numeric data type exercises:

- 1. Create a sequence (tuple or a list) with the following entries: 3, 5, 1.7, -2.7, 1e2, -50.
 - i. What are the data types of the individual values?
 - ii. What do you predict will happen if you convert this sequence to an array? What will the array's dtype be? How much memory will it use (in bytes)?
 - iii. Now check your predictions. Convert the sequence to an array and check both its .dtype and its .nbytes .
- 2. You have integer data whose values span -2 to 2. Normally, you would use an integer array with numpy's default int64 dtype to store this data. But, the dataset is huge (1.5 billion entries) and your laptop only has 4 GB of RAM.
 - i. How much memory would your data take up if you used the default integer dtype in numpy?
 - ii. Should you use an int or float dtype? Signed or unsigned?
 - iii. What would be the optimal dtype to minimize the amount of memory used by your dataset? Will it fit into your 4 GB of RAM?
- 3. Repeat question 2. for integer values that span 0 to 10000.
- 4. Repeat question 2. for integer values that span -1 to 50000.
- 5. Repeat question 2. for float values that span -60000 to 60000.
- · special values:
 - np.inf and np.nan, i.e. "infinity" and "not a number"
 - np.inf is used to represent out of range float values
 - np.nan is used to represent *invalid* float values, like np.sqrt(-1)
 - inf is signed (can be +/-), but nan has no sign
 - doing any math involving inf or nan always results in another inf or nan
 - np.inf + np.nan gives np.nan
 - comparing nan to anything, even itself, returns False, have to use np.isnan() to find if a variable equals nan, or to find what entries in an array are nan

numpy file input/output, matplotlib

numpy file input/output

- so far we've been generating values in code to fill arrays
- in reality you load data from disk, and save results (and figures) back to disk
- two broad types of files: text and binary
 - **text files** are familiar, easy to view in a plain text editor, just a bunch of printable characters
 - what's a printable char? basically any available on your keyboard
 - like any other data, these chars are stored in bytes in memory and on disk
 - computers have to agree on which bytes represent which chars
 - encoding is used to map byte values to characters
 - standard encoding is ASCII: American Standard Code for Information Interchange
 - ASCII uses 1 byte per character, but only uses the first 128 integer values (0 to 127) to represent various characters, plus outdated "characters" that controlled direct output to printers and communications with old modems

- see ASCII-Conversion-Chart.pdf
- a newer increasingly common encoding is UTF-8, an extension of ASCII that can encode many more characters from more languages
- in a text file, if you want to save the number 100, you need to save 3 characters to disk (one 1, two 0 s), so this takes up 3 bytes of space.
 - in reality, file sizes are usually rounded up to the nearest multiple of 4 KB
- what's the smallest integer data type that can represent 100 ? How many bytes does it take up?
- binary files are much more space efficient for storing numbers, faster to load/save, but require a hexadecimal ("hex") editor to view them directly
 - trying to open a binary file with a plain text editor will either show a bunch of nonesense text, or it will refuse to open it at all
 - open-source hex editors:
 - windows, mac and linux: wxHexEditor
 - windows: HexEdit WinHex, mac: Hex Fiend, linux: ghex
 - mostly you load/save them programmatically anyway, no need to directly edit them
- which file type to use depends on your data source, and your data size
- for large numeric data sets, like imaging or electrophysiology, binary files are critical, text files aren't appropriate
- o text files are really just a subset of binary files
- text files: loading/saving arrays
 - this involves loading the entire file into a big string, splitting the string up into lots of substrings (based on separators and line endings), then converting each substring into a numeric value
 - o np.loadtxt(fname) load from a text file, interpret as an array
 - use the delimiter=',' keyword argument (kwarg) to handle e.g. comma separated values, see test_1D.csv
 - test1D = np.loadtxt('test1D.csv', delimiter=',') interprets text file as comma separated values
 - dtype defaults to float64 for safety. to force int:
 - use the dtype kwarg to force some other dtype, e.g. dtype=np.int64
 - test2D = np.loadtxt('test2D.csv', delimiter=',') 2D array!
 - o np.savetxt(fname, a) save to a text file
 - use the delimiter=',' kwarg to create comma separated values
 - np.savetxt('test1D.txt', test1D)
 - int vs float dtype information can be lost using the above, fmt=%g' kwarg helps
 - binary files handles dtype better...
- binary files: loading/saving arrays
 - o np.load(fname) from a binary .npy file
 - V = np.load('V.npy') load some fake voltage data
 - t = np.load('t.npy') load corresponding timepoints
 - also loads .npz files, which are just .zip files containing multiple .npy files
 - o np.save('V2', 2*V) to a binary .npy file named V2.npy
 - np.savez() & np.savez_compressed() save multiple arrays to an uncompressed or compressed .npz file (just a .zip file)

```
np.savez('Vt', V=V, t=t) # save both arrays to .npz, pass as keyword arguments d = np.load('Vt.npz') # load from .npz, returns something like a dictionary V, t = d['V'], d['t'] # index into dictionary to get the values
```

