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## EDUCATION

#### University of Minnesota, Twin Cities

PhD of Science in Computer Science; GPA: 3.60 Master of Science in Computer Science; GPA: 3.625

Shandong University of Science and Technology

Bachelor of Engineering in Computer Science; GPA: 3.65

Minneapolis, MN

May. 2014 - 2019(anticipated)Sep. 2012 - May. 2014

Qingdao, China

Sep. 2008 - July. 2012

## Projects

## Type Inference

Infer the signedness of variables using static binary analysis

- Disassemble binaries and translate to Vine IR.
- Generate CFG based on Vine IR.
- Access debug information using libdward.
- Based on debug information other than variable types, infer whether the variables are signed or unsigned using minimum cut.

## **Loop Summarization**

Implement loop summarization algorithm on FuzzBALL

- As a countermeasure against path explosion, implement a trace based loop summarization algorithm on FuzzBALL, a symbolic execution engine written in Ocaml. The algorithm is described in Automatic Partial Loop Summarization in Dynamic Test Generation
- Build CFG dynamically.
- Evaluate the loop summarization algorithm using competition binaries from DARPA Cyber Grand Challenge

#### Fast PokeEMU

Improve the performance of PokeEMU, an automatic emulator testing tool based on FuzzBALL and KemuFuzzer

- Modify the assembly test generator of PokeEMU for better performance.
- Port KemuFuzzer to various versions of QEMU.

## Publications Under Submission

# Conservative Signed/Unsigned Type Inference for Binaries using Minimum Cut

Technical report; Qiuchen Yan, Stephen McCamant

# Fast PokeEMU: Scaling Generated Instruction Tests Using State Chaining

Qiuchen Yan, Stephen McCamant

#### EXPERIENCE

#### University of Minnesota

Research Assistant

Minneapolis, MN Sep 2014 - Present

#### Programming Skills

Languages: C++, Python, Ocaml, Assembly, Javascript, PHP, SQL

Systems: Linux, Xed, DWARF, Vine