YANNICK GLOSTER

FULL STACK ENGINEER

CONTACT

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- Yannick Gloster

SKILLS

Programming

- **Ruby**
- **Web Dev**

(React, Remix, Next.js, Vue.js, TS, ...)

- **Java**
- **GoLang**
- **Python**
- **Matlab**
- **PSQL**
- **C/C++**
- **C#**
- **.NET**

Operating Systems

- **MacOS**
- **Windows**
- **Linux**

Software & Tools

- **Git**
- **Docker**

Languages

- **English**
- **French**

Other

- **AI (LLMs, etc)**
- **SEPA Debit**
- **Leadership**
- **Presenting**

Citizenships

- **USA**
- **Ireland**
- **France**

📖 ABOUT ME

Innovative and curious software engineer with a proven track record of developing efficient, scalable solutions to complex problems. Motivated by building great product experience for customers.

⚙ WORK HISTORY

Software Engineer

📅 08-2023 - Current   📍 Tines, Dublin, Ireland

Building Workbench (chat) and AI agents at Tines. Lead the development of our flexible AI infrastructure allowing customers to use an out of the box secure LLM experience or bring any AI provider of their choosing. Worked to optimize case management solution allowing scalability of hundreds of thousands of cases and millions of records per tenant. Built Kanban board view on for cases to improve our project planning offerings. Shipped over 50 notable features on top of smaller incremental changes and bug fixes

Software Engineer Intern

📅 01-2022 - 06-2022   📍 Stripe, Dublin, Ireland

Planned and developed the new approach to SEPA Debit Refunds as part of a migration to a new banking partner. This new approach integrates correctly with the new banking partner and reduces toil for developers.

Software Engineer Intern

📅 05-2020 - 08-2020 & 06-2021 - 08-2021   📍 Microsoft, Dublin, Ireland

Worked with the team to migrate setup.office.com from a legacy framework to React. Addressed numerous issues with accessibility, security, and privacy.
Developed an Office Add-in (for Word, Excel, and PowerPoint) that allows users with accessibility needs to flag those needs with collaborators on a document. Deployed on the Add-in store.
Won the "best fix" during Microsoft's internal hackathon for building a Microsoft Teams add-on which helped teachers create group projects in teams by automating the creation of channels, due dates, and more.

🏛 EDUCATION

Integrated Masters in Computer Science

📅 08/2018 - 05/2023   📍 Trinity College Dublin, Ireland

Received a Masters & Undergraduate Degree after 5 years
Received a **1.1** overall in all semesters (**4.0 GPA** equivalent)
Ranked 2nd of 35 students.
Clubs and Activities:

- Chair of the Student's Union Council & Chair of Electoral Commission
- Undergraduate Studies Committee Representative

💡 PROJECTS

Esports tournament platform

🔗 https://www.nativzgaming.com/platform   🪪 Nativz Gaming

Lead developer for an esport tournament platform to provide better insights to players and advertisers alike. Enabling organizations and brands to run esports tournaments to provide commercial activation. Currently used with the Irish Esport Collegiate Series with over 1000 players.

Daniel's Mistake Every 15 Minutes

🔗 https://youtu.be/AKya9w4UpyE   🪪 DPNews & Dos Pueblos High School, California

In association with the State of California, I co-wrote, co-directed, and co-edited a 30-minute short film about the impact that drunk driving can have on a community. Through this project, not only did I show my talent in video production, but also in team management and working with other professionals such as Santa Barbara County Sheriff's Office, Santa Barbara Cottage Hospital, and others. The film currently sits at over **165,000 views** on YouTube.