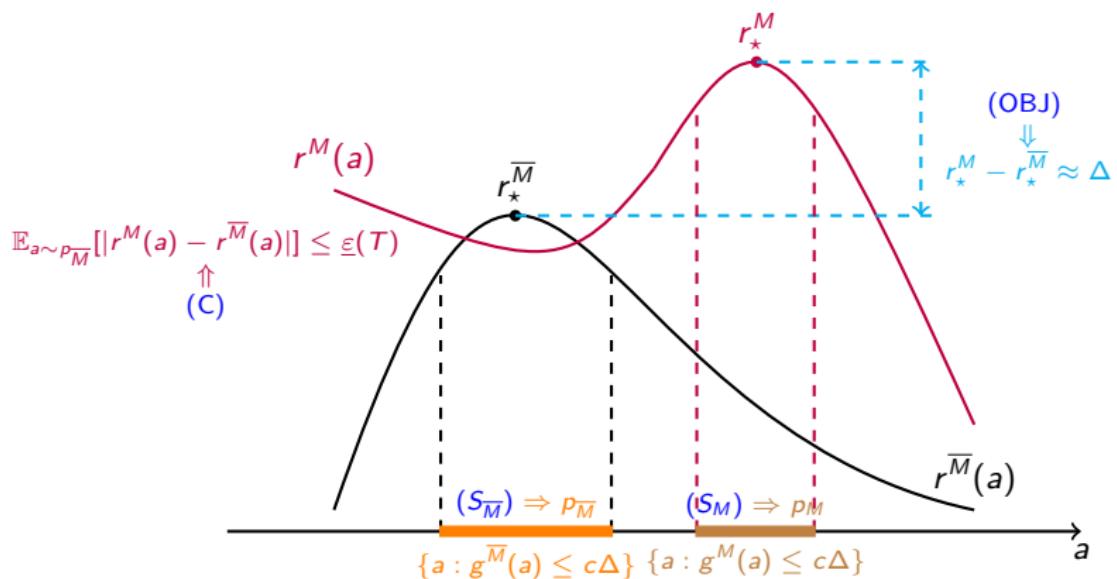
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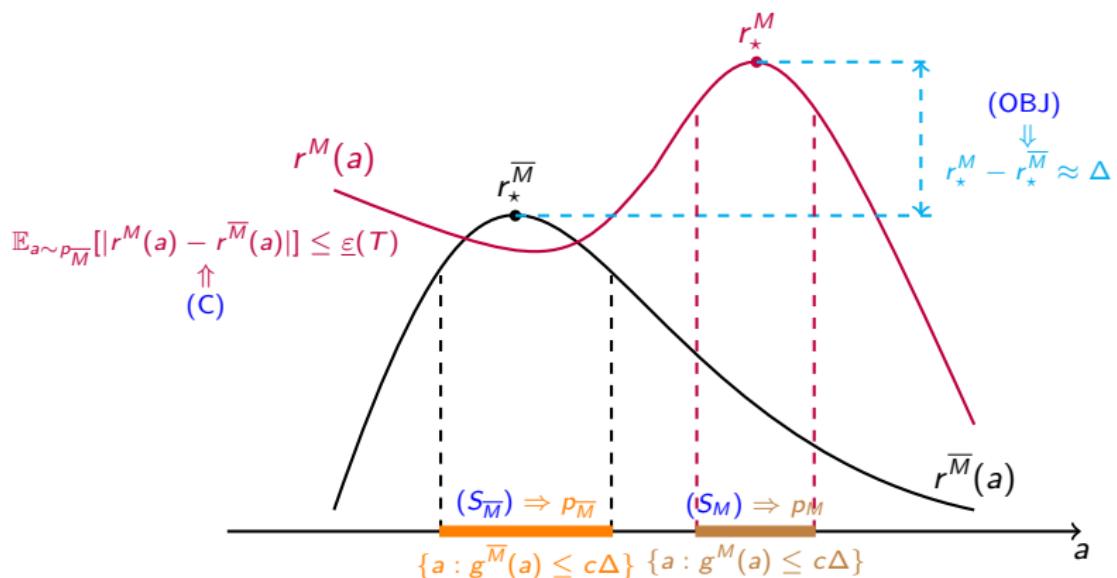
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A pictorial proof



