

I use TurtleBot3 , so I use map.pgm to finish my lab.

1. Start the map server node:

```
Summary: 5 packages finished [1.67s]
rcpsl@rcpsl-ros2-vm:~/Xue_Yanyaobo_ws$ source ~/Xue_Yanyaobo_ws/install/setup.bash
rcpsl@rcpsl-ros2-vm:~/Xue_Yanyaobo_ws$ ros2 run nav2_map_server map_server --ros-args -p yaml_filename:=~/Xue_Yanyaobo_ws/src/TurtleBot/maps/map.yaml
[INFO] [1717220794.543385456] [map_server]:
    map_server lifecycle node launched.
    Waiting on external lifecycle transitions to activate
    See https://design.ros2.org/articles/node_lifecycle.html for more information.
[INFO] [1717220794.543695010] [map_server]: Creating
```

2. Start the PID controller node:

```
rcpsl@rcpsl-ros2-vm: ~/Xue_Yanyaobo_ws
rcpsl@rcpsl-ros2-vm:~$ cd ~/Xue_Yanyaobo_ws
rcpsl@rcpsl-ros2-vm:~/Xue_Yanyaobo_ws$ source ~/Xue_Yanyaobo_ws/install/setup.bash
rcpsl@rcpsl-ros2-vm:~/Xue_Yanyaobo_ws$ ros2 run TurtleBot pid_controller
```

3. Start the motion planner node:

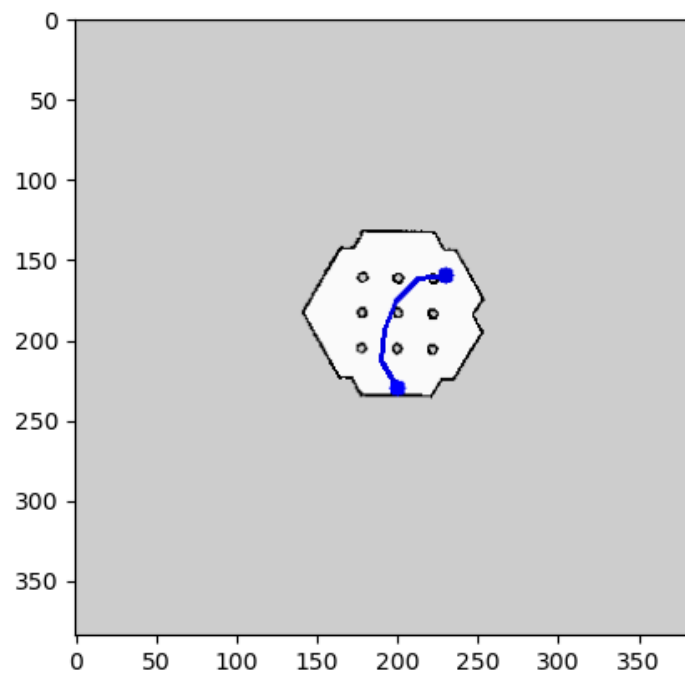
```
rcpsl@rcpsl-ros2-vm: ~/Xue_Yanyaobo_ws
rcpsl@rcpsl-ros2-vm:~$ cd ~/Xue_Yanyaobo_ws
rcpsl@rcpsl-ros2-vm:~/Xue_Yanyaobo_ws$ source ~/Xue_Yanyaobo_ws/install/setup.bash
rcpsl@rcpsl-ros2-vm:~/Xue_Yanyaobo_ws$ ros2 run TurtleBot motion_planner
```

4. ros2 run TurtleBot rrt_node :

