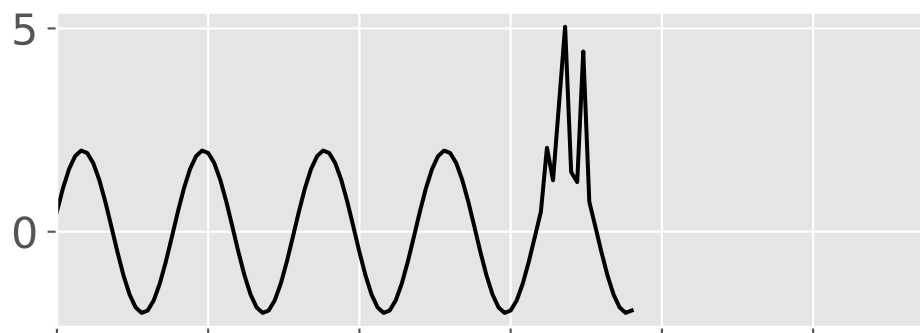
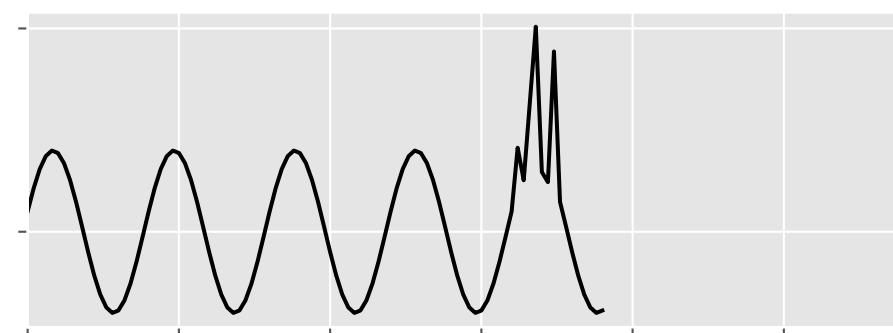


— Input

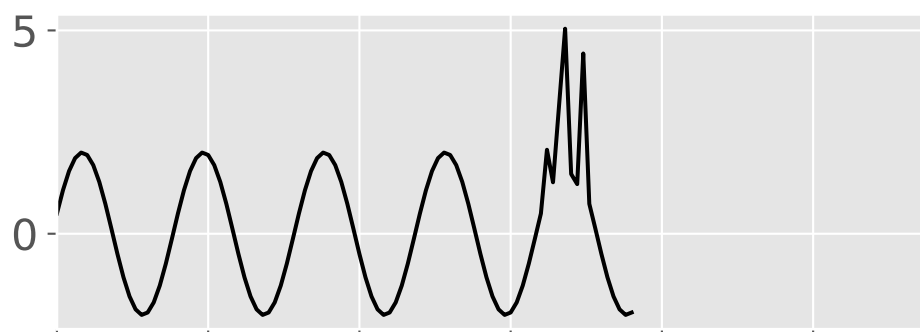
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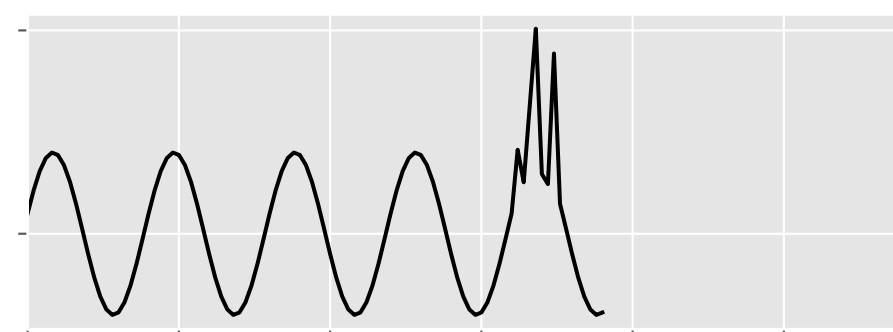
N-BEATS



N-HiTS



PatchTST



Time Step