This is a contradiction to (TV)

Role of improper \overline{M}

Lower bound view:

- we use a reduction to deal with improper \overline{M}
- recently, [Glasgow and Rakhlin, 2023] showed that the condition $(S_{\overline{M}})$ could be replaced by $p_{\overline{M}}(g^{\overline{M}}(a) \in [b, b + c\Delta]) = \Omega(1)$ for any translation b

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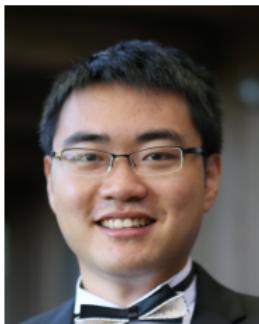
Upper bound view:

- the learner could use an improper estimate \hat{M}_t for M^*
- algorithmic idea: at time t , find an online estimator \hat{M}_t , then choose

$$a_t \sim p_t = \arg \min_p$$

$$\left[\sup_{M \in \mathcal{M} \cup \{\hat{M}_t\}} \left\{ \mathbb{E}_p[r_*^M - r^M(a)] : \mathbb{E}_{a \sim p}[H^2(M(a), \hat{M}_t(a))] \leq \frac{\text{Est}(\mathcal{M})}{T} \right\} \right]$$

Part II: Interactive Fano-type lower bound



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"Statistical Complexity and Optimal Algorithms for Non-linear Ridge Bandits"
(arXiv: 2302.06025)

Ridge bandits

Setting for ridge bandits:

- model class: $\mathcal{M} = \mathbb{S}^{d-1} = \{\theta \in \mathbb{R}^d : \|\theta\|_2 = 1\}$
- action space: $\mathcal{A} = \mathbb{B}^d = \{a \in \mathbb{R}^d : \|a\|_2 \leq 1\}$
- mean reward: $r_\theta(a) = f(\langle \theta, a \rangle)$
- **known** link function: $f : [-1, 1] \rightarrow [-1, 1]$

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Interactive version of generalized linear regression:

$$r_t = f(\langle \theta^*, a_t \rangle) + \varepsilon_t, \quad t = 1, 2, \dots, T.$$

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Questions

- Does interactivity help?
- Does non-linearity of f make the problem more difficult/interesting?

A motivating example

A non-linear bandit example

$$f(\langle \theta, a \rangle) = \langle \theta, a \rangle^3 : \quad \theta \in \mathbb{S}^{d-1}, \quad a \in \mathbb{B}^d.$$

