

## Cubic splines

### 1 Cubic spline interpolation in 1D

Using cubic spline interpolation comes to the same thing that decomposing  $g$  on a cubic spline basis, and writting it for all point  $r \in [r_0, r_{N_r}]$  like :

$$g(r) = \sum_{\nu=-1}^{N_r+1} c_\nu \Lambda_\nu(r)$$

where  $\Lambda_\nu$  are piecewise cubic polynomials (represented in figure (1)), twice continuously differentiable, which are defined by :

$$\Lambda_\nu(r) = \frac{1}{6h^3} \begin{cases} (r - r_{\nu-2})^3 & \text{if } r_{\nu-2} \leq r \leq r_{\nu-1} \\ h^3 + 3h^2(r - r_{\nu-1}) + 3h(r - r_{\nu-1})^2 - 3(r - r_{\nu-1})^3 & \text{if } r_{\nu-1} \leq r \leq r_\nu \\ h^3 + 3h^2(r_{\nu+1} - r) + 3h(r_{\nu+1} - r)^2 - 3(r_{\nu+1} - r)^3 & \text{if } r_\nu \leq r \leq r_{\nu+1} \\ (r_{\nu+2} - r)^3 & \text{if } r_{\nu+1} \leq r \leq r_{\nu+2} \\ 0 & \text{otherwise} \end{cases}$$

, where  $h = |r_{N_r} - r_0| / N_r$ .

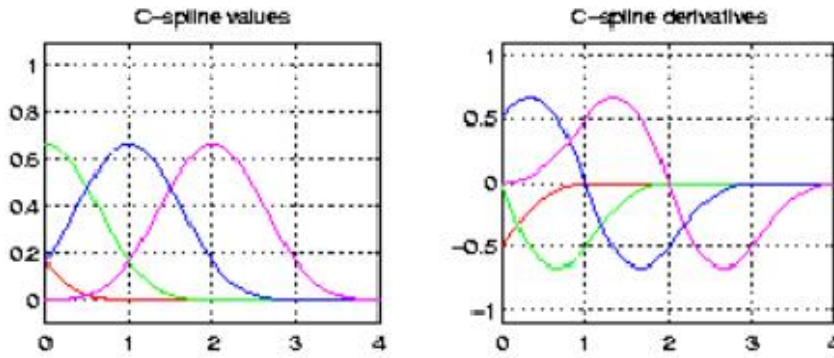


Figure 1: Piecewise cubic polynomials vector of the cubic spline basis and its first derivatives

The  $c_\nu$  coefficients are computed like the solution of the following equation system

$$g(r_i) = \sum_{\nu=-1}^{N_r+1} c_\nu \Lambda_\nu(r_i) \quad i = 0, \dots, N_r \quad (1)$$

This system is differently solved, according to the boundary conditions we have to treat. Indeed we have two kinds of conditions : non-periodic and periodic, because we suppose non-periodic boundary conditions in  $r$  and  $v_{\parallel l}$  directions and periodic conditions in the two others directions.

The equation system (1) can be written in the following matricial form :

$$[\Lambda]_{(N_r+1) \times (N_r+1)} \begin{pmatrix} c_{-1} \\ \vdots \\ c_{N_r+1} \end{pmatrix} = \begin{pmatrix} g(r_0) \\ \vdots \\ g(r_{N_r}) \end{pmatrix}$$

There are so  $(N_r + 1)$  equations and  $(N_r + 3)$  unknowns.

## 1.1 Non-periodic boundary conditions :

In the non-periodic case, two supplementary equations are needed. Let  $s$  be the function defined by :

$$s(r) = \sum_{\nu=-1}^{N_r+1} c_\nu \Lambda_\nu(r)$$

The solution is to impose conditions on the first or second derivates like :

$$\begin{cases} g'(r_0) = s'(r_0) \\ g'(r_{N_r}) = s'(r_{N_r}) \end{cases} \quad \text{or} \quad \begin{cases} g''(r_0) = s''(r_0) \\ g''(r_{N_r}) = s''(r_{N_r}) \end{cases}$$

According to the following table :