- reading and writing binary MATLAB .mat files
 - scipy.io.loadmat() and scipy.io.savemat() functions in the scipy package
 - read and writes using a dictionary, where each key:value pair is the variable_name:variable_value. Variable values are typically arrays

```
import scipy.io
d = scipy.io.loadmat('Vt.mat', squeeze_me=True)
V, t = d['V'], d['t'] # extract voltage and time from dict
d2 = {}
d2['V'] = 2*V # modify voltage
d2['t'] = t
scipy.io.savemat('Vt2.mat', d2) # save new voltage data to new file
```

- MATLAB likes to treat everything as a 2D array, even when it's only 1D.
 The squeeze_me=True "squeezes out" redundant dimensions that are of length 1.
 Without it, even if you stored a 1D array in the .mat file, you'd still get a 2D array out when reading it
- for loading/saving from/to any binary file (not just .npy or .mat):
 - a = np.fromfile()
 - a.tofile()
 - watch out: you'll have to interpret the dtype and shape yourself, not ideal

numpy file input/output exercises:

- 1. Create an array a = np.arange(10), and save it to a text file named exercise.txt using np.savetxt(). What folder will it be saved to? How can you check in IPython?
- 2. Open the file in your text editor. Does it look the way you'd expect? Resave it using the fmt kwarg (keyword argument), e.g. try fmt='%g' to format it as a general number that should look OK for both int and floats.
- 3. In your text editor, change the 9 to a 99. Save it.
- 4. Create an array named b by loading in the data from exercise.txt using np.loadtxt(). Compare the contents of arrays a and b. Is b an integer array as you'd expect? Find a way to force np.loadtxt() to give you an integer array.
- 5. Save a again, but this time to a binary file named exercise.npy using np.save()
- 6. Create an array named c by loading in the data from exercise.npy using np.load(). Compare the contents of arrays a and c

plotting with matplotlib (MPL)

- main plotting library for python, others exist, but often based on MPL
- can plot just about anything
 - some examples: https://matplotlib.org/tutorials/introductory/sample_plots.html
- typical usage: import matplotlib.pyplot as plt

- now all the common plotting functions are available as plt.something
- line plots:
 - let's create a data array using np.linspace() to get a set of evenly spaced time points,
 and then np.sin() or np.cos() to create sinusoids as a function of time

```
t = np.linspace(0, 4*np.pi, 100) # 100 evenly spaced timepoints, 2 cycles
s = np.sin(t) # calculate sine as a function of t
plt.plot(t, s) # plot points in t on x-axis vs. points in s on y-axis
```

- compare np.linspace(start, stop, npoints) with np.arange(start, stop, step)
 - np.linspace()
 - lets you specify the number of points you want to get out
 - defaults to end-inclusive (stop value is included in the output)
 - np.arange()
 - lets you specify the step size between points
 - is end-exclusive (stop value is excluded in the output)
- np.logspace() is the logarithmic equivalent of np.linspace(), generates points equally spaced on a logarithmic scale instead of linear scale
- if no existing plot window ("figure") exists, a new one will pop up, or will be embedded in your jupyter notebook
- figure toolbar:
 - pan tool:
 - left button drag: pan horizontally and vertically
 - right button drag: zoom horizontally and vertically
 - back and forward buttons skip between recent views
 - home button returns to default view
 - magnifying glass: zoom to rectangle
 - left button drag to zoom to rectangle
 - right button drag to zoom out the view to fit rectangle
 - configure subplots: change borders, spacing between subplots (if any)
 - tight layout button minimizes borders and maximizes data, good for saving to file
 - edit plot params: titles, labels, limits, scales, line and marker formatting
 - save: save figure to disk, typically .pdf or .png
- everything you can do interactively with the toolbar, you can also do programmatically in code
 - plt.xlim(), plt.ylim(), plt.xlabel(), plt.ylabel(), plt.title()
 - plt.savefig()
- add another line to the same plot:

```
c = np.cos(t) # calculate cosine as a function of the same timebase t plt.plot(t, c) # plot points in t on x-axis vs. points in c on y-axis
```

- by default, MPL adds the new line plot to the existing figure's axes, using a new colour
- create a new empty figure with plt.figure()
- multiple figures open? new plots go on most recently used figure
- o plt.close() closes current figure, plt.close('all') closes all figures
- to specify color, marker type and line style with kwargs:
 - color: 'red', 'green', 'blue' etc.
 - marker: '.', 'o', 'x', '+', '*', or '' to turn off markers
 - linestyle: 'solid', 'dashed', 'dotted', or "` to turn off the line
 - e.g. plt.plot(t, c, color='red', marker='.', linestyle='solid') plt.plot(t, c, 'r.-') is shorthand for the above
 - check plt.plot? docstring for more options, including color, marker and line abbreviations
 - label kwarg lets you give each line a name, which then shows up if you call plt.legend()
- histogram plot is useful for getting a graphical overview of all the values in your data

```
\circ a = np.random.random(1000) - 0.5
```