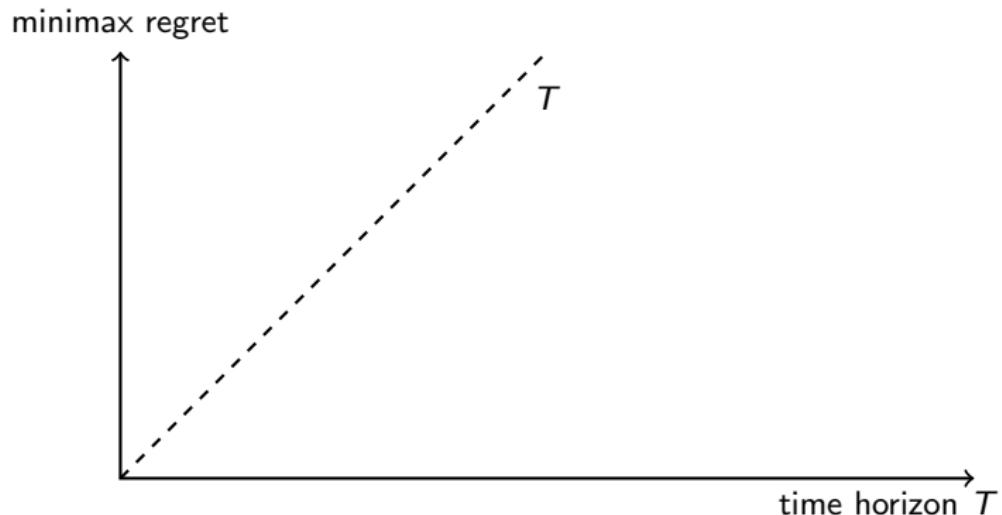
minimax regret



A motivating example

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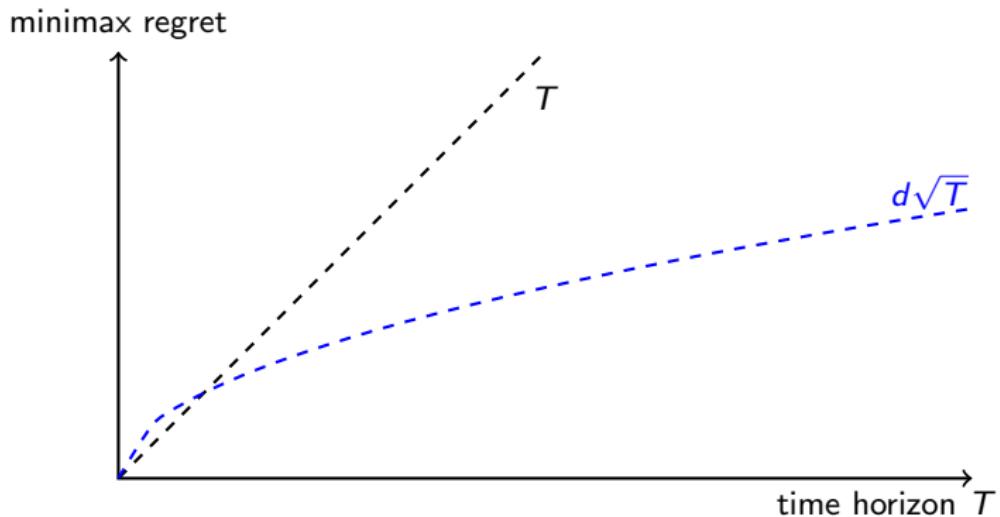
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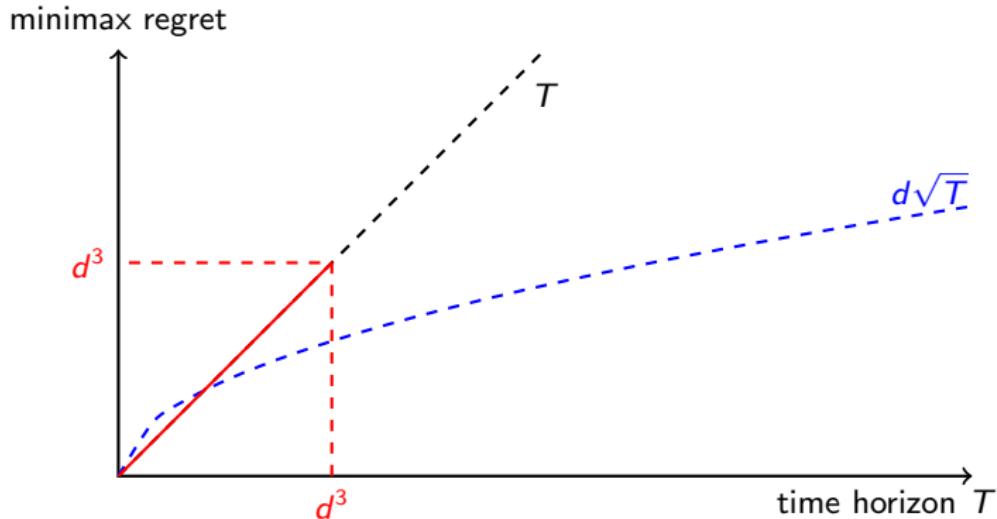
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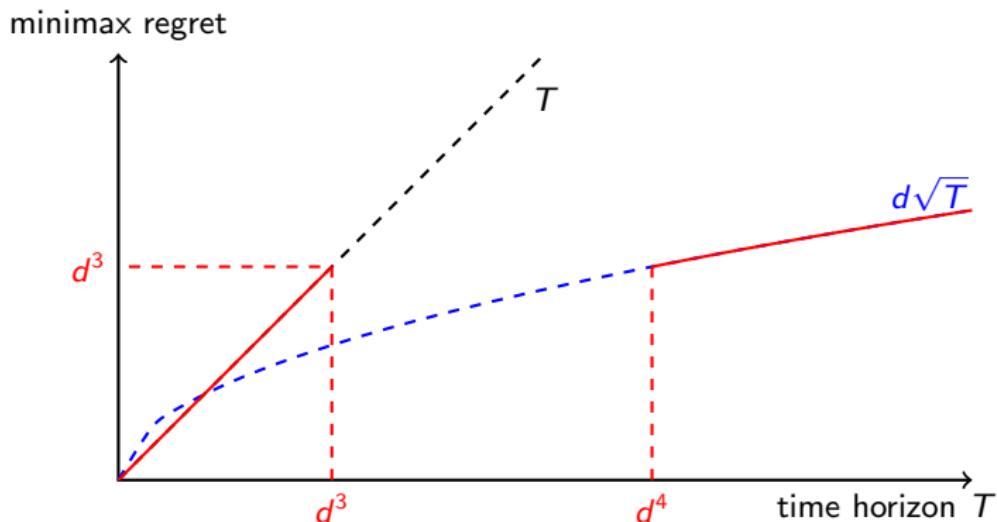
