









# Trip Planning with the Crowd

Yan Xia 2017.05











#### **Motivation**

- Existing online trip planning platforms (in China)
  - Itinerary planning sites (e.g. QiongYou)
  - Travel information sharing sites (e.g. MaFengWo, Baidu Travelling)
  - Travel products markets (e.g. Ctrip)

#### Problems

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- Tedious filtering
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- Real-time discussion
- Help from the crowd
- Integrated in one platform









### **Project Introduction**

- Objective: Building a crowdsourced collaborative trip planning (CCIP) system
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#### Related Work



- Planning with travelling companions:
  - Products: Qiongyou, Travefy, Roadtrippers
  - Studies: Voyage, CLIP

#### **Problems:**

- Lack of real-time collaborative editing features
   (automatic updating / conflict resolution)
- 2) Lack of planning helpers

- Planning with helpers:
  - Products: Shijiebang, Qiongyou, Umapped
  - Studies: Mobi, Crowdcierge

#### **Problems:**

- 1) Agency systems: Limited participation of users
- 2) Crowdsourced systems:
  Designed for crowd workers instead of users

### Project Introduction (cont.)

- Objective: Building a crowdsourced collaborative trip planning (CCIP) system.
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#### Method: User-centered system design

- **User research:** Get to real users via interviews and questionnaires to know about their current trip planning processes as well as needs
- **System design:** Design features, conceptual models, usage scenarios and interfaces based on user research results
- **Prototyping:** Create prototype and get user feedback via testing
- User testing: Evaluate the usability and user experience of the prototype via observations and interviews

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  - To know about how users usually plan their trips
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#### Research Questions

- What are the **most common scenarios and workflows of trip planning** nowadays? What are people's ideal workflows?
- What values provided by whom might improve people's trip planning experience?
- How is **collaborative trip planning** favored compared with planning alone/with agency?
- How are people willing to participate in CCIP?

- Research Protocol
  - Object of study: All individuals likely to use CCIP (focused on younger people)
  - Sampling method: Convenience sampling
  - Sample size: 3 (interviews) + 162 (questionnaires)
  - Research method:
    - Semi-structured interview (for qualitative data)
    - Web-based questionnaire (for quantitative data)

















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#### Analysis Protocol

- Qualitative: **Affinity diagram**
- Quantitative: Statistical analysis



Affinity Diagram of Interview Data

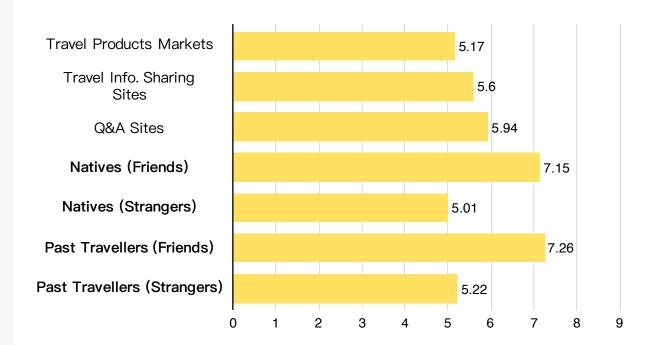
# User Research: Important Results



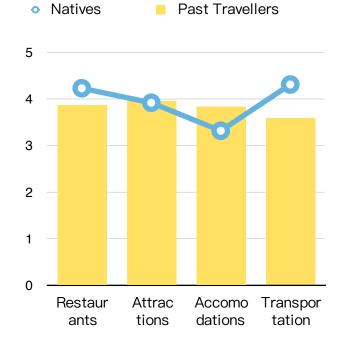








Value Ratings of Information Sources



Value Ratings of Categorical Information Provided by Planning Helpers

# User Research: Summary & Design Implications

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- Crowd planning helpers provide extra value for trip planners
- Real-time collaborative editing offers a good way of information sharing and communication among multiple users
- Natives and past travellers provide information of complementary value
- People trust friends far more than strangers
- People are concerned about problems of trust, authority, satisfaction, communication and motivation

- Crowd planning helpers will improve trip planning experience
- Real-time collaborative editing features will improve collaboration experience
- Both natives and past travellers should be involved
- Friends instead of strangers should be encouraged to participate
- Should add social networking, access management, user profile, user recommendation, real-time communication and reward system features.