$r$	$r_{\nu-2}$	$r_{\nu-1}$	$r_\nu$	$r_{\nu+1}$	$r_{\nu+2}$
$\Lambda_\nu(r)$	0	1	4	1	0
$\Lambda'_\nu(r)$	0	$3/h$	0	$-3/h$	0
$\Lambda''_\nu(r)$	0	$6/h^2$	$-12/h^2$	$6/h^2$	0

the  $(N_r + 3, N_r + 3)$  matricial system to be solved, becomes in the first case :

$$\begin{pmatrix} -3/h & 0 & 3/h & & \\ 1 & 4 & 1 & & 0 \\ & 1 & 4 & 1 & \\ & \ddots & \ddots & \ddots & \\ 0 & & 1 & 4 & 1 \\ & & -3/h & 0 & 3/h \end{pmatrix} \times \begin{pmatrix} c_{-1} \\ c_0 \\ \vdots \\ \vdots \\ c_{N_r} \\ c_{N_r+1} \end{pmatrix} = \begin{pmatrix} g'(r_0) \\ g(r_0) \\ \vdots \\ \vdots \\ g(r_{N_r}) \\ g'(r_{N_r}) \end{pmatrix} \quad (2)$$

For the case with the conditions on the second derivatives, only the first and the last rows are respectively replaced by :

$$\begin{pmatrix} 6/h^2 & -12/h^2 & 6/h^2 & 0 & \cdots & 0 \end{pmatrix} \times \vec{c} = g''(r_0) \quad \text{and} \\ \begin{pmatrix} 0 & \cdots & 0 & 6/h^2 & -12/h^2 & 6/h^2 \end{pmatrix} \times \vec{c} = g''(r_{N_r})$$

, where  $\vec{c} = (c_{-1} \quad c_0 \quad \cdots \quad c_{N_r} \quad c_{N_r+1})^t$ .

If we permute this system to keep the boundary conditions in the two last rows, then (2) can be written like :

$$\tilde{A} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} u \\ v \end{pmatrix} \quad \text{where} \quad \begin{cases} x = (c_0, \dots, c_{N_r})^t \\ y = (c_{N_r+1}, c_{-1})^t \\ u = (g(r_0), \dots, g(r_{N_r}))^t \\ v = (g'(r_{N_r}), g'(r_0))^t \end{cases}$$

and

$$\tilde{A} = \left( \begin{array}{c|cc} A & \gamma \\ \hline \lambda & \xi_1 & \xi_2 \\ & \xi_3 & \xi_4 \end{array} \right)$$

where

$$\begin{cases} \cdot A \text{ is the } (N_r + 1) \times (N_r + 1) \text{ tridiagonal symmetric matrix : } \begin{pmatrix} \frac{4}{1} & \frac{1}{4} & & & \\ & \ddots & \ddots & \ddots & \\ & & 1 & \frac{4}{1} & \frac{1}{4} \end{pmatrix}, \\ \cdot \lambda \text{ is equal to the } 2 \times (N_r + 1) \text{ matrix : } \begin{pmatrix} 0 & \cdots & 0 & -3/h & 0 \\ 0 & 3/h & 0 & \cdots & 0 \end{pmatrix}, \\ \cdot \gamma \text{ is equal to the } (N_r + 1) \times 2 \text{ matrix : } \begin{pmatrix} 1 & 0 & \cdots & 0 \\ 0 & \cdots & 0 & 1 \end{pmatrix}^t \text{ and} \\ \cdot \delta = \begin{pmatrix} \xi_1 & \xi_2 \\ \xi_3 & \xi_4 \end{pmatrix} = \begin{pmatrix} 3/h & 0 \\ 0 & -3/h \end{pmatrix} \end{cases}$$

Besides,  $\tilde{A}$  can be factorized in the LU form, like :

$$\tilde{A} = \begin{pmatrix} A & 0 \\ \lambda & \bar{\delta} \end{pmatrix} \times \begin{pmatrix} I & A^{-1}\gamma \\ 0 & I \end{pmatrix} \quad \text{with} \quad \bar{\delta} = \delta - \lambda A^{-1}\gamma$$

This LU factorization is used to solve, by forward and backward substitutions, the (2) equivalent system :

$$\begin{pmatrix} A & 0 \\ \lambda & \bar{\delta} \end{pmatrix} \times \begin{pmatrix} I & A^{-1}\gamma \\ 0 & I \end{pmatrix} \times \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} u \\ v \end{pmatrix}$$

That means, at first, solving :

$$\begin{pmatrix} A & 0 \\ \lambda & \bar{\delta} \end{pmatrix} \times \begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} u \\ v \end{pmatrix}$$

and then

$$\begin{pmatrix} I & A^{-1}\gamma \\ 0 & I \end{pmatrix} \times \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x' \\ y' \end{pmatrix}$$

So the interpolation coefficient computation can be summarized in the following steps :

1. Initialization :

- (a) Factorize and store  $A$ ,
- (b) Compute and store  $A^{-1}\gamma$  and
- (c) Compute and store the  $(2 \times 2)$  matrix  $\bar{\delta} = \delta - \lambda A^{-1}\gamma$ .