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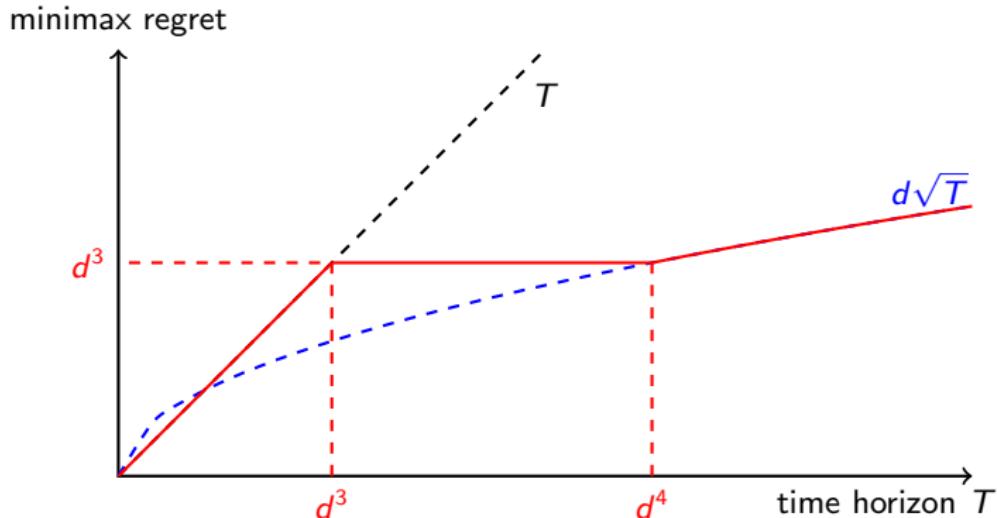
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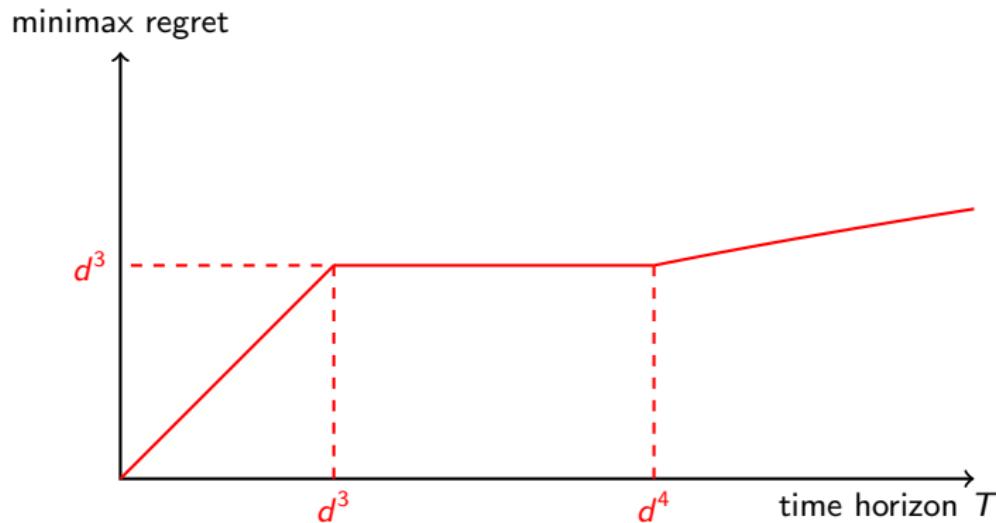
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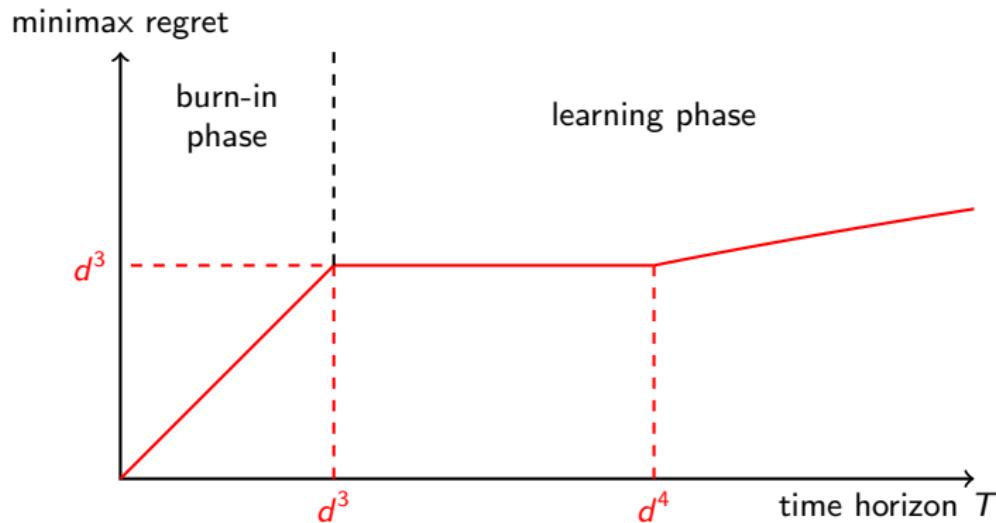