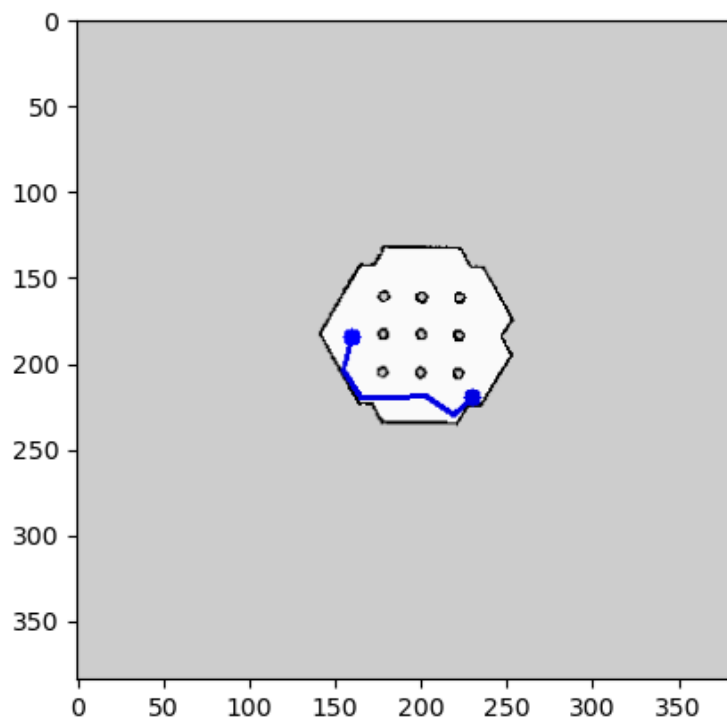
```
rcpsl@rcpsl-ros2-vm: ~/Xue_Yanyaobo_ws
rcpsl@rcpsl-ros2-vm:~$ cd ~/Xue_Yanyaobo_ws
rcpsl@rcpsl-ros2-vm:~/Xue_Yanyaobo_ws$ source ~/Xue_Yanyaobo_ws/install/setup.bash
rcpsl@rcpsl-ros2-vm:~/Xue_Yanyaobo_ws$ ros2 run TurtleBot rrt_node
```

5. We can see few result here:

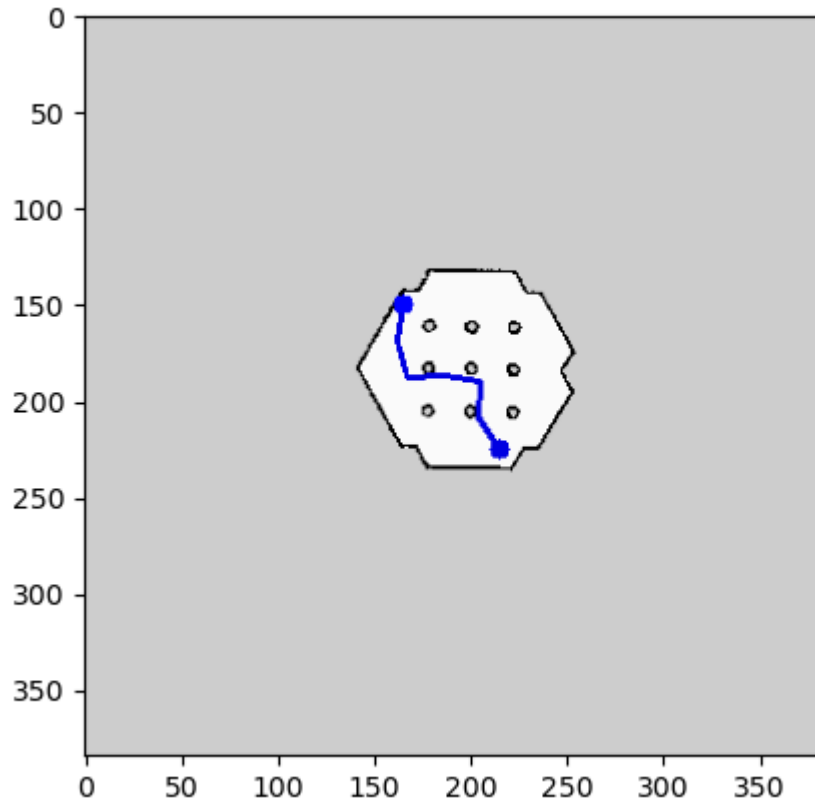
```
start(200,230)
end (230,160):
```



start(160,185)
end (230,220):



```
start(165,150)
end (215,225):
```



6. Code explanation:

a. Motion_Planner.py:

In this Motion_Planner.py script, I have implemented a motion planning node for a TurtleBot in ROS2. My goal was to design a node that handles receiving the current robot position, the target pose, and the computed trajectory to guide the robot towards its goal effectively.

First, I created the MotionPlanner class, which inherits from Node. This class handles the subscriptions and publications needed for motion planning. I initialized subscriptions to three key topics: /odom to get the current position of the robot, /trajectory to receive the path computed by the RRT algorithm, and /target_pose to obtain the desired goal position. Additionally, I set up publishers for /start_goal and /reference_pose, which are essential for interacting with the RRT node and the PID controller node, respectively.

