Yanxin Jiang

UX Designer & Developer

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WORK EXPERIENCE

UX Developer Aug 2022 – Feb 2024

EZOPS Inc., New York, NY

- Directed the end-to-end UX design process for a new enterprise SaaS data acquisition and processing application as the sole designer.
- Fostered collaboration and UX best practices across a global team of 20+ product managers and engineers, through presentations, one-on-one conversations, and detailed design documentation.
- Established and maintained the design system in Figma, ensuring consistency and efficiency throughout the project lifecycle. Collaborated with developers to optimize component implementation, achieving up to an 80-90% reduction in development time for major components.
- Conducted competitive analysis, user interviews, and usability testing to inform wireframes and prototypes for a drag-and-drop workflow builder, dashboard screens, data grids, modals, and forms.
- Streamlined the design-to-development process by developing application features, user authentication pages, and resolving bugs in JavaScript, React, HTML, and CSS.

Graphic Design Intern Apr 2021 – Sept 2021

She Heals the World, New York, NY

- Redesigned the website for a female empowerment lifestyle brand to enhance brand perception and increase user engagement.
- Produced release-ready graphic, audio, and video media for company advertisements, brand promotion, podcasts, and blog posts utilizing Photoshop, Premiere Pro, and Figma.
- Created an influencer media kit to attract potential podcast guests and collaboration opportunities.

Web Design Intern June 2020 – July 2020

Ask Applications, New York, NY

- Designed over 30 legally compliant landing pages, advertisements, mockups, and digital assets for a diverse product portfolio utilizing Adobe Creative Cloud.
- Built and maintained 5+ landing pages for browser extensions using a proprietary CMS, JavaScript, and HTML/CSS.
- Engaged in collaborative ideation sessions with the design team, contributing to the conceptualization and iterative refinement of deliverables.
- Partnered with a product management intern to develop and propose redesigns for uninstall pages for browser extensions, aiming to boost installation rates and customer retention.

EDUCATION

New York University Tandon School of Engineering

Sept 2018 – May 2022

Bachelor of Science in Integrated Design and Media

Minor in Computer Science, Minor in Science and Technology Studies

Graduated magna cum laude (GPA: 3.85), Dean's List all semesters, Recipient of Tandon Scholarship

SKILLS

- Design: Figma, Adobe Photoshop, Adobe Illustrator, Adobe XD, Adobe Premiere Pro, Adobe InDesign
- Development: JavaScript, TypeScript, JSX, React, HTML/CSS, Bitbucket, Git, Wix, WordPress