### Feature Design

- Real-Time Collaborative Editing
- Real-Time Discussion
- Social Networking (Add Friends)
- User Profile
- User Recommendation
- Access Management
- Reward System









### Conceptual Model Design

- Metaphor: Map + Notes + Whiteboard
- Concepts: Itinerary, user, discussion board, map, route, POI list, POI, etc.
- **Relationships:** Each itinerary corresponds to 3 POI lists (Attractions/Restaurants/Accomodations); etc.
- Mappings: The POI list corresponds to the set of POIs marked interested by users (travellers) or recommended by users (planning helpers); etc.









# Usage Scenario Design









**Usage Scenario:** Multiple users planning together for a trip to Suzhou

#### Participants:

Andrea (Traveller-Creator), Bella (Traveller-Companion), Calvin (Helper-Native), Diane (Helper-Past traveller)

#### Scenario:

Andrea adds requirements: "Wish to take photos at attractions", "Wish to know about local art";

Andrea browses through the Attraction POI List and shows interest (of level 3) in the "Lion Forest Garden";

Bella adds requirement: "Please recommend some restaurants!"
Bella browses through the Attraction POI List and shows interest

(of level 5) in "Suzhou Musuem";

Diane sees the requirement "Wish to take photos at attractions", searches the Attraction POI List for "Suzhou University", and recommends it with level 5 and a comment "Many historic buildings for photography";

Diane filters the Attraction POI List for only those marked interest by the travellers;

Diane sees the "Lion Forest Garden" and makes a comment "Looks like the Yu Garden";

Calvin observes that Andrea and Bella are both online, and asks "What are your taste preferences?";

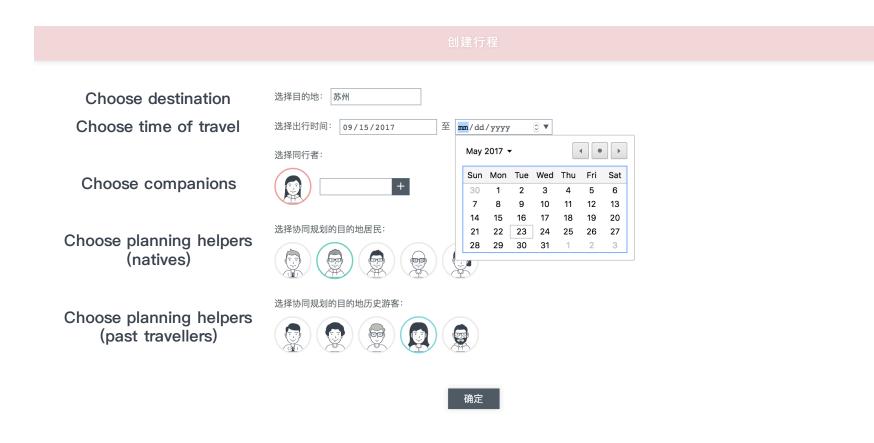
Andrea replies "A bit light";

Bella replies "I enjoy all kinds of food!";

Calvin searches the Restaurants POI List for "Xian Hua Xian Shi" and recommends it with level 5 and a comment "The small wontons and the mung bean soup are fabulous!"

. . .







Recommending planning helpers (Favoring planners' friends)	选择目的地: 苏州  选择同行者:  选择协同规划的目的地层民: 用户名: 许扬 好友关系: 1级 年龄: 25 居住地: 上海 兴趣爱好: 摄影、音乐  选择协同规划的目的  《编定









Feature:
Real-time Discussion



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Real-time Discussion

# **Prototyping**

- Skills:
  - HTML/CSS/JavaScript
  - Ionicons
  - Sass
  - Leaflet
  - Mapbox









### **User Testing**

#### Testing Protocol

- Object of study: All individuals likely to use CCIP (focused on younger people)
- Sampling method: Convenience sampling
- Sample size: 3
- Testing method: **Direct observation + Semi-structured interview**
- Analysis Protocol
  - Affinity diagram









# **User Testing: Results**

- High ratings overall
- Could work on visibility and interaction details









### **Future Work**

- Front-end improvement
- Back-end development
- Collaborative feature testing for multiple users



















# Thanks!