I then defined a fixed start position at coordinates (200.0, 230.0). I chose this fixed start position to simplify testing and ensure the robot always begins from the same location.

In the `odom_callback` method, I update the robot's current pose whenever a new Odometry message is received. This information is critical for following the trajectory. The `target_pose_callback` method processes the target pose message, and once both the current pose and target pose are available, it calls `send_start_goal` to publish these positions to the RRT node.

The `send_start_goal` method constructs a `Float64MultiArray` message containing the current and target positions and publishes it to the `/start_goal` topic. This triggers the RRT node to compute a trajectory.

Once the trajectory is received in `trajectory_callback`, I store it and initiate the process of sending reference poses to the PID controller node. The `follow_trajectory` method continuously monitors the robot's progress along the trajectory and sends the next reference pose whenever the robot gets close to the current target.

The `send_reference_pose` method publishes the next point in the trajectory to the `/reference_pose` topic, guiding the PID controller to adjust the robot's movement.

Finally, the `get_distance` method calculates the Euclidean distance between the robot's current position and the target point to determine when to move to the next point in the trajectory.

b. `PID_Controller.py`:

In this `PID_Controller.py` script, I have implemented a PID controller node for a TurtleBot in ROS2. My objective was to design a node that listens to the reference pose and current robot position to compute and publish velocity commands that guide the robot to the desired pose.

First, I created the `PIDController` class, inheriting from `Node`. In the constructor, I set up two subscriptions: one to the `/reference_pose` topic to receive the target position and orientation, and another to the `/odom` topic to get the current robot pose. I also established a publisher to the `/cmd_vel` topic to send velocity commands to the robot.

I defined the PID constants (k_p , k_i , k_d) for both linear and angular velocities. Initially, I set the integral (k_i) and derivative (k_d) terms to zero, planning to adjust them later if needed.

In the `listener_callback` method, I updated the reference pose whenever a new message was received. Similarly, in the `odom_callback` method, I

updated the current pose. When both the reference pose and current pose were available, I called the `control_loop` method.

The `control_loop` method was crucial. It calculated the distance error between the current position and the reference position, and the angular error between the current orientation and the target orientation. Using these errors, I computed the linear and angular velocities based on the proportional control (kp). I then created and published a Twist message with these computed velocities.

To handle the robot's orientation, I implemented the `get_yaw_from_quaternion` method, which extracted the yaw angle from the quaternion representing the robot's orientation. I also created the `normalize_angle` method to ensure the angular error stayed within the range of $-\pi$ to π .

c. `RRT_Node.py`:

In this `RRT_Node.py` script, I have implemented an RRT (Rapidly-exploring Random Tree) node for path planning in ROS2. My goal was to create a node that subscribes to the occupancy grid map and the start and goal positions, then uses the RRT algorithm to compute and publish the trajectory for the robot to follow.

First, I created the `RRTNode` class, inheriting from `Node`. In the constructor, I set up two subscriptions: one to the `/map` topic to receive the occupancy grid map, and another to the `/start_goal` topic to get the start and goal positions. I also established a publisher to the `/trajectory` topic to send the computed path.

In the `map_callback` method, I processed the occupancy grid map message to extract the resolution and origin of the map, and I reshaped the map data into a 2D array. This data is essential for the RRT algorithm to understand the environment.

The `start_goal_callback` method was triggered whenever a new start and goal position was received. If the map was already available, I called the `compute_rrt_path` method to generate the path from the start to the goal position.

In the `compute_rrt_path` method, I converted the real-world coordinates of the start and goal positions into map indices. I then converted the map into an image format that the RRT algorithm could work with. Using the `find_path_RRT` function from the `rrt` module, I computed the path in terms of map indices. After obtaining the path, I converted it back into real-world coordinates.

The `coord_to_index` and `index_to_coord` methods handled the conversion between real-world coordinates and map indices. The `map_to_image` method transformed the occupancy grid map into a binary image where free space was white, occupied space was black, and unknown space was gray.

Finally, the `publish_trajectory` method published the computed path as a `Float64MultiArray` message to the `/trajectory` topic. This trajectory could then be followed by the robot.