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Curious phenomena

Curious phenomena in non-linear bandits:

- phase transition in the regret
- burn-in phase: regret grows linearly and results in a **burn-in cost**
 - find a good “initial action” to start learning
- learning phase: regret grows sublinearly and looks like a **linear bandit**
 - learning starts from the good initial action

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Questions

- what is the optimal burn-in cost?
- what algorithms should we use in different phases?

Literature review

Ridge bandits:

- linear bandit $f(x) = x$: optimal regret $\tilde{\Theta}(d\sqrt{T})$ [Dani et al. 2008, Chu et al. 2011, Abbasi-Yadkori et al. 2011]
- generalized linear bandit with $c_1 \leq |f'(x)| \leq c_2$: same as linear bandit [Filippi et al. 2010, Russo and Van Roy 2014]
- concave bandit (f is concave): same as linear bandit [Lattimore, 2021]
- bandit phase retrieval ($f(x) = x^2$): same as linear bandit [Lattimore and Hao, 2021]
- polynomial bandit ($f(x) = x^p, p \geq 2$): optimal regret $\tilde{\Theta}(\sqrt{d^p T})$ assuming $\|\theta\|_2 \leq 1$ [Huang et al. 2021]

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- polynomial bandit ($f(x) = x^p, p \geq 2$): optimal regret $\tilde{\Theta}(\sqrt{d^p T})$ assuming $\|\theta\|_2 \leq 1$ [Huang et al. 2021]

General complexity measures for bandits:

- decision-estimation coefficient (DEC) [Foster et al. 2021, 2022]
- information ratio [Lattimore, 2022]
- often do not lead to tight regret dependence on d (the gap of $\text{Est}(\mathcal{M})$)