2. Time loop :

- (a) Compute and store  $x' = A^{-1}u$  using the previously computed factorization of  $A$ ,
- (b) Assemble  $v - \lambda A^{-1}u$ ,
- (c) Solve the  $(2 \times 2)$  system  $\bar{\delta}y' = v - \lambda A^{-1}u$  using the Cramer formulae for  $\bar{\delta}$  inverse computation  $\bar{\delta}^{-1} = \frac{1}{\det(\bar{\delta})} \begin{pmatrix} \bar{\xi}_4 & -\bar{\xi}_2 \\ -\bar{\xi}_3 & \bar{\xi}_1 \end{pmatrix}$  and
- (d) Compute  $x$  using the previous storage of  $A^{-1}\gamma$  by  $x = x' - A^{-1}\gamma y$ , where  $y$  is trivially equal to  $y'$ .

This involves a first tridiagonal symmetric system resolution in the initialization and then one at each time loop. These systems are solved with LAPACK library subroutines using a  $LDL^t$  factorization for  $A$ .

## 1.2 Periodic boundary conditions :

In the periodic case, we have the  $N_r + 1$  equations :

$$g(r_i) = \sum_{\nu=0}^{N_r} c_\nu \Lambda_\nu(r_i) \quad i = 0, \dots, N_r \quad (3)$$

but we need two others equations, because of the  $N_r + 3$  unknowns. We cannot use the equation  $g(r_0) = g(r_{N_r})$  because it is linearly dependent of the previous system. So we use the first and second derivatives continuity property of the cubic splines :

$$\begin{cases} g'(r_0) = g'(r_n) \\ g''(r_0) = g''(r_n) \end{cases}$$

which give respectively :

$$-\frac{3}{h}c_{-1} + \frac{3}{h}c_1 + \frac{3}{h}c_{N_r-1} - \frac{3}{h}c_{N_r+1} = 0$$

and

$$\frac{6}{h^2}c_{-1} - \frac{12}{h^2}c_0 + \frac{6}{h^2}c_1 - \frac{6}{h^2}c_{N_r-1} + \frac{12}{h^2}c_{N_r} - \frac{6}{h^2}c_{N_r+1} = 0$$

The equivalent  $(N_r + 3) \times (N_r + 3)$  matricial system becomes :

$$\begin{pmatrix} 4 & 1 & 0 & \cdots & \cdots & 0 & 0 & 1 \\ & 1 & 4 & 1 & & & \vdots & 0 \\ & & & \ddots & \ddots & \ddots & 1 & 0 \\ & & & & & 1 & 4 & 1 \\ 0 & \frac{3}{h} & 0 & \cdots & 0 & \frac{3}{h} & 0 & -\frac{3}{h} \\ -\frac{12}{h^2} & \frac{6}{h^2} & 0 & \cdots & 0 & -\frac{6}{h^2} & \frac{12}{h^2} & -\frac{6}{h^2} \end{pmatrix} \times \begin{pmatrix} c_0 \\ c_1 \\ \vdots \\ c_{N_r-1} \\ c_{N_r} \\ c_{N_r+1} \\ c_{-1} \end{pmatrix} = \begin{pmatrix} g(r_0) \\ g(r_1) \\ \vdots \\ g(r_{N_r-1}) \\ g(r_{N_r}) \\ 0 \\ 0 \end{pmatrix} \quad (4)$$

which can be solved with the same method than the previous matricial system ; where the sole differences are :

$$\begin{cases} \cdot v = (0, 0)^t, \\ \cdot \lambda = \begin{pmatrix} 0 & 3/h & 0 & \cdots & 0 & 3/h & 0 \\ -12/h^2 & 6/h^2 & 0 & \cdots & 0 & -6/h^2 & 12/h^2 \end{pmatrix} \text{ and} \\ \cdot \delta = \begin{pmatrix} \xi_1 & \xi_2 \\ \xi_3 & \xi_4 \end{pmatrix} = \begin{pmatrix} -3/h & -3/h \\ -6/h^2 & 6/h^2 \end{pmatrix} \end{cases}$$