- o plt.hist(a), defaults to 10 bins
- o plt.hist(a, bins=100) specifies desired number of bins
- o plt.hist(a, bins='auto') automatically finds an reasonable number of bins
- can also specify the exact locations of all the bin edges by passing a sequence instead of a scalar to bins:
 - plt.hist(a, bins=np.arange(-1, 1, 0.1))
- similar plotting options as for plt.plot() for controlling e.g. colour
- anatomy of a MPL figure
 - http://matplotlib.org/examples/showcase/anatomy.html
 - o axes, markers, lines, labels, titles, legends, ticks, grids, spines
 - spines are inexplicably complicated to toggle, for now use:
 - plt.gca().spines['top'].set_visible(False)
 - plt.gca().spines['right'].set_visible(False)
 - can set them permanently in your matplotlibro file (see below)
 - o plt.axhline(y) let's plot a horizontal line at y across the whole plot
 - plt.axvline(x) does the same for a vertical line
 - o plt.text(x, y, s) places text s at (x, y)
 - plt.Circle(xy, radius) draws a circle at (x, y)
 - plt.annotate() should let you "annotate" a particular (x, y) point with some text (currently broken?)
- other kinds of plots:

```
scatterplots: plt.scatter()error bars: plt.errorbar()
```

o bar plots: plt.bar()

• plotting issues:

```
import matplotlib.pyplot as plt
plt.plot() # should pop up a figure window with axes
```

- figures not popping up in **ipython**?
 - turn on interactive mode by calling %matplotlib (or failing that, plt.ion())
 - permanently enable interactive mode in matplotlib settings file:
 - this is the normal location for matplotlibre :
 - linux: ~/.config/matplotlib/matplotlibrc
 - mac + windows: ~/.matplotlib/matplotlibrc
 - however, Anaconda seems to use a different version of the file in a weird path
 - to find out what that path is, type plt.__file__. Navigate to that folder, then go one folder deeper into the mpl-data folder, where you should find the matplotlibro file
 - the path will probably look something like: ...something.../Anaconda3/site-packges/matplotlib/mpl-data/
 - open the matplotlibrc file with a plain text editor (e.g. notepad in windows, textedit in mac)
 - uncomment #interactive: False line and set to True instead
- figures in jupyter not automatically displaying inline?
 - type %matplotlib inline in a cell, all cells that follow will do inline plots
 - make this setting permanent in ~/.ipython/ipython_config.py file
 - uncomment #c.InteractiveShellApp.matplotlib = None line and set to 'inline'
 - for interactive plotting in jupyter, type %matplotlib notebook
 - make this setting permanent with c.InteractiveShellApp.matplotlib =
 'notebook' in ipython_config.py file
 - NOTE: this only works in more recent versions of matplotlib/jupyter?
 - quite a bit slower than interactive plots in ipython
- missing toolbar?
 - set toolbar : toolbar2 in matplotlibrc file
- the button for "edit axes/curve/image params" in figure window might be missing, not sure why

matplotlib exercises:

- 1. Create three arrays:
 - i. an array t that represents time in seconds, from 0 to 4*np.pi in steps of 0.1.
 - ii. an array s that is two times the sine of t
 - iii. an array c that is the cosine of t plus 2
- 2. Plot both s and c vs. t in the same figure, using plt.plot()
- 3. Give the figure a title, and label the x axis time (s) and the y axis position, and save it to disk as either a PNG or a PDF. If you're missing the save button on the toolbar, try the plt.savefig() function
- 4. Create a new figure with plt.figure() and repeat 2., but now give each line a label by specifying the label kwarg when calling plt.plot(). Then call plt.legend() to add a legend to the figure. Now give it a title, label the axes, and save it as in 3.
- 5. Put all of your plot commands for 4. in a script named <code>plot_exercise.py</code> so you don't have to keep re-typing them. Make sure it runs when you type <code>run plot_exercises.py</code> in IPython.

- 6. By default, your above plots (might) have markers (dots) at each data point. Repeat 4 (use your script) but now turn off/on the markers by specifying the marker kwarg (hint: give it an empty string to turn them off).
- 7. Initialize a second figure in your script with plt.figure() after your code for the first figure.
- 8. Plot a histogram of s with 20 bins, and give it a label during the plt.hist() call. Now do the same for c. Label the x and y axes and add a legend.
- 9. Add two plt.savefig() calls in the appropriate places in your script to automatically save your two figures to file every time the script is run. Give the files the names plot_example.png and hist_example.png respectively. What folder will these files be saved to by default? What happens when you run the script multiple times?

Homework 3 will be due before next class (class 07) on June 11