Main result

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→ aim to maximize the inner product $\langle \theta^*, a_t \rangle$

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The minimax sample complexity $T^*(\varepsilon)$ of achieving $\langle \theta^*, a_T \rangle \geq \varepsilon \in [1/\sqrt{d}, 1/2]$ satisfies (within poly-logarithmic factors)

$$T^*(\varepsilon) \lesssim d^2 \cdot \int_{1/\sqrt{d}}^{\varepsilon} \frac{d(x^2)}{\max_{1/\sqrt{d} \leq y \leq x} \min_{z \in [y/2, y]} f'(z)^2},$$

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- pointwise upper and lower bounds
- burn-in cost by choosing $\varepsilon = 1/2$
- learning trajectory via differential equations

Learning trajectory



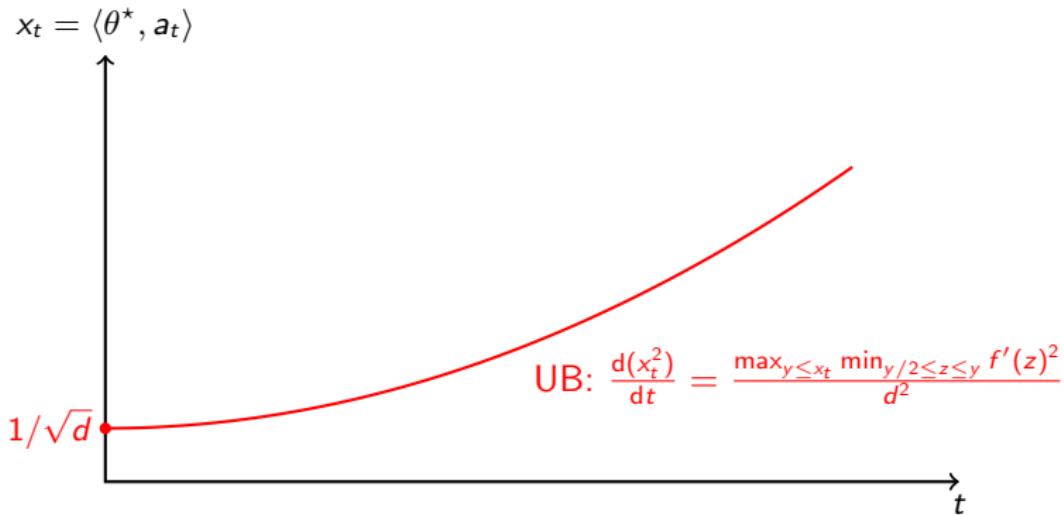
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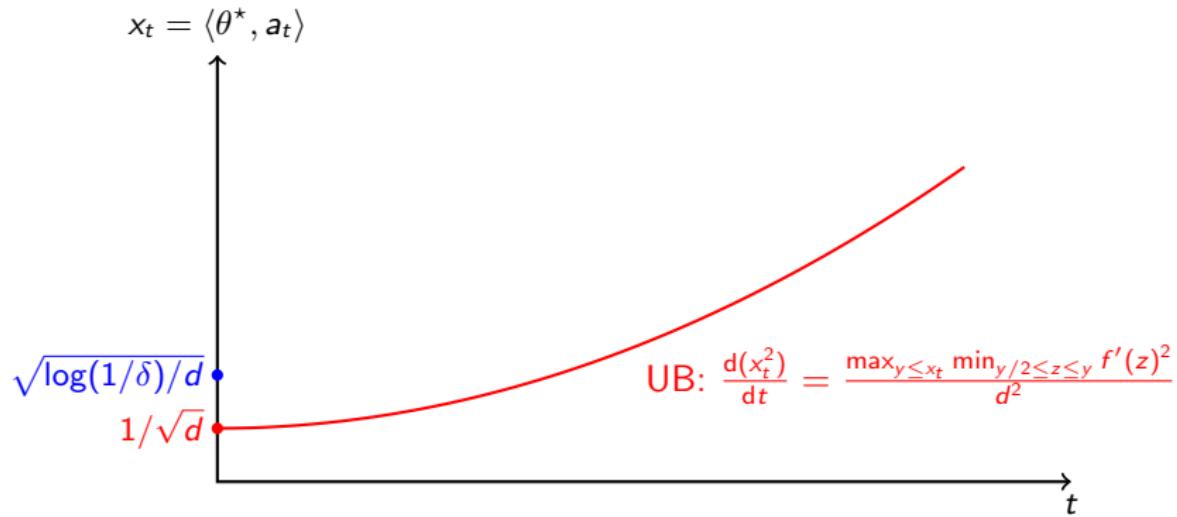
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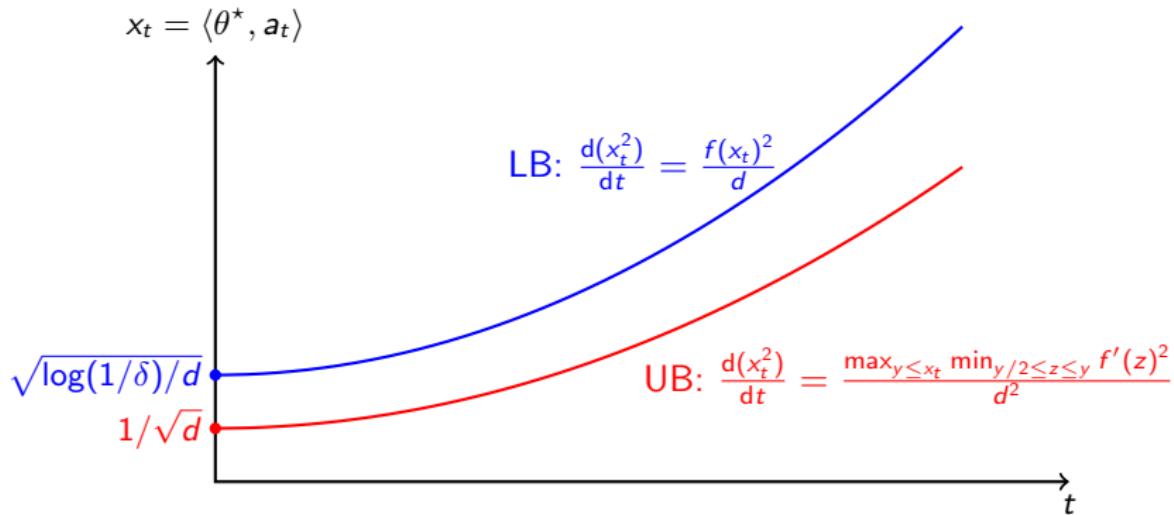
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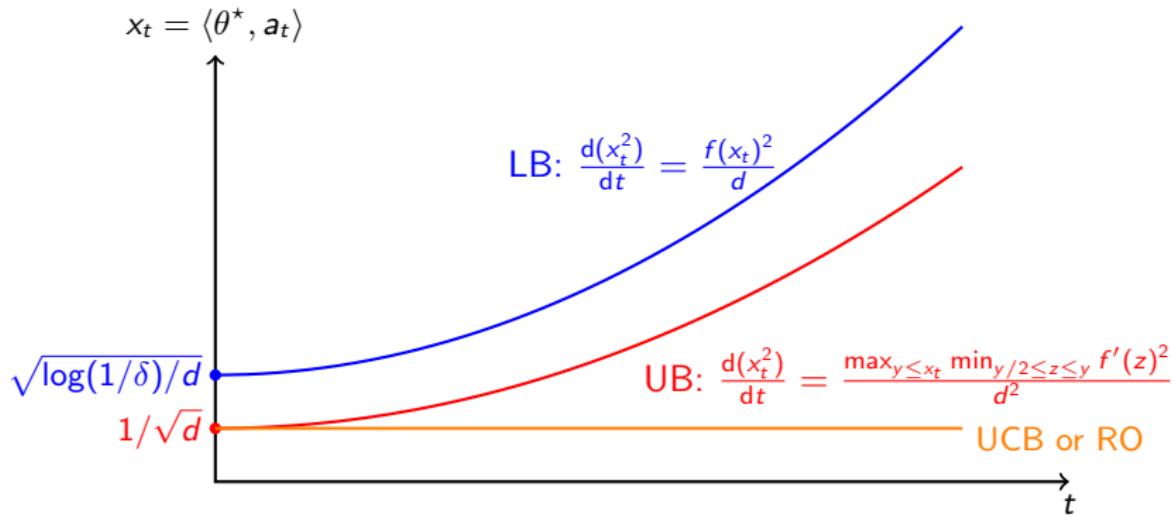
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- for any algorithm, its learning trajectory lies below the LB learning curve with probability at least $1 - T\delta$ under $\theta^* \sim \text{Unif}(\mathbb{S}^{d-1})$

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- for any algorithm, its learning trajectory lies below the LB learning curve with probability at least $1 - T\delta$ under $\theta^* \sim \text{Unif}(\mathbb{S}^{d-1})$
- UCB or RO algorithms makes no progress whenever $t < d/f(1/\sqrt{d})^2$

Formal lower bound

Theorem (formal lower bound)

Let $\delta > 0$ be any parameter, and $c > 0$ be a large absolute constant. Define a sequence $\{\varepsilon_t\}_{t \geq 1}$ with

$$\varepsilon_1 = \sqrt{\frac{c \log(1/\delta)}{d}}, \quad \varepsilon_{t+1}^2 = \varepsilon_t^2 + \frac{c}{d} f(\varepsilon_t)^2, \quad t \geq 1.$$

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Then if $\theta^* \sim \text{Unif}(\mathbb{S}^{d-1})$, any learner $\{a_t\}_{t \geq 1}$ satisfies that

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- the continuous-time version of $\{\varepsilon_t\}$ gives the differential equation

Information-theoretic insights

Let $I_t = I(\theta^*; \mathcal{H}_t)$ be the mutual information between the true parameter θ^* and the history \mathcal{H}_t up to time t , then

$$\begin{aligned}I_{t+1} - I_t &= I(\theta^*; r_{t+1} \mid a_{t+1}, \mathcal{H}_t) \\&\leq \mathbb{E} \left[\frac{1}{2} \log \left(1 + \mathbb{E}[f(\langle \theta^*, a_{t+1} \rangle)^2] \right) \right] \\&\leq \frac{1}{2} \mathbb{E}[f(\langle \theta^*, a_{t+1} \rangle)^2].\end{aligned}$$

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Applying the insight gives the desired recursion

$$\varepsilon_{t+1}^2 - \varepsilon_t^2 \lesssim \frac{1}{d} f(\varepsilon_t)^2.$$

More on the above insights

- reasoning behind the insight:

$$a \mid \theta^* \sim \text{Unif}(\{a \in \mathbb{S}^{d-1} : \langle a, \theta^* \rangle \geq \varepsilon\}) \implies I(a; \theta^*) \asymp d\varepsilon^2$$

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- our solution: use χ^2 -informativity instead

Formal proof via χ^2 -informativity

- χ^2 -informativity between X and Y :

$$I_{\chi^2}(X; Y) = \inf_{Q_Y} \chi^2(P_{XY} \| P_X \times Q_Y),$$

where $\chi^2(P \| Q) = \int (dP)^2 / dQ - 1$

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- issue: χ^2 -informativity does not satisfy the chain rule or subadditivity

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Further improvements

- fill in the gap between upper and lower bounds

$$I_t - I_{t-1} \leq \text{Var}(f(\langle \theta^*, a_t \rangle) \mid a_t, \mathcal{H}_{t-1}) \stackrel{?}{\lesssim} \max_{y \leq \varepsilon_t} \frac{f'(y)^2}{d}$$

- unclear if the above holds with high probability
- for linear f , posterior concentration holds using Brascamp-Lieb theory

Concluding remarks

- interactive lower bounds are more challenging to establish, while we still have the counterparts of two-point and Fano
- when the rewards are observable, via a two-point argument, constrained DEC gives the right complexity up to a factor of $\text{Est}(\mathcal{M})$
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